Slip 1 A

Create a simple application which send "Hello" Message form one activity to another activity With help of Button (use intent).

Ans - MainActivity.java

Activity2.java

```
package com.example.slip1a;
import ...
public class Activity2 extends AppCompatActivity {
    TextView outputtxt;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_2);
}
```

```
outputtxt = findViewById(R.id.output_txt);
Intent intvar = getIntent();
String outmsg = intvar.getStringExtra("intxt");
outputtxt.setText(outmsg);
}
```

Slip 1 B

Create an android application to demonstrate progress dialog box using Async Task.

```
public class MainActivity extends AppCompatActivity {
   mytask mytask;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        show btn = findViewById(R.id.show btn);
                 mytask = new mytask();
    class mytask extends AsyncTask<Void, Integer, Void>{
        ProgressDialog progressdialog;
        protected Void doInBackground(Void... voids) {
```

```
progressdialog.incrementProgressBy(1);
            }catch (Exception e) {
    progressdialog = new ProgressDialog(MainActivity.this);
   progressdialog.setProgressStyle(ProgressDialog.STYLE HORIZONTAL);
    super.onPostExecute(unused);
    progressdialog.dismiss();
protected void onProgressUpdate(Integer... values) {
    super.onProgressUpdate(values);
```

Slip 2 A

Create a Simple App which demonstrate Life cycle of Activity.

```
package com.example.slip2a;
import ...
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
}
```

```
Log.d("LifeCycle","OnCreate method started");
    super.onStart();
   Log.d("LifeCycle", "OnStart method started");
   Log.d("LifeCycle", "OnResume method started");
   super.onPause();
protected void onStop() {
   super.onStop();
   Log.d("LifeCycle", "OnStop method started");
    super.onDestroy();
   Log.d("LifeCycle", "OnDestroy method started");
```

Slip 2 B

Create android app that demonstrate DatePicker and DatePicketDialog.

```
package com.example.slip2b;
import ...
public class MainActivity extends AppCompatActivity {
    DatePickerDialog datepicdialog;
    TextView datetxt;
    Button display_datepic_btn;
```

Slip 3 A

Create android app which reads a positive number form user and displays its factorial value in another activity.

MainActivity.java

```
package com.example.slip3a;
import ...
public class MainActivity extends AppCompatActivity {
    EditText input_num;
    Button fact_btn;

@Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        input_num = findViewById(R.id.input_num);
```

```
fact_btn = findViewById(R.id.fact_btn);

fact_btn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {

        Bundle bundle = new Bundle();
        int num, fact=1,i;

        num = Integer.parseInt(input_num.getText().toString());
        for (i=1; i<=num; i++)
        {
            fact = fact * i;
        }

        bundle.putInt("Factorial", fact);
        Intent intvar = new Intent(MainActivity.this, Activity2.class);
        intvar.putExtras(bundle);
        startActivity(intvar);
    }
});
}</pre>
```

Activity2.java

```
package com.example.slip3a;
import ..

public class Activity2 extends AppCompatActivity {
    TextView result;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_2);
        result = findViewById(R.id.result);
        Intent intvar = getIntent();
        Bundle bundle = intvar.getExtras();
        int val = bundle.getInt("factorial");
        String str = String.valueOf(val);
        result.setText("Factorial is: "+str);
    }
}
```

Slip 3 B

Create android app that plays and audio in the background. Audio will not stop even if you switch to another activity. To stop audio, you need to stop the service.

MainActivity.java

Activity2.java

```
package com.example.slip3b;
import ..

public class Activity2 extends AppCompatActivity {
    Button stop_btn;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_2);

stop_btn = findViewById(R.id.stop_btn);

stop_btn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        stopService(new Intent(Activity2.this,MyService.class));
    }
});
}
```

MyService.java (class)

```
package com.example.slip3b;
public class MyService extends Service {
   MediaPlayer mediaplayr;
    @Nullable
       mediaplayr = MediaPlayer.create(this, R.raw.hasshass);
       mediaplayr.start();
       mediaplayr.setLooping(false);
        super.onDestroy();
       mediaplayr.stop();
```

Q3) Create an Android App, it reads the Students Details (Name, Surname, Class, Gender, Hobbies, Marks) and Display the all information in another activity in table format on click of Submit button

MainActivity.java

```
package com.example.slip4a;
   protected void onCreate(Bundle savedInstanceState) {
       setContentView(R.layout.activity main);
       name input = findViewById(R.id.name input);
        surname input = findViewById(R.id.surname input);
       hobbies input = findViewById(R.id.hobbies input);
       marks input = findViewById(R.id.marks input);
       submit btn = findViewById(R.id.submit btn);
        submit btn.setOnClickListener(new View.OnClickListener() {
                String name = name input.getText().toString().trim();
                String surname = surname input.getText().toString().trim();
               String classs = class input.getText().toString().trim();
                String gender = gender input.getText().toString().trim();
                String hobbies = hobbies input.getText().toString().trim();
                String marks = marks input.getText().toString().trim();
                bundl.putString("name", name);
                bundl.putString("surname", surname);
                bundl.putString("class", classs);
                bundl.putString("gender", gender);
                bundl.putString("hobbies", hobbies);
               bundl.putString("marks", marks);
              Intent intvar = new Intent(MainActivity.this, Activity2.class);
                intvar.putExtras(bundl);
                startActivity(intvar);
```

MainActivity2.java

```
package com.example.slip4a;
public class Activity2 extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
       setContentView(R.layout.activity 2);
       name txt = findViewById(R.id.name txt);
       surname txt = findViewById(R.id.surname txt);
       classs txt = findViewById(R.id.classs txt);
       gender txt = findViewById(R.id.gender txt);
       hobbies txt = findViewById(R.id.hobbies txt);
       marks txt = findViewById(R.id.marks txt);
       Bundle bundl = getIntent().getExtras();
            String name = bundl.getString("name");
            String classs = bundl.getString("class");
            String gender = bundl.getString("gender");
            String hobbies = bundl.getString("hobbies");
            String marks = bundl.getString("marks");
            surname txt.setText(surname);
           marks txt.setText(marks);
```

Q4) Create an Android Application to display satellite view of current location using Google Map.

Q3) Create an Android Application that will change color of the College Name on click of Push Button and change the font size, font style of text view using xml.

```
package com.example.slip5a;
public class MainActivity extends AppCompatActivity {
    TextView text;
        setContentView(R.layout.activity main);
        text = findViewById(R.id.text);
        redbtn = findViewById(R.id.redbtn);
        greenbtn = findViewById(R.id.greenbtn);
        yellowbtn = findViewById(R.id.yellowbtn);
        greenbtn.setOnClickListener(new View.OnClickListener() {
                text.setTextSize(40);
                text.setTextSize(60);
```

```
}
}
```

Q4) Create an Android Application to find the factorial of a number and Display the Result on Alert Box.

```
package com.example.slip5b;
       setContentView(R.layout.activity main);
       inp num = findViewById(R.id.inp num);
        fact btn = findViewById(R.id.fact btn);
        int num =Integer.parseInt(inp_num.getText().toString());
                .setMessage("Factorial of "+num+" is "+fact)
```

Q3) Create a Simple Application that performs Arithmetic Operations. (Use constraint layout)

```
package com.example.slip6a;
   EditText f num, s num;
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       f num = findViewById(R.id.f num);
       s num = findViewById(R.id.s num);
       result = findViewById(R.id.result);
       subtraction btn = findViewById(R.id.subtraction btn);
       multiply btn = findViewById(R.id.multiply btn);
       division btn = findViewById(R.id.division btn);
                int num1 = Integer.parseInt(f num.getText().toString());
                int num2 = Integer.parseInt(s num.getText().toString());
        subtraction btn.setOnClickListener(new View.OnClickListener() {
                int num1 = Integer.parseInt(f num.getText().toString());
       multiply btn.setOnClickListener(new View.OnClickListener() {
                int num1 = Integer.parseInt(f num.getText().toString());
                int num2 = Integer.parseInt(s num.getText().toString());
                int solu = num1 * num2;
```

```
int num1 = Integer.parseInt(f num.getText().toString());
int num2 = Integer.parseInt(s num.getText().toString());
int solu = num1 / num2;
result.setText("Division Is "+solu);
```

Q4) Create an Android Application that sends the Notification on click of the button and Display the notification message on second activity.

