# Operating Systems-2: Spring 2024 Programming Assignment1: Efficient Matrix Squaring

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# I) Coding Approach

Program uses Chunk, Mixed and Diagonal Chunk (Extra Credit) methods to perform Parallel Matrix Multiplication with K threads for squaring matrix A. The Result for each method is written back to output file out.txt with the time taken by each method. The low level design of program is explained below -

#### Main Function

Main function reads the input from the inp.txt file and stores the value in global variables. It also initializes the global variables int \*\*a (stores the input array) and int \*\*result (stores the result of Matrix Multiplication) to arrays of size N\*N with void prepare\_2d\_arrays(); function.

Once the initialization is done main function prepares output files and runs the Chunk, Mixed and Diagonal Chunk methods of Parallel Matrix Multiplication one after the other in main function itself. This methods store their result in int \*\*result matrix after which Main function writes the result and time taken to respective output file for each method.

#### Common functions

#### Listing 1: Single Element Multiplication

```
void matrix_mult(int row, int col){
   int r = 0;
   for(int i = 0; i < n; i++) {
       r += a[row][i] * a[i][col];
   }
   result[row][col] = r;
}</pre>
```

# Listing 2: Matrix Row Multiplication

```
void matrix_row_mult(int row) {
    for(int col = 0; col < n; col++) {
        matrix_mult(row, col);
    }
}</pre>
```

### a) Chunk Method

The job of Matrix Multiplication is divided among K threads. Thread routine is the void chunk (int id); function. The argument int id defines what rows are assigned to thread number id. Thread number id gets rows id\*ceil(N/K) + 0 to id\*ceil(N/K) + ceil(N/K) -1 assigned to it.

Listing 3: Chunk based Parallel Matrix Multiplication

```
auto start = chrono::high_resolution_clock::now();
6
      for(int id = 0; id < k; id++){</pre>
           threads[id] = thread(chunk, id);
9
10
11
      for (int id = 0; id < k; id++) {
12
           threads[id].join();
13
14
15
      auto end = chrono::high_resolution_clock::now();
16
17
      auto time = chrono::duration_cast<chrono::microseconds>(end - start).
18
          count();
19
20
      out_file << "Chunks:\n\n";</pre>
21
22
      for(int row = 0; row < n; row++) {</pre>
23
           for (int col = 0; col < n; col++) {</pre>
24
               out_file << setw(15) << result[row][col] << ' ';
25
27
           out_file << endl;</pre>
28
29
      out file << "\nTime: "<< time << "\n";
```

Listing 4: Matrix Row Multiplication

```
void chunk(int id) {
    for(int i = 0; i < p; i++) {
        matrix_row_mult(id * p + i);
    }
}</pre>
```

#### b) Mixed Method

The job of Matrix Multiplication is divided among K threads. Thread routine is the void mixed(int id); function. The argument int id defines what rows are assigned to thread number id. Thread number id gets rows id +  $0 \star K$ , id +  $1 \star K$ , ..., id +  $(\text{ceil}(N/K) - 1) \star K$  assigned to it.

Listing 5: Matrix Row Multiplication

```
2
      start = chrono::high_resolution_clock::now();
6
      for (int id = 0; id < k; id++) {
           threads[id] = thread(mixed, id);
9
10
11
      for (int id = 0; id < k; id++) {
12
           threads[id].join();
13
14
15
      end = chrono::high_resolution_clock::now();
16
17
      time = chrono::duration_cast<chrono::microseconds>(end - start).count()
18
19
20
      out_file << "\n\n\nMixed:\n\n";</pre>
21
22
      for(int row = 0; row < n; row++) {</pre>
23
           for (int col = 0; col < n; col++) {</pre>
24
25
               out_file << setw(15) << result[row][col] << ' ';
27
           out_file << endl;</pre>
28
29
      out file << "Time: "<< time << "\n";
```

Listing 6: Matrix Row Multiplication

```
void mixed(int id) {
    for(int i = 0; i < p; i++) {
        matrix_row_mult(id + i * k);
    }
}</pre>
```

### c) Diagonal Chunks Method

The job of Matrix Multiplication is divided among K threads. Thread routine is the void diagonal\_chunk (int id); function. The argument int id defines what diagonals (not rows) are assigned to thread number id. A diagonal associated with row number id consists of elements (row=id, col=0), (row=id+1, col=1), (row=id+2, col=2), ..., (row=(id+n-1-)%n, col=n-1). Thread number id gets diagonals associated with rows id\*ceil(N/K) + 0 to id\*ceil(N/K) + ceil(N/K)-1 assigned to it. Function void matrix\_diagonal\_mult(int diagonal\_row) is used to get matrix square result for a diagonal associated with row diagonal\_row.

