

# HAND WRITTEN LABORATORY JOURNAL

*Submitted in partial fulfillment of the requirement  
For the Subject*

## **“DIGITAL COMMUNICATION” (EC 209)**

**: Prepared & Submitted By :**

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**B. TECH. II (CSE) 3rd Semester  
(Academic Year : 2021-22)  
ONLINE MODE**



**(July to Dec - 2021)**

**DEPARTMENT OF ELECTRONICS ENGINEERING**  
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**DEPARTMENT OF ELECTRONICS ENGINEERING**  
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**SUB : DIGITAL COMMUNICATION (EC209)**

**CERTIFICATE**

This is to certify that the **Laboratory Journal** is prepared & submitted by **B. Tech. II (CSE-3<sup>rd</sup> Semester) student Mr. Aditya Raj** bearing **Admission No.U20CS0100** in the partial fulfillment of the requirement for the **Subject Digital Communication (EC209)** through **ONLINE MODE**.

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**Name**                   **Signature with date**

- 1.
- 2.
- 3.

**July -Dec. 2021.**

**DIGITAL COMMUNICATION (EC209)**  
**(Academic Year 2021-22)**

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## EXPERIMENT-7

Date : 22/10/21

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1  
VAANI

### EFFECT OF AWGN ON AM AND FM

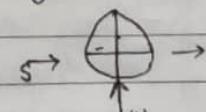
AIM : To study the transmission of Amplitude modulated (AM) and frequency modulated (FM) Signal under the Additive Gaussian noise channel (AWGN). Examine the effects of the AWGN on AM and /or FM signal using the matlab and draw the distorted waveforms for different signal to noise ratio (SNR) value. Show the input /output waveforms using matlab code in virtual mode.

APPARATUS : MATLAB (software)

THEORY : i> Additive white Gaussian noise (AWGN)

A Basic Noise model used to mimic the effect of many random process that occurs in nature. Channel produces Additive white Gaussian noise.

(a) Additive : The received signal equals the transmit signal plus some noise, where the noise is statistically independent of the signal.

$$n(t) = s(t) + \omega(t) \quad \rightarrow \quad \text{r} = s + \omega$$


(b) White : It refers that the noise has the same power distribution at every frequency or it has uniform power across the frequency band for the information system.

- It is an analogy to the color white which has uniform emissions at all frequency in the visible spectrum. If we focused a beam of light for each color on the visible spectrum onto a single spot, that combination would result in a beam of white light.
  - As a consequence, the power spectral Density (PSD) of white noise is constant for all Frequency ranging from  $-\infty$  to  $+\infty$  as shown below.
- (c) Gaussian - Gaussian distribution, or a normal distribution, has an average of zero in the time domain, and is represented as a bell-shaped curve.
- The probability distribution of the noise samples is Gaussian with a zero mean.
  - The values close to zero have a higher chance of occurrence while the values far away from zero are less likely to appear.
  - In reality, the ideal flat spectrum from  $-\infty$  to  $+\infty$  is true for frequencies of interest in wireless communication (few kHz - hundred kHz) but not higher freq.

## 2) Signal to Noise Ratio.

- The SNR or S/N is a measure used in science and Engineering that compares the level of a desired Signal to the level of background noise.
- It is defined as the ratio of signal power to the noise power, often expressed in decibels. A ratio higher than 1:1 (greater than 0 dB) indicates more signal to that noise.
- SNR, bandwidth and channel capacities of a communication channel are connected by the Shannon - Hartley theorem.

$$\text{SNR dB} = 10 \log_{10} \left( \frac{P_{\text{signal}}}{P_{\text{noise}}} \right)$$

## Shannon - Hartley Theorem.

- It states that the Channel capacity (bits per second) or information rate of data that can be communicated at low error data using an average received signal power through communication channel subject to additive white Gaussian noise (AWGN) of power.

$$C = B \log_2 \left( 1 + \frac{S}{N} \right), B = \text{Bandwidth of channel in Hz.}$$

- It is related to signal to noise (SNR) or carrier to noise (CNR) [linear power ratio].

→ 5 dB - 10 dB = It is below the minimum level to establish a connection due to the noise level being nearly indistinguishable from the desired signal (useful information)

→ 25 dB - 40 dB = deemed to be good

→ 41 dB or higher = Considered to be excellent.

### 3) Mathematics of AM.

→ Let modulating signal to be  $e_m = E_m \sin(\omega_m t)$   
 carrier signal be  $e_c = E_c \sin(\omega_c t)$   
 $\therefore E_{am} = E_c + e_m$   
 $= E_c + E_m \sin(\omega_m t)$

The instantaneous value of the amplitude modulated wave can be given as.

$$e_{am} = E_{am} \sin(\alpha) \\ = E_{am} \sin(\omega_f t)$$

$$e_{pm} = (E_c + E_m \sin(\omega_m t)) \sin(\omega_f t)$$

This is an equation of AM wave.

### 4) Mathematics of FM.

$$S(t) = E_s \sin(\omega_c t + m_f \sin(\omega_m t))$$

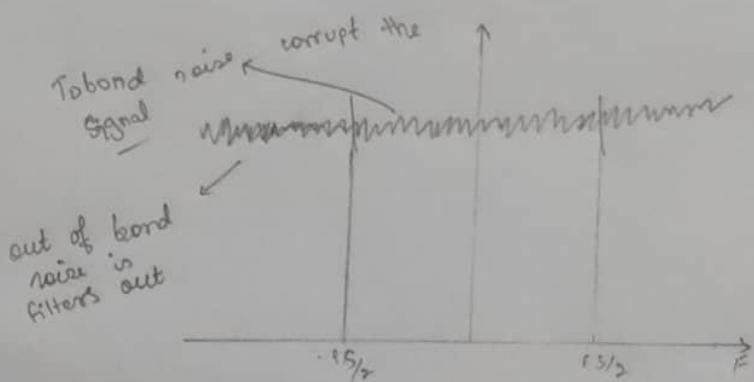
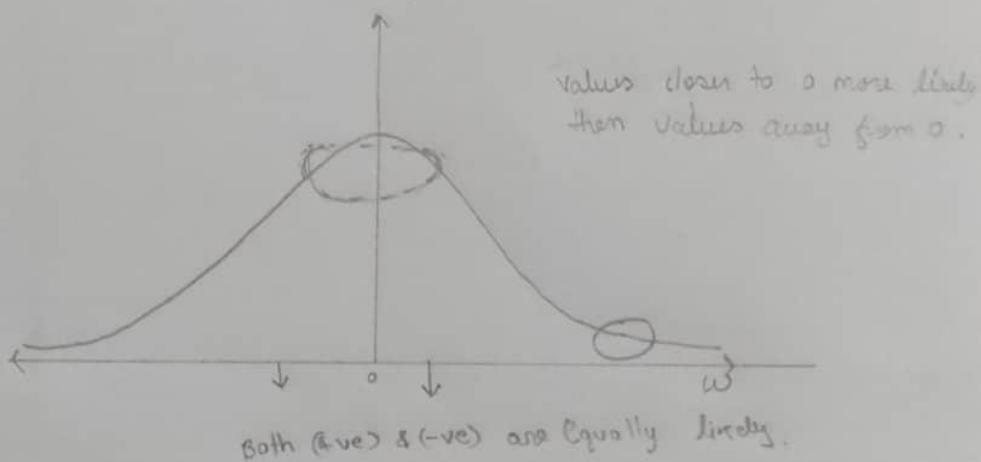
This is the expression for FM wave,  $m_f$  = modulation index.

$$m_f = \frac{\text{frequency deviation}}{\text{modulating frequency}} = \frac{AF}{f_m}$$

→ Frequency deviation AF = represents the maximum departure of the instantaneous frequency  $f_i(t)$  of the FM wave from the carrier frequency  $F_c$ .

⇒ Gassion

Probability Distribution



### MATLAB CODE :

AWGN in different function.

```
clc;
clear all;
t = 0 : 0.1 : 10;
x = sawtooth(t);
y = awgn(x, 10, 'measured');
Plot (t, [x,y]);
legend ('original signal', 'signal with AWGN');
```

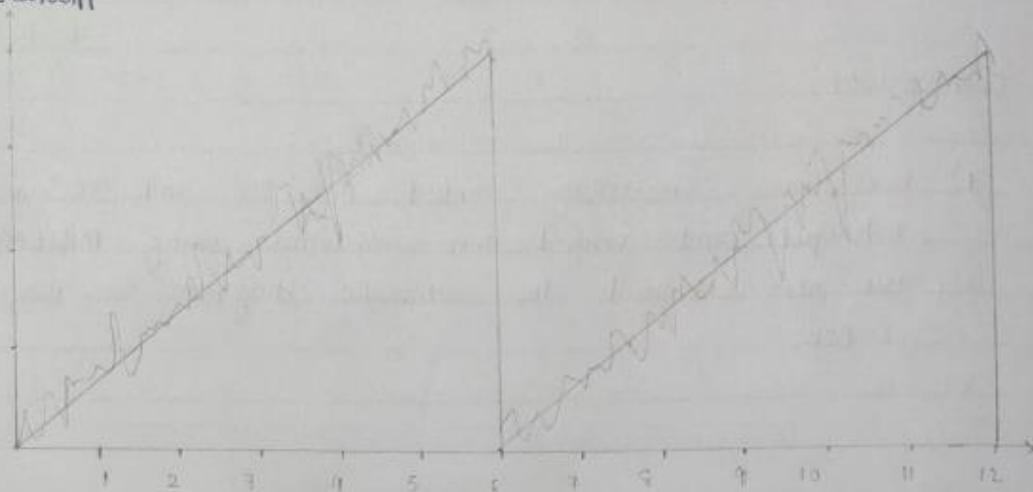
```
clc;
clean all;
t = (0: 0.1: 10);
x = sin (t);
y = awgn (x, 10, 'measured');
Plot (t, [x,y]);
legend ('original signal', 'signal with AWGN');
```

```
clc;
Clear all;
t = (0: 0.1 : 10);
X = cos(t)
Y = awgn (x, 10, 'measured');
Plot (t, [x,y]);
legend ('original signal', 'signal with AWGN');
```

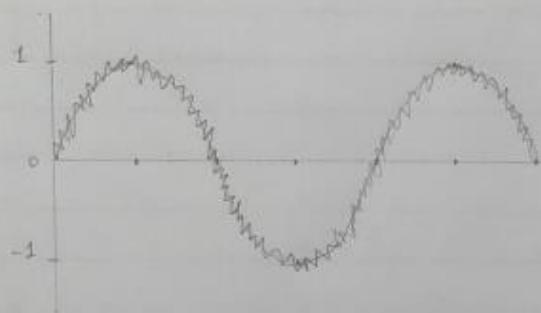
1) Sawtooth

### AWGN effect on different functions

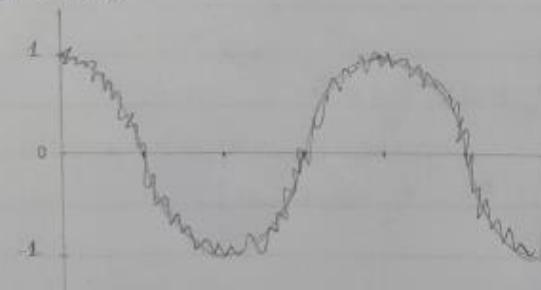
(1)



2) Sine



3) cosine



## AWGN in AM

clc;

clear all;

t = 0 : 0.001 : 1;

Vm = 5;

Vc = 10;

f\_m = 2;

f\_c = 25;

m = Vm \* sin (2 \* pi \* f\_m \* t);

c = Vc \* sin (2 \* pi \* f\_c \* t);

amp = Vc + Vm \* sin(2 \* pi \* f\_m \* t);

am = amp \* sin (2 \* pi \* f\_c \* t);

y = awgn (am, 10, 'measured');

① subplot (4,1,1);

Plot (t, m);

Xlabel ('time')

Ylabel ('time')

Ylabel ('Amplitude')

② subplot (4,1,2);

Plot (t, c);

Xlabel ('time')

Ylabel ('amplitude')

③ Subplot (4,1,3);

Plot (t, am);

Xlabel ('time')

Ylabel ('amplitude')

④ Subplot (4,1,4);

Plot (t, y);

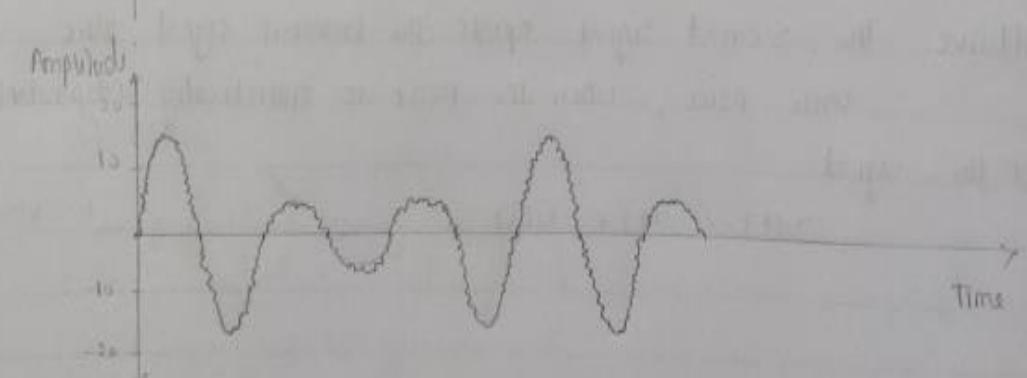
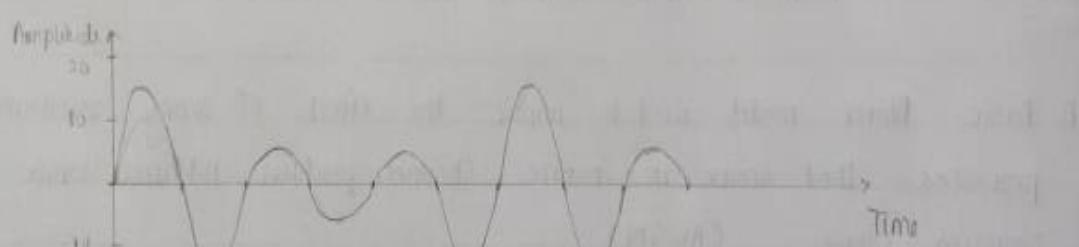
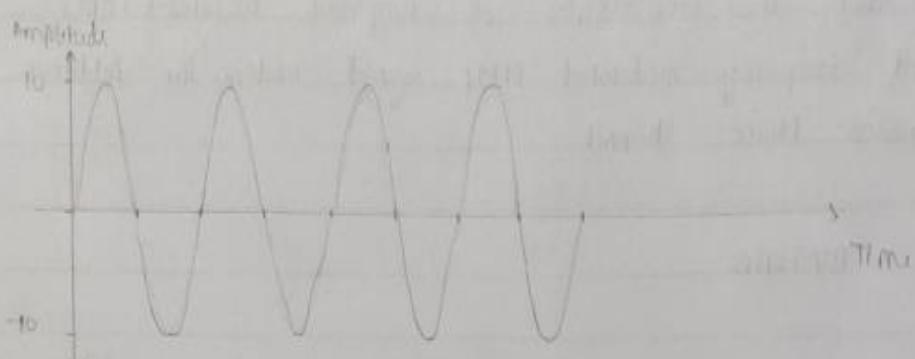
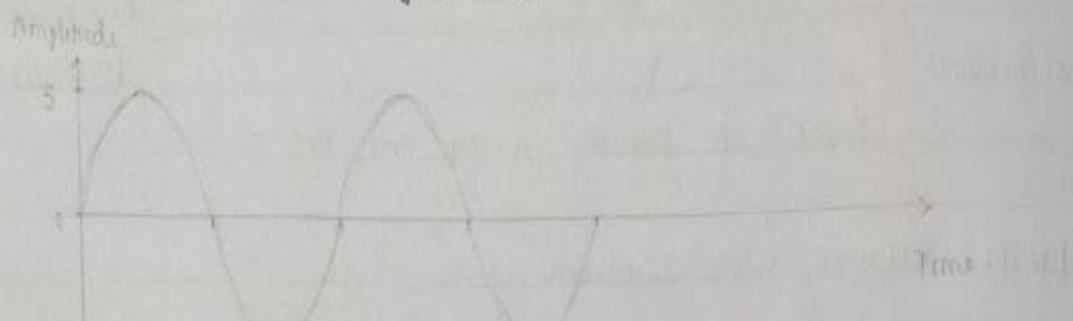
Xlabel ('time')