Slip 7

Q3) Create an Android Application to accept two numbers and find power and Average. Display the result on the next activity on Button click.

MainActivity.java

```
public class MainActivity extends AppCompatActivity {
   EditText first num, second num;
   protected void onCreate(Bundle savedInstanceState) {
       setContentView(R.layout.activity main);
       first num = findViewById(R.id.first num);
       second num = findViewById(R.id.second num);
                int base = Integer.parseInt(first num.getText().toString());
                int exp = exponent;
               double sum = 0.0, avg = 0.0;
                    --exp;
               String s = String.valueOf(result);
```

```
sum = base + exponent;
avg = sum / 2;
String f = String.valueOf(avg);

Intent intvar = new Intent(MainActivity.this, MainActivity2.class);
    intvar.putExtra("power",s);
    intvar.putExtra("average",f);
    startActivity(intvar);
}
});
}
```

MainActivity2.java

Q4) Create Android Application for performing the following operation on the table

Q3) Create an Android application to demonstrate phone call using Implicit Intent.

```
MainActivity.java
package com.example.phone_call;
import...
public class MainActivity extends AppCompatActivity {
  EditText edittext1;
  Button button1:
@Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState):
     setContentView(R.layout.activity_main);
     edittext1=(EditText)findViewById(R.id.editText1);
     button1=(Button)findViewById(R.id.button1);
     button1.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View arg0) {
          String number=edittext1.getText().toString();
          Intent callIntent = new Intent(Intent.ACTION_CALL);
          callIntent.setData(Uri.parse("tel:"+number));
          startActivity(callIntent);
       }
    });
  @SuppressLint("ResourceType")
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    // Inflate the menu; this adds items to the action bar if it is present.
    getMenuInflater().inflate(R.layout.activity_main, menu);
     return true:
```

Q4) Develop an Android application that create custom Alert Dialog containing Friends Name and onClick of Friend Name Button greet accordingly.

```
MainActivity.java file
package com.example.alertdialog greet;
import...
public class MainActivity extends AppCompatActivity {
  Button closeButton;
  AlertDialog.Builder builder;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     closeButton = (Button) findViewByld(R.id.button);
     builder = new AlertDialog.Builder(this);
 closeButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         //Setting message manually and performing action on button click
               builder.setCancelable(false)
            .setPositiveButton("Isha", new DialogInterface.OnClickListener() {
                 public void onClick(DialogInterface dialog, int id) {
                    dialog.cancel();
                    Toast.makeText(getApplicationContext(),"Hello Isha",
```

```
Toast.LENGTH SHORT).show();
                 }
               })
         .setNegativeButton("Sofiya", new DialogInterface.OnClickListener() {
                 public void onClick(DialogInterface dialog, int id) {
                    dialog.cancel();
                    Toast.makeText(getApplicationContext(),"Hello Sofiya",
                         Toast.LENGTH SHORT).show();
                 }
               })
         .setNeutralButton("Masirah", new DialogInterface.OnClickListener() {
                 public void onClick(DialogInterface dialog, int id) {
                    dialog.cancel();
Toast.makeText(getApplicationContext(),"Hello Masirah",
Toast.LENGTH SHORT).show();
               });
         //Creating dialog box
         AlertDialog alert = builder.create();
         //Setting the title manually
          alert.setTitle("My Custom Alert");
          alert.show();
       }
```

```
});
  }
}
Slip 9
Q3) Design Following Screens using Table Layout. Display the entered text using
Toast.
Main activity file
package com.example.tablelayout;
import...
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
    EditText f name=findViewById(R.id.f name);
     EditText I name=findViewById(R.id.I name);
     EditText address=findViewById(R.id.address);
     EditText ph no=findViewById(R.id.ph no);
     EditText email=findViewByld(R.id.email);
     Button submit=findViewById(R.id.btn submit);
     Button clear=findViewById(R.id.btn clear);
     RadioButton male=findViewById(R.id.male);
     RadioButton female=findViewById(R.id.female);
```

```
submit.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
     String name=f name.getText().toString();
     String name2=I_name.getText().toString();
     String name3=address.getText().toString();
     String name4=ph_no.getText().toString();
     String name5=email.getText().toString();
     String name6=male.getText().toString();
     String name7=female.getText().toString();
    showToast(name);
    showToast(name2);
    showToast(name3);
    showToast(name4);
     showToast(name5);
    showToast(name6);
    showToast(name7);
  }
  private void showToast(String text){
  Toast.makeText(MainActivity.this,text,Toast.LENGTH SHORT).show();
  }
});
```

```
clear.setOnClickListener((View view) -> {
        f name.getText().clear();
        I name.getText().clear();
        address.getText().clear();
        ph no.getText().clear();
        email.getText().clear();
     });
  }
Q4) Create application to send SMS message to a friend. After sending message
display delivery report of message.
Import...
public class MainActivity extends AppCompatActivity {
  private EditText phoneNumberEditText;
  private EditText messageEditText;
  private DeliveryReportReceiver deliveryReportReceiver;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Get references to the UI elements
    phoneNumberEditText = findViewById(R.id.phone_number_edit_text);
    messageEditText = findViewById(R.id.message_edit_text);
    Button sendButton = findViewById(R.id.send_button);
    // Register the delivery report receiver
    deliveryReportReceiver = new DeliveryReportReceiver();
    registerReceiver(deliveryReportReceiver, new IntentFilter("DELIVERED_SMS"));
    // Set a click listener for the send button
    sendButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         // Get the phone number and message from the UI
         String phoneNumber = phoneNumberEditText.getText().toString();
         String message = messageEditText.getText().toString();
```

```
// Create the SMS manager and send the message
         SmsManager smsManager = SmsManager.getDefault();
         Intent deliveryIntent = new Intent("DELIVERED_SMS");
PendingIntent deliveryPendingIntent = PendingIntent.getBroadcast(MainActivity.this, 0,
deliveryIntent, PendingIntent.FLAG_UPDATE_CURRENT);
 smsManager.sendTextMessage(phoneNumber, null, message, null, deliveryPendingIntent);
         // Display a toast message indicating that the message has been sent
         Toast.makeText(MainActivity.this, "Message sent", Toast.LENGTH_SHORT).show();
    });
  @Override
  protected void onDestroy() {
    super.onDestroy();
    // Unregister the delivery report receiver
    unregisterReceiver(deliveryReportReceiver);
  }
  private class DeliveryReportReceiver extends android.content.BroadcastReceiver {
    @Override
    public void onReceive(android.content.Context context, Intent intent) {
       switch (getResultCode()) {
         case RESULT_OK:
           // Display a toast message indicating that the message has been delivered
           Toast.makeText(context, "Message delivered", Toast.LENGTH_SHORT).show();
           break;
         case RESULT_CANCELED:
           // Display a toast message indicating that the message could not be delivered
    Toast.makeText(context, "Message delivery failed", Toast.LENGTH_SHORT).show();
           break:
       }
    }
  }
```

Slip10

Q3) Create an Android Application to perform Zoom In, Zoom Out operation and display Satellite view, on Google Map.

