Compilers-II(CS3423)

Assignment I - Lexical Analyzer

Name: Aditya Bacharwar Roll no: Es21btech11003

Compilation Steps:

- 1. Main source file name: lex source program.l
- 2. Command to Invoke flex tool on main source file: "flex lex_source_program.l"
 - Flex takes your lexer specification written in the Lex language and generates C code for the lexer based on those rules.
 - Flex generates the file, lex.yy.c which contains the C code for the lexer.
- 3. Command to compile the lex.yy.c file using gcc C-compiler: "gcc lex.yy.c"
 - It outputs a lexer executable file 'a.out'
- 4. To run the executable file 'a.out' with input file as command line argument:
 - "./a.out 'relative path to input file'"
 - The lexer reads the contents of this file and performs lexical analysis on it.
 - The outputs two files: 1) seq_tokens_i.txt in 'TK' folder 2) C_i.txt in 'TC' folder
 - **seq_tokens_i.txt** sequence of tokens generated while doing lexical analysis
 - **C_i.txt** Corresponding C-code for the input code in our language
 - Example command : ./a.out test_cases/1.txt

Known Short-comings for my Implementation:

- 1. Whenever there is an error, it only shows the line number at which the error occurred. It doesn't provide any other details about the error that has occurred.
- 2. Negative integers are considered as identifiers.
- 3. Not able to parse with proper indexing syntax as done in C-language by square braces instead using curly braces

4. Strings are not properly defined for escape characters - unable to escape double quotes in between the string

Definitions:

1. digits [0-9]+

- This allows for any digit from 0 to 9 to occur one or more times, allowing all possible combinations of allowed numbers to be made.

2. Letter [A-Za-z]

- Allowing all the uppercase letters and lowercase letters in our language to be parsed in our language.

3. WhiteSpace [t]+

- This allows us to parse multiple whitespaces, tabs and newlines occurring in continuation.

4. Label pp{digits}+

- Defined according to our language, every new line start with pp followed by some number

5. char_string and string \"[^\"]\"

- Every string constant is enclosed in double quotes and can have any character except for double quotes between them; for char_string, it is enclosed in single quotes.

6. punctuation, special symbol, special_operator_symbol

- These are just defined a basic classes defined in our language

7. operator (" "{operator_symbol}" ")

- According to our language, it is mandatory for operators to have whitespace before and after them

8. reserved

- This definition has explicitly defined all the reserved_keywords the are present in our language. Allowing each to individually occur at respective places where they are required

9. data types

- Similar the reserved, this has all the available datatypes present in our language explicitly declared with a space after them as it is necessary to have a space after datatype else it can be considered a identifiers

10. Identifiers

- Can start with a special symbol followed by one or more number of digits and letters (ex: _2)
- Or, can start with a digits again followed by one or more number of digits and letters containing at least one letter in variable name (ex: 1x)
- Else with start with a letter followed by zero or more letters or digits (ex : x3wy)

```
* definitions*/
digits [0-9]+
letter [A-Za-z]
whitespace [ \t\n]+
label "pp"{digits}+
char_string \'[^\']\'
string \"[^\"]*\"
punctuation [;:,]
special_symbol [\[\]\(\)]
special_operator_symbol [+\-\*@\\/:_=#]
operator_symbol [+\-\*/_=]
operator (" "{operator_symbol}" ")
reserved "gteq"|"gt"|"lteq"|"lt"|"and"|"neq"|"or"|"jump to"|"eq"|"otherwise"|"in case
that"|"do"|"return"
datatype "integer_2 "|"string "|"character_1 "|"null "
identifier
{special_operator_symbol}({letter}|{digits})+|{digits}*{letter}+({digits}|{letter})*
/* rules */
```