

# EECS 489 - Winter 2024

## Discussion 3

# Assignment 2 is out!

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- [Link to Assignment 2](#)
- Due Date: **Friday, February 23rd @ 11:59 pm EDT**
- Repos will be hosted under <https://github.com/eecs489>
  - Invites will be sent out in the next few days
- If you have not done so yet, fill out the group formation form ASAP
  - [https://docs.google.com/forms/d/e/1FAIpQLSfnVI9BlntZL07BtIb4BGh0m5V4rvQbgXAsGgsYH2TfJroHNng/viewform?usp=sf\\_link](https://docs.google.com/forms/d/e/1FAIpQLSfnVI9BlntZL07BtIb4BGh0m5V4rvQbgXAsGgsYH2TfJroHNng/viewform?usp=sf_link)

# Assignment 2 is out!

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- If you are looking for additional group members, fill out this form:
  - [https://docs.google.com/forms/d/e/1FAIpQLSdrmqSx0shX77EpNZgNiXphg2\\_f7IFz8GoITDlDaWzjzLy01A/viewform?usp=sf\\_link](https://docs.google.com/forms/d/e/1FAIpQLSdrmqSx0shX77EpNZgNiXphg2_f7IFz8GoITDlDaWzjzLy01A/viewform?usp=sf_link)
  - This will help match people looking for different groups
    - **Do not fill out if you have a group set**

# Assignment 2 is out!

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## **START EARLY**

- This is considered the hardest project in the class
- 2 large components that can be done in parallel

# Today

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- Assignment 1 Recap
- DNS Lecture-style Questions
- Assignment 2 Prep

# Assignment 1 Recap: recv()

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```
ssize_t recv(int sockfd, const void * buf, size_t len, int flags);
```

```
// Example: (bytes_recv <= MSG_SIZE (may not get all of them)
```

```
ssize_t bytes_recv = recv(sockfd, buffer, MSG_SIZE, 0);
```

```
// Also can do this: (bytes_recv == MSG_SIZE, but we block here)
```

```
ssize_t bytes_recv = recv(sockfd, buffer, MSG_SIZE, MSG_WAITALL);
```

# Assignment 1 Recap: Is this correct?

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```
int client_sd;

char buffer[1000];

ssize_t total = 0;

while (true) {

    ssize_t recv_bytes = recv(sockfd, buffer, MSG_SIZE, 0);

    total += recv_bytes;

    // Expecting some designation that the client is done sending
    if (buffer[0] == 'F') {

        break;

    }

}
```

# Assignment 1 Recap: Better

— — —

```
int client_sd;

char buffer[1000];

ssize_t total = 0;

while (true) {

    ssize_t recv_bytes = recv(sockfd, buffer, MSG_SIZE, MSG_WAITALL);

    total += recv_bytes;

    // Expecting some designation that the client is done sending
    if (buffer[0] == 'F') {

        break;

    }

}
```



# Q1

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- Suppose the EECS department has their own DNS server for all computers in the department
- How could you determine if an external web site was likely to be accessed from another computer in EECS a couple of seconds ago?

# Q1

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- Suppose the EECS department has their own DNS server for all computers in the department
- How could you determine if an external web site was likely to be accessed from another computer in EECS a couple of seconds ago?
  - Perform two consecutive dig queries and compare the query time

# Q2

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- Suppose you are trying to access the page `web.eecs.umich.edu/course/eecs489`. You are connected to your home WiFi with its own local DNS (from your ISP), and are not connected to MWireless/UMich's network.
- Give the order of name servers queried over time and their replies.
- Assume:
  - No prior caching, and **Recursive** name resolution
  - `umich.edu` and `eecs.umich.edu` are in separate zones, `eecs.umich.edu` is authoritative for all hostnames ending in `.eecs.umich.edu`

# Q2

---

- Suppose you are trying to access the page `web.eecs.umich.edu/course/eecs489`. You are connected to your home WiFi with its own local DNS (from your ISP), and are not connected to MWireless/UMich's network.
- Give the order of name servers queried over time and their replies.
- Assume:
  - No prior caching, and **Recursive** name resolution
  - `umich.edu` and `eecs.umich.edu` are in separate zones, `eecs.umich.edu` is authoritative for all hostnames ending in `.eecs.umich.edu`
- Queries: local DNS -> root -> edu -> umich -> eecs
- Replies: (eecs -> umich), (umich -> edu), (edu -> root), (root -> local DNS)
- Reason: Recursive means we have to go through it from the client to local DNS, all the way up and down to eecs; replies follow in the reverse

# Q3

— — —

- Suppose you are trying to access the page `web.eecs.umich.edu/course/eecs489`. You are connected to your home WiFi with its own local DNS (from your ISP), and are not connected to MWireless/UMich's network.
- Give the order of name servers queried over time and their replies.
- Assume:
  - No prior caching, and **Iterative** name resolution
  - `umich.edu` and `eecs.umich.edu` are in separate zones, `eecs.umich.edu` is authoritative for all hostnames ending in `.eecs.umich.edu`

# Q3

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- Suppose you are trying to access the page `web.eecs.umich.edu/course/eecs489`. You are connected to your home WiFi with its own local DNS (from your ISP), and are not connected to MWireless/UMich's network.
- Give the order of name servers queried over time and their replies.
- Assume:
  - No prior caching, and **Iterative** name resolution
  - `umich.edu` and `eecs.umich.edu` are in separate zones, `eecs.umich.edu` is authoritative for all hostnames ending in `.eecs.umich.edu`
- Queries: (local DNS -> root), (local DNS -> edu), (local DNS -> umich), (local DNS -> eecs)
- Replies: (root -> local), (edu -> local), (umich -> local), (eecs -> local)
- Reason: Iterative has queries from the top to bottom, same for replies

# Assignment 2: A1 Recap

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- In A1, we didn't consider trying to handle multiple clients at one time
- Assume we needed to handle multiple connections, how would we do this?
  - One thought: Multithreading (thread for each connection)
  - What else?

# Assignment 2: select()

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- `select()`: I/O Multiplexing
- Allows a program to monitor multiple file descriptors (connections)
- Waits until one or more of the file descriptors are ready/active for some I/O operation



# Assignment 2: select()

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```
#include <sys/select.h>
```

```
int select(int nfds, fd_set *readfds, fd_set *writefds, fd_set *exceptfds,  
struct timeval *timeout);
```

```
// For A2, we only care about readfds, also no timeout
```

```
// so typically we invoke with
```

```
select(FD_SETSIZE, &readfds, NULL, NULL, NULL);
```

# Assignment 2: macros

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Some useful macros:

- `void FD_SET(int fd, fd_set *set);` // Add fd to the set
- `void FD_CLR(int fd, fd_set *set);` // Remove fd from the set
- `int FD_ISSET(int fd, fd_set *set);` // Return true if fd is in set, might not be after select()
- `void FD_ZERO(fd_set *set);` // Clear all entries from set

# Assignment 2: Demo Code

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- Code is posted on GitHub [here](#)

# Wrap-Up

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- Thanks for coming!
- Make sure to start Assignment 2!
  - Hardest of the projects
- Example code will be on GitHub under the Discussion folder