MainActivity.java

```
Import...
public class MainActivity extends AppCompatActivity implements OnMapReadyCallback {
  private static final float DEFAULT_ZOOM = 15f;
  private MapView mapView;
  private GoogleMap googleMap;
  private boolean isSatelliteViewEnabled = false;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    mapView = findViewById(R.id.map_view);
    mapView.onCreate(savedInstanceState);
    mapView.getMapAsync(this);
  }
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.menu_main, menu);
    return true;
  }
  @Override
  public boolean onOptionsItemSelected(MenuItem item) {
    int id = item.getItemId();
    if (id == R.id.action_zoom_in) {
       googleMap.animateCamera(CameraUpdateFactory.zoomIn());
       return true;
    } else if (id == R.id.action zoom out) {
       googleMap.animateCamera(CameraUpdateFactory.zoomOut());
       return true;
    } else if (id == R.id.action_toggle_satellite) {
       if (isSatelliteViewEnabled) {
         googleMap.setMapType(GoogleMap.MAP TYPE NORMAL);
         isSatelliteViewEnabled = false;
       } else {
         googleMap.setMapType(GoogleMap.MAP_TYPE_SATELLITE);
         isSatelliteViewEnabled = true;
       }
```

```
return true:
    }
    return super.onOptionsItemSelected(item);
  @Override
  public void onMapReady(GoogleMap map) {
     googleMap = map;
     googleMap.setMapStyle(MapStyleOptions.loadRawResourceStyle(this,
R.raw.map_style));
     if (googleMap != null) {
       googleMap.setMyLocationEnabled(true);
       googleMap.getUiSettings().setMyLocationButtonEnabled(true);
       LatLng latLng = new LatLng(37.7749, -122.4194);
       CameraPosition cameraPosition = new CameraPosition.Builder()
            .target(latLng)
            .zoom(DEFAULT ZOOM)
            .build();
       googleMap.moveCamera
Q4) Create Application to perform the following operations on table Game (gno,gname, type,
no of players).
i) Update no of players to four where game is Badminton.
ii) Display all the records.
Game.java (java class)
public class Game {
  private int gno;
  private String gname;
  private String type;
  private int no_of_players;
  public Game(int gno, String gname, String type, int no of players) {
     this.gno = gno;
    this.gname = gname;
    this.type = type;
    this.no_of_players = no_of_players;
  }
  public int getGno() {
    return gno;
```

```
public void setGno(int gno) {
    this.gno = gno;
  public String getGname() {
    return gname;
  public void setGname(String gname) {
    this.gname = gname;
  public String getType() {
     return type;
  public void setType(String type) {
    this.type = type;
  public int getNo_of_players() {
     return no_of_players;
  }
  public void setNo_of_players(int no_of_players) {
    this.no_of_players = no_of_players;
MainActivity.java
Import...
public class GameAdapter extends RecyclerView.Adapter<GameAdapter.ViewHolder> {
  private List<Game> games;
  public GameAdapter(List<Game> games) {
     this.games = games;
  @NonNull
  @Override
  public ViewHolder onCreateViewHolder(@NonNull ViewGroup parent, int viewType) {
    View view = LayoutInflater.from(parent.getContext())
         .inflate(R.layout.item_game, parent, false);
    return new ViewHolder(view);
```

```
@Override
  public void onBindViewHolder(@NonNull ViewHolder holder, int position) {
    Game game = games.get(position);
    holder.tvGno.setText(String.valueOf(game.getGno()));
    holder.tvGname.setText(game.getGname());
    holder.tvType.setText(game.getType());
    holder.tvNoOfPlayers.setText(String.valueOf(game.getNo_of_players()));
  @Override
  public int getItemCount() {
    return games.size();
  public static class ViewHolder extends RecyclerView.ViewHolder {
    public TextView tvGno;
    public TextView tvGname;
    public TextView tvType;
    public TextView tvNoOfPlayers;
    public ViewHolder(@NonNull View itemView) {
       super(itemView);
       tvGno = itemView.findViewById(R.id.tv_gno);
       tvGname = itemView.findViewById(R.id.tv_gname);
       tvType = itemView.findViewById(R.id.tv_type);
       tvNoOfPlayers = itemView.findViewById(R.id.tv_no_of_players);
  }
Slip 11
Q3) Create an Android Application that Demonstrate Radio Button
Main activity.java
package com.example.slip11 1;
import ...
public class MainActivity extends AppCompatActivity {
  // These are the global variables
  RadioGroup radioGroup;
  RadioButton rb1,rb2,rb3,rb4,selectedRadioButton;
```

```
Button buttonSubmit;
@Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
    // layout instances
     buttonSubmit = (Button) findViewById(R.id.btnSubmit);
     radioGroup = (RadioGroup) findViewByld(R.id.radioGroup);
     rb1 = (RadioButton) findViewById(R.id.rb1);
     rb2 = (RadioButton) findViewById(R.id.rb2);
     rb3 = (RadioButton) findViewById(R.id.rb3);
     rb4 = (RadioButton) findViewById(R.id.rb4);
       Submit Button
     */
     buttonSubmit.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         //Get the selected RadioButton
          selectedRadioButton = (RadioButton)
findViewById(radioGroup.getCheckedRadioButtonId());
         // get RadioButton text
          String yourVote = selectedRadioButton.getText().toString();
          if (rb1.isChecked()) {
```

```
yourVote += rb1.getText().toString() + "\t TRUE\n";
          } else {
             yourVote += rb1.getText().toString() + "\t FALSE\n";
          }
          if (rb2.isChecked()) {
             yourVote += rb2.getText().toString() + "\t TRUE\n";
          } else {
             yourVote += rb2.getText().toString() + "\t FALSE\n";
          }
          if (rb3.isChecked()) {
             yourVote += rb3.getText().toString() + "\t TRUE\n";
          } else {
             yourVote += rb3.getText().toString() + "\t FALSE\n";
          }
          if (rb4.isChecked()) {
             yourVote += rb4.getText().toString() + "\t TRUE\n";
          } else {
             yourVote += rb4.getText().toString() + "\t FALSE\n";
          }
          // display it as Toast to the user
Toast.makeText(MainActivity.this, "Selected Radio Button is:" + yourVote+ "\n",
Toast.LENGTH LONG).show();
       }
     });
```

```
}
}
Q4) Create an Android Application that Demonstrate ListView and Onclick of List
Display the Toast.
MainActivity.java
package com.example.listview;
import ...
public class MainActivity extends AppCompatActivity {
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    ListView listView=findViewById(R.id.listView);
     ArrayList<String> arrayList= new ArrayList<String>();
    arrayList.add("Sofiya");
    arrayList.add("Isha");
    arrayList.add("Rajas");
    arrayList.add("Aafiya");
    arrayList.add("Masirah");
    arrayList.add("Shruti");
    /*
    Adapter is a bridge to connect with the content with the list view
    ArrayAdapter<String> arrayAdapter=new ArrayAdapter<String>(this,
android.R.layout.simple_list_item_1,arrayList);
    listView.setAdapter(arrayAdapter);
    listView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
       @Override
```

```
public void onItemClick(AdapterView<?> parent, View view, int position,
long id) {
Toast.makeText(MainActivity.this,
"Hello"+arrayList.get(position),Toast.LENGTH SHORT).show();
     });
Slip 12
Q3) Design Following Screens Using RadioButtons & CheckBoxes. Display the
selected text using Toast.
MainAcitivity.java
package com.example.radiobutton;
import ...
public class MainActivity extends AppCompatActivity {
  RadioGroup radioGroup;
  RadioButton selectedRadioButton;
  Button buttonSubmit;
  CheckBox cb1, cb2, cb3, cb4;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    buttonSubmit = (Button) findViewById(R.id.btnSubmit);
    radioGroup = (RadioGroup) findViewById(R.id.radioGroup);
    cb1 = (CheckBox) findViewById(R.id.cb1);
    cb2 = (CheckBox) findViewById(R.id.cb2);
    cb3 = (CheckBox) findViewById(R.id.cb3);
    cb4 = (CheckBox) findViewById(R.id.cb4);
      Submit Button
    buttonSubmit.setOnClickListener(v -> {
      //Get the selected RadioButton
      selectedRadioButton = (RadioButton)
findViewById(radioGroup.getCheckedRadioButtonId());
      // get RadioButton text
      String yourVote = selectedRadioButton.getText().toString();
```

```
String checkBoxChoices = "";
       if (cb1.isChecked()) {
         checkBoxChoices += cb1.getText().toString() + "\t: " +
              "YES\n";
       } else {
         checkBoxChoices += cb1.getText().toString() + "\t: NO\n";
       if (cb2.isChecked()) {
         checkBoxChoices += cb2.getText().toString() + "\t: YES\n";
       } else {
         checkBoxChoices += cb2.getText().toString() + "\t: NO\n";
      if (cb3.isChecked()) {
         checkBoxChoices += cb3.getText().toString() + "\t: YES\n";
         checkBoxChoices += cb3.getText().toString() + "\t: NO\n";
       if (cb4.isChecked()) {
         checkBoxChoices += cb4.getText().toString() + "\t: YES\n";
         checkBoxChoices += cb4.getText().toString() + "\t: NO\n";
       }
      // display it as Toast to the user
       Toast.makeText(MainActivity.this, "Selected Radio Button is:" + yourVote+ "\n
CheckBox Choices: \n "+checkBoxChoices,Toast.LENGTH_LONG).show();
  });
}
```

Q4) Write a program to search a specific location on Google Map.