Ylabel ('amplitude')

title ('amplitude modulated signal with Awgn'),

## Am signal under AWGN

④



## AWGN in different SNR

```

clc; clear all;
t = 0 : 0.001 : 1;
Vm = 5; Fm = 2;
Vc = 10; fc = 25;
m = Vm * sin(2*pi*fm*t);
c = Vc * sin(2*pi*fc*t);
am = Vc + Vm * sin(2*pi*fm*t);
am = am * sin(2*pi*fc*t);
y1 = awgn(am, 10, 'measured');
y2 = awgn(am, 100, 'measured');
y3 = awgn(am, 1000, 'measured');

```

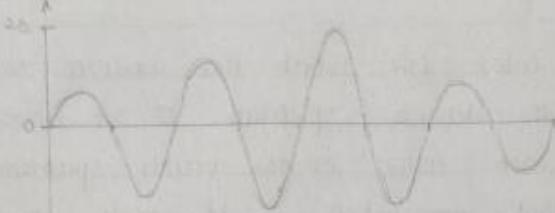
- |  |   |
|--|---|
| ① Subplot (4,1,1);<br>Plot (t, am);<br>xlabel ('time')<br>ylabel ('amplitude');<br>title ('Amplitude modulated signal'); | ⑪ Subplot (4,1,2);<br>Plot (t, y1);<br>*xlabel ('amplitude');<br>ylabel ('amplitude');<br>title ('Am signal with AWGN [SNR=10]'); |
|--|---|

- |  |  |
|--|--|
| ⑬ Subplot (4,1,3);<br>Plot (t, y2);<br>xlabel ('amplitude');<br>title ('Am signal with AWGN [SNR=100]'); | ⑭ Subplot (4,1,4);<br>Plot (t, y3);<br>xlabel ('time')<br>ylabel ('amplitude');<br>title ('Am signal with AWGN [SNR=1000]'); |
|--|--|

## AM Signal with different SNR values

(ii)

Amplitude



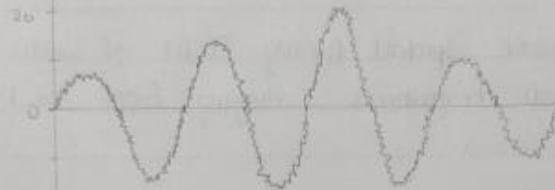
Amplitude

Modulated signal

Time

Amplitude Modulated Signal with (AWGN)  
(SNR = 10)

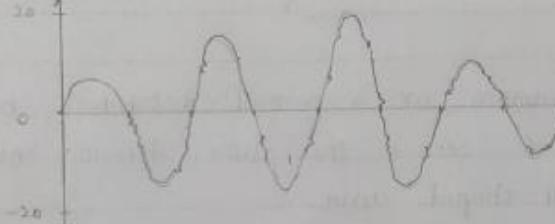
Amplitude



Time

SNR = 100

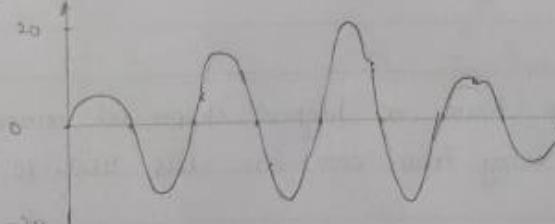
Amplitude



Time

SNR = 1000

Amplitude



Time

### AWGN in FM

```

clc;
clear all;
t = 0: 0.001: 1;
Vm = 5;
Vc = 5;
fm = 2;
fc = 25;
fd = 5;
msg = Vm * sin (2 * pi * fm * t);
c = Vc * sinc (2 * pi * fc * t);
Y = Vc * sin (2 * pi * t + fc + fd) * cos (2 * pi * fm * t));
z = awgn (Y, 5, 'measured');

```

① Subplot (4,1,1)

```

plot (t, msg)
xlabel ('time');
ylabel ('amplitude');
title ('message signal');

```

② subplot (4,1,2)

```

plot (t, c);
xlabel ('amplitude');
ylabel ('time');
title ('carrier signal');

```

③ subplot (4,1,3);

```

plot (t, Y);
xlabel ('time');
ylabel ('Amplitude');
title ('Frequency modulated
signal');

```

④ subplot (4,1,4);

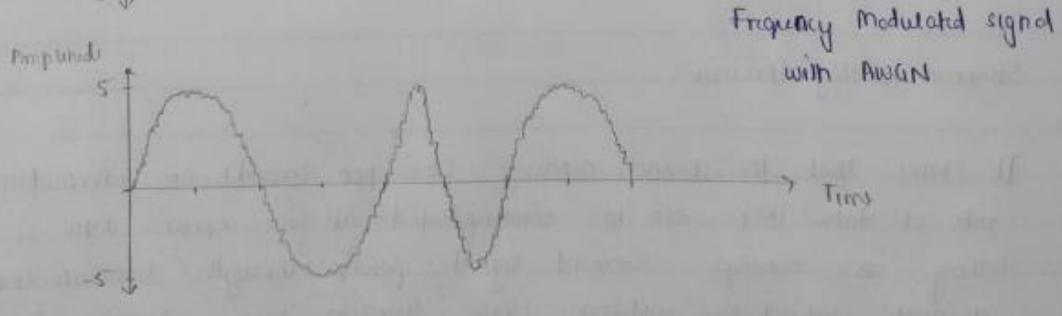
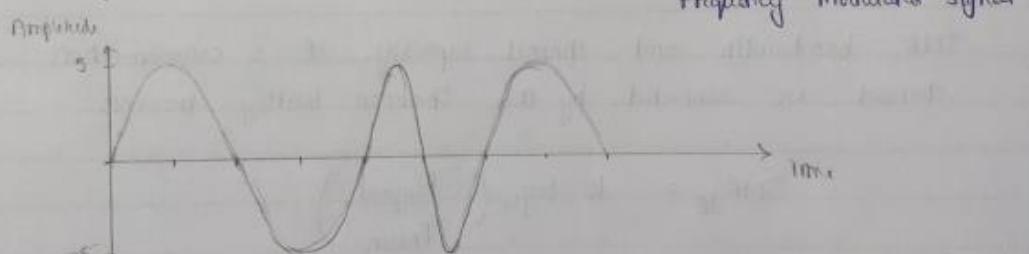
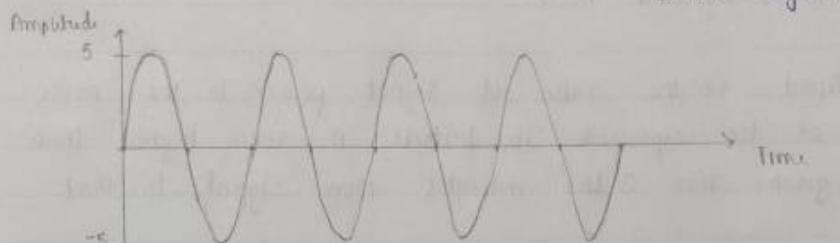
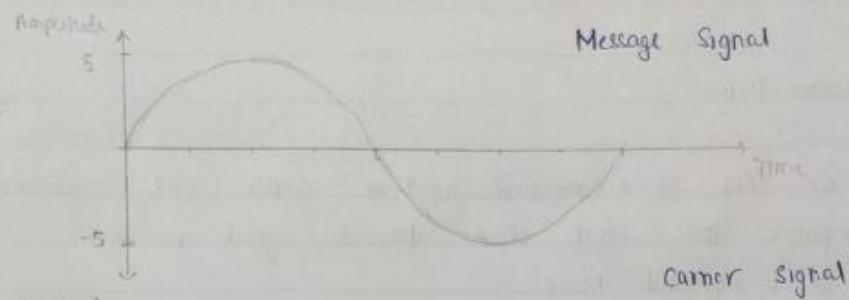
```

plot (t, z);
xlabel ('time');
ylabel ('Amplitude');
title ('frequency
modulated signal
with AWGN');

```

### FM Signal under AWGN

(3)



## FM in different SNR

clc; clear all;

t = 0 : 0.001 : 1;

Vm = 10; fm = 2;

Vc = 5; fc = 25;

fd = 10

m = Vm \* sin (2 \* pi \* fm \* t);

c = Vc \* sin (2 \* pi \* fc \* t);

amp = Vc + Vm \* sin (2 \* pi \* fm \* t);

y = Vc + sin (2 \* pi \* fc \* t + fd \* cos (2 \* pi \* fm \* t));

y1 = awgn (y, 1, 'measured');

y2 = awgn (y, 10, 'measured');

y3 = awgn (y, 100, 'measured');

① Subplot (4,1,1);

plot (t, y);

xlabel ('time');

ylabel ('amplitude');

title ('Frequency modulated  
signal')

① subplot (4,1,2);

plot (t, y1);

xlabel ('time');

ylabel ('amplitude');

title ('SNR 10');

③ Subplot (4,1,3);

plot (t, y2);

xlabel ('time');

ylabel ('Amplitude');

title ('AWGN [SNR 10] FM');

④ Subplot (4,1,4);

plot (t, y3);

xlabel ('time');

ylabel ('Amplitude');

title ('AWGN [SNR 100] FM');

### FM signal with different SNR

(15)

Amplitude

10

0

-10

Frequency modulated Signal

Time

Amplitude

SNR = 10

10

0

-10

Time

Amplitude

SNR = 100

10

0

-10

Time

Amplitude

SNR = 1000

10

0

-10

Time

## Moving Average Filter

```

clear all; clc;
close all;
fs = 500000;
fm = 10000;
t = 1:200;
x = 5 * cos(2*pi*(fm/fs)*t);
z = awgn(x,s);
plot(x,'g','linewidth',1.5);
hold on;
plot(z); hold on;
for i=1:194;
y(i) = (z(i)+z(i+1)+z(i+2)+z(i+3)+z(i+4)+z(i+5))/6;
end

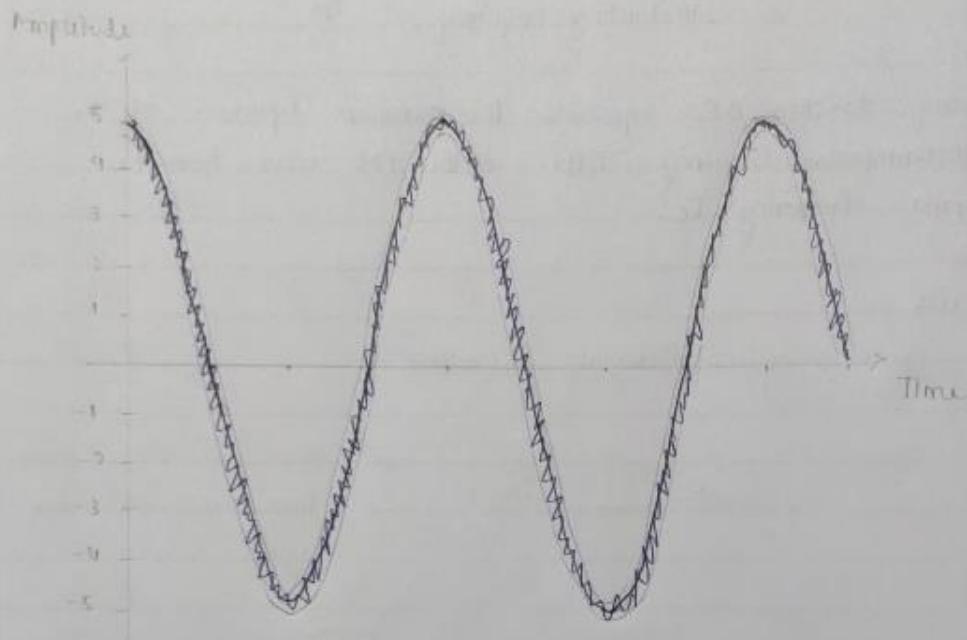
plot(y,'r','linewidth',1.5);
legend('Actual','noisy','filtered');
title('moving Average filter','fontsize',12);
x_label('---> time in 2 us');
y_label('---> Volts');

```

**CONCLUSION:** we have successfully studied the effect of AWGN on transmission of Amplitude modulation (AM) and frequency modulation (FM).

(13)

Use of moving average filter to retrieve the signal by averaging the noise fluctuation



Moving Average Filter

— = Actual   — = Noisy   - = Filtered

## EXPERIMENT - 8

### SINGLE SIDE BAND (SSB - SC) MODULATION SCHEME

**AIM:** Write and simulate a program for single side-band (SSB) modulation scheme. Draw the message / carrier waveforms and resultant modulated signal in time domain and frequency domain show input / output using matlab code in virtual mode.

