

# EECS 489 Discussion 4

# Annoucements A2

- Please check you team and repos in the eecs489 organization
  - <https://github.com/eecs489>
- Start early, this one is really hard
- Please follow updates on Piazza

# Piazza != Office Hour

	# of people	# of responses	Resp. per capita
Students	120	50	<b>0.417</b>
Instructors	3	167	<b>55.67</b>

- Please contribute to Piazza
- Significant contribution **will be rewarded (w/ extra test chances)**

# Use Piazza Efficiently

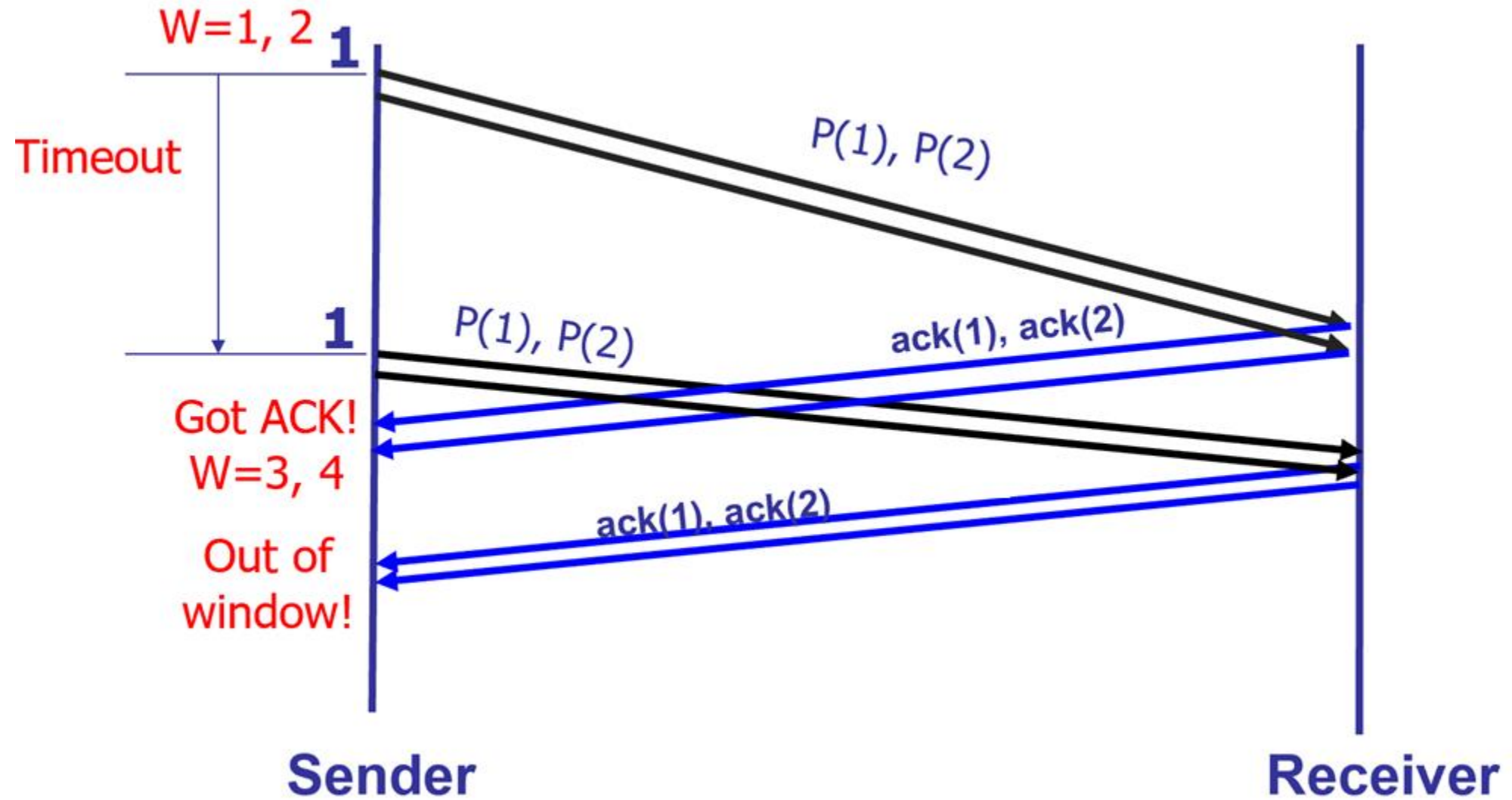


- Detail, Detail, Detail...
  - As if asking grandma to reproduce your problem
- Think/Search (google+piazza) before you ask
  - “Is X normal” -> “I think X is not normal, because of Y. Does this make sense?”
  - Don’t ask duplicate questions

# Q1

- With the Selective Repeat (SR) protocol, Is it possible for the sender to receive an ACK for a packet that falls outside of its current window? Why?
- **True**

# Q1



# Q2

- With the GBN (Go-Back-N) protocol, Is it possible for the sender to receive an ACK for a packet that falls outside of its current window? Why?
- **True**
- **Same scenario**

# Q3

- Consider a reliable data transfer protocol that uses only **negative acknowledgments (NACK)**. Suppose the sender sends data only infrequently. Would a NACK-only protocol be preferable to a protocol that uses ACKs? Why?
  - NACK: send NACK upon packet loss
- **No. In a NAK only protocol, the loss of packet  $x$  is only detected by the receiver when packet  $x+1$  is received. If there is a long delay between the transmission of  $x$  and the transmission of  $x+1$ , then it will be a long time until  $x$  can be recovered, under a NAK only protocol.**



# Q4

- Now suppose the sender has a lot of data to send and the end-to-end connection experiences few losses. In this second case, would a NACK-only protocol be preferable to a protocol that uses ACKs? Why?
- **Yes. If data is being sent often, then recovery under a NAK-only scheme could happen quickly. Moreover, if errors are infrequent, then NAKs are only occasionally sent (when needed).**

# GBN v.s. SR Demo

[https://www2.tkn.tu-berlin.de/teaching/rn/animations/gbn\\_sr/](https://www2.tkn.tu-berlin.de/teaching/rn/animations/gbn_sr/)

# Demo of Network Utilities

**Super useful** tools to debug all your projects:

- wireshark (install w/ APT) [www.wireshark.org/docs/](http://www.wireshark.org/docs/)
- nc (netcat) [linux.die.net/man/1/nc](http://linux.die.net/man/1/nc)
- Demos:
  - HTTP
  - TCP
  - UDP
  - DNS

