DS_TUTORIAL-8

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B100

ALGORITHMS

1.

i. Insert in beginning

1. Start
2. Input the DATA to be inserted
3. Create a new node.
4. NewNode → Data = DATA NewNode →Lpoint =NULL
5. IF START IS NULL NewNode→ Rpoint = NULL
6. Else NewNode → Rpoint = START, START→Lpoint = NewNode
7. START = NewNode
8. Stop

ii. Inset at last

1. Start
2. Input DATA to be inserted
3. Create a NewNode
4. NewNode → DATA = DATA
5. NewNode → RPoint = NULL
6. If (SATRT equal to NULL)
    a. START = NewNode
    b. NewNode → LPoint=NULL

   Else
    c. TEMP = START
    d. While (TEMP → Next not equal to NULL)
    i. TEMP = TEMP → Next
    e. TEMP → RPoint = NewNode
    f. NewNode → LPoint = TEMP
7. Stop

iii. Insert at any random location

1. Start
2. Input the DATA and POS
3. Initialize TEMP = START; i = 0
4. Repeat the step 4 if (i less than POS) and (TEMP is not equal to NULL)
5. TEMP = TEMP → RPoint; i = i +1
6. If (TEMP not equal to NULL) and (i equal to POS)

   Create a New Node

   a) NewNode → DATA = DATA
   b) NewNode → RPoint = TEMP → RPoint
   c) NewNode → LPoint = TEMP
   d) (TEMP → RPoint) → LPoint = NewNode
   e) TEMP → RPoint = New Node

Else

   Display "Position NOT found" .

9. Stop.

iv. Delete from beginning

1. Start.
2. If head is equal to NULL

   Display underflow.

Else

   set head equals head->next.

3. Stop.

v. Delete from last

1. Start.

2. If head is equal to NULL

a. Display underflow and return.
b. Else if head->next equals NULL
c. Set head = NULL.
d. Free the head.

Else

e. Set Ptr=head
f. Repeat steps until ptr->next is not equal to NULL
g. ptr = ptr->next.
h. [End of if structure]
i. ptr = ptr->prev.
j. ptr->next = NULL.

3. Stop.

vi. Delete node after specified location

1. Start.

2. Check for above conditions first and if not true continue.

3. Declare a temporary variable temp and traverse with it upto the specified position.

4. Declare a pointer prv holding previous position of temp.

5. Set prv->next = temp->next.

6. Set temp->next->prev = prv.

7. Delete the temp.

8. Stop.

vii. Search for an element.

1.Start.

2.IF HEAD == NULL

a. WRITE "UNDERFLOW" GOTO STEP 8 [END OF IF]

3. Set PTR = HEAD

4. Set i = 0

5. Repeat step 5 to 7 while PTR != NULL

6. IF PTR → data = item

   1. return i [END OF IF]

7. i = i + 1

8.PTR = PTR → next

9.Stop.