Slip 13

Q3) Create an Android App with Login Screen. On successful login, gives message go to next Activity (Without Using Database& use Table Layout).

Main activity file

```
package com.example.logindemo;
import ...
public class MainActivity extends AppCompatActivity {
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    EditText et_user=findViewById(R.id.et_user);
    EditText et_pass=findViewById(R.id.et_pass);
    Button bt_okay=findViewById(R.id.bt_okay);
    Button bt_cancel=findViewById(R.id.bt_cancel);
    bt_okay.setOnClickListener(view -> {
      String user=et_user.getText().toString();
      String pass=et_pass.getText().toString();
      if (user.equals("admin")&& pass.equals("admin")) {
         Intent intent = new Intent(MainActivity.this, SecondActivity.class);
        startActivity(intent);
      }
      else {
        Toast.makeText(MainActivity.this, "Login Failed", Toast.LENGTH_SHORT).show();
      }
```

```
});
bt_cancel.setOnClickListener(view -> {
     et_user.getText().clear();
     et pass.getText().clear();
   });
 }
}
MainActivity2.java
package com.example.logindemo;
import android.annotation.SuppressLint;
import android.os.Bundle:
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class SecondActivity extends AppCompatActivity {
  @SuppressLint("SetTextI18n")
  @Override
  protected void onCreate(Bundle savedInstanceState)
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_second);
    getIntent();
     TextView tvResult=findViewById(R.id.tvResult);
    //Toast.makeText(SecondActivity.this, "Login Successful",
Toast.LENGTH_SHORT).show();
    tvResult.setText("Login Successful");
  }
```

- Q4) Create Android application to perform following operations on table Student (Sid, Sname ,phno). Use auto increment for Sid and Perform following Operations.
- a) Add Student and display its information.
- b) Delete Student

Slip 14

Q3) Create Android application to send email with attachment.

Q4) Create an Android application to demonstrates how to use a service to download a file from the Internet on click of Download Button. Once done, the service notifies the activity via a broadcast receiver that the download is complete.

Slip 15

Q3) Design following-add a border to an Android Layout

Q4) Create a Android Application to search a specific location on Google Map.

```
Slip16
```

Q3) Create following Vertical Scroll View Creation in Android.

```
Xml file
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <ScrollView
     android:layout width="wrap content"
```

```
<LinearLayout
```

android:layout width="wrap content"

android:layout height="wrap content">

```
android:layout_height="wrap_content"
       android:orientation="vertical">
<EditText
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text="hello"
         android:textSize="30dp">
       </EditText>
       <Button
         android:layout width="wrap content"
         android:layout height="wrap content">
       </Button>
<EditText
         android:layout width="wrap content"
         android:layout_height="wrap_content"
         android:text="hello"
         android:textSize="30dp">
```

</EditText>

```
<Button
         android:layout_width="wrap_content"
         android:layout_height="wrap_content">
       </Button>
<EditText
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text="hello"
         android:textSize="30dp">
       </EditText>
       <Button
         android:layout width="wrap content"
         android:layout height="wrap content">
       </Button>
<EditText
         android:layout width="wrap content"
         android:layout height="wrap content"
         android:text="hello"
         android:textSize="30dp">
       </EditText>
```

```
<Button
        android:layout_width="wrap_content"
        android:layout_height="wrap_content">
      </Button>
<EditText
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="hello"
        android:textSize="30dp">
      </EditText>
      <Button
        android:layout width="wrap content"
        android:layout height="wrap content">
      </Button>
<EditText
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="hello"
        android:textSize="30dp">
      </EditText>
```

```
<Button
         android:layout width="wrap content"
         android:layout height="wrap content">
       </Button>
<EditText
         android:layout_width="wrap_content"
         android:layout height="wrap content"
         android:text="hello"
         android:textSize="30dp">
       </EditText>
       <Button
         android:layout width="wrap content"
         android:layout height="wrap content">
       </Button>
<EditText
         android:layout_width="wrap_content"
         android:layout height="wrap content"
         android:text="hello"
```

```
android:textSize="30dp">
       </EditText>
       <Button
         android:layout_width="wrap_content"
         android:layout_height="wrap_content">
       </Button>
 <EditText
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:text="hello"
         android:textSize="30dp">
       </EditText>
       <Button
         android:layout_width="wrap_content"
         android:layout height="wrap content">
       </Button>
    </LinearLayout>
  </ScrollView>
</LinearLayout>
```

```
Main activity
package com.example.scrollview;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
  }
Q4) Create an Android Application that Demonstrate TimePickerand display Selected Time on
TextView.
MainActivity.java
package com.example.slip16_timepicker;
import ...
public class MainActivity extends AppCompatActivity {
  TextView textview1;
  TimePicker timepicker;
  Button changetime;
  @Override
```

protected void onCreate(Bundle savedInstanceState) {

```
super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     textview1=(TextView)findViewById(R.id.textView1);
     timepicker=(TimePicker)findViewById(R.id.timePicker);
    //Uncomment the below line of code for 24 hour view
     timepicker.setIs24HourView(true);
     changetime=(Button)findViewById(R.id.button1);
     textview1.setText(getCurrentTime());
   changetime.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
          textview1.setText(getCurrentTime());
     });
  }
  public String getCurrentTime(){
     String currentTime="Current Time:
"+timepicker.getCurrentHour()+":"+timepicker.getCurrentMinute();
     return currentTime;
}
Slip 17
Q3) Create an Android Application to Construct image switcher using setFactory().
MainActivity.java
package com.example.imageswitcher;
import ...
public class MainActivity extends AppCompatActivity {
Integer[]
images={R.drawable.scene,R.drawable.scene2,R.drawable.scene4,R.drawabl
e.scene5,R.drawable.scene6};
```

```
int i=0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
     Button next=findViewById(R.id.next);
     Button prev=findViewById(R.id.prev);
    ImageSwitcher imgsw=findViewById(R.id.imgsw);
    imgsw.setFactory(new ViewSwitcher.ViewFactory() {
       @Override
       public View makeView() {
         ImageView imageView=new ImageView(getApplicationContext());
         imageView.setScaleType(ImageView.ScaleType.FIT CENTER);
         return imageView;
       }
    });
    Animation out= AnimationUtils.loadAnimation(this,
android.R.anim.slide out right);
    Animation in= AnimationUtils.loadAnimation(this,
android.R.anim.slide in left);
    imgsw.setOutAnimation(out);
imgsw.setInAnimation(in);
```

```
next.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
          if(i<images.length){</pre>
            j++;
            imgsw.setImageResource(images[i]);
          }
       }
    });
     prev.setOnClickListener(new View.OnClickListener() {
       @Override
     public void onClick(View view) {
       if(i>0){}
          i--;
          imgsw.setImageResource(images[i]);
       }
     }
    });
}
```

```
Q4) Create an Android Application that Demonstrate ContextMenu.
MainActivity.java
package com.example.imageswitcher;
import ...
public class MainActivity extends AppCompatActivity {
  Integer[]
images={R.drawable.scene,R.drawable.scene2,R.drawable.scene4,R.drawabl
e.scene5,R.drawable.scene6};
 int i=0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button next=findViewById(R.id.next);
    Button prev=findViewById(R.id.prev);
     ImageSwitcher imgsw=findViewById(R.id.imgsw);
    imgsw.setFactory(new ViewSwitcher.ViewFactory() {
       @Override
       public View makeView() {
         ImageView imageView=new ImageView(getApplicationContext());
         imageView.setScaleType(ImageView.ScaleType.FIT CENTER);
         return imageView;
```

```
}
    });
    Animation out= AnimationUtils.loadAnimation(this,
android.R.anim.slide out right);
    Animation in= AnimationUtils.loadAnimation(this,
android.R.anim.slide_in_left);
     imgsw.setOutAnimation(out);
     imgsw.setInAnimation(in);
     next.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
          if(i<images.length){</pre>
            j++;
            imgsw.setImageResource(images[i]);
         }
       }
    });
     prev.setOnClickListener(new View.OnClickListener() {
       @Override
     public void onClick(View view) {
       if(i>0){
          i--;
          imgsw.setImageResource(images[i]);
       }
```

```
}
     });
  }
Slip 18
Q3) Write an Android application to accept two numbers from the user, and displays
them, but reject input if both numbers are greater than 10 and asks for two new
numbers.
Main activity file
package com.example.slip18;
import ...
public class MainActivity extends AppCompatActivity {
  EditText ed1,ed2;
  Button btn_val;
  TextView tv;
  @SuppressLint("SetTextI18n")
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     ed1=findViewById(R.id.ed1);
     ed2=findViewById(R.id.ed2);
     btn val=findViewById(R.id.btn val);
```