Listing 7: Matrix Row Multiplication

```
start = chrono::high_resolution_clock::now();
      for (int id = 0; id < k; id++) {
6
          threads[id] = thread(diagonal_chunk, id);
9
      for (int id = 0; id < k; id++) {
10
          threads[id].join();
11
12
13
      end = chrono::high_resolution_clock::now();
14
15
      time = chrono::duration_cast<chrono::microseconds>(end - start).count()
        ;
17
18
      out file << "\n\n\nDiagonal Chunks:\n\n";</pre>
19
      for (int row = 0; row < n; row++) {
20
           for (int col = 0; col < n; col++) {</pre>
21
22
               out_file << setw(15) << result[row][col] << ' ';
23
24
           out_file << endl;
25
      }
26
      out_file << "Time: "<< time << "\n";
```

#### Listing 8: Matrix Row Multiplication

```
void diagonal_chunk(int id) {
    for(int i = 0; i < p; i++) {
        matrix_diagonal_mult(id * p + i);
    }
}</pre>
```

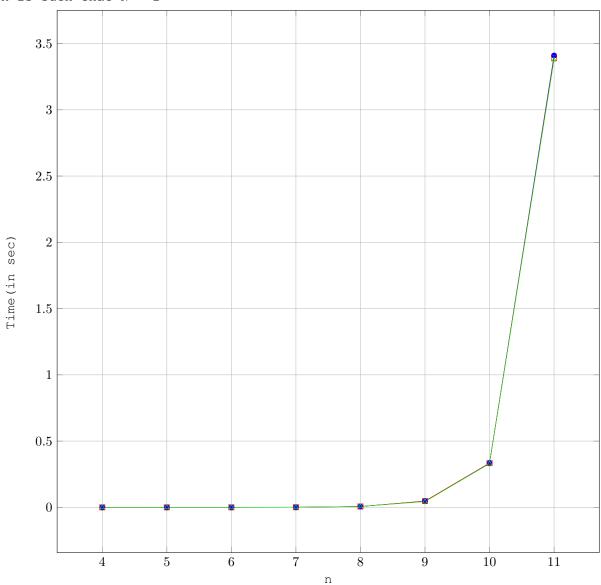
#### Listing 9: Matrix Row Multiplication

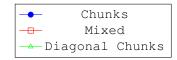
```
void matrix_diagonal_mult(int diagonal_row) {
    int row = diagonal_row;;
    for(int col=0; col<n; col++) {
        matrix_mult(row, col);
        row++;
        row %= n;
}
</pre>
```

# II) Output Time Analysis

# a) Time vs Size, N:

K = 8n is such that  $N = 2^n$ 



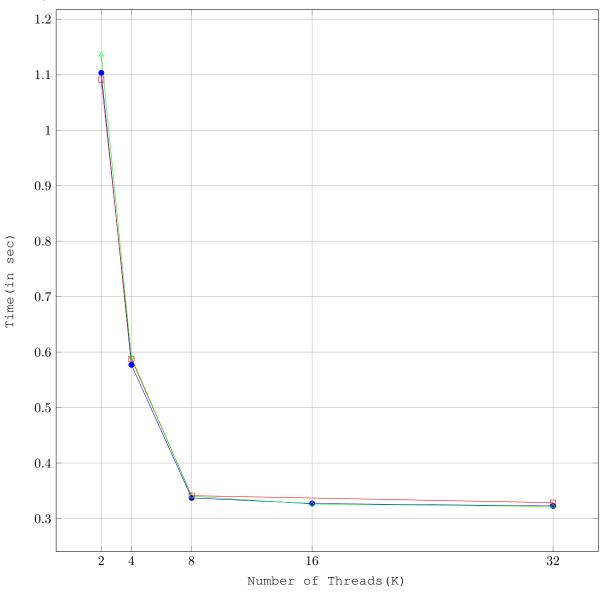


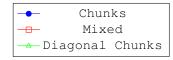
# **Observations:**

- All the methods are taking nearly the same time for larger values of N.
- ullet As N is growing exponentially from 16 to 2048, time taken also seems to be growing exponentially for all the methods.

# b) Time vs Number of Threads, K:







# Observations:

- All methods nearly take same time. But mixed method is slightly slower.
- As K or number of threads increases, time taken decreases.
- After K = 8, the time boost by threading saturates/stagnates due to limited number of cores.