

Aditya Kumar

3D Environment Artist

Profile

I have successfully completed my Bachelor of Computer Applications from CSJMU Kanpur, specializing in 3D environment design and VFX. With one year of experience in 3D environment design, I have worked on freelance projects using Blender, Unreal Engine, and Vue. Currently expanding my expertise in Houdini for FX simulations, I aim to excel in the VFX and animation industry.

Education

Chhatrapati Shahu Ji Maharaj University, Kanpur | 2025

Bachelor Of Computer Application

Kendriya Vidyalaya IIT Kanpur | 2022 Intermediate

Work Experience

Freelance 3D Environment Artist | 2023

- Designed and developed photo-realistic 3D environments for clients across various industries.
- Created high-speed car animations with realistic motion physics and environment interactions.
- Worked with Unreal Engine to craft cinematic sequences and real-time game environments.

Skills

- · Problem solving
- 3D Environment Design
- Communication skills
- Able to work collaboratively
- FX & Simulations: Houdini (Currently Learning)
- World Generation
- Motion Graphics & Compositing
- Video Editing

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