**APPARATUS:** MATLAB

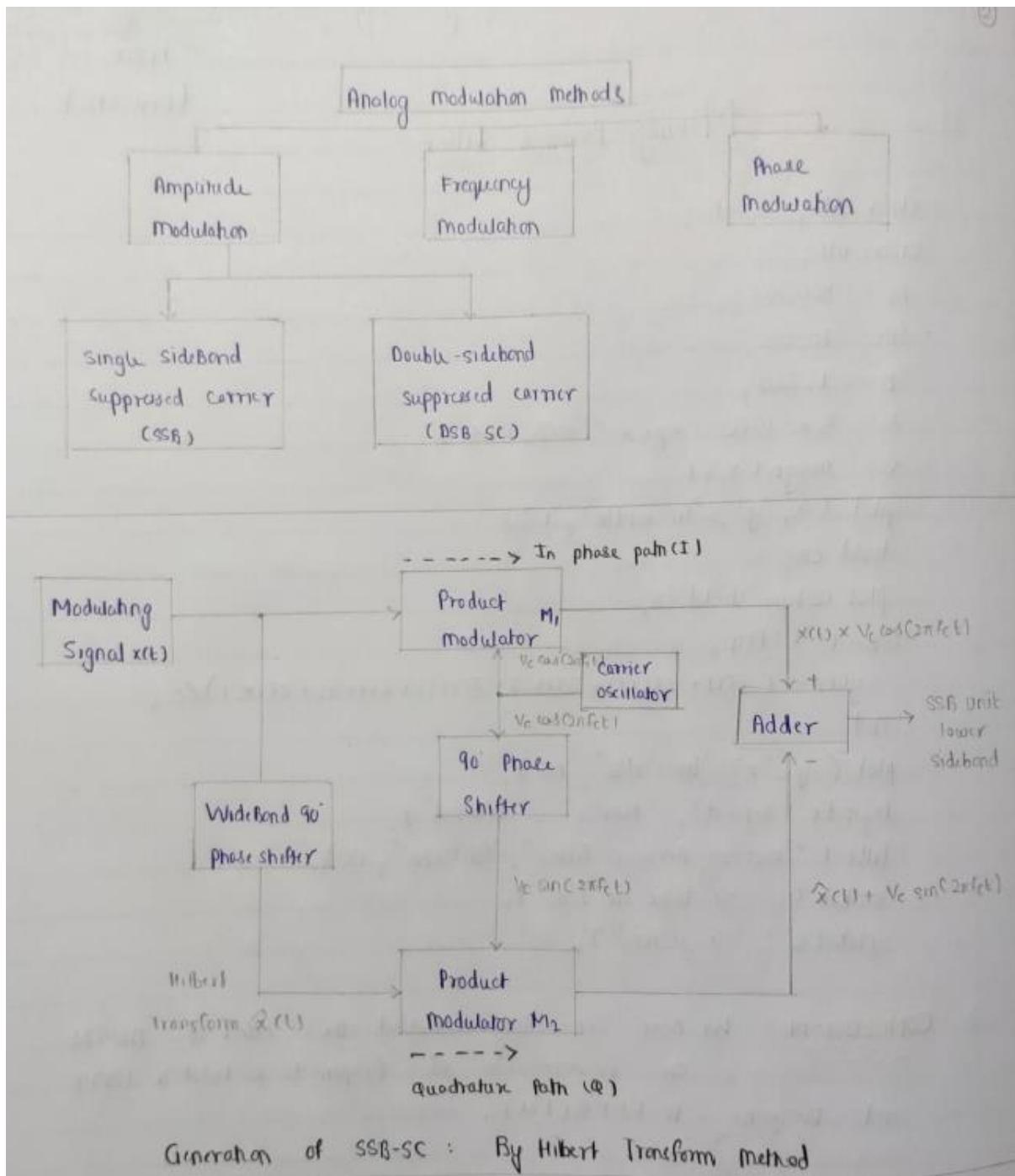
**THEORY:** 1> modulation : modulation is a process by which some characteristics of a carrier wave is varied in accordance with a modulating (message) signal.

2> Analog modulation : It is a kind of modulation, where the message signal and the carrier wave both are analog in nature.

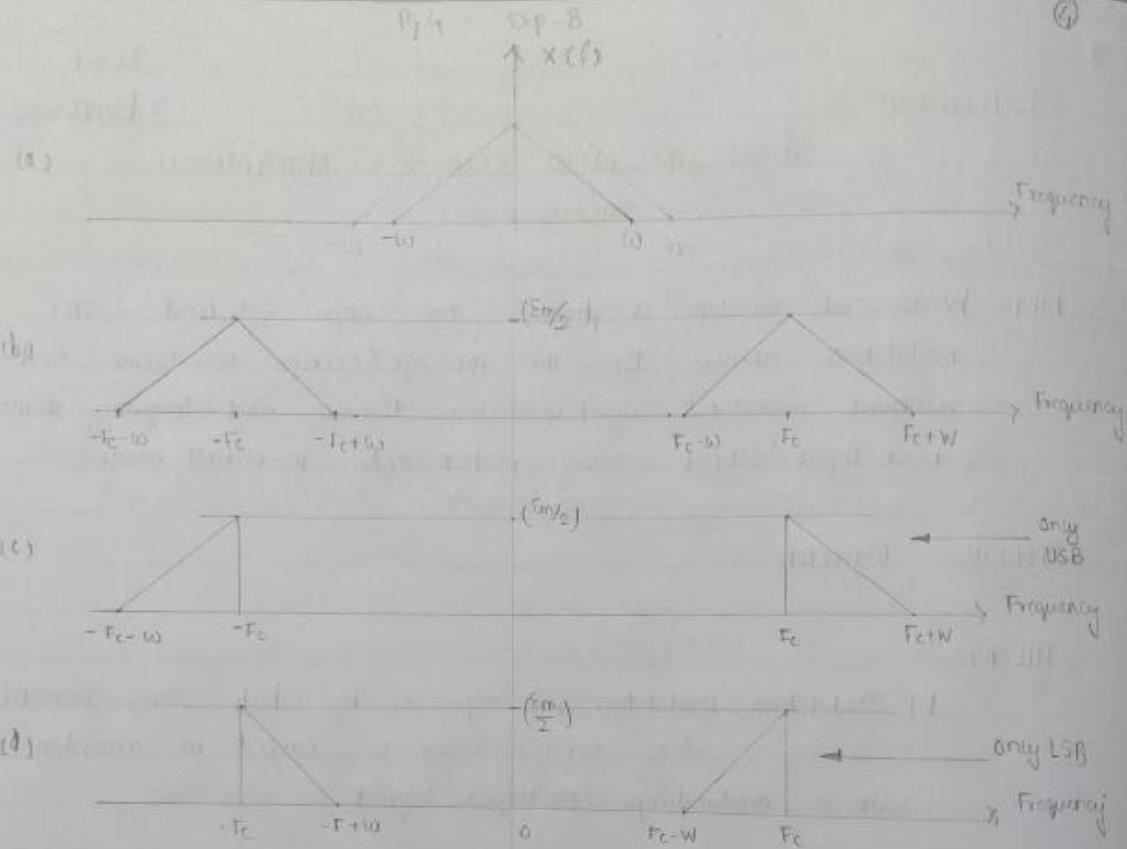
3> Single Side-Band (SSB - SC) modulation :

→ SSB - SC is a type of Amplitude modulation.

→ In Converted AM, we have two side band and the one carrier wave (no information is contained by the carrier)



- In SSB-SC modulation, only one side band is transmitted because both USB (upper side band) and LSB (lower side band) having the same information.
  - Therefore, the transmission bandwidth is reduced to half and also required less power compare to other method of A.M.
- 4) There are two methods of generation of SSB-SC:
- ① Frequency discrimination method
  - ② Hilbert transform method or phase discrimination method.
- 5) Applications:
- In point - to - point communications
  - Radar communication
  - Where the power saving and low bandwidth requirements are important.
  - In many voice applications.



- (a) Spectrum of Message Signal
- (b) Spectrum of DSB-SC wave
- (c) Spectrum of DSB-SC with only USB Transmission
- (d) Spectrum of DSB-SC with only LSB Transmission

### MATLAB CODE

```

clc;
clear all;
close all;
am = 1;
ac = 1;
fm = 500;
fc = 5000;
fs = 100000;
ts = 1/fs;
N = 10000;
t = (-N/2+1 : (N/2-1)) * ts;
m = am * cos(2 * pi * fm * t);
mh = am * sin(2 * pi * fm * t);
c = ac * cos(2 * pi * fc * t);
ch = ac * sin(2 * pi * fc * t);
st = m*c - mh.*ch;

```

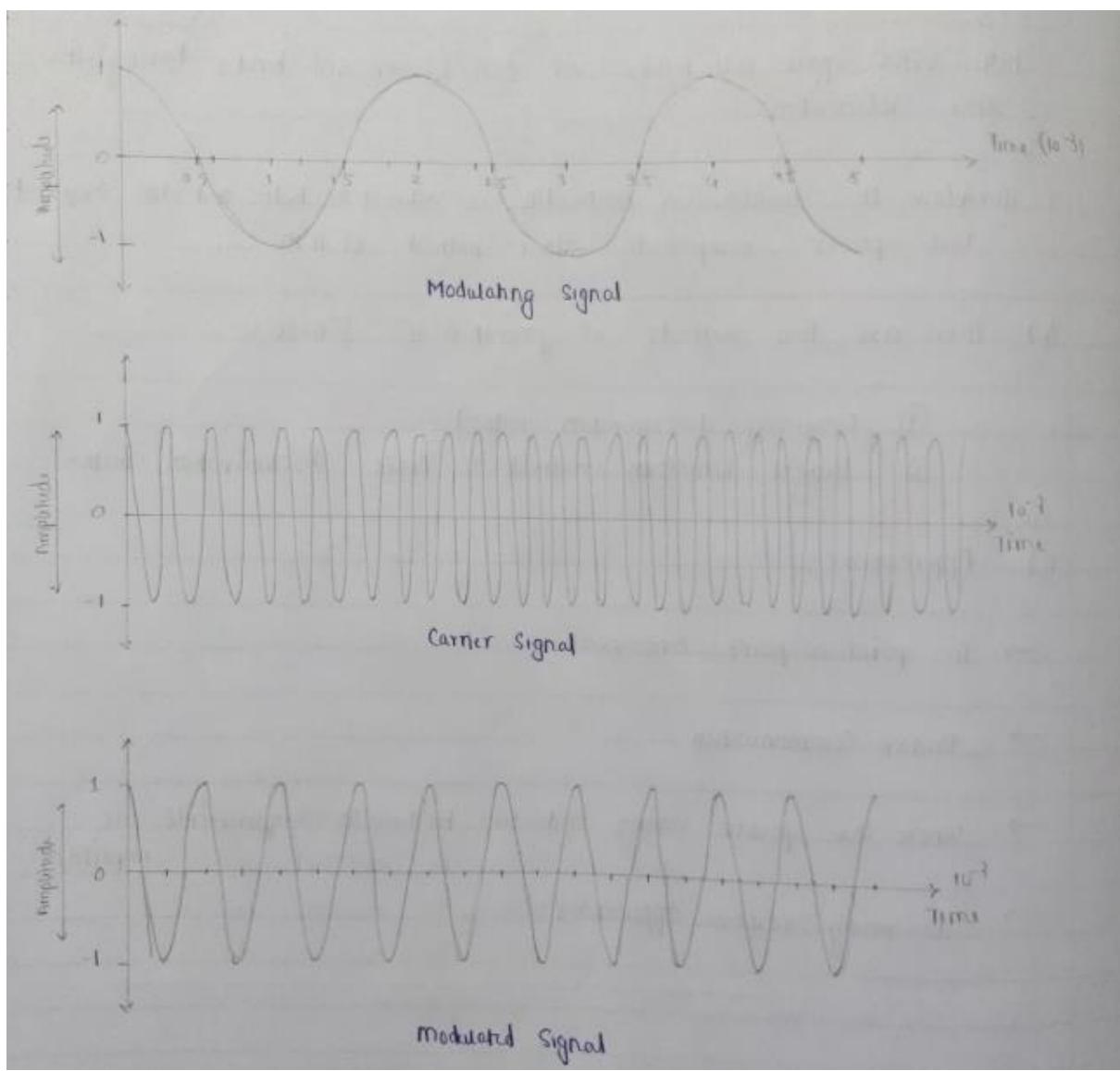
% time domain of all signals.

```

subplot(3,2,1)
plot(t,m,'red','LineWidth',1.5);
axis([0 0.005 -25 2.5]);
x_label('time');
y_label('amplitude');
title('modulating signal');
grid on;

```

end.



Subplot (3,2,3)

```
Plot (t, c, 'black', 'line width', 1.5);
axis ([0 0.005 -2.5 2.5]);
x label ('time');
y label ('amplitude');
title ('carrier signal');
grid on;
```

subplot (3,2,5)

```
Plot (t, st, 'blue', 'line width', 1.5);
axis ([0 0.005 -2.5 2.5]);
x label ('time');
y label ('amplitude');
title ('modulated signal');
grid on;
```

4. Spectrum of all signals.

$$f = (-N/2 : 1 : (N/2 - 1)) * fs/N;$$

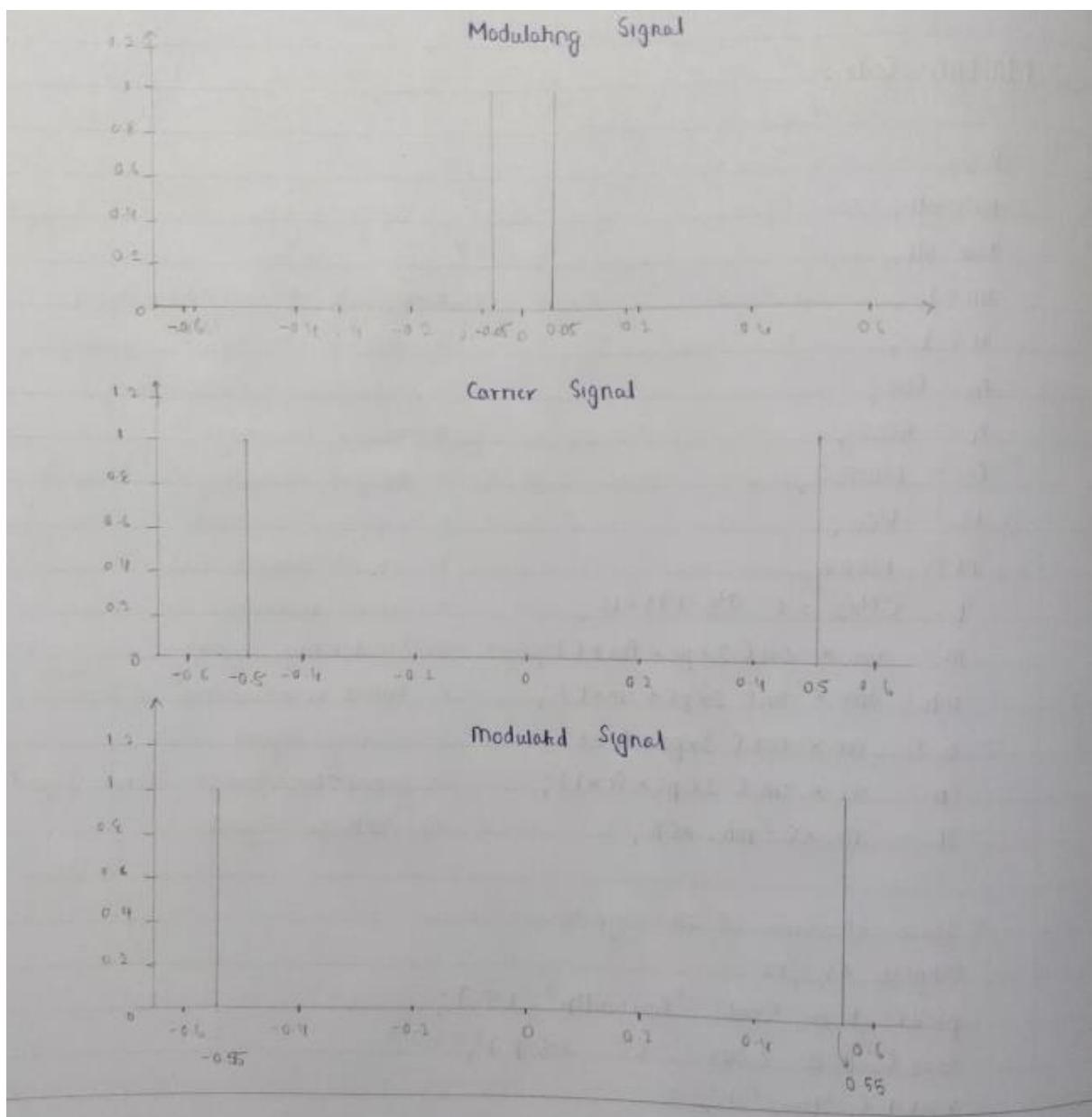
$$M = \text{abs} (\left(2/N\right) * \text{fft shift} (\text{fft}(cm)));$$

$$C = \text{abs} (\left(2/N\right) * \text{fft shift} (\text{fft}(c)));$$

$$SF = \text{abs} (\left(2/N\right) * \text{fft shift} (\text{fft}(st)));$$

subplot (3,2,2);

```
plot (f, m / max(m), 'red', 'line width', 1.5);
axis([-2*fc 2*fc -0.1 1.1]);
x label ('frequency');
y label ('Amplitude');
title ('modulating signal');
grid on;
```



```

Subplot (3,2,4);
plot (f, C/max(c), 'black', 'LineWidth', 1.5);
axis ([-2*fc 2*fc -0.1 1.1]);
xlabel ('freq');
ylabel ('amplitude');
title ('carrier signal');
grid on;

```

```

Subplot (3,2,6);
plot (f, SF/max(sf), 'blue', 'LineWidth', 1.5);
axis ([-2*fc 2*fc -0.1 1.1]);
xlabel ('frequency');
ylabel ('amplitude');
title ('modulating signal');
grid on;

```

#### CONCLUSION :

We successfully observed single side Band Band (SSB - SC) modulation scheme and as we come to know that here low bandwidth is required for transmission.

