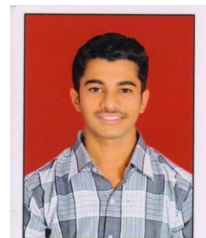


# Aditya Bichave

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Hariangan Society,  
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Akurdi,Pune -411044

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Github: <https://github.com/Aditya-Bichave>



## 1. OBJECTIVE

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To seek a challenging position as a Machine Learning Engineering with an organization of repute, where I can utilize my skills and knowledge of Computer Science concepts and advance technologies like Deep Learning, Image processing.

## 2. EDUCATION

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Degree	College/School	University	passing year	Pass Percentage
B.E Computer Engineering	Pimpri Chinchawad College of Engineering ,Pune	SPPU	2021	–
First Year	Pimpri Chinchawad College of Engineering ,Pune	SPPU	2018	9.48 CGPA
H.S.C	Ashoka Universal School and Jr.College,Nashik	ISC	2017	83.60
S.S.C	Sacred Heart Convent High School, Nashik	S.S.C	2015	91.00

## 3. PROJECTS

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1. E-yantra Project Based Competition: Project on Animal home coming. Where animals and Habitates are extracted from image and than image is feed to deep learning model which classifies the animal and maps the animal to there habitate. This data is later transfered to a bot which searches the minimum path for reaching to animal, Pick the animal and place it in respective habitate.
  - Languages Used: Python , C, C++
  - Technologies Used: PyTorch , Atmega 2560, OpenCV, Atmel Studio,
2. Android Attendace App with Firebase support: Android app which helps manage College Attendace of students.
  - Languages Used: Java, XML.
  - Technologies Used: Android Studio, Firebase by Google.
3. Airship shooting Game: A Game based on python. where player has to control airship movement and the firing way of the airship. Player with maximum Score wins.
  - Languages Used: Python.
  - Technologies Used: PyGame , Visual Studio.

## 4. TRAINING & INTERNSHIP

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### • Training:

1. Project based Learning By Eyantra,IIT Bombay.
2. Hands On Training For Internet Of things and Robotics by Microsoft and IIT bombay.
3. Hands On Training For Android by Skylabs and IIT hyderabad.
4. Artifical Intelligence and Machine Learning Workshop At PCCOE, Pune.

- **Internship:**

NONE

## 5. RESEARCH PUBLICATIONS

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NONE.

## 6. TECHNICAL SKILLS

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- **Languages:**

**-Programming Languages:** C, C++, Python, Java.

**-Markup Languages:** HTML,CSS,XML

**-Tools** PyTorch,Tensorflow,Keras, OpenCV,Android Studio,Atmel Studio,Arduino

## 7. SOFT SKILLS

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|-------------------|------------------|
| • Confident       | • Persistent     |
| • Problem Solving | • Teamwork       |
| • Motivated       | • Self-managment |
| • Curious         |                  |

## 8. EXTRA-CURRICULAR ACTIVITIES

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## 9. CO-CURRICULAR ACTIVITIES

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## 10. PERSONAL DETAILS

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- Father's Name: Anand Bichave
- Mother's Name: Rashmi Bichave
- Sex: Male
- Date Of Birth: 9th April, 1999
- Nationality: Indian
- Marital Status: Single