

tinyrenderer

- (1). Help jumping from 2D to 3D in Lesson 1
<https://github.com/ssloy/tinyrenderer/issues/99>
- (2). Perspective division before Viewport transformation
<https://github.com/ssloy/tinyrenderer/issues/97>
- (3). Lesson 5 suggestion
<https://github.com/ssloy/tinyrenderer/issues/96>
- (4). 3d model
<https://github.com/ssloy/tinyrenderer/issues/93>
- (5). Change the background color of formula pictures in wiki pages
<https://github.com/ssloy/tinyrenderer/issues/92>
- (6). Missing file
<https://github.com/ssloy/tinyrenderer/issues/91>
- (7). Lesson 4 what is rz in matrix in "Time to work in full 3D"
<https://github.com/ssloy/tinyrenderer/issues/90>
- (8). `./tinyrenderer ../obj/diablo3_pose/diablo3_pose.obj ../obj/floor.obj`
<https://github.com/ssloy/tinyrenderer/issues/89>
- (9). Some questions in lesson 6
<https://github.com/ssloy/tinyrenderer/issues/87>
- (10). Add SECURITY.md
<https://github.com/ssloy/tinyrenderer/issues/83>