Hence, we also save power.

## Experiment - 9

Date : 29/4/21

PAGE NO. : 17

VAANI

### PULSE MODULATION AND DEMODULATION

**AIM :** To demonstrate the pulse code modulation (PCM) and demodulation technique. Show the sampled, quantized / encoded and decoded time-domain signal for different bit-codes. Show the input / output waveforms using MATLAB code in virtual mode.

**APPARATUS :** MATLAB (software)

#### **THEORY :**

##### 1) Pulse code modulation (PCM)

→ PCM is a technique, which is used to convert an analog signal into digital signal.

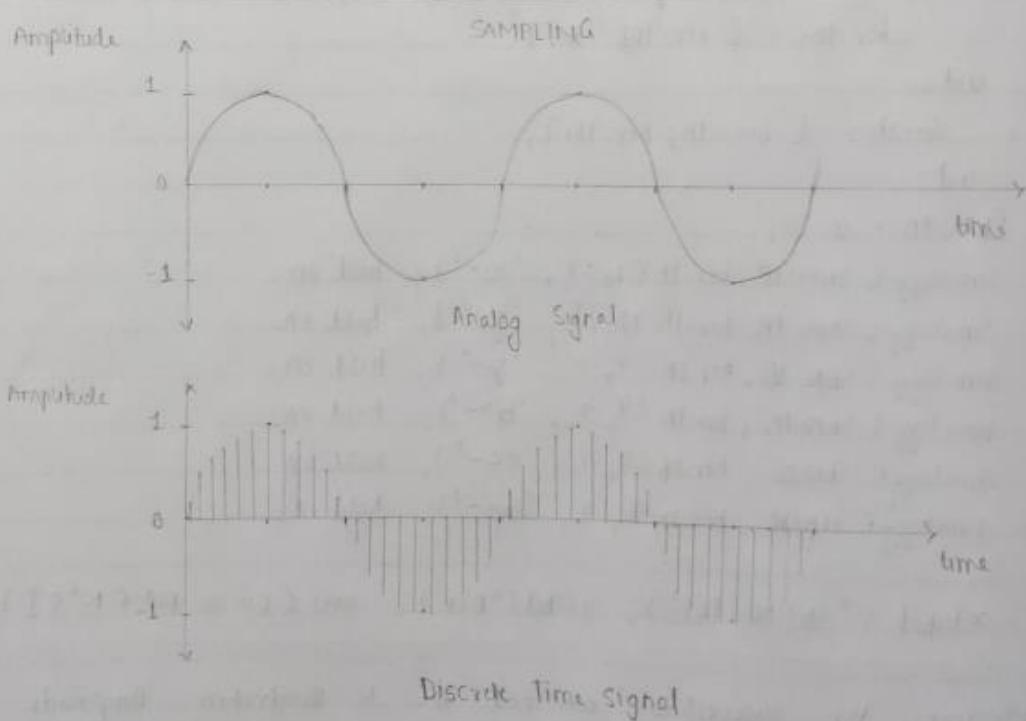
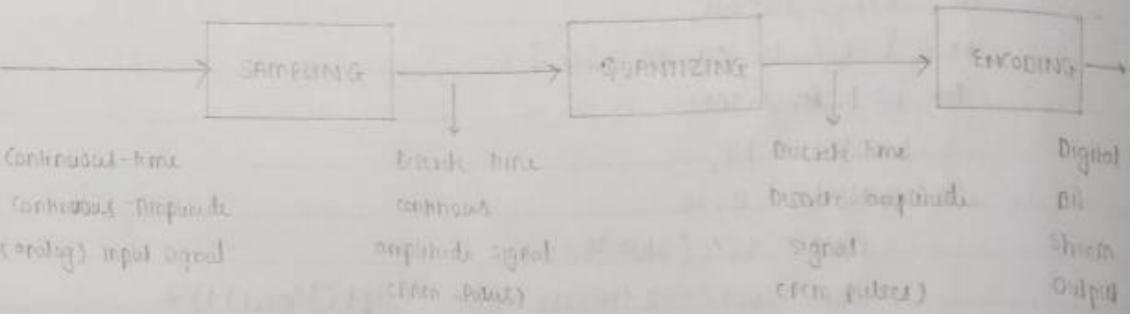
→ PCM is a preferred method of communication within public switched telephone network (PSTN).

→ A PCM stream is determined by two following steps :

a) Sampling Rate : Which the number of times per second that samples are taken.

b) Bit depth : which determines the number of possible digital values that can be used to represent each sample.

- Hence, the output of PCM resembles a binary sequence.



## 2) Reasons for Digital Transmission

- Less susceptible to interference cause by noise due to discrete level.
- Easy to detect errors due to discrete levels.
- Easy to encrypt (Higher Security)
- Simpler to store digital data

## 3) Sampling

- Sampler extract samples of a continuous signal,
- Sampler produces samples that are equivalent to the instantaneous value of the continuous signal at the specified various points.
- The sampling process generates flat-top pulse amplitude modulated (PAM) signal.

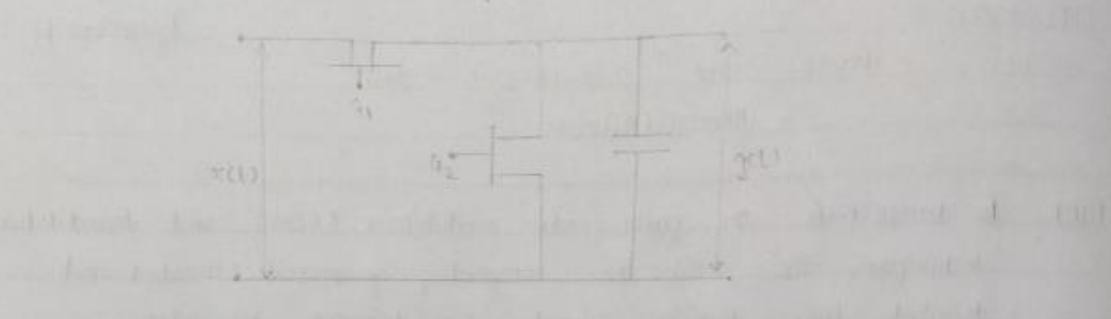
## 4) Quantization

- Quantization is done by dividing the range of possible values the analog samples into some different levels and assigning the center values of each level to any sample in the quantization interval.
- Quantization approximates the analog signal values with the nearest quantization values.

## 5) Pulse code modulation (PCM)

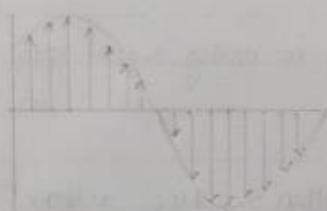
- It is a method of converting an analog signal into a dB.

### Flat-top PAM



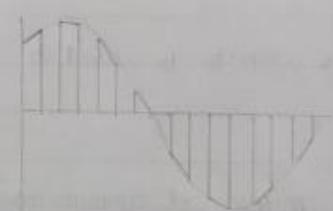
#### Irrelevant Sampling

It is not practical method  
Sample rate = infinity



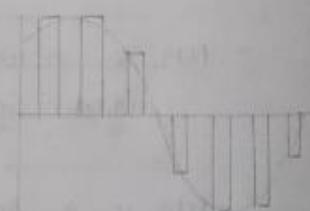
#### Normal Sampling

This method is used practically  
Sample rate satisfied Nyquist



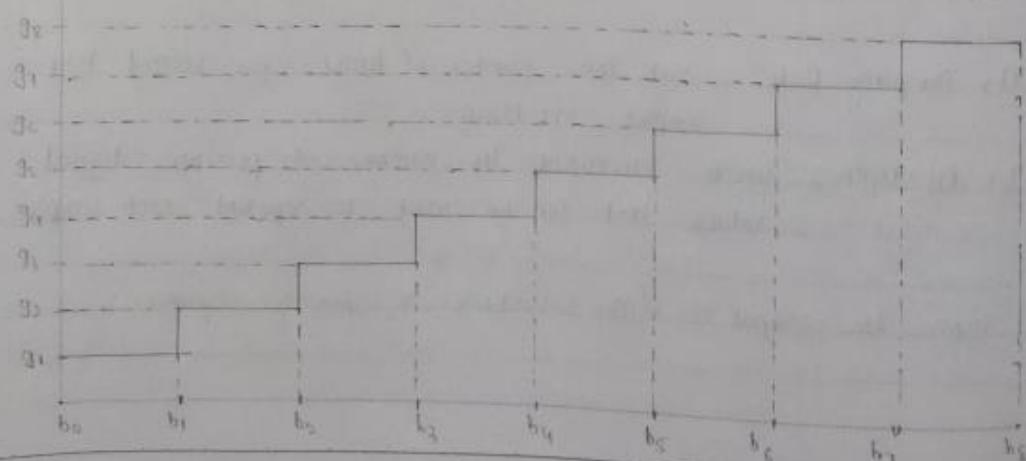
#### Flat-top Sampling

This is also used practically  
Sample rate satisfied Nyquist



### Uniformly Quantized Signal

A/D output =  $n$  bits per sample (quantization level  $M=2^n$ )



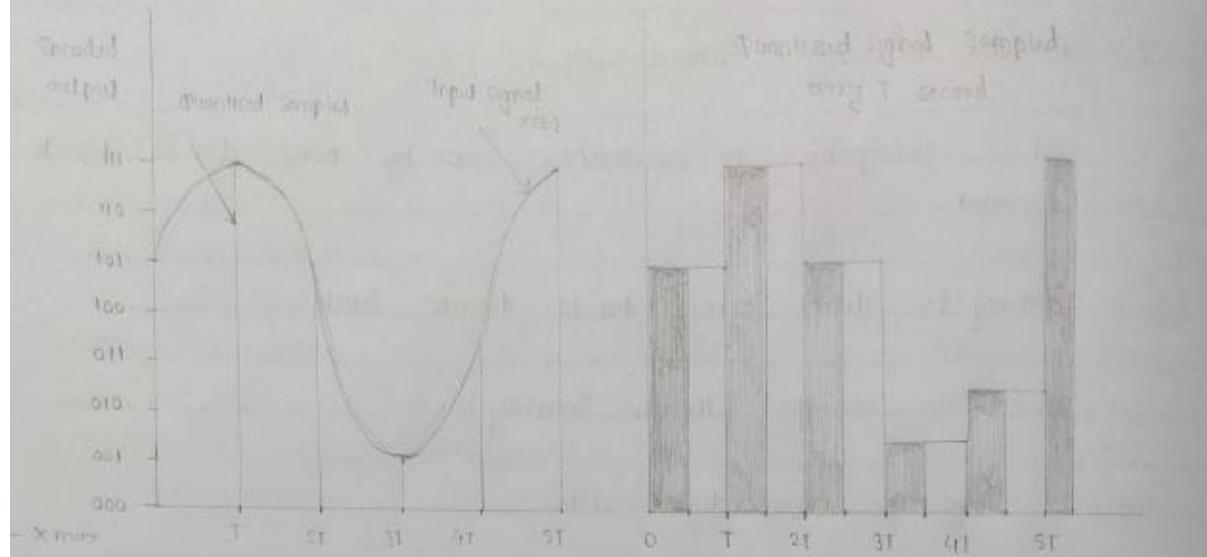
- PCM Produces a series of numbers or digits instead of pulse train.
- Each one of these, digits, in binary code, represents the approximate amplitude of the signal sample at the instant.

### 6) Concluding Remarks for PCM.

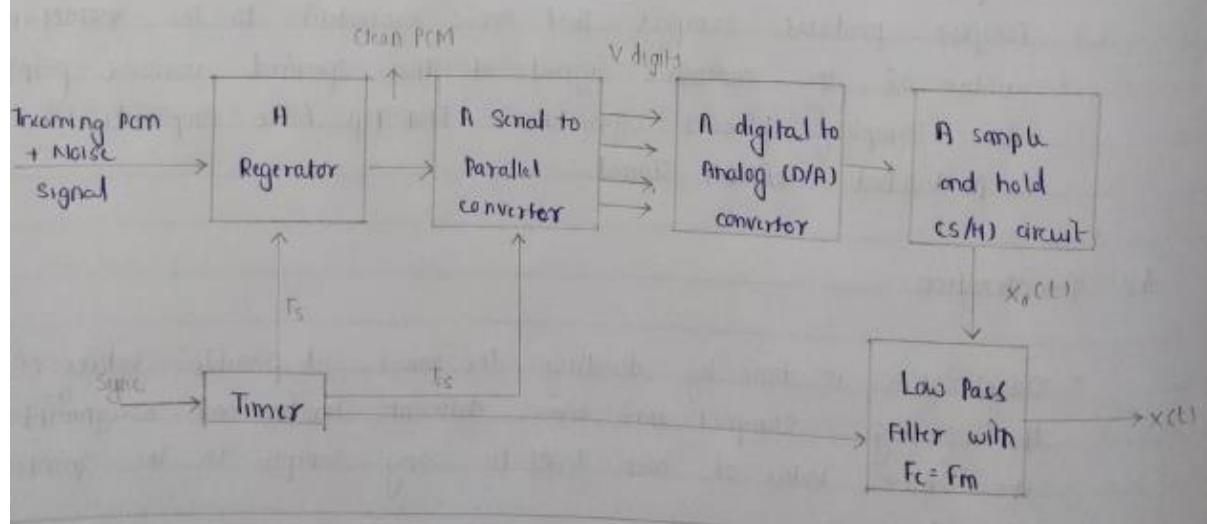
- In PCM Transmitter, the signal  $x(t)$  is first passed through the low pass filter of cut-off frequency  $f_m \text{ Hz}$ .
- This low pass filter blocks all the frequency components above  $f_m \text{ Hz}$ . This means that now that signal  $x(t)$  is band-limited to  $f_m \text{ Hz}$ .
- The Sample and Hold Circuit then samples this signal at the rate of  $f_s$ .
- Sampling frequency  $f_s$  is selected sufficiently above Nyquist rate to avoid Aliasing.
- The output from sample & hold circuit is denoted by  $x(nT_s)$
- This signal  $x(nT_s)$  is discrete in time & continuous in Amplitude.
- A q-level quantizer compares input  $x(nT_s)$  with its fixed digital level.

