



ADITYA NILESHKUMAR DARJI

Unity Game Developer | Nar Town, Anand, Gujarat – 388150 |  adityadarji08323@gmail.com
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SUMMARY

Unity Game Developer skilled in 2D/3D gameplay, multiplayer networking with Photon PUN, and responsive UI/UX. Proficient in C#, Unity, and cross-platform optimization for Android and Windows. Passionate about building smooth, engaging user experiences.

TECHNICAL SKILLS

- Languages: C#.
- Tools: Unity, Visual Studio, Photon PUN.
- Skills: 2D/3D Game Dev, Multiplayer Sync, UI/UX, Animation
- Platforms: Android, Windows.
- Strengths: Problem Solving, Logical Thinking.

WORK EXPERIENCE

Unity Developer Trainee - Invisible Fiction, Anand

Duration - Dec 2024 – Mar 2025

- Built dynamic 2D/3D gameplay using Unity and C#
- Created random object spawning for repayable gameplay
- Tested multiplayer features using Photon PUN
- Optimized performance for mobile and Windows platforms
- Enhanced UI/UX based on Tester feedback

PROJECT EXPERIENCE

- Ludo Multiplayer Game – Unity, Photon PUN
- Developed online multiplayer Ludo game with turn-based logic
- Integrated Photon for matchmaking and real-time sync
- Designed mobile-friendly UI/UX with smooth animations
- Optimized gameplay for Android & Windows

EDUCATION

M.C.A. – CHARUSAT University – CGPA: 7.15 (2025)

B.C.A. – S.P. University – CGPA: 6.76 (2023)

LANGUAGES

English, Hindi, Gujarati

INTERESTS

Gaming, Music, Travelling, Listening to Music