

Pune Institute of Computer Technology Department of Electronics and Telecommunication Engineering

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Division: 8	Batch: P8	
Sub: JavaScript		

Practical No: 1: To Calculate the area of Triangle, Circle and Rectangle

```
Code:
   1. HTML:
<!DOCTYPE html>
<head>
  <body id="b" style="text-align :center;">
    <h2>Exp 1: To Calculate the area of Triangle, Circle and Rectangle</h2>
    <h3>Aditi daberao</h3>
    <h4>Roll No: 42411</h4>
    <div class="triangle">
    <h3>Area of Triangle</h3>
    <label for="side1">Enter the value of side 1:</label>
    <input type="number" id="side1" placeholder="Enter value of side 1">
    <br>><br>>
    <label for="side2">Enter the value of side 2:</label>
    <input type="number" id="side2" placeholder="Enter value of side 2">
    <br>><br>>
    <label for="side3">Enter the value of side 3:</label>
```

<input type="number" id="side3" placeholder="Enter value of side 3">



```
<br>><br>>
  <button onclick="AreaT()">Calculate</button>
  <button onclick="ResetT()">Reset</button>
  Area of Triangle: <span id="displayT"></span>
</div>
<div class="cirle">
  <h3>Area of Circle</h3>
  <label for="rad">Enter the value of radius:</label>
  <input type="number" id="rad" placeholder="Enter value of radius">
  <br>><br>>
  <button onclick="AreaC()">Calculate</button>
  <button onclick="ResetC()">Reset</button>
  Area of Circle: <span id="displayC"></span>
</div>
<div class="rectangle">
  <h3>Area of Rectangle</h3>
  <label for="len">Enter the value of length:</label>
  <input type="number" id="len" placeholder="Enter value of length">
  <br>><br>>
  <label for="wid">Enter the value of width:</label>
  <input type="number" id="wid" placeholder="Enter value of width">
  <br>><br>>
```



```
<button onclick="AreaR()">Calculate</button>
    <button onclick="ResetR()">Reset</button>
    Area of Rectangle: <span id="displayR"></span>
  </div>
  <script src="script.js"></script>
  </body>
</head>
   2. JS
   function AreaT()
     var side1=parseInt(document.getElementById("side1").value);
     var side2 = parseInt(document.getElementById("side2").value);
     var side3 = parseInt(document.getElementById("side3").value);
      if(side1<0 || side2<0 || side3<0)
      {
        alert("Side Cannot be Negative");
      }
      else
      {
        var s = (side1 + side2 + side3)/2;
        var area=Math.sqrt((s-side1)*(s-side2)*(s-side3));
```



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document.getElementById('displayT').innerHTML=area;

```
function AreaC()
{
  var rad=parseInt(document.getElementById('rad').value);
  if(rad<0)
    alert("Radius Cannot be negative");
  }
  var area=Math.PI*rad*rad;
  document.getElementById('displayC').innerHTML= area;
}
function AreaR()
{
  var len = parseInt(document.getElementById('len').value);
  var wid =parseInt(document.getElementById('wid').value);
  if(len<0 \parallel wid<0)
  {
    alert("Side cannot be negative");
```



```
else{
    var area = len*wid;
    document.getElementById('displayR').innerHTML= area;
function ResetT()
 document.getElementById("side1").value=";
 document.getElementById("side2").value=";
 document.getElementById("side3").value=";
 document.getElementById('displayT').innerHTML="";
}
function ResetC()
{
 document.getElementById("rad").value=";
 document.getElementById('displayC').innerHTML="";
function ResetR()
{
 document.getElementById("len").value=";
 document.getElementById("wid").value=";
 document.getElementById('displayR').innerHTML="";
```

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}

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```
function Reset()

{
    document.getElementById("side1").value=";
    document.getElementById("side2").value=";
    document.getElementById("side3").value=";
    document.getElementById("rad").value=";
    document.getElementById("len").value=";
    document.getElementById("wid").value=";
    document.getElementById('displayR').innerHTML="";
    document.getElementById('displayC').innerHTML="";
    document.getElementById('displayC').innerHTML="";
    document.getElementById('displayT').innerHTML="";
    document.getElementById('displayT').innerHTML="";
    document.getElementById('displayT').innerHTML="";
    document.getElementById('displayT').innerHTML="";
```



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Output:



Exp 1: To Calculate the area of Triangle, Circle and Rectangle

Aditi daberao

Roll No: 42411

Area of Triangle

_		
Enter the value of side 1: 10		
Enter the value of side 2: 8		
Enter the value of side 3: 9	\$	
Calculate Reset		
Area of Triangle: 9.307255234493143		
Area of Circle		
Enter the value of radius: 5		
Calculate Reset		
Area of Circle: 78.53981633974483		
Area of Rectangle		
Enter the value of length: 10		
Enter the value of width: 5		
Calculate Reset		

Area of Rectangle: 50



Exp 1: To	This page says Side Cannot be Negative	lectangle
	OK	
	Area of Triangle	
	Enter the value of side 1: -10	
	Enter the value of side 2: 8	
	Enter the value of side 3: 9	
	Calculate Reset	
	Area of Triangle: 9.307255234493143	
	Area of Circle	
	Enter the value of radius: -5	
	Calculate Reset	
	Area of Circle: 78.53981633974483	
	Area of Rectangle	
	Enter the value of length: 10	
	Enter the value of width: 5	
	Calculate Reset	
	Area of Rectangle: 50	