### Transmitter

Figure:  $\rightarrow$  Quantization of a sampled Analog signal



### PCM Receiver



### 7) PCM standard

→ There are two standards of PCM = ① The European standard  
② The American standard.

→ They differ slightly in the detail of their working but the principles are the same.

→ European PCM = 30 channels

→ North American PCM = 24 channels.

→ Japanese PCM = 24 channels.

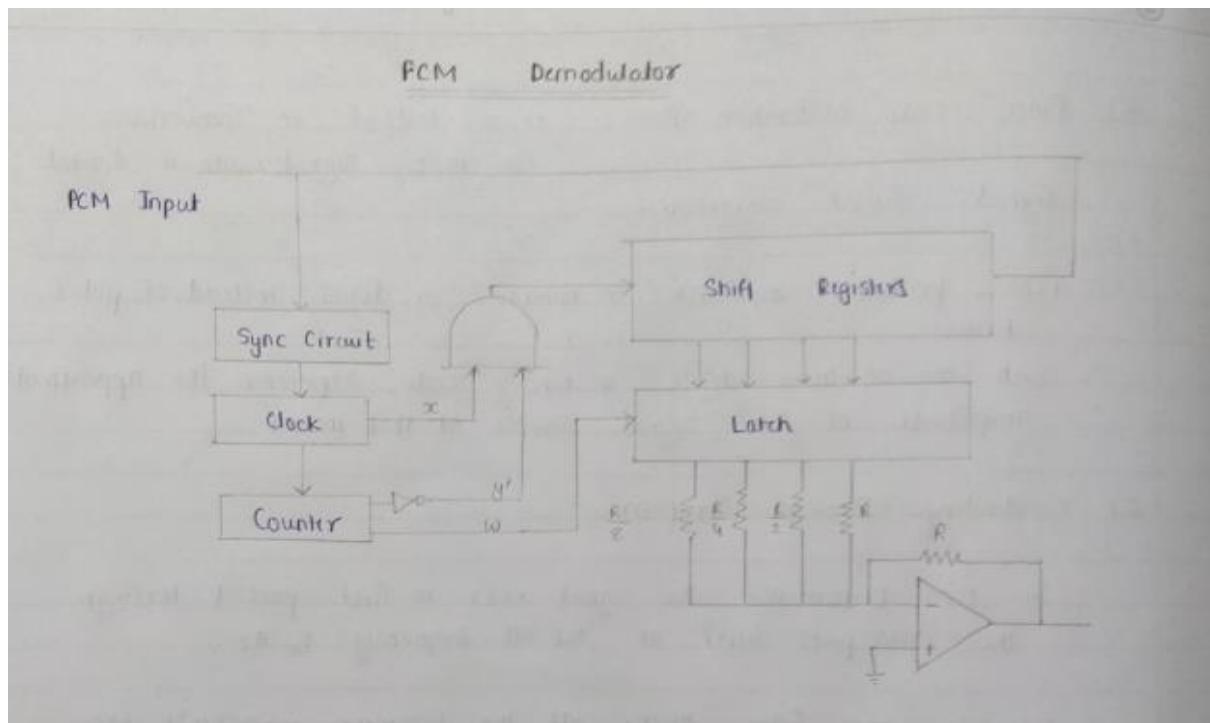
In India, we follow the European PCM of 30 channels system working.

### 8) Applications

→ In compact discs.

→ Digital Telephony

→ Digital Audio Applications.



### MATLAB CODE :

#### ① Sampling.

```
n = input ('Enter n value for n-bit PCM system: ');
n1 = input ('Enter number of samples in a period: ');
L = 2^n;
```

```
% x signal generation
% x = 0 : 1/100 : 4*pi;
% y = 8 * sin(x)
% subplot (2,2,1);
% plot (x,y);
% grid on;
```

#### y. SAMPLING OPERATION.

```
x = 0 : 2*pi/n1 : 4*pi;
```

```
s = 8 * sin(x);
```

```
subplot (3,1,1);
```

```
plot (x);
```

```
title ('Analog signal');
```

```
ylabel ('Amplitude →');
```

```
xlabel ('Time →');
```

```
subplot
```

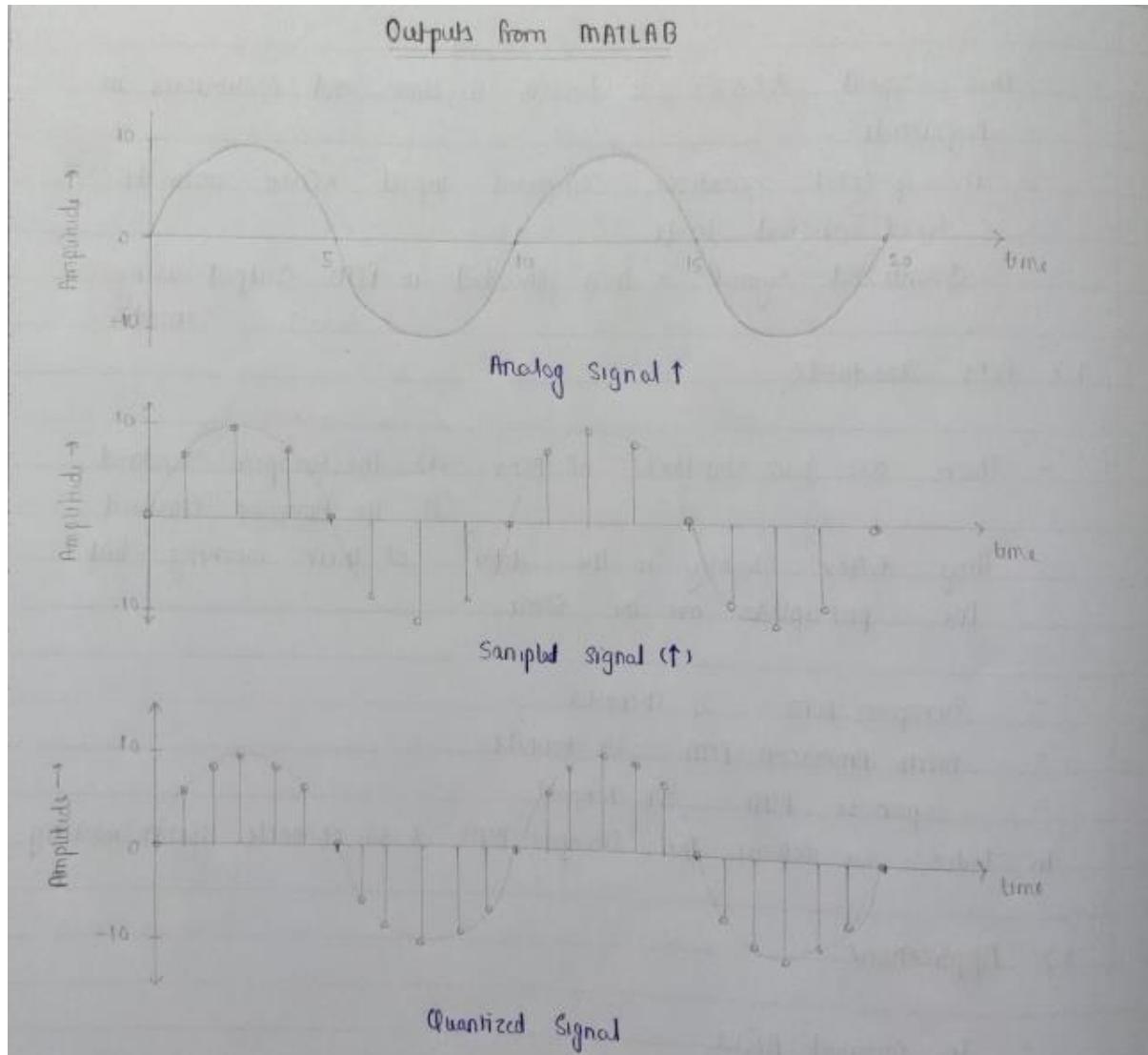
```
stem (s);
```

```
grid on;
```

```
title ('Sampled Signal');
```

```
ylabel ('Amplitude →');
```

```
xlabel ('Time →');
```



## 2) Quantization Process .

$$V_{max} = 8$$

$V_{min} = -V_{max}$ ; % level are b/w  $V_{min}$  &  $V_{max}$  with diff del.

$$\text{del} = (V_{max} - V_{min}) / L;$$

$$\text{Part} = V_{min} : \text{del} : V_{max};$$

$$\text{Code} = V_{min} - (\text{del}/2); \text{del} : V_{max} + (\text{del}/2);$$

[ind, q] = quantiz(s, Part, code); % Quantization process.

$$l_1 = \text{length(ind)};$$

$$l_2 = \text{length}(q);$$

for i=1 : l1 % to make quantize values b/w 0 to 1

if ind(i) ~ = 0

$$\hat{\text{ind}}(i) = \text{ind}(i) - 1;$$

end

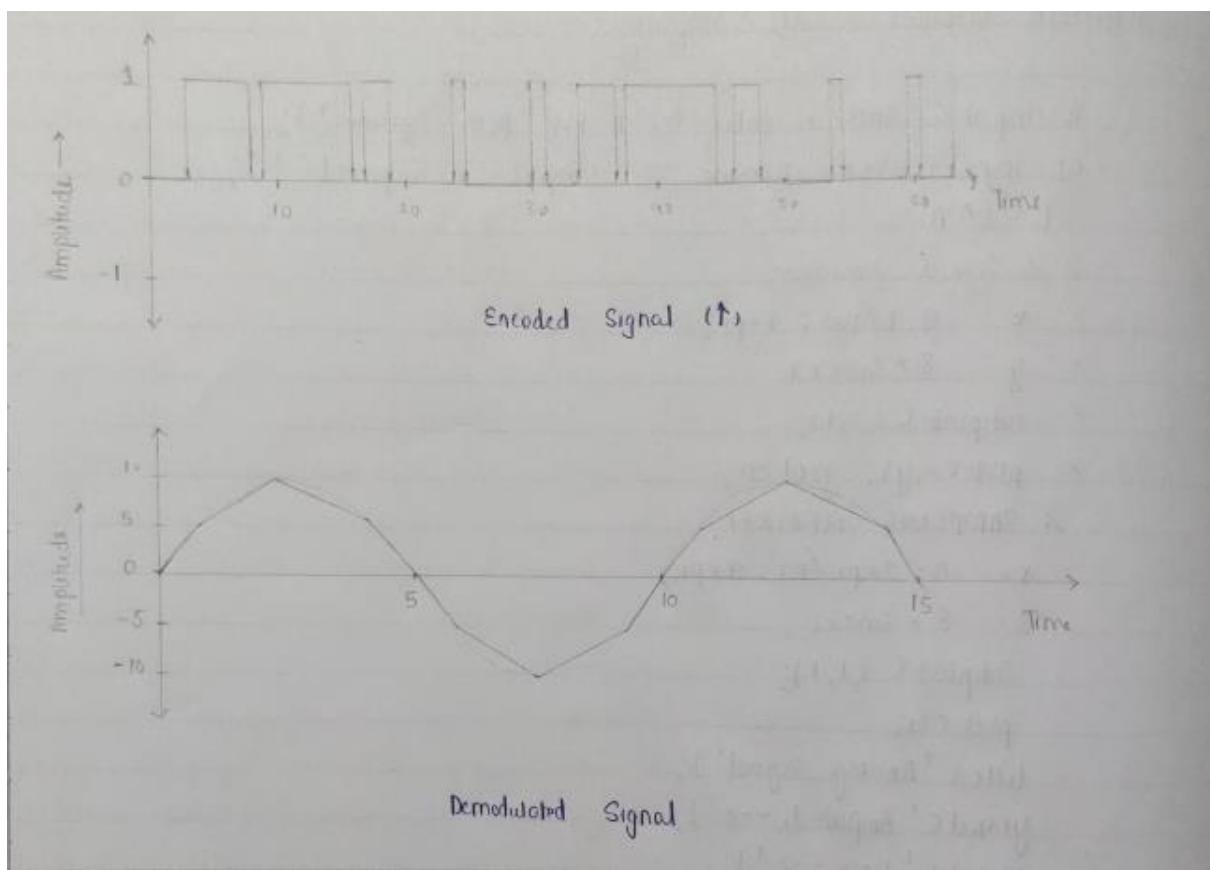
subplot (3,1,3); % Display Quantize Values.

stem(q); grid on;

title ('Quantized Signal');

ylabel ('Amplitude →');

xlabel ('Time →');



### 3) Encoding

% Encoding Process

figure.

Code = dec2bi(ind, 'left-msb'); % convert decimal to binary

K=1;

for i=1:l

    for j=1:n

        Coded(k) = code(i,j); % convert coded matrix to <sub>codedrow</sub>

        j = j+1;

    K = K+1;

end

i = i+1;

end

Subplot(2,1,1); grid on;

stairs'(coded)

axis([-100 -2 3]); % Display the encoded signal

title('Encoded Signal');

Ylabel('Amplitude ->');

Xlabel('Time ->');

### 4) Demodulation of Pcm Signal.

quant = reshape(coded,n, length(coded)/n);

index = bi2be(quant, 'left-msb'); % get back quantized values

q = del \* index + Vmin +(del/2); % get back quantized values

Subplot(2,1,2); grid on;

plot(q);

title('Demodulated Signal'); % Plot Demodulated Signal

Ylabel('Amplitude ->');

Xlabel('Time ->');

### CONCLUSION :

- ① We successfully demonstrated the pulse code modulation (PCM) & demodulation technique.
- ② We observed block diagrams for receiver and transmitter of PCM signals. In later stage we also observed demodulation circuit which consist of shift registers, latch & opamp.
- ③ In the last phase, we executed MATLAB code and observed sampling, Quantization, Encoding and Demodulation waves & drawn them.