tv=findViewById(R.id.tv);

```
btn_val.setOnClickListener(view -> {
       int a=Integer.parseInt(ed1.getText().toString());
       int b=Integer.parseInt(ed2.getText().toString());
       if ((a > 10) || (b > 10))
          ed1.getText().clear();
          ed2.getText().clear();
          tv.setText("Rejected as numbers should be less than 10");
       }
       else{
          tv.setText("Num 1 :\t" + a + "\nNum 2 :\t" + b);
       }
     });
  }
Q4) Write a program to find the specific location of an Android device and display
details of the place like Address line, city with Geocoding.
Slip 19
Q3) Write an Android code to merge given two Array/List
Main activity file:
package com.example.slip19;
import...
public class MainActivity extends AppCompatActivity {
  EditText ed1,ed2,ed3;
```

```
Button btn1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     ed1=findViewById(R.id.ed1);
     ed2=findViewById(R.id.ed2);
     ed3=findViewById(R.id.ed3);
     btn1=findViewById(R.id.btn1);
     btn1.setOnClickListener(view -> {
       String val1=ed1.getText().toString();
       String val2=ed2.getText().toString();
       //String val3=ed3.getText().toString();
       String ans=val1+val2;
       ed3.setText(ans);
    });
  }
}
Q4) Create a Simple calculator. (Use Linear Layout)
MainActivity.java
package com.example.simple calculator;
import ...
```

```
EditText etNum1;
EditText etNum2;
Button btnAdd;
Button btnSub;
Button btnMult;
Button btnDiv;
TextView tvResult;
String oper = "";
/**
* Called when the activity is first created.
*/
@Override
public void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  // find the elements
  etNum1 = (EditText) findViewById(R.id.etNum1);
  etNum2 = (EditText) findViewById(R.id.etNum2);
  btnAdd = (Button) findViewById(R.id.btnAdd);
```

```
btnSub = (Button) findViewById(R.id.btnSub);
  btnMult = (Button) findViewByld(R.id.btnMult);
  btnDiv = (Button) findViewById(R.id.btnDiv);
tvResult = (TextView) findViewById(R.id.tvResult);
  // set a listener
  btnAdd.setOnClickListener(this);
  btnSub.setOnClickListener(this);
  btnMult.setOnClickListener(this);
  btnDiv.setOnClickListener(this);
}
@Override
public void onClick(View v) {
  // TODO Auto-generated method stub
  float num1 = 0;
  float num2 = 0;
  float result = 0;
  // check if the fields are empty
  if (TextUtils.isEmpty(etNum1.getText().toString())
       || TextUtils.isEmpty(etNum2.getText().toString())) {
```

```
return;
    }
    // read EditText and fill variables with numbers
     num1 = Float.parseFloat(etNum1.getText().toString());
     num2 = Float.parseFloat(etNum2.getText().toString());
    // defines the button that has been clicked and performs the
corresponding operation
    // write operation into oper, we will use it later for output
     switch (v.getId()) {
       case R.id.btnAdd:
          oper = "+";
          result = num1 + num2;
          break;
       case R.id.btnSub:
          oper = "-";
          result = num1 - num2;
          break;
       case R.id.btnMult:
          oper = "*";
          result = num1 * num2;
          break;
```

```
case R.id.btnDiv:
          oper = "/";
          result = num1 / num2;
          break;
       default:
          break;
     }
    // form the output line
    tvResult.setText(num1 + " " + oper + " " + num2 + " = " + result);
  }
}
Slip 20
Q3) Write an Android Application to Change the Image Displayed on the Screen
MainActivity.java
package com.example.changeiamge;
import ...
public class MainActivity extends Activity implements
OnCheckedChangeListener {
  RadioGroup group1, group2;
  Button gen;
  ImageView img;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    // TODO Auto-generated method stub
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
```

```
group1 = (RadioGroup) findViewById(R.id.rg1);
 group1.setOnCheckedChangeListener((OnCheckedChangeListener) this);
  group2 = (RadioGroup) findViewByld(R.id.rg2);
 group2.setOnCheckedChangeListener((OnCheckedChangeListener) this);
  img = (ImageView) findViewById(R.id.imageView1);
  // oncheckedChanged function
  gen = (Button) findViewById(R.id.button1);
  gen.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       // TODO Auto-generated method stub
    }
  });
}
@Override
public void onCheckedChanged(RadioGroup group, int checkedId) {
  // TODO Auto-generated method stub
  switch (checkedId) {
  case R.id.radioButton1:
    img.setImageResource(R.drawable.image4);
    break;
  case R.id.radioButton2:
    img.setImageResource(R.drawable.image5);
    break:
  case R.id.radioButton3:
    img.setImageResource(R.drawable.image6);
    break;
  case R.id.radioButton4:
    img.setImageResource(R.drawable.image7);
    break:
  default:
```

```
break;
    }
  }
Q4) Create an Android Application to perform following string operation according to
user selection of radio button.
MainActivity.java
package com.example.stringoperation radiobutton;
import ...
public class MainActivity extends AppCompatActivity {
  // These are the global variables
  RadioGroup radioGroup;
  RadioButton rb1, rb2, rb3, rb4;
  RadioButton selectedRadioButton;
  Button buttonSubmit:
  TextView tvRg3, tvRg1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // layout instances
     buttonSubmit = (Button) findViewById(R.id.btn_submit);
     radioGroup = (RadioGroup) findViewById(R.id.radioGroup);
     rb1 = (RadioButton) findViewById(R.id.rb1);
     rb2 = (RadioButton) findViewById(R.id.rb2);
     rb3 = (RadioButton) findViewById(R.id.rb3);
     rb4 = (RadioButton) findViewById(R.id.rb4);
     tvRg3 = findViewById(R.id.tvRg3);
     tvRg1 = findViewById(R.id.tvRg1);
       Submit Button
```

```
*/
     buttonSubmit.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         //Get the selected RadioButton
          selectedRadioButton = (RadioButton)
findViewById(radioGroup.getCheckedRadioButtonId());
         // get RadioButton text
          String yourVote = selectedRadioButton.getText().toString();
          String radioButtonChoices = "";
         //String Rg3,Rg1;
         if (rb1.isChecked()) {
           radioButtonChoices += tvRg1.getText().toString();
           tvRg3.setText(radioButtonChoices.toUpperCase(Locale.ROOT));
          else {
          if (rb2.isChecked()) {
            radioButtonChoices += tvRg1.getText().toString();
            tvRg3.setText(radioButtonChoices.toLowerCase(Locale.ROOT));
         } else {
         }
         if (rb3.isChecked()) {
            radioButtonChoices += tvRg1.getText().toString();
tvRg3.setText(radioButtonChoices.substring(tvRg1.length()-5,
tvRq1.length()));
```

```
} else {
          if (rb4.isChecked()) {
            radioButtonChoices += tvRg1.getText().toString();
            tvRg3.setText(radioButtonChoices.substring(0,5));
          } else {
    });
}
Slip 21
Q3) Write an Android Program to Demonstrate Date Picker Dialog in Android
MainActivity.java
package example.javatpoint.com.datepicker;
import ...
public class MainActivity extends AppCompatActivity {
  DatePicker picker;
  Button displayDate;
  TextView textview1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     textview1=(TextView)findViewById(R.id.textView1);
```

```
picker=(DatePicker)findViewById(R.id.datePicker);
     displayDate=(Button)findViewById(R.id.button1);
     textview1.setText("Current Date: "+getCurrentDate());
     displayDate.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
         textview1.setText("Change Date: "+getCurrentDate());
       }
    });
  }
  public String getCurrentDate(){
     StringBuilder builder=new StringBuilder();;
     builder.append((picker.getMonth() + 1)+"/");//month is 0 based
     builder.append(picker.getDayOfMonth()+"/");
     builder.append(picker.getYear());
     return builder.toString();
  }
}
```

```
Q4) Create table Game(no,name,type, no of players). Create Application to perform
the following operations.
i) Update no_of_players to four where game is Badminton.
ii) Display all the records.
Slip 22
Q3) Create a Simple Application Which Shows Greeting information to User.
MainActivity.java
package com.example.slip22_q1;
import ...
public class MainActivity extends AppCompatActivity {
   @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     Toast.makeText(MainActivity.this,"Hello, Welcome to this
application", Toast.LENGTH_SHORT).show();
}
Q4) Create an Android Application that Demonstrate GridView and Onclick of Item Display the
Toast.
Main activity file:
package com.example.grid view;
import ...
public class MainActivity extends Activity {
  GridView gridView;
  static final String[] numbers = new String[] {
        "Monday", "Tue", "Wed", "Thur", "Fri",
        "Sat", "Sun",
```

```
"holiday", "week", };
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    gridView = (GridView) findViewById(R.id.gridView1);
    ArrayAdapter<String> adapter = new ArrayAdapter<String>(this,
         android.R.layout.simple list item 1, numbers);
    gridView.setAdapter(adapter);
    gridView.setOnItemClickListener(new OnItemClickListener() {
       @Override
       public void onItemClick(AdapterView<?> parent, View view, int
position, long id) {
        Toast.makeText(getApplicationContext(),((TextView) view).getText(),
Toast.LENGTH LONG).show();
       }
    });
  }
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    // Inflate the menu; this adds items to the action bar if it is present.
```

```
getMenuInflater().inflate(R.menu.activity_main, menu);
      return true;
  }
}
Slip 23
Q3) Write an Android Program to Demonstrate Date Picker Dialog in Android on click of Edit
Text
MainActiviity.java
import ...
public class MainActivity extends AppCompatActivity {
 EditText editTextDate;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   editTextDate = findViewById(R.id.editTextDate);
   editTextDate.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       showDatePickerDialog();
     }
```

```
});
 }
 private void showDatePickerDialog() {
   final Calendar calendar = Calendar.getInstance();
   int year = calendar.get(Calendar.YEAR);
   int month = calendar.get(Calendar.MONTH);
   int dayOfMonth = calendar.get(Calendar.DAY_OF_MONTH);
   DatePickerDialog datePickerDialog = new DatePickerDialog(
       this,
       new DatePickerDialog.OnDateSetListener() {
         @Override
         public void onDateSet(DatePicker view, int year, int month, int dayOfMonth) {
           // Set the selected date to the EditText
           String selectedDate = dayOfMonth + "/" + (month + 1) + "/" + year;
           editTextDate.setText(selectedDate);
         }
       },
       year, month, dayOfMonth);
   datePickerDialog.show();
 }
}
```

```
Q4) Create an Android Application that Demonstrate Custom ListView which shows the BookName and Author Name
```

```
Slip 24
Q3) Create an Android Application that Demonstrate Switch and Toggle Button.
MainActivity.java
import ...
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Switch switchButton = findViewById(R.id.switchButton);
    ToggleButton toggleButton = findViewById(R.id.toggleButton);
    switchButton.setOnCheckedChangeListener(new
CompoundButton.OnCheckedChangeListener() {
       @Override
       public void onCheckedChanged(CompoundButton buttonView, boolean isChecked) {
         if (isChecked) {
           // Switch is ON
           Toast.makeText(MainActivity.this, "Switch is ON",
Toast.LENGTH_SHORT).show();
         } else {
           // Switch is OFF
           Toast.makeText(MainActivity.this, "Switch is OFF",
Toast.LENGTH_SHORT).show();
```

```
}
       }
    });
    toggleButton.setOnCheckedChangeListener(new
CompoundButton.OnCheckedChangeListener() {
       @Override
       public void onCheckedChanged(CompoundButton buttonView, boolean isChecked) {
         if (isChecked) {
           // ToggleButton is ON
           Toast.makeText(MainActivity.this, "ToggleButton is ON",
Toast.LENGTH_SHORT).show();
         } else {
           // ToggleButton is OFF
           Toast.makeText(MainActivity.this, "ToggleButton is OFF",
Toast.LENGTH_SHORT).show();
         }
       }
    });
  }
}
Q4) Create table Company (id, name, address, phno). Create Application for Performing the
following operation on the table.
```

