Game Design Document

Fill up the Following document

1. Write the title of your project.

Spaceship Racing Game

1. What is the goal of the game?

The goal of the game is to reach the end.

1. Write a brief story of your game?

One day the corona virus entered our country and all other

Countries so the F1 car racers couldn’t play their sport again till the

Lockdown opened so I made a game for them,so they won’t get bored

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Space ship 1 | Go forward |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc. are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Space ship 2 | Go forward(controlled by the pc) |
| 2 | Space ship 3 | Go forward(controlled by the pc) |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I will try to add coins to the game and when the player collects the coins his speed and score will increase