### **EXPERIMENT NO. 7**

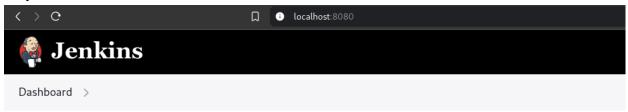
**Aim:** To understand Static Analysis SAST process and learn to integrate Jenkins SAST to SonarQube/GitLab.

### Prerequisites:

- Jenkins installed (Java JDK required)
- Docker Installed (for SonarQube)

# Steps to integrate Jenkins with SonarQube

1. Open up Jenkins Dashboard on localhost, port 8080 or whichever port it is at for you.



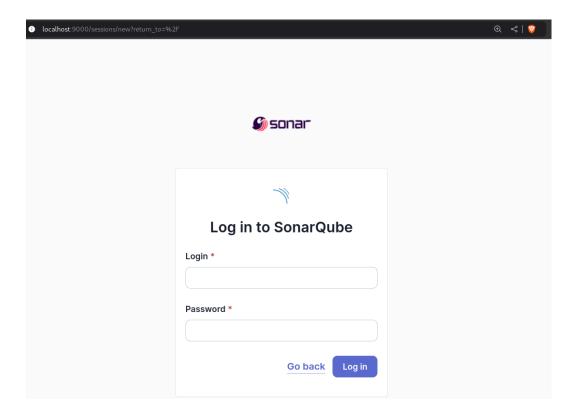
Our jenkins is running on port 8080

 Run SonarQube in a Docker container using this command sudo docker run -d --name sonarqube -e SONAR\_ES\_BOOTSTRAP\_CHECKS\_DISABLE=true -p 9000:9000 sonarqube:latest

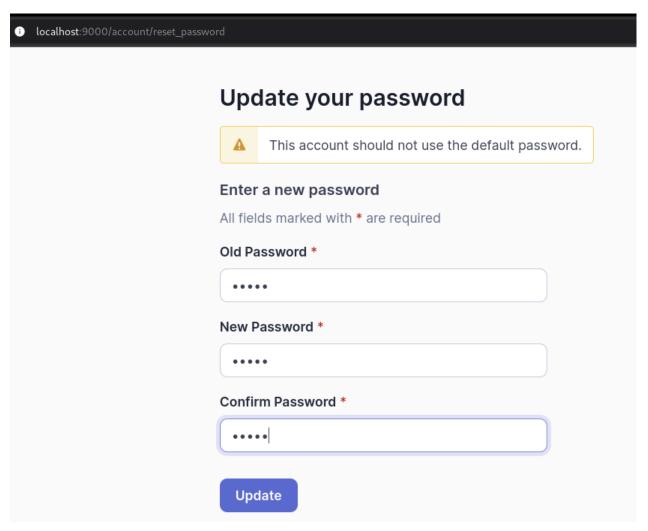
## Warning: run below command only once

quantum@machine <mark>≥ sudo</mark> docker run -d --name sonarqube -e SONAR\_ES\_BOOTSTRAP\_CHECKS\_DISABLE=true -p 9000:9000 sonarqube:latest [sudo] password for quantum: f9c595308e368210e19e099256a47ec1fe44affdc778eb58ccb53174163ce057

3. Once the container is up and running, you can check the status of SonarQube at localhost port 9000.

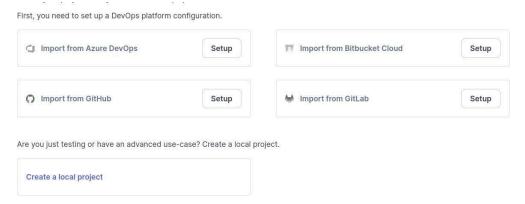


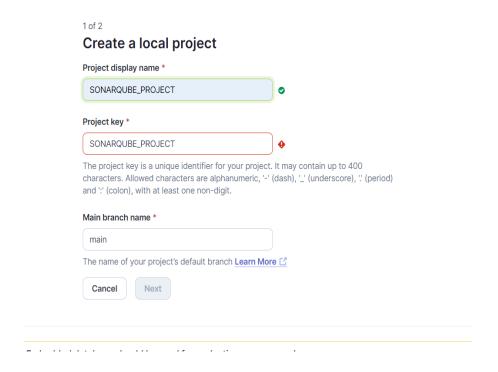
4. Login to SonarQube using username admin and password admin.