## EXPERIMENT - 10

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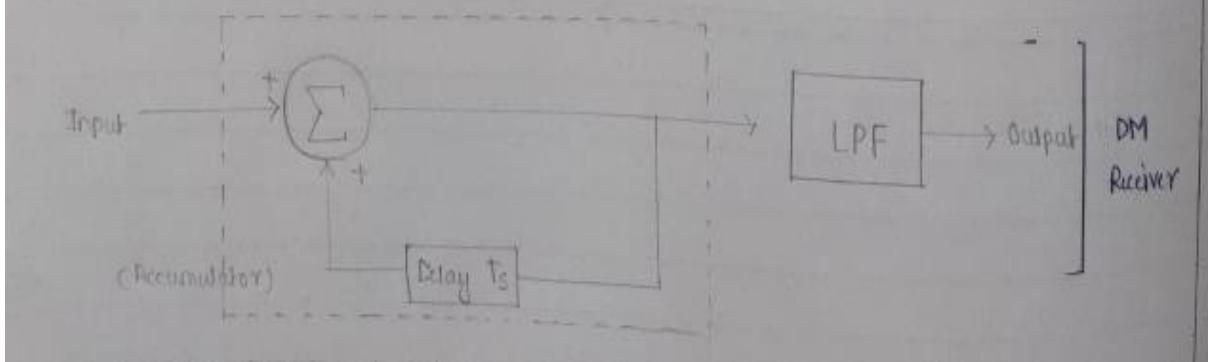
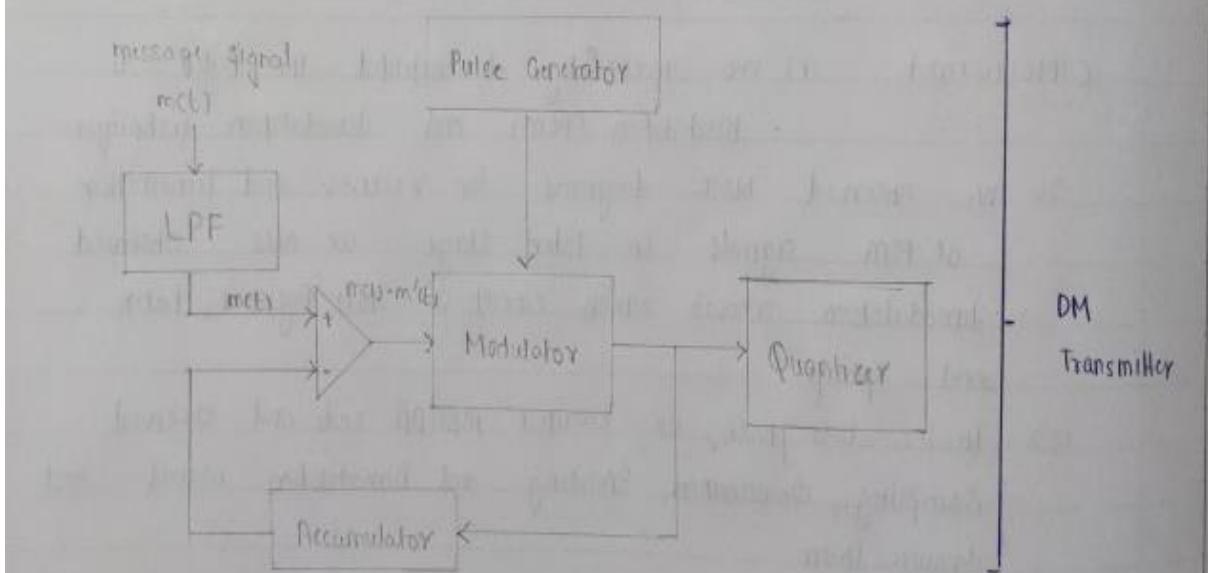
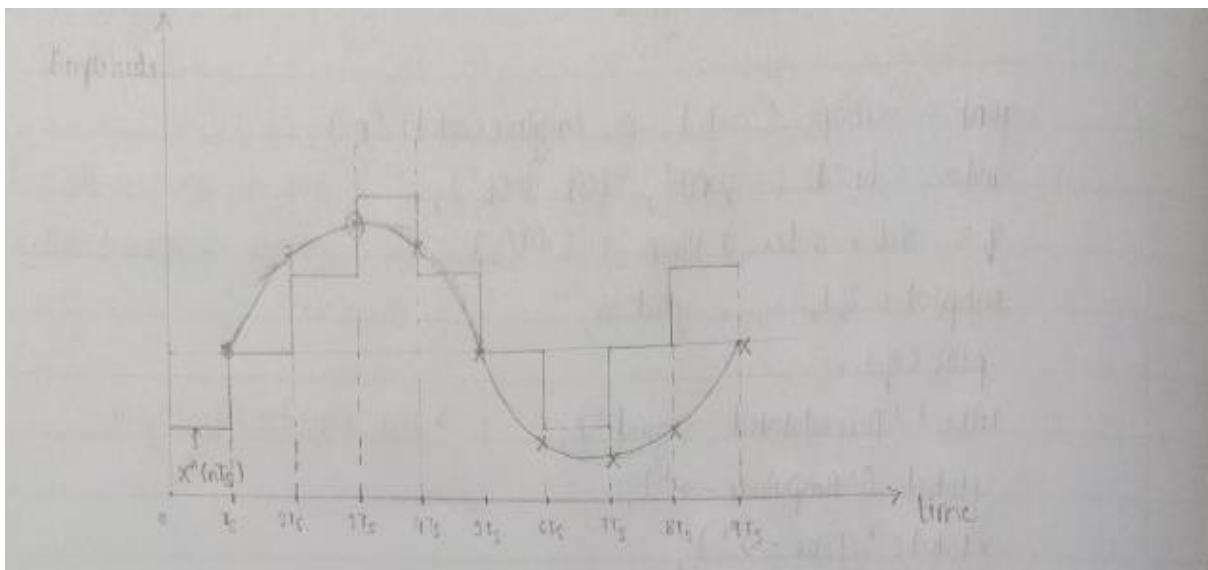
### DELTA MODULATION

AIM : To demonstrate the delta modulation (dm) and demodulation technique, show the sampled, quantized / encoded and decoded time domain signal

APPARATUS : MATLAB (software)

Theory : ① Delta modulation.

- It is a technique used to convert analog-to-digital and digital-to-analog signal.
- In this modulation signal is sent in different form, the data is encrypted / transmitted in 1 bit.
- The analog signal is approximated with series of segments and each segment is compared to original analog to determine the change in relative Amplitude.
- Hence, only changes in information is sent & if no change occurs it remains on the same state.
- This is the simplified form of Differential Pulse Code Modulation and also called as 1 bit/2 level version of DPCM.
- It provides a staircase approximation of over-sampled



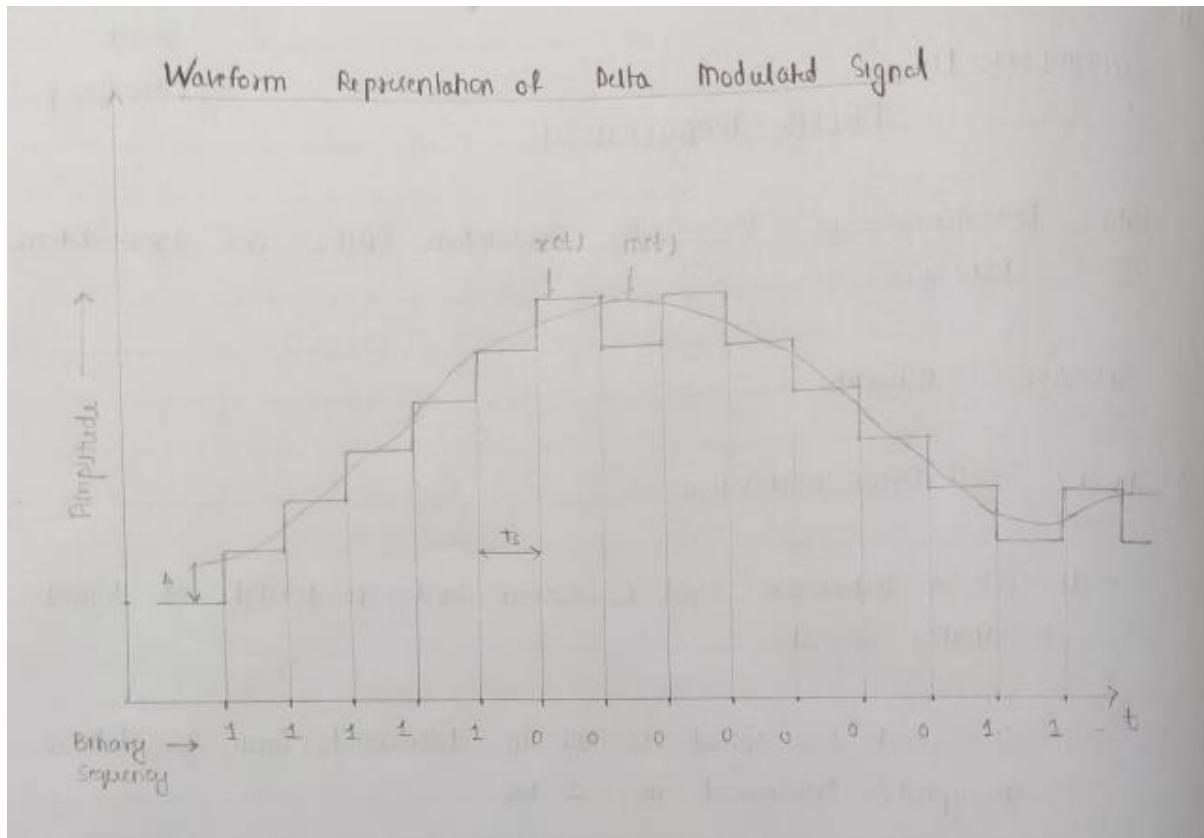
base-band signal. Here the difference b/w the present sample & previous approximate is quantized into two levels  $\Delta$  ( $\Delta$  (delta)).

-This is used for Voice transmission.

## 2) operating principle

- The operating principle of DPCM is such that, a Comparison b/w present and previously sampled value is performed, the difference of which decides the increment or decrement in the transmitted values.
- When the two sample values are compared, either we get difference having a positive polarity or negative polarity.
- If the difference polarity is positive, then the step of the signal denoted by  $\Delta$  is increased by 1. As against in case when difference polarity is -ve then step of signal is decreased. i.e. reduction in  $\Delta$ .
- When  $+\Delta$  is noticed i.e. increases the step size, then 1 is transmitted. However, in case of  $-\Delta$  i.e., decrease in step size, 0 is transmitted.

Waveform Representation of Delta Modulated Signal



### 3) Advantages of delta modulation.

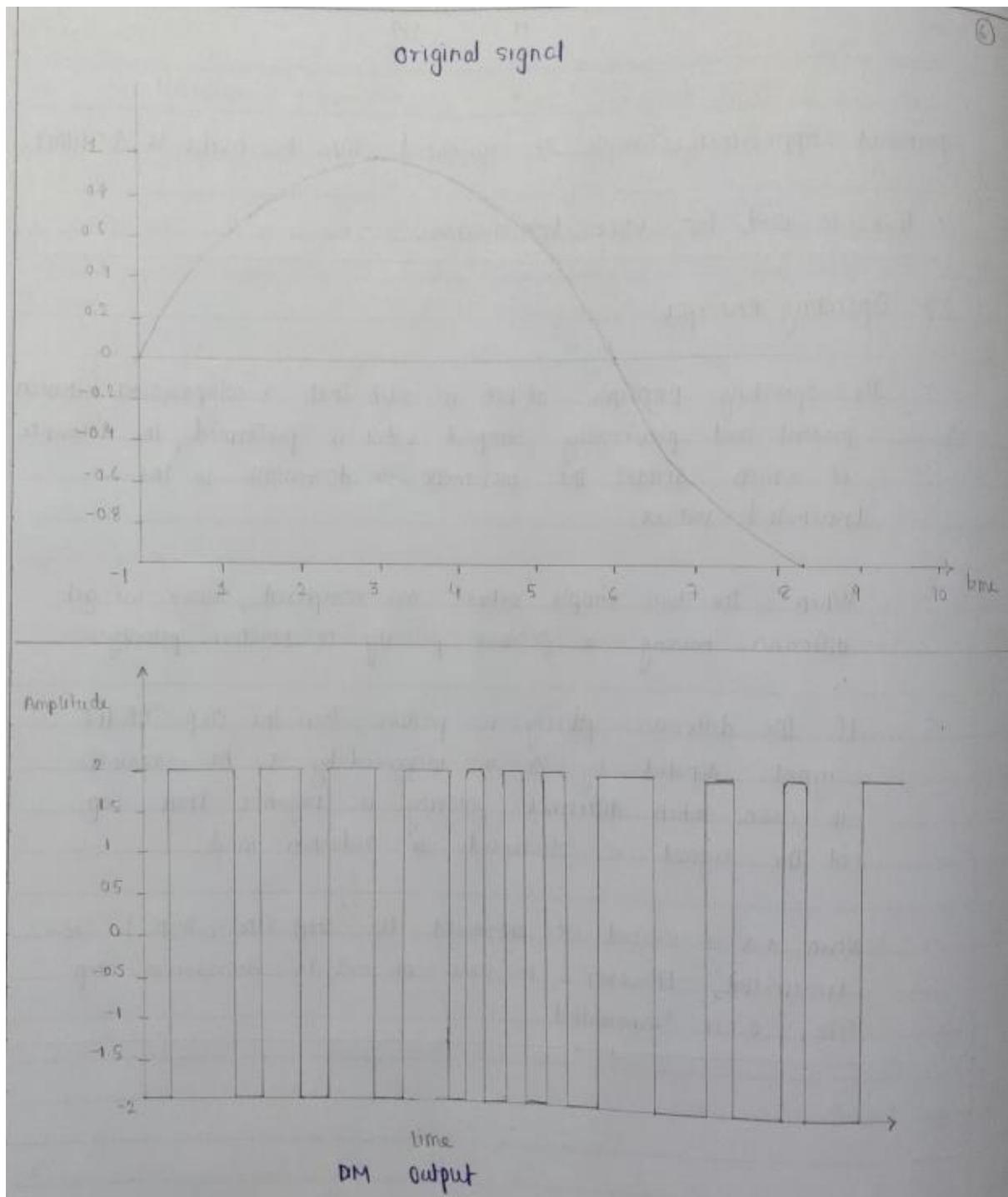
- Due to transmission of 1 bit per second sample, it permits low channel bandwidth as well as Signaling rate.
- ADC is not required thus permits easy generation and detection.

### 4) Disadvantages of Delta modulation

- Delta modulation leads to drawbacks such as Slope overload distortion (when  $\Delta$  is small) and granular noise (when  $\Delta$  is large)

### 5) Application of Delta modulation.

- It is widely used in radio communication devices and digital voice storage & voice transmission.