a. Insert New Company Details.

b. Show All the Company Details.

```
Slip 25
Q3) Create an Android Application that Demonstrate RatingBar and Display the
number of stars selected on Toast and TextView.
import ...
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    RatingBar ratingBar = findViewById(R.id.ratingBar);
    final TextView textViewRating = findViewById(R.id.textViewRating);
    ratingBar.setOnRatingBarChangeListener(new RatingBar.OnRatingBarChangeListener() {
       @Override
       public void onRatingChanged(RatingBar ratingBar, float rating, boolean fromUser) {
         // Update TextView with the number of stars selected
         textViewRating.setText("Rating: " + rating);
         // Show a toast with the number of stars selected
         Toast.makeText(MainActivity.this, "Rating: " + rating,
Toast.LENGTH_SHORT).show();
       }
    });
  }
```

Q4) Create Table Employee(Eno, Ename, Designation, Salary). Create Android Application for performing the following operation on the table. (Using SQLite Database)

- i) Insert New Employee Details.
- ii) Display all the Employee details

```
Slip 26
Q3) Create an Android Application to accept a number and display the multiplication
table. (Use table Layout)
import android.os.Bundle;
import android.view.Gravity;
import android.widget.EditText;
import android.widget.TableLayout;
import android.widget.TableRow;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
```

EditText editTextNumber = findViewById(R.id.editTextNumber);

```
TableLayout tableLayout = findViewById(R.id.tableLayout);
   editTextNumber.setOnEditorActionListener((v, actionId, event) -> {
     if (actionId == EditorInfo.IME_ACTION_DONE) {
       // Clear previous table rows if any
       tableLayout.removeAllViews();
       // Get the number entered by the user
       int number = Integer.parseInt(editTextNumber.getText().toString());
       // Generate multiplication table and add rows to TableLayout
       for (int i = 1; i \le 10; i++) {
        TableRow row = new TableRow(MainActivity.this);
         TableRow.LayoutParams layoutParams = new
TableRow.LayoutParams(TableRow.LayoutParams.MATCH_PARENT,
TableRow.LayoutParams.WRAP_CONTENT);
        row.setLayoutParams(layoutParams);
        TextView textViewNumber = new TextView(MainActivity.this);
         textViewNumber.setText(String.valueOf(number));
         textViewNumber.setGravity(Gravity.CENTER);
         textViewNumber.setLayoutParams(new TableRow.LayoutParams(0,
TableRow.LayoutParams.WRAP_CONTENT, 1f));
```