After logging, we have to change default password

5. Create a manual project in SonarQube with the name sonarqube Click on **create a local project** on dashboard





### 2 of 2

# Set up project for Clean as You Code

The new code definition sets which part of your code will be considered new code. This help follow the Clean as You Code methodology. Learn more: **Defining New Code** 

### Choose the baseline for new code for this project

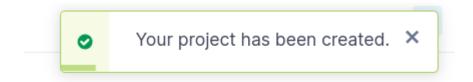


### **Previous version**

Any code that has changed since the previous version is considered new code.

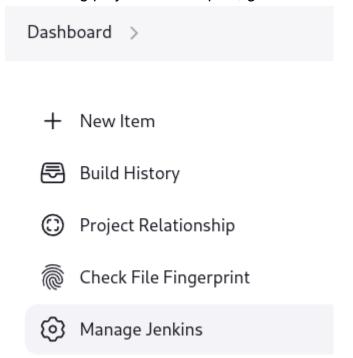
Recommended for projects following regular versions or releases.

We can either use new custom settings for the project or use global settings Here I'm using global setting

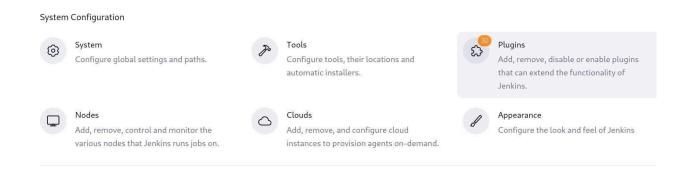


On successful creation of project, we a popup for the same

6. After setting project in sonarqube, go to Jenkins Dashboard

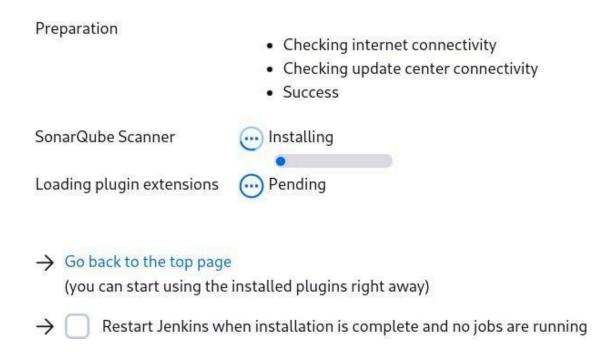


Go to Manage Jenkins and search for SonarQube Scanner in Plugins settings and install it.





# Download progress



Our installation is in progress wait for it to download and install packages

# Download progress

# Preparation

- · Checking internet connectivity
- · Checking update center connectivity
- Success

SonarQube Scanner

Success

Loading plugin extensions



Plugin installed successfully

7. Under Jenkins dashboard 'Configure System', look for SonarQube Servers and enter the details.

System Configuration



#### System

Configure global settings and paths.



#### Tools

Configure tools, their locations and automatic installers.



### Nodes

Add, remove, control and monitor the various nodes that Jenkins runs jobs on.

