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SECTION :

M.L

CLASS ROII No :

32

Subject :

DESIGN AND ANALYSIS OF ALGORITHM

SUBJECT CODE:

1CS 505

Tuboxial-6

Ang 1: The cost of Spanning Tree is the Sum of the weights of all the edges in the tree. There can be many spanning trees. Plinimum Spanning tree is the Spanning tree where the cost is minimum among all the Spanning trees.

There also can be many minimum Spanning trees.

Plinimum Spanning tree has direct application in the design of networks. It is used in algorithms approximating the travelling Salesman problem, multi-terminal minimum cut problem and minimum-cost weighted perfect matching.

Dehes Pactical Applications Arc:

1. Cluster Analysis

2. Handwaiting accognition

J. Image Segmentation

Ans 2.

Poimis Algo

Time Complexity
O(v2)

O(Elogv) using

Fibonaci Heaps

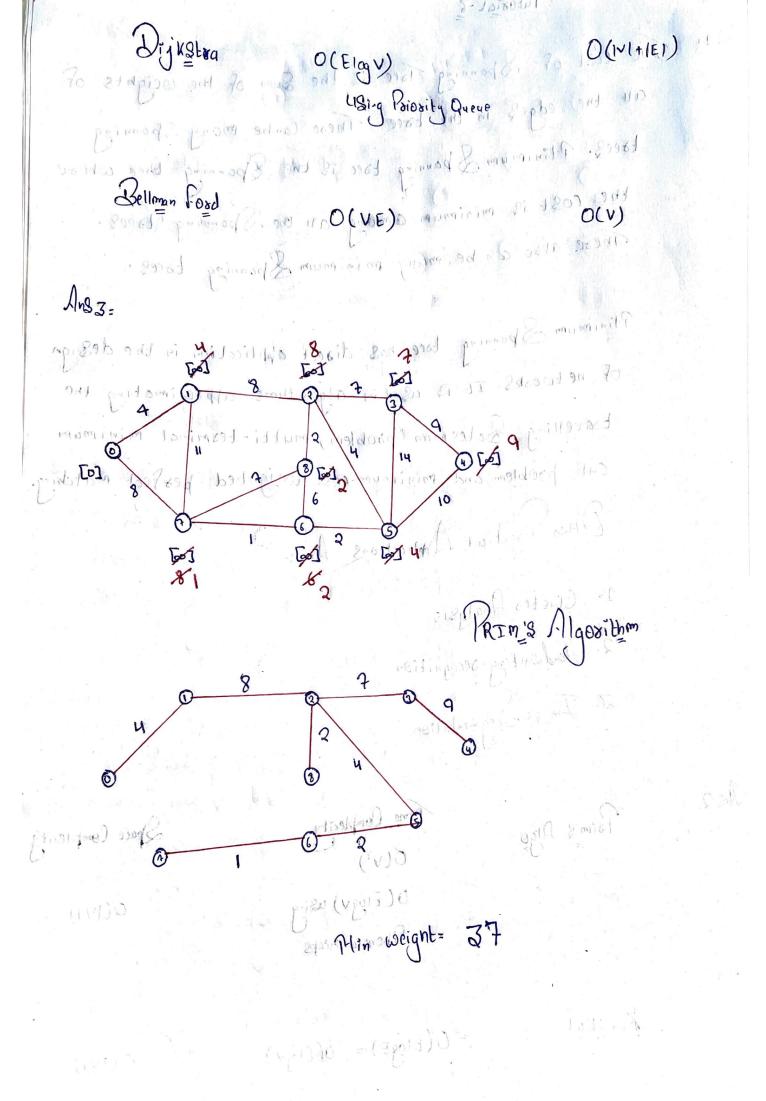
Space Complexity

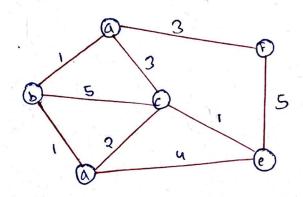
0(1/1)

Kouskal

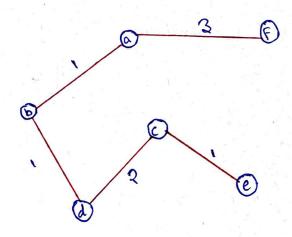
O(ElogE) = O(ElogV)

O(1v1)





Kruskal



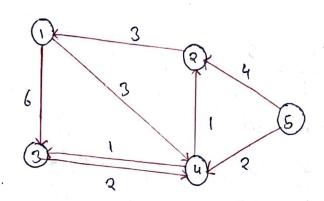
Plin Weight = 8

Moure in The Shootes path may change The ocasion is, there may be different number of edges in different Paths Froms to the for example, let shootest path be of weight is and now sedges. Let there be another path with 2 edges and total weight 25. The weight of the Shootest path is increased by 5*10 and becomes 15+50- Weight of the other path & increased by 2*10 and becomes 16+50- the other path & increased by 2*10 and becomes 25+20. So the Shootest path changes to the other path with weight as us.

doesn't enange. The no of edges on a path doesn't matter

Ang 5 = 3 5 Dijkatza Algoritum Node Snortest dist. From Source too is a flash of the state of the state of ne significant The second has at 2 th property Bell MAN Algorithm population of old of

An36=



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\mathfrak{D}_{2}	6 10					
Q.Z.		1	2	3	u 1/3	5
	1	0	D	6	3	D
	2	3	0	9	6	2
	3	3 60 4	D		2	0
	4	4		Į.	0	D
	5	7	4	1 3	6	2 0