TextView textViewMultiplication = new TextView(MainActivity.this);

```
textViewMultiplication.setText(" x ");
         textViewMultiplication.setGravity(Gravity.CENTER);
         textViewMultiplication.setLayoutParams(new TableRow.LayoutParams(0,
TableRow.LayoutParams.WRAP_CONTENT, 1f));
         TextView textViewResult = new TextView(MainActivity.this);
         textViewResult.setText(String.valueOf(number * i));
         textViewResult.setGravity(Gravity.CENTER);
         textViewResult.setLayoutParams(new TableRow.LayoutParams(0,
TableRow.LayoutParams.WRAP_CONTENT, 1f));
         row.addView(textViewNumber);
         row.addView(textViewMultiplication);
         row.addView(textViewResult);
        tableLayout.addView(row);
       }
       // Return true to indicate that the event has been handled
       return true;
     }
     // Return false if you have not consumed the action
     return false;
   });
```

```
}
}
Q4) Create the following layout using spinner
Slip 27
Q3) Write an Android program to perform Zoom In, Zoom Out operation and display
Hybrid view, on Google Map.
Q4) Construct an Android Application to accept a number and calculate Factorial and Sum of
Digits of a given number using Context Menu.
import ...
public class MainActivity extends AppCompatActivity
 EditText editTextNumber;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   editTextNumber = findViewById(R.id.editTextNumber);
   // Register the EditText for context menu
   registerForContextMenu(editTextNumber);
 }
 @Override
```

```
public void on Create Context Menu (Context Menu menu, View v, Context Menu. Context MenuInfo
menuInfo) {
   super.onCreateContextMenu(menu, v, menuInfo);
   getMenuInflater().inflate(R.menu.context_menu, menu);
 }
 @Override
 public boolean onContextItemSelected(MenuItem item) {
   int id = item.getItemId();
   if (id == R.id.menuFactorial) {
     calculateFactorial();
     return true;
   } else if (id == R.id.menuSumOfDigits) {
     calculateSumOfDigits();
     return true;
   }
   return super.onContextItemSelected(item);
 }
 private void calculateFactorial() {
   String input = Objects.requireNonNull(editTextNumber.getText()).toString().trim();
   if (!input.isEmpty()) {
     int number = Integer.parseInt(input);
     int factorial = 1;
     for (int i = 1; i <= number; i++) {
```

```
factorial *= i;
   }
   displayResult("Factorial: " + factorial);
 }
}
private void calculateSumOfDigits() {
 String input = Objects.requireNonNull(editTextNumber.getText()).toString().trim();
 if (!input.isEmpty()) {
   int number = Integer.parseInt(input);
   int sum = 0;
   while (number > 0) {
     sum += number % 10;
     number /= 10;
   }
   displayResult("Sum of Digits: " + sum);
 }
}
private void displayResult(String result) {
  editTextNumber.setText(result);
```

Slip 28

Q3) create an android application which reads the person, greet message from one activity and display the greet message on another activity on click Button (Use Intent).

Activity2.java

```
package com.example.slipla;
import ...
public class Activity2 extends AppCompatActivity {
    TextView outputtxt;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_2);
        outputtxt = findViewById(R.id.output_txt);
        Intent intvar = getIntent();
        String outmsg = intvar.getStringExtra("intxt");
        outputtxt.setText(outmsg);
    }
}
```

```
Q4) Create custom List View in Android Application
CustomAdapter.java
import android.content.Context;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.ArrayAdapter;
import android.widget.TextView;
import java.util.ArrayList;
public class CustomAdapter extends ArrayAdapter<Item> {
 public CustomAdapter(Context context, ArrayList<Item> items) {
   super(context, 0, items);
 }
 @Override
 public View getView(int position, View convertView, ViewGroup parent) {
   // Get the data item for this position
   Item item = getItem(position);
   // Check if an existing view is being reused, otherwise inflate the view
   if (convertView == null) {
     convertView = LayoutInflater.from(getContext()).inflate(R.layout.list_item, parent, false);
```

```
}
   // Lookup view for data population
   TextView textViewTitle = convertView.findViewById(R.id.textViewTitle);
   TextView textViewDescription = convertView.findViewById(R.id.textViewDescription);
   // Populate the data into the template view using the data object
   textViewTitle.setText(item.getTitle());
   textViewDescription.setText(item.getDescription());
   // Return the completed view to render on screen
   return convertView;
 }
Item.java
public class Item {
 private String title;
 private String description;
 public Item(String title, String description) {
   this.title = title;
   this.description = description;
 public String getTitle() {
```