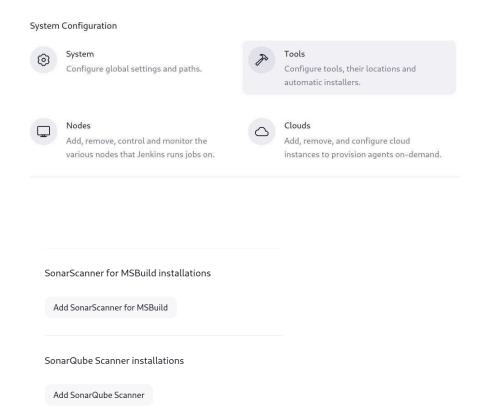


#### Clouds

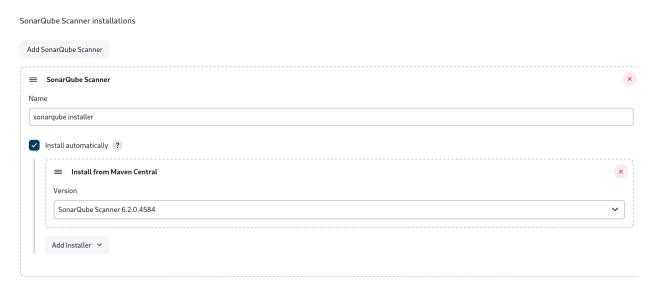
Add, remove, and configure cloud instances to provision agents on-demand.



8. Search for SonarQube Scanner under Global Tool Configuration. Choose the latest configuration and choose Install automatically.



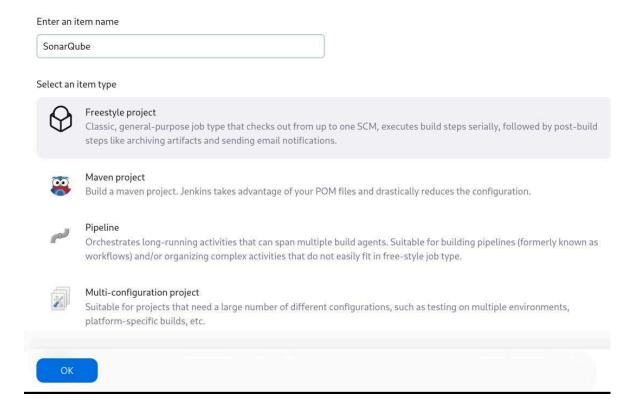
Click on Add SonarQube Scanner



# Select Latest version and save configuration

9. After the configuration, create a New Item in Jenkins, choose a freestyle project.

New Item



10. Choose this GitHub repository in Source Code Management.

<a href="https://github.com/shazforiot/MSBuild\_firstproject.git">https://github.com/shazforiot/MSBuild\_firstproject.git</a> It is a sample hello-world project with no vulnerabilities and issues, just to test the integration</a>

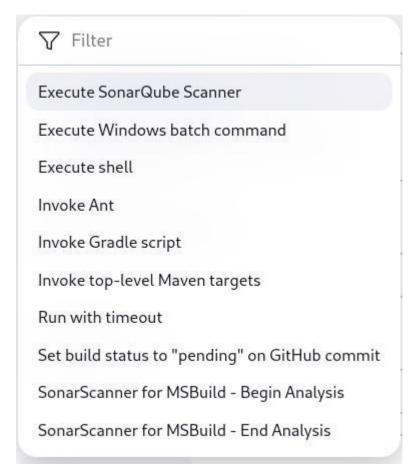


11. Under Build-> Execute SonarQube Scanner

Build Steps

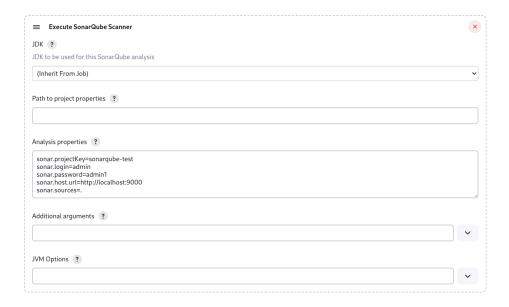
Add build step

Click on add build steps



Then click on **Execute SonarQube Scanner** 

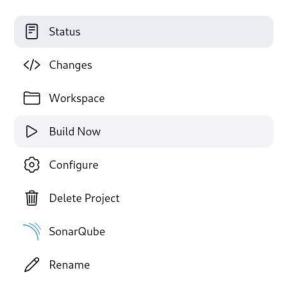
12. Mention the SonarQube Project Key, Login, Password, Source path and Host URL in Analysis properties



