

# aframe

- (1). aframe is causing images to shake rapidly (see the video attached)  
<https://github.com/aframevr/aframe/issues/5036>
- (2). Raycast + Instancing in A-Frame?  
<https://github.com/aframevr/aframe/issues/5035>
- (3). hand-tracking-controls 1.5 y offset required?  
<https://github.com/aframevr/aframe/issues/5034>
- (4). Asset loading hangs forever when errors hit loading an asset.  
<https://github.com/aframevr/aframe/issues/5032>
- (5). Refused to evaluate a string as JavaScript because 'unsafe-eval' is not an allowed source of script  
<https://github.com/aframevr/aframe/issues/5028>
- (6). Broken Hyperlink on Aframe website - videosphere section  
<https://github.com/aframevr/aframe/issues/5021>
- (7). The version 1.3.0 a-frame does not work in WebView on Android when switching to VR mode  
<https://github.com/aframevr/aframe/issues/5020>
- (8). VR mode not working on iOS devices  
<https://github.com/aframevr/aframe/issues/5019>
- (9). 1.3.0 Hellow WebVR screenshot looks washed out  
<https://github.com/aframevr/aframe/issues/5014>
- (10). a-text custom font broken  
<https://github.com/aframevr/aframe/issues/5009>