

140

(Q.) Describe the importance of import keyword in terms of packages (default)

(Q.) What do you mean by Multi-threading and describe difference between Multi-threading & Multi-processing

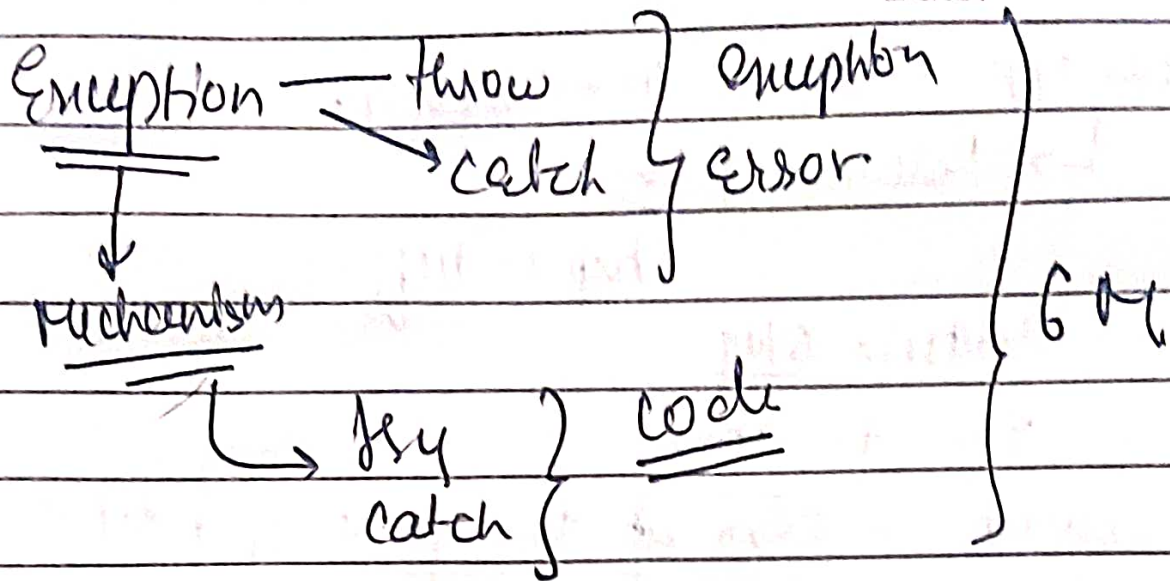
(Q.) Describe the method. which are used in thread-life cycle (6M)

(Q.) Describe the thread-life cycle with its state (6M)
 ↳ sleep, suspend.

(Q.) Draw the state transition diagram of a thread & explain its brief.
 (Diagram) { explain } { 6M }
 steps.

(Q.) What do you mean by Exception in Java. How they are handled (6M) //

Date:



(Q) Explain the following block & their usage in Exception handling

- (i) Try
 - (ii) Catch
 - (iii) Finally
- These three are grouped by a curly brace and labeled "GM".

(Q) WAP to demonstrate user defined exception handling // sg(m)

(Q) Explain the difference between throws & throw. (6M)

(Q) Enlist any 6 pro-defined exceptions in Java

2024

FRIDAY

30

UNIT 1

AUGUST

Week 35

(Q.1) What is JVM and explain its components

(ii) Explain the Advantages of Java language

(iii) Explain Switch Case

(iv) Distinguish between break and continue

(v) Explain Interface in Java

(vi) What do you mean by Inheritance
Explain any one

(vii) What is Method Overloading & What is method overriding

(viii) Define

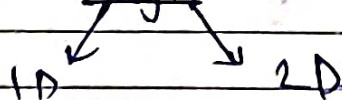
(ix) Explain String Class with its methods

(x) Write a java program To find no
is even or odd

prime or not

positive or negative

(xi) What do you mean by Array in Java
Explain its type



(xii) min
map
find

case, disc, Addition of two Arrays

(xiii) Explain any loop to print a Multidimensional
loop Array
for each

August 2024						
S	M	T	W	T	F	S
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

AUGUST

Week 35

Focus

1 km
Test

Action
Mouse

Event

31

2024

SATURDAY

(i) What is the use of static keyword in Java
Explain with an example

(ii) Explain the tokens in Java

→ String constant
Literal
Variable
Keywords
Identifiers
Datatypes

Pattern → { every }
if - else → { every }

Switch { Days
Month

or Operators { Basic

Create class

↓
Method

99% Inheritance

Layout, layout
Event
handling

Difference between error in exception

Priority



Method
Actions

1 instance

Button
Start, find
Buttons

September 2024						
S	M	T	W	T	F	S
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30					