## MATLAB CODE

% 1. Delta Modulation (DM)

Predictor = [0];

Partition = [-1:1:9];

Step = 0.2;

Partition = [0];

Codebook = [-1 \* Step step];

% DM Quantizer

t = [0: pi/20: 2\*pi];

x = 1.1 \* sin sin (2\*pi\*a1\*t); % analog signal

% Quantize x(t) using DPCM

encoded\_x = dpcmenco (x, codebook, Partition, Predictor);

% Try to recover x from modulated signal.

decoded\_x = dpcmdeco (encoded\_x, codebook, predictor);

% plots

figure

plot (t, x);

xlabel ('time');

title ('original signal');

figure

stairs (t, 10\*codebook(emcode+1) . 'g');

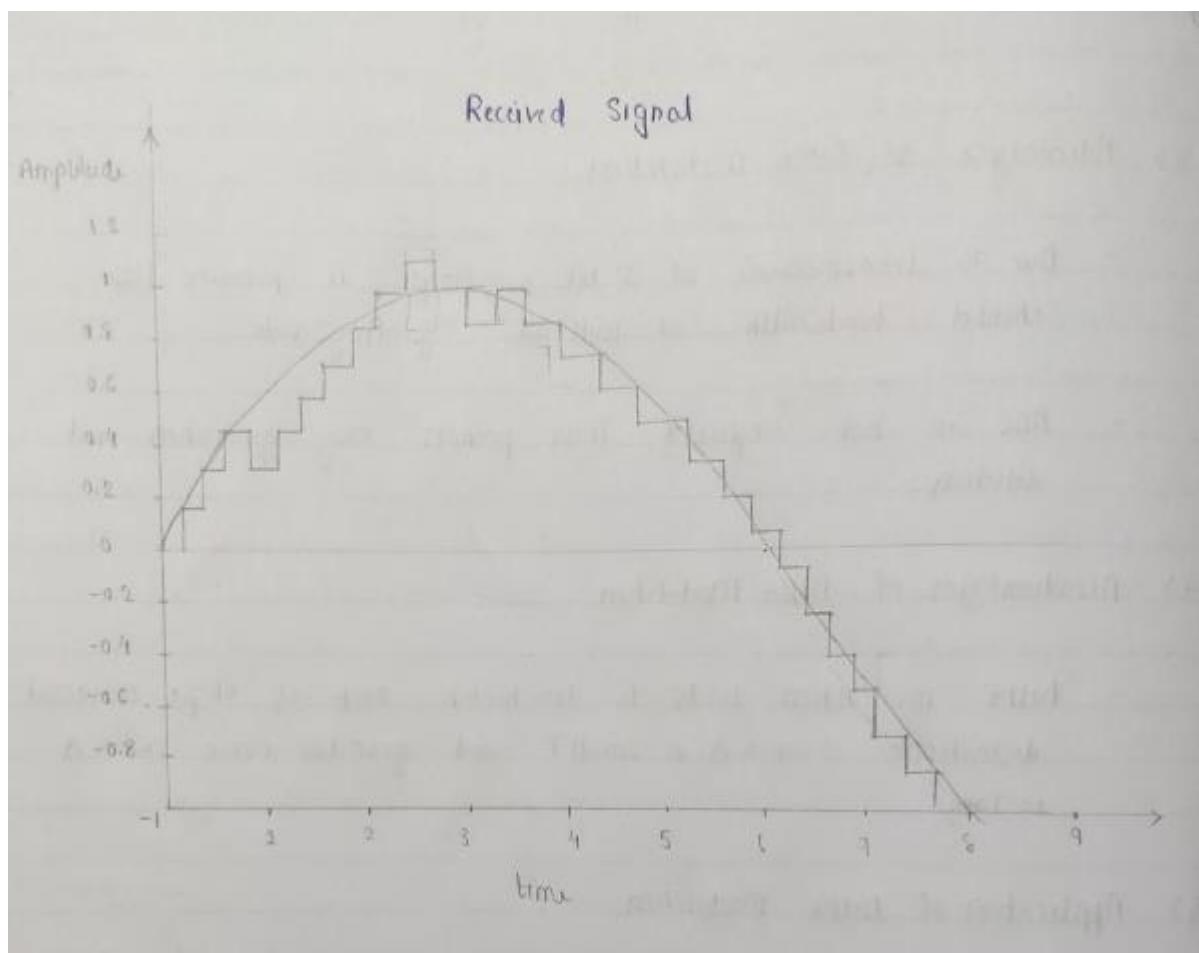
xlabel ('time');

title ('DM output');

figure

plot (t, x)

hold;



```
stairs(t, decoded_x);
grid on;
xlabel('time');
title('received signal');
```

### CONCLUSION :

We have successfully understood and demonstrated the delta modulation (DM) and demodulation technique, and also verified it with sampled, quantized / encoded and decoded time domain Signal using MATLAB in virtual LAB mode.

## EXPERIMENT - II

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### QAM MODULATION AND DEMODULATION

**AIM:** To examine the 16- Quadrature Amplitude Modulation (16-QAM) and demodulation scheme. Draw the 16-QAM m-ary mapped signal & modulated waveform.

**APPARATUS :** MATLAB (software)

#### **THEORY :**

① **QAM** — Quadrature Amplitude modulation or QAM is a form of modulation which is widely used for modulating data signals onto a carrier used for radio communication.

— QAM is a signal in which two carriers shifted in phase by  $90^\circ$  are modulated & the resultant output consists of both amplitude and phase variations.

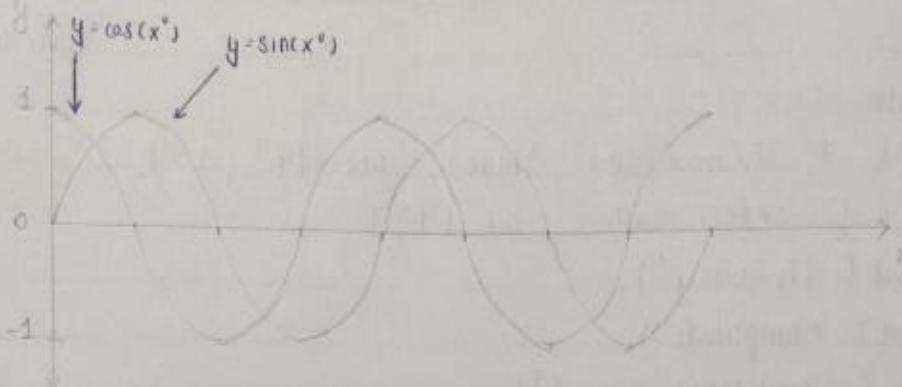
— Hence, it may also be considered as a mixture of amplitude and phase modulation. QAM is both an analog and digital modulation technique.

② Main parameters to be considered while designing any communication system:

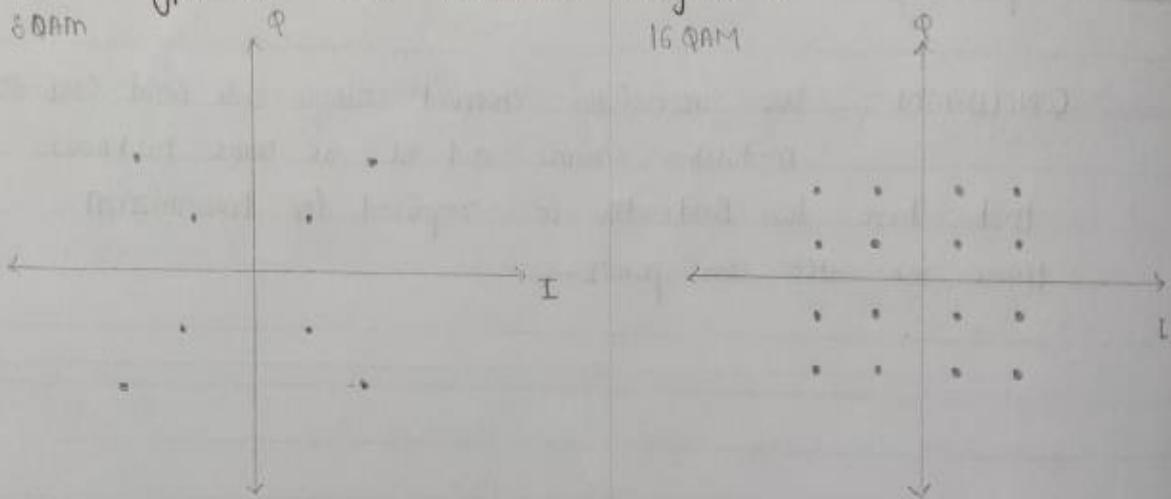
- Transmission Power
- Transmission Bandwidth

Quadrature = Sine wave + Cosine wave

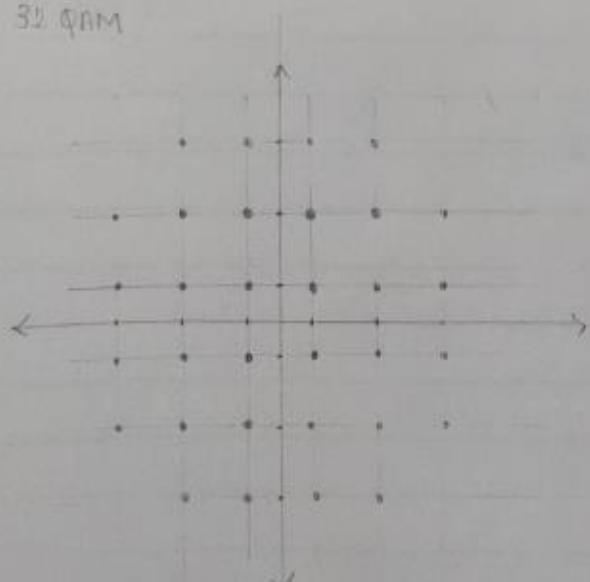
(2)



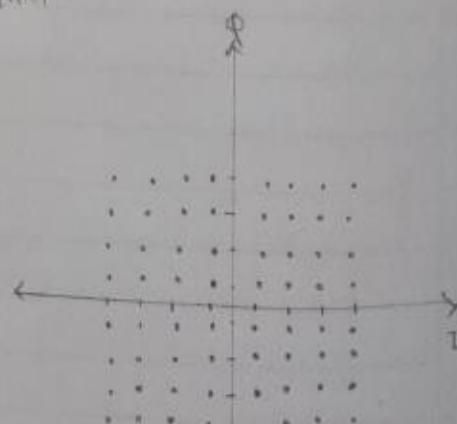
Types of QAM - constellation diagram  $\rightarrow$



32-QAM



64-QAM



— Although the SSB-SC system are most power and bandwidth efficient but still their performance degrades in the noisy environment.

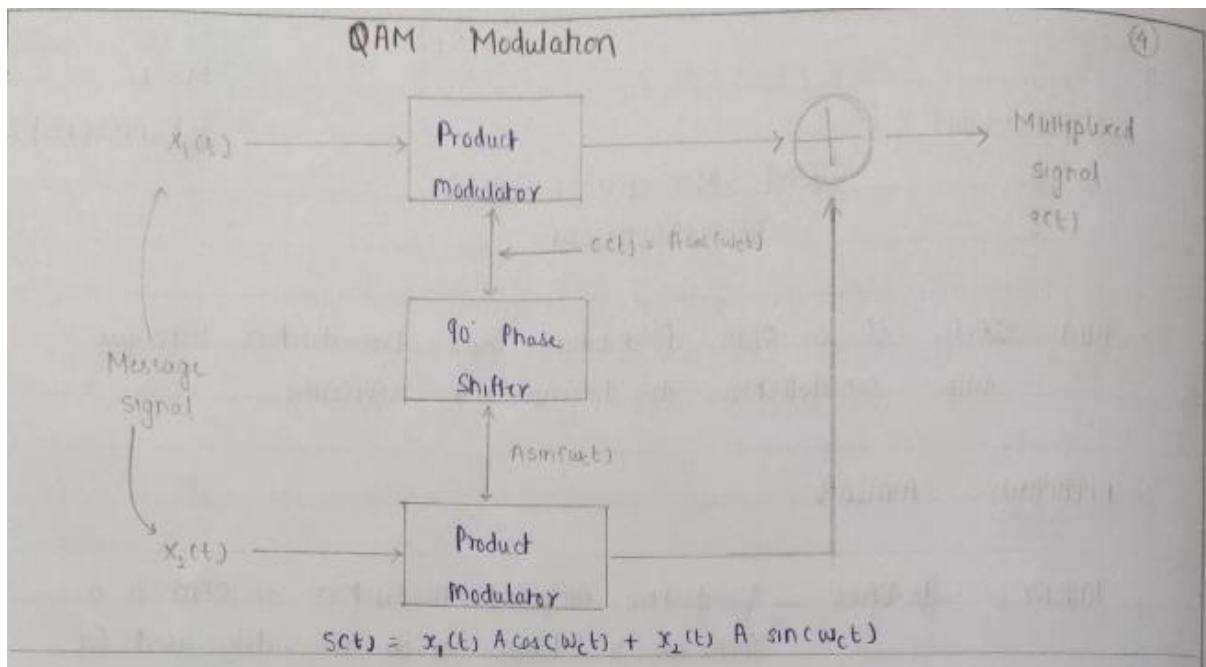
### 3) Why QAM?

- The main aim is to save bandwidth: Two modulated signals occupies the same transmission.
- A motivation for the use of QAM comes from the fact that a straight amplitude modulated signal occupies twice the bandwidth of the modulating signal.
- This is very wasteful of the available frequency spectrum.
- QAM places two independent double sideband suppressed carrier signals in the same spectrum.

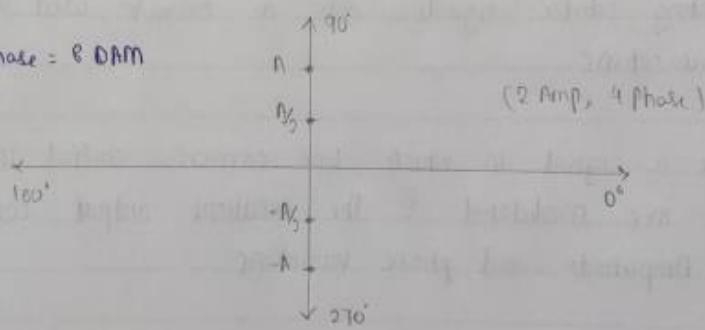
### 4) Types of QAM

- A variety of forms of QAM are available which include:

