

Standard Datatypes

In []: Standard Datatype that are common to every programming Language --> Integer,Float, String, Boolean

TypeCasting -- Conversion of One Datatype to Another

In []: For Converting Any Datatype to int we have --> int()
For Converting Any Datatype to float we have --> float()
For Converting Any Datatype to complex we have --> complex()
For Converting Any Datatype to string we have --> str()
For Converting Any Datatype to Boolean we have --> bool()

Possibilities of Conversions of One Datatype to Another

Conversion of Float to Int datatype -- Possible

In [82]: x=123.234
y=int(x)
print(type(y))

<class 'int'>

Conversion of complex datatype into integer datatype -- Not Possible

In [83]: x=1+2j
y=int(x)
print(y)

TypeError Traceback (most recent call last)
Input In [83], in <cell line: 2>()
 1 x=1+2j
----> 2 y=int(x)
 3 print(y)

TypeError: can't convert complex to int

In [84]: x=1+0j
y=int(x)
print(y)

TypeError Traceback (most recent call last)
Input In [84], in <cell line: 2>()
 1 x=1+0j
----> 2 y=int(x)
 3 print(y)

TypeError: can't convert complex to int

Conversion of Boolean datatype to integer datatype -- Possible

In [85]: x=True
y=int(x)
print(y)

1

Conversion of String Datatype to integer datatype -- Possible/Not Possible

In [86]: x="10"
y=int(x)
print(y)

10

In []: Note: If we are converting string datatype to integer datatype then it is mandatory that within the quotes the literal/data is in the form of Integer only.

x="10.5"
y=int(x)
print(y) #Error

x="abc"
y=int(x)
print(y) #Error

Conversion of Integer Datatype to Float datatype -- Possible

In [87]: x=10
y=float(x)
print(y)

10.0

Conversion of Complex Datatype to Float datatype -- Not Possible

In [88]: x=10+20j
y=float(x)
print(y)

TypeError Traceback (most recent call last)
Input In [88], in <cell line: 2>()
 1 x=10+20j
----> 2 y=float(x)
 3 print(y)

TypeError: can't convert complex to float

Conversion of Boolean Datatype to Float datatype -- Possible

In [89]: x=True
y=float(x)
print(y)

1.0

Conversion of String Datatype to Float datatype -- Not Possible/Possible

In [90]: x="10.5"
y=float(x)
print(y)

10.5

In [91]: x="23"
y=float(x)
print(y)

23.0

In []: Note: If we are converting string datatype to Float datatype then it is mandatory that within the quotes the literal/data is in the form of Float only/Integer. Then only typecasting will be done

x="ten.5"
y=float(x)
print(y) #Error

Conversion of Integer Datatype to Complex datatype -- Possible

In [29]: x=10
y=complex(x)
print(y)

(10+0j)

Conversion of Float Datatype to Complex datatype -- Possible

In [30]: x=10.5
y=complex(x)
print(y)

(10.5+0j)

Conversion of Bool datatype to complex datatype -- Possible

In [92]: x=False
y=complex(x)
print(y)

0j

Conversion of String datatype to complex datatype -- Possible/Not Possible

In [93]: x="10+20j"
y=complex(x)
print(y)
x="10"
y=complex(x)
print(y)
x="10.5"
y=complex(x)
print(y)

(10+20j)
(10+0j)
(10.5+0j)

In []: Note: If we are converting string datatype to Complex datatype then it is mandatory that within the quotes the literal/data is in the form of Float/Integer/complex. Then only typecasting will be done

x="ten.5"
y=complex(x)
print(y) #Error

Boolean Conversion -- You can Convert Any Datatype to Boolean --Possible

In []: 0 and " "--> False
Other than this answer is True

In [94]: x=bool(0.0)
x

Out[94]: False

In [95]: x=bool("")
x

Out[95]: False

In [96]: x=bool(0+0j)
x

Out[96]: False

In [97]: x=bool(-2)
x

Out[97]: True

In [98]: x=bool("String")
x

Out[98]: True

In [99]: x=bool(2-5)
x

Out[99]: True

In [72]: x=bool(1.5)
x

Out[72]: True

String Conversion -- You can convert any datatype to string -- Possible

In [51]: x=10
y=str(x)
print(type(y))

<class 'str'>

In [100.]: x=10.5
y=str(x)
print(y)

10.5

In [101.]: x=10.5+20j
y=str(x)
print(y)

(10.5+20j)

In [102.]: x=True
y=str(x)
print(y)

True

In []: Mutable means we can change the content of it
Immutable means we cannot make any change in it.

List Datatype

In []: -->List is a collection of Dissimilar Elements.
-->If we want to Store multiple Elements as a single entity then we can use List .
-->Square Brackets are used to represent List Datatype.
-->List Datatype is mutable.(Means we can change the Content/Element of the List).

In [105.]: x=[10,20,30,40,50]
x[1]="Hello world"
print(x)
print(type(x))

[10, 'Hello world', 30, 40, 50]
<class 'list'>

Tuple Datatype

In []: -->Tuple is a collection of Dissimilar Elements.
-->If we want to Store multiple Elements as a single entity then we can use Tuple .
-->Parenthesis Brackets are used to represent Tuple Datatype.
-->Tuple Datatype is immutable.(Means we cannot change the Content/Element of the Tuple).
-->It is read only mode of List.

In []: x=(10,20,30,40,50)
x[0]="Hello world" #Tuples are immutable we cannot change the content.
print(x)

Set Datatype

In []: --> Set is also a collection of Element.
--> In Sets Duplicate values are not allowed.
--> Curly Braces are used to represent Sets.
--> Set are mutable(Means we can change the content/element of Set)

In [107.]: x={1,2,3,4,5,7,8,8,8,7,7,7,6,6,6,5,5,5,4,4}
print(type(x))
print(x)

<class 'set'>
{1, 2, 3, 4, 5, 6, 7, 8}

Dictionary Datatype

In []: --> Dictionary is also a collection of Element That will store elements in the form of Keys and Value
--> Curly Braces are Used to Represent Dictionary.
--> Dictionary keys are unique They must not be duplicate(If you use duplicate keys then only last one will be considered)
--> Dictionary are also mutable.(You can change the content of Dictionary as well)

In [110.]: x={"name":"Pratyush","Class":"M.tech","name":"Taskeen"}
x["name"]

Out[110]: 'Taskeen'

Summary:

In []: Lists are mutable --> we can change the content of the list
Tuples are immutable --> we cannot change the content of the tuple
Set are mutable and Duplicates not allowed --> we can change the content of the set but duplicates are not allowed
Dictionary are mutable --> we can change the keys and values in dictionary. Duplicate keys are not allowed but values may be duplicate

Conversions:

In []: Conversions:
integer to float --> possible
integer to boolean --> possible
integer to string --> Possible if within quotes data is in integer format else not
float to int --> possible
float to boolean --> possible
float to string -->Possible if within quotes data is in integer/float format else not
boolean --> 0 and "" are false rest all are True
string --> you can convert any data to string

Two Important Functions

In []: print() --> Display the output
input() --> taking the input from the user

Use Case of TypeCasting

In [111.]: x=input("Enter number")
z=int(x)
y=input("Enter number")
a=int(y)
print(a+z)

Enter number10
Enter number10
20