13. Go to <a href="http://localhost:9000/project\_roles?id="http://localhost:9000/proje



### 14. Run The Build.

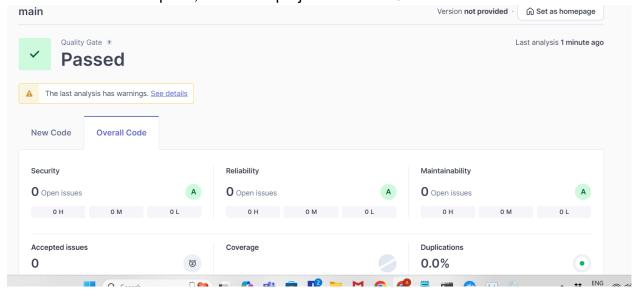


### 15. Check the console output

```
Started by user Aditya Dubey
 Running as SYSTEM
 Building on the built-in node in workspace C:\Users\ADITYA DUBEY\.jenkins\workspace\Sonarqube
 The recommended git tool is: NONE
No credentials specified
  > git.exe rev-parse --resolve-git-dir C:\Users\ADITYA DUBEY\.jenkins\workspace\Sonarqube\.git # timeout=10
 Fetching changes from the remote Git repository
 > git.exe config remote.origin.url https://github.com/shazforiot/MSBuild_firstproject.git # timeout=10
Fetching\ upstream\ changes\ from\ https://github.com/shazforiot/MSBuild\_firstproject.git
 > git.exe --version # timeout=10
  > git --version # 'git version 2.46.0.windows.1'
  > git.exe fetch --tags --force --progress -- https://github.com/shazforiot/MSBuild_firstproject.git +refs/heads/*:refs/remotes/origin/* # tim
  > git.exe rev-parse "refs/remotes/origin/master^{commit}" # timeout=10  
Checking out Revision f2bc042c04c6e72427c380bcaee6d6fee7b49adf (refs/remotes/origin/master)
  > git.exe config core.sparsecheckout # timeout=10
  > git.exe checkout -f f2bc042c04c6e72427c380bcaee6d6fee7b49adf # timeout=10
Commit message: "updated"
  > git.exe rev-list --no-walk f2bc042c04c6e72427c380bcaee6d6fee7b49adf # timeout=10
 [Sonarqube] $ "C:\Users\ADITYA DUBEY\.jenkins\tools\hudson.plugins.sonar.SonarRunnerInstallation\insaller\bin\sonar-scanner.bat" -
Dsonar.host.url=http://localhost:9000 -Dsonar.projectKey=SONARQUBE_PROJECT -Dsonar.projectName=SONARQUBE_PROJECT -Dsonarc.projectName=SONARQUBE_PROJECT -Dsonarc.projectName=SONARQUBE_PROJECT -Dsonarc.projectName=SONARQUBE_
Dsonar.host.url=http://localhost:9000 -Dsonar.login=admin -Dsonar.sources=. -Dsonar.password=a1b2d4e5i9i10 "-Dsonar.projectBaseDir=C:\Users\A[i]
```

```
10:30:32.234 INFO ANALYSIS SUCCESSFUL, you can find the results at: http://localhost:9000/dashboard?id=sonarqube-test
10:30:32.234 INFO Note that you will be able to access the updated dashboard once the server has processed the submitted analysis report
10:30:32.235 INFO More about the report processing at http://localhost:9000/api/ce/task?id=96795973-9667-4456-a15c-3311dbc9d067
10:30:32.244 INFO Analysis total time: 9.533 s
10:30:32.245 INFO SonarScanner Engine completed successfully
10:30:32.300 INFO EXECUTION SUCCESS
10:30:32.301 INFO Total time: 14.090s
Finished: SUCCESS
```

16. Once the build is complete, check the project in SonarQube.



In this way, we have integrated Jenkins with SonarQube for SAST.

**Conclusion:** We began the experiment with installation of SonarQube Docker Image followed by setting up a new project in SonarQube. Then we installed the SonarQube scanner plugin and then created a new freestyle project in Jenkins with a Git repository for code analysis. Then we configured the jenkins with appropriate settings to work with sonarqube. Gave permissions to Jenkins to perform code analysis. It is essential to provide correct properties in **Analysis Properties** for Jenkins to run correctly. The jenkins project ran successfully with all tests passed in SonarQube