}

```
return title;
 public String getDescription() {
   return description;
MainActivity.java
import android.os.Bundle;
import android.widget.ListView;
import androidx.appcompat.app.AppCompatActivity;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   // Create some sample data
   ArrayList<Item> items = new ArrayList<>();
   items.add(new Item("Title 1", "Description 1"));
   items.add(new Item("Title 2", "Description 2"));
   items.add(new Item("Title 3", "Description 3"));
```

```
// Create the adapter to convert the array to views
   CustomAdapter adapter = new CustomAdapter(this, items);
   // Attach the adapter to a ListView
   ListView listView = findViewById(R.id.listView);
   listView.setAdapter(adapter);
 }
Slip 29
Q3) Create an Application to accept Movie details like name release year, collection and display the
same information on next activity.
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MovieDetailsActivity extends AppCompatActivity {
 EditText editTextMovieName, editTextReleaseYear, editTextCollection;
 Button buttonSubmit;
 @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_movie_details);
 editTextMovieName = findViewById(R.id.editTextMovieName);
  editTextReleaseYear = findViewById(R.id.editTextReleaseYear);
  editTextCollection = findViewById(R.id.editTextCollection);
 buttonSubmit = findViewById(R.id.buttonSubmit);
 buttonSubmit.setOnClickListener(new View.OnClickListener() {
   @Override
   public void onClick(View v) {
     // Get movie details entered by the user
     String movieName = editTextMovieName.getText().toString();
     int releaseYear = Integer.parseInt(editTextReleaseYear.getText().toString());
     double collection = Double.parseDouble(editTextCollection.getText().toString());
     // Create an Intent to start the next activity
     Intent intent = new Intent(MovieDetailsActivity.this, DisplayMovieDetailsActivity.class);
     // Pass movie details to the next activity using Intent extras
     intent.putExtra("MOVIE_NAME", movieName);
     intent.putExtra("RELEASE_YEAR", releaseYear);
     intent.putExtra("COLLECTION", collection);
```

```
// Start the next activity
       startActivity(intent);
     }
   });
 }
MainActivity2.java
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class DisplayMovieDetailsActivity extends AppCompatActivity {
 TextView textViewMovieName, textViewReleaseYear, textViewCollection;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_display_movie_details);
   textViewMovieName = findViewById(R.id.textViewMovieName);
   textViewReleaseYear = findViewById(R.id.textViewReleaseYear);
   textViewCollection = findViewById(R.id.textViewCollection);
```

```
// Receive movie details passed from the previous activity
   Intent intent = getIntent();
   String movieName = intent.getStringExtra("MOVIE_NAME");
   int releaseYear = intent.getIntExtra("RELEASE_YEAR", 0);
   double collection = intent.getDoubleExtra("COLLECTION", 0.0);
   // Display movie details
   textViewMovieName.setText("Movie Name: " + movieName);
   textViewReleaseYear.setText("Release Year: " + releaseYear);
   textViewCollection.setText("Collection: $" + collection + " million");
 }
Q4) Construct an application to accept a number and calculate palindrome and Reverse of Number
using Menu.
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 EditText editTextNumber;
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
 super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);
 editTextNumber = findViewById(R.id.editTextNumber);
}
@Override
public boolean onCreateOptionsMenu(Menu menu) {
  getMenuInflater().inflate(R.menu.main_menu, menu);
 return true;
@Override
public boolean onOptionsItemSelected(MenuItem item) {
 int id = item.getItemId();
 switch (id) {
   case R.id.menuPalindrome:
     checkPalindrome();
     return true;
   case R.id.menuReverse:
     calculateReverse();
```

```
return true;
 }
 return super.onOptionsItemSelected(item);
}
private void checkPalindrome() {
  String input = editTextNumber.getText().toString().trim();
  if (!input.isEmpty()) {
    int number = Integer.parseInt(input);
    int originalNumber = number;
    int reversedNumber = 0;
   // Reverse the number
    while (number != 0) {
     int digit = number % 10;
     reversedNumber = reversedNumber * 10 + digit;
     number /= 10;
    }
   // Check if the original number is equal to its reverse
    boolean isPalindrome = originalNumber == reversedNumber;
    // Display result
   String result = isPalindrome ? "Palindrome": "Not Palindrome";
```

```
displayResult(result);
 }
}
private void calculateReverse() {
  String input = editTextNumber.getText().toString().trim();
  if (!input.isEmpty()) {
    int number = Integer.parseInt(input);
    int reversedNumber = 0;
   // Reverse the number
   while (number != 0) {
     int digit = number % 10;
     reversedNumber = reversedNumber * 10 + digit;
     number /= 10;
   }
   // Display result
    displayResult("Reverse: " + reversedNumber);
 }
}
private void displayResult(String result) {
 Intent intent = new Intent(MainActivity.this, ResultActivity.class);
  intent.putExtra("RESULT", result);
```

```
startActivity(intent);
 }
}
MainnActivity2.java
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class ResultActivity extends AppCompatActivity {
 TextView textViewResult;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_result);
   textViewResult = findViewById(R.id.textViewResult);
   // Retrieve result from the intent
   String result = getIntent().getStringExtra("RESULT");
   // Display the result
   textViewResult.setText(result);
 }
```

```
}
Slip 30
Q3) Create first activity to accept information like Student first name, middle name, last name, date
of birth, Address, email, and display all information on second activity when user clicks on submit
button.
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  EditText editTextFirstName, editTextMiddleName, editTextLastName, editTextDOB,
editTextAddress, editTextEmail;
  Button buttonSubmit;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
    editTextFirstName = findViewById(R.id.editTextFirstName);
    editTextMiddleName = findViewById(R.id.editTextMiddleName);
    editTextLastName = findViewById(R.id.editTextLastName);
    editTextDOB = findViewById(R.id.editTextDOB);
    editTextAddress = findViewById(R.id.editTextAddress);
    editTextEmail = findViewById(R.id.editTextEmail);
    buttonSubmit = findViewById(R.id.buttonSubmit);
    buttonSubmit.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       // Get student information entered by the user
       String firstName = editTextFirstName.getText().toString();
       String middleName = editTextMiddleName.getText().toString();
       String lastName = editTextLastName.getText().toString();
       String dob = editTextDOB.getText().toString();
       String address = editTextAddress.getText().toString();
       String email = editTextEmail.getText().toString();
       // Create an Intent to start the second activity
```

```
Intent intent = new Intent(MainActivity.this, DisplayInfoActivity.class);
       // Pass student information to the second activity using Intent extras
       intent.putExtra("FIRST_NAME", firstName);
       intent.putExtra("MIDDLE_NAME", middleName);
       intent.putExtra("LAST_NAME", lastName);
       intent.putExtra("DOB", dob);
       intent.putExtra("ADDRESS", address);
       intent.putExtra("EMAIL", email);
       // Start the second activity
       startActivity(intent);
     }
   });
 }
MainActivity2.java
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class DisplayInfoActivity extends AppCompatActivity {
 TextView textViewInfo;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_display_info);
   textViewInfo = findViewById(R.id.textViewInfo);
   // Receive student information passed from the previous activity
   Intent intent = getIntent();
   String firstName = intent.getStringExtra("FIRST_NAME");
   String middleName = intent.getStringExtra("MIDDLE_NAME");
   String lastName = intent.getStringExtra("LAST_NAME");
   String dob = intent.getStringExtra("DOB");
   String address = intent.getStringExtra("ADDRESS");
   String email = intent.getStringExtra("EMAIL");
   // Display the student information
   String info = "Student Information:\n" +
```

```
"First Name: " + firstName + "\n" +
       "Middle Name: " + middleName + "\n" +
       "Last Name: " + lastName + "\n" +
       "Date of Birth: " + dob + "\n" +
       "Address: " + address + "\n" +
       "Email: " + email;
   textViewInfo.setText(info);
Q4) Create table employee(Eno, Ename, Designation, Salary). Create Android application for
performing the following operation on the table (SQLite Database)
i)Insert new employee detail.
ii) Display all employee details.
DatabaseHelper.java
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import java.util.ArrayList;
import java.util.List;
public class DatabaseHelper extends SQLiteOpenHelper {
 private static final int DATABASE_VERSION = 1;
 private static final String DATABASE_NAME = "EmployeeManager";
 private static final String TABLE_EMPLOYEE = "employee";
 private static final String KEY_ENO = "eno";
 private static final String KEY_ENAME = "ename";
 private static final String KEY_DESIGNATION = "designation";
 private static final String KEY_SALARY = "salary";
 public DatabaseHelper(Context context) {
   super(context, DATABASE_NAME, null, DATABASE_VERSION);
 }
 @Override
 public void onCreate(SQLiteDatabase db) {
   String CREATE_EMPLOYEE_TABLE = "CREATE TABLE " + TABLE_EMPLOYEE + "("
       + KEY_ENO + " INTEGER PRIMARY KEY,"
       + KEY_ENAME + " TEXT,"
       + KEY_DESIGNATION + " TEXT,"
       + KEY_SALARY + " REAL" + ")";
```

```
db.execSQL(CREATE_EMPLOYEE_TABLE);
 }
 @Override
 public void on Upgrade (SQLiteDatabase db, int oldVersion, int newVersion) {
   db.execSQL("DROP TABLE IF EXISTS " + TABLE_EMPLOYEE);
   onCreate(db);
 }
 public void addEmployee(Employee employee) {
   SQLiteDatabase db = this.getWritableDatabase();
   ContentValues values = new ContentValues();
   values.put(KEY_ENO, employee.getEno());
   values.put(KEY_ENAME, employee.getEname());
   values.put(KEY_DESIGNATION, employee.getDesignation());
   values.put(KEY_SALARY, employee.getSalary());
   db.insert(TABLE_EMPLOYEE, null, values);
   db.close();
 public List<Employee> getAllEmployees() {
   List<Employee> employeeList = new ArrayList<>();
   String selectQuery = "SELECT * FROM " + TABLE_EMPLOYEE;
   SQLiteDatabase db = this.getWritableDatabase();
   Cursor cursor = db.rawQuery(selectQuery, null);
   if (cursor.moveToFirst()) {
     do {
       Employee employee = new Employee();
       employee.setEno(cursor.getInt(0));
       employee.setEname(cursor.getString(1));
       employee.setDesignation(cursor.getString(2));
       employee.setSalary(cursor.getDouble(3));
       employeeList.add(employee);
     } while (cursor.moveToNext());
   }
   cursor.close();
   return employeeList;
 }
Employee.java
public class Employee {
 private int eno;
 private String ename;
 private String designation;
```

}

```
private double salary;
public Employee() {}
public Employee(int eno, String ename, String designation, double salary) {
  this.eno = eno;
  this.ename = ename;
 this.designation = designation;
 this.salary = salary;
public int getEno() {
  return eno;
public void setEno(int eno) {
  this.eno = eno;
public String getEname() {
  return ename;
public void setEname(String ename) {
 this.ename = ename;
}
public String getDesignation() {
  return designation;
public void setDesignation(String designation) {
  this.designation = designation;
public double getSalary() {
  return salary;
public void setSalary(double salary) {
 this.salary = salary;
```

```
MainActivity.java
import ..
public class MainActivity extends AppCompatActivity {
 TextView textView;
 Button addButton, displayButton;
 DatabaseHelper db;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   textView = findViewById(R.id.textView);
   addButton = findViewById(R.id.addButton);
   displayButton = findViewById(R.id.displayButton);
   db = new DatabaseHelper(this);
   addButton.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       // Insert new employee detail
       db.addEmployee(new Employee(101, "John Doe", "Developer", 50000));
       textView.setText("Employee added successfully!");
     }
   });
   displayButton.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       // Display all employee details
       List<Employee> employeeList = db.getAllEmployees();
       StringBuilder builder = new StringBuilder();
       for (Employee employee: employeeList) {
         builder.append("Employee No: ").append(employee.getEno())
             .append(", Name: ").append(employee.getEname())
             .append(", Designation: ").append(employee.getDesignation())
             .append(", Salary: ").append(employee.getSalary()).append("\n");
       textView.setText(builder.toString());
   });
 }
```