

Aditya

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GitHub | LinkedIn | LeetCode

Professional Summary

- Final-year Computer Science undergraduate with strong problem-solving skills and hands-on experience building scalable backend systems and full-stack applications. Proficient in C++ and JavaScript, with solid foundations in data structures, operating systems, DBMS, and computer networks. Actively seeking SDE New Grad / Entry-Level roles to build reliable, high-performance software at scale.

Education

- Chandigarh University** Mohali, Punjab
Bachelor of Engineering in Computer Science Aug 2022 – Aug 2026
 - Relevant Coursework: Data Structures and Algorithms, Operating Systems, DBMS, Computer Networks, OOPS, Web Development.
 - Solved **750+ data structures and algorithms problems** across platforms, covering arrays, trees, graphs, hashing, binary search, and dynamic programming.

Technical Skills

- Programming Languages:** C++, JavaScript, Python, C
Core CS: Data Structures and Algorithms, Operating Systems, DBMS, Computer Networks, OOPS
Backend & Web: Node.js, Express.js, REST APIs, MySQL, Firebase
Frontend & Mobile: React, Flutter, HTML, CSS
Developer Tools: Git, GitHub, Linux, VS Code, IntelliJ IDEA, Android Studio

Projects

- Proxy Web Server in C** | GitHub | *C, POSIX Threads, Computer Networks* Dec 2025
 - Built a high-performance multi-threaded proxy server in C using POSIX threads and mutex locks to safely handle concurrent client connections.
 - Designed and implemented an LRU caching mechanism, achieving a 75% cache hit rate and reducing average response latency by 35%.
- FareFinder – Smart Fare Comparison App** | GitHub | *Flutter, Node.js, REST APIs* Jul 2025
 - Developed a scalable backend using Node.js and Express.js to aggregate and serve real-time cab and bike fare data via RESTful APIs.
 - Integrated third-party APIs and optimized request handling to ensure low-latency responses for mobile clients.
- Cosmic - Solar System Explorer App** | GitHub | *Flutter, Firebase* Jan 2026
 - Developed a cross-platform mobile application using Flutter to explore the solar system with an immersive, educational user experience.
 - Engineered a full-stack mobile application with 8+ core features including authentication, favorites, profiles, and daily planet highlights.

Experience

- GirlScript Summer of Code (GSSoC)** Open Source
Open Source Contributor May 2024 – Aug 2024
 - Improved stability and performance of a Flutter-based mobile application by fixing bugs in state management and navigation modules.
 - Participated in code reviews and debugging across multiple repositories to enhance application reliability.
- Metacrafters** Remote
Summer Trainee Apr 2024 – Jul 2024
 - Designed and optimized smart contracts in Solidity with a focus on correctness, security, and gas efficiency.
 - Used Web3 debugging tools to ensure transactional accuracy and cost-effective deployment.
 - Awarded a **\$175 merit-based scholarship** for strong technical performance.