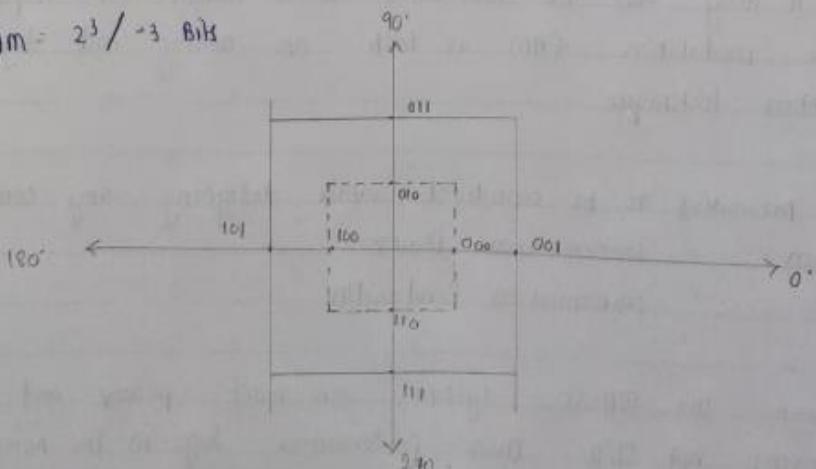
- 16QAM
- 64QAM
- 256QAM
- 8QAM
- 128QAM



$$2 \text{ Amp} \times 4 \text{ phase} = 8 \text{ DFM}$$



$$8 \text{ QAM} = 2^3 / 2^3 \text{ Bits}$$



### 5) QAM modulation.

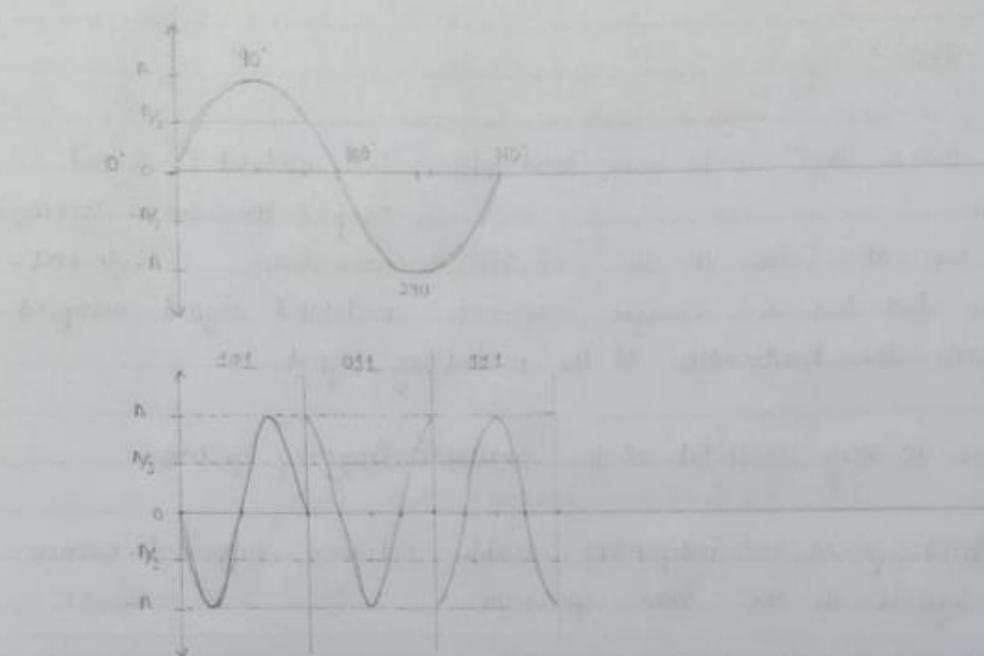
- QAM theory states that both Amplitude and phase changes within a QAM signal.
- The basic way in which a QAM signal can be generated is to generate two signals that are  $90^\circ$  out of Phase with each other & then sum them.
- The I and Q signals can be represented by the equation below:

$$I = A \cos (\phi)$$

$$Q = A \sin (\phi)$$

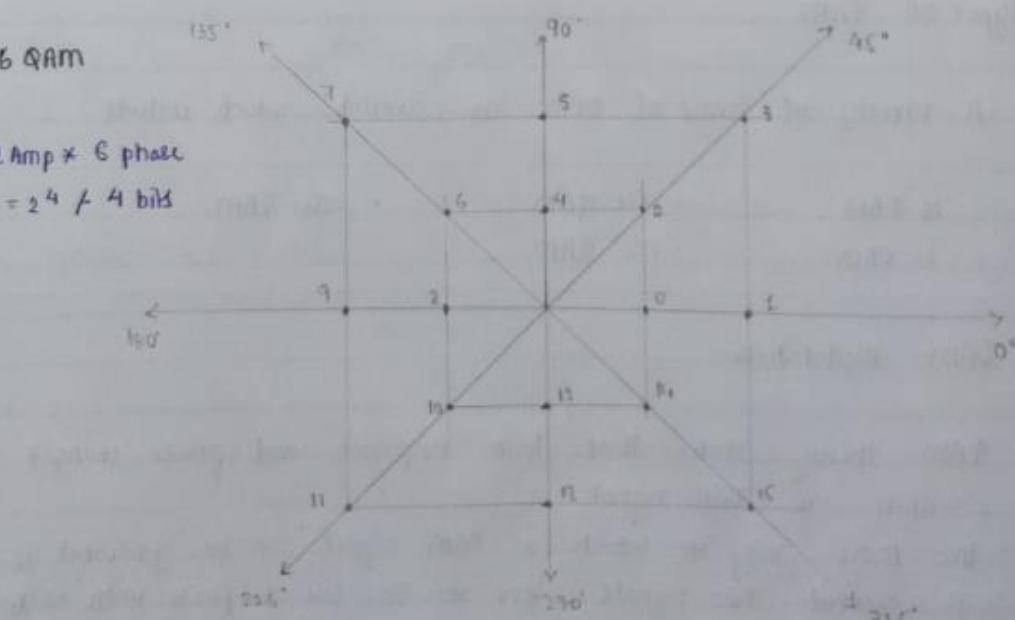
- This signals will not overlap with each other because they are orthogonal
- It is Possible to transmit two DSB-SC signal with in bandwidth of "2fm".
- It provides bandwidth efficiency.
- gives better performance than SSB & also improves data rate.

### Phasor Diagram



16 QAM

$2 \text{ Amp} \times 6 \text{ phase}$   
 $= 2^4 \neq 4 \text{ bits}$



### 6) QAM Demodulation

- The QAM demodulator is very much the reverse of the QAM modulator.
- The signals enter the system theory are split and each side is applied to a mixer.

### 7) Bit error Rate (Received Bits)

- While higher order modulation rates are able to offer much faster data rates and higher levels of spectral efficiency for the radio communication system, this comes at a price.
- The higher order modulation schemes are considered less robust to noise and interference.
- Many radio communications systems now use dynamic adaptive modulation techniques. They sense the channel conditions and adopt the modulation scheme to obtain the highest data rate for the given conditions.
- M-QAM technique provides better bit error rate performance than m-PSK modulation technique.

### 8) Advantages.

- The advantages of using QAM is that it is a higher order form of modulation. As a result,

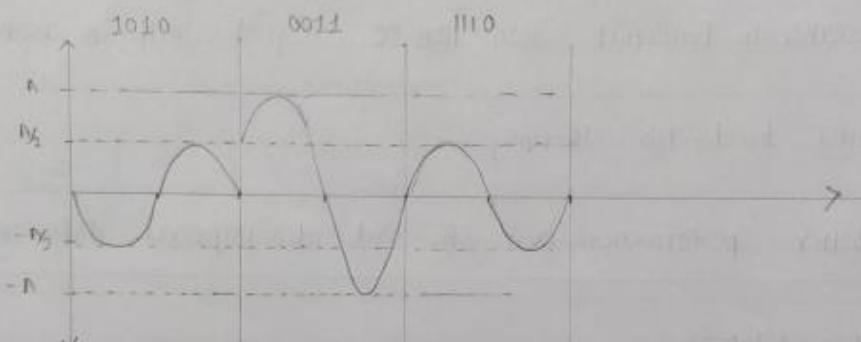
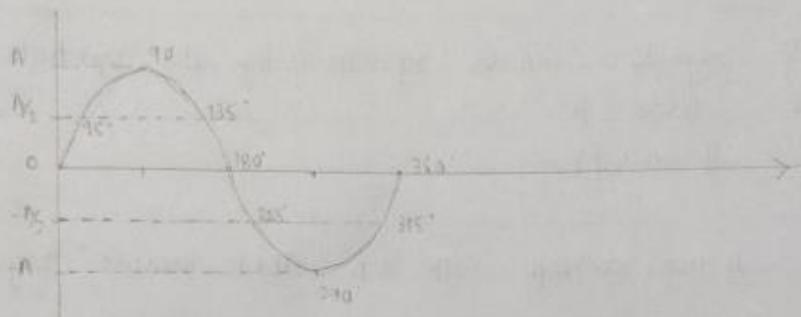
it able to carry more bits of information per symbol.

- By selecting a higher order format of QAM, the data rate of a link can be increased.
- Bit rate is increased without increasing the bandwidth.

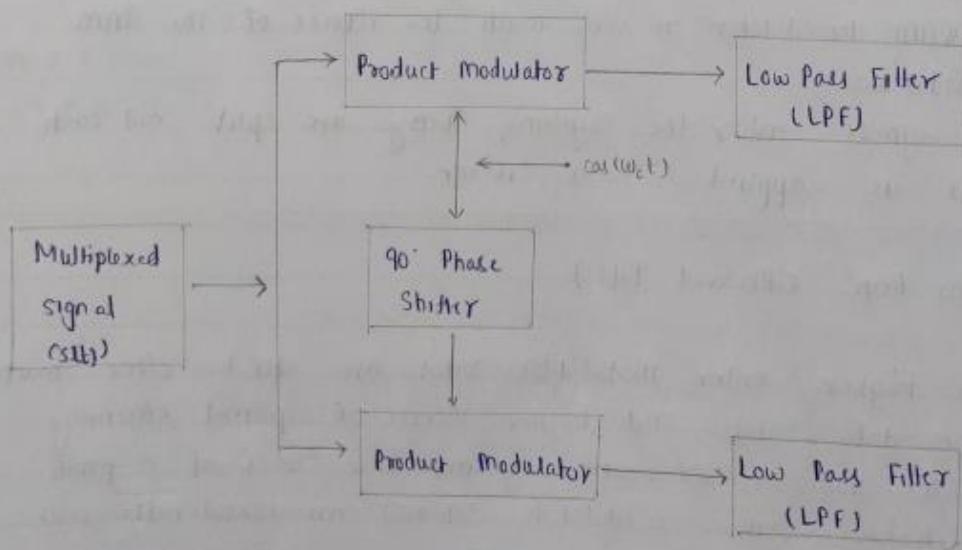
#### q) Applications

- Quadrature multiplexing is used in color television to multiplex, the so-called chrominance signals which carry the information about colors.
- QAM scheme is used on telephone lines for data transmission.
- ultra high capacity microwave backhaul systems all use 1024-QAM.

### Phasor Diagram



### QAM Demodulation



### MATLAB CODE

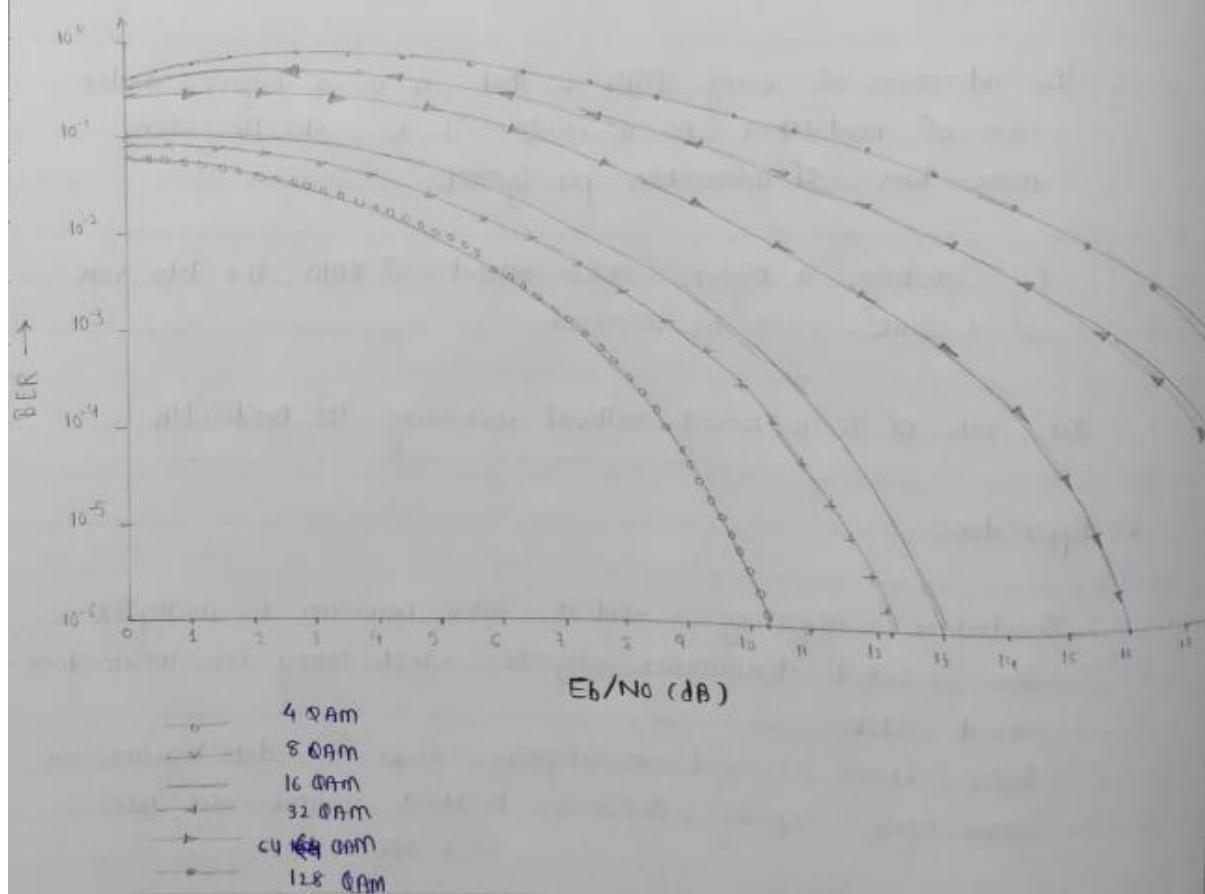
```

clc;
clear all;
close all;
M=16;
x = (0:m-1);
y = gammod(x,m);
scatter Plot (y);
y.* z = gam demod (Y, M, Pi/4);
% scatter plot (z);
ber-1 = [];
ber for EbN0dB = 0:20;
EbN0 = 10^(EbN0dB/10);
ber = ((1/(log2(m))) * (2*pi*(1-sqrt(1-m)) * (exp(-EbN0/2)))^((3+log2(m)*EbN0)/2));
ber-1 = [ber-1 ber];
end
EbN0dB = 0:20;
figure
semilogy (EbN0dB, ber-1(1,:),'yo');
xlabel ('Eb/N0 (dB)');
ylabel ('BER');
title ('BER of 16-QAM');
axis ([0 16 10^-6 10^0]);
grid on;

```

| Modulation | Bit Per Symbol | Symbol Rate            |
|------------|----------------|------------------------|
| BPSK       | 1              | 1 Bit Rate             |
| QPSK       | 2              | $\frac{1}{2}$ Bit Rate |
| 8PSK       | 3              | $\frac{1}{3}$ Bit Rate |
| 16PSK      | 4              | $\frac{1}{4}$ Bit Rate |
| 32 PSK     | 5              | $\frac{1}{5}$ Bit Rate |
| 64 PSK     | 6              | $\frac{1}{6}$ Bit Rate |

"BER Values" using MATLAB



### % BER comparison of various M-QAM

```
clc; clear; close all;
```

```
M = [4 8 16 32 64 128 256];
```

```
for i=1:length(M)
```

```
ber_thi = [ ];
```

```
for EbNodB = 0:20,
```

```
EbN0 = 10^(EbNodB/10);
```

```
ber = (1/log2(m(i))) * (2 * (1-sqrt((M(i)/i))) +
```

```
erfc(sqrt((3+log2(m(i)))*EbN0)/2^(m(i)-1)));
```

```
ber_thi = [ber_thi ber];
```

```
end
```

```
ber_th = [ber_thi ber];
```

```
end +
```

```
EbNodB = 0:20;
```

```
Semilogy(EbNodB, ber_th(1,:),'>>-'); hold on
```

```
Semilogy(EbNodB, ber_th(2,:),'>>-'); hold on
```

```
Semilogy(EbNodB, ber_th(3,:),'>>-'); hold on
```

```
Semilogy(EbNodB, ber_th(4,:),'>>-'); hold on
```

```
Semilogy(EbNodB, ber_th(5,:),'>>-'); hold on
```

```
Semilogy(EbNodB, ber_th(6,:),'>>-'); hold on.
```

```
xlabel('Eb/No(dB)'); ylabel('BER'); axis([0 20 10^-6  
10^0]);
```

**Conclusion:** We successfully examined the 16-quadratic amplitude modulation (16-QAM) & Demodulation scheme.