```
#include <iostream>
#include <vector>
#include <stack>
#include <omp.h>
using namespace std;
const int MAX = 100000;
vector<int> graph[MAX];
bool visited[MAX];
void dfs(int node) {
  stack<int> s;
  s.push(node);
  while (!s.empty()) {
    int curr_node = s.top();
    s.pop();
    if (!visited[curr_node]) {
      visited[curr_node] = true;
      cout << curr_node << " ";</pre>
    }
    // Parallelize the traversal of neighbors of the current node
    #pragma omp parallel for
    for (int i = 0; i < graph[curr_node].size(); i++) {
       int adj_node = graph[curr_node][i];
       if (!visited[adj_node]) {
         #pragma omp critical
         {
           s.push(adj_node); // Ensure thread-safety when pushing to stack
         }
      }
    }
  }
}
```

```
int main() {
  int n, m, start_node;
  cout << "Enter No of Node, Edges, and start node: ";</pre>
  cin >> n >> m >> start_node;
  cout << "Enter Pair of edges: ";
  for (int i = 0; i < m; i++) {
    int u, v;
    cin >> u >> v;
    graph[u].push_back(v);
    graph[v].push_back(u);
  }
  // Parallelize the initialization of the visited array
  #pragma omp parallel for
  for (int i = 0; i < n; i++) {
    visited[i] = false;
  }
  // Print number of threads used for DFS
  #pragma omp parallel
  {
    if (omp_get_thread_num() == 0) // Print number of threads once
      cout << "\nNumber of threads used: " << omp_get_num_threads() << endl;</pre>
  }
  dfs(start_node);
  return 0;
}
```

Output: