

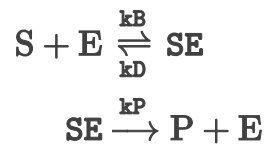
```

1 begin
2   # numerical libraries
3   using Expokit, PROPACK, Arpack, SparseArrays
4   # output and plotting
5   using ProgressLogging, JLD, CairoMakie
6   # modelling and statistics
7   using Catalyst, JumpProcesses, StatsBase, DifferentialEquations
8   using Interpolations
9   # importing local fsp package
10  using Revise
11  local_mod = include("../src/DiscStochSim.jl")
12  using .local_mod.DiscStochSim
13 end

```

Replacing docs for `Main.var"workspace#4".DiscStochSim.FindLowestValuesPercent` :  
 : Union{Tuple{T}, Tuple{Vector{T}, Number}} where T` in module `Main.var"workspa  
 ce#4".DiscStochSim`

rn =



```

1 rn = @reaction_network begin
2   k_B, S + E --> SE
3   k_D, SE --> S + E
4   k_P, SE --> P + E
5 end

```

```
1 model = DiscreteStochasticSystem(rn);
```

def\_params = 0.0:0.01:200.0

```

1 def_params = begin
2   # reaction rates
3   rates = [0.01, 0.1, 0.1];
4   # boundary
5   bounds = (0, 60)  #(lower limit, upper limit)
6   boundary_condition(x) = RectLatticeBoundaryCondition(x, bounds);
7   # time interval and initial values
8   δt = 0.01
9   T = 0:δt:200
10 end

```

```

1 init_fsp_vars = begin
2     global U0 = CartesianIndex(50, 10, 1, 1);
3     global S0 = Set([U0])
4     global S0 = expand!(S0, model, rates, 0.0, boundary_condition, 1);
5     # initial probability vector (only for active states)
6     global p0 = zeros(S0 |> length)
7     global p0[FindElement(U0, S0)] = 1
8 end;

```

fsp\_sim =

```

1 fsp_sim = begin
2
3     # copy initial values
4     pt = copy(p0)
5     St = copy(S0)
6
7     # time stepping loop
8     iter = 1
9     pt = p0
10
11     # variables to store simulation observables
12     size_St = Int.(zeros(length(I))) # system sizes
13     et = zeros(length(I)) # local truncation err
14     sol = []
15
16     @progress for (iter, t) ∈ enumerate(I)
17
18         # expand state space
19         global St, pt = expand!(St, pt, model, rates, t, boundary_condition, 3)
20         global size_St[iter] = length(St)
21         A = MasterEquation(St, model, rates, boundary_condition, t)
22
23         # solve system and normalize (using expokit)
24         global pt = expmv(δt, A, pt)
25
26         # add add states in sparse arrays
27         push!(sol, (St, pt))
28
29         # purge state space
30         St, pt = purge!(St, pt, 3.0)
31         et[iter] = 1.0 - sum(pt)
32         pt ./= sum(pt)
33     end
34
35 end

```

100%

20001×4 adjoint(::Matrix{Float64}) with eltype Float64:

```
49.956  9.95607  1.04393  1.00002
49.914  9.91402  1.08598  1.0
49.8752 9.87521  1.12479  1.0
49.8393 9.83929  1.16071  1.0
49.8059 9.80594  1.19406  1.0
49.7749 9.77491  1.22509  1.0
49.746  9.74596  1.25404  1.0
⋮
47.1873 7.1873  3.8127  1.00004
47.1876 7.18768 3.81232 1.00004
47.1869 7.18964 3.81036 1.00275
47.187  7.18699 3.81301 1.0
47.187  7.18695 3.81305 1.0
47.1873 7.18734 3.81266 1.0
```

```
1 begin
2     sol_mean = map(1:length(I)) do i
3         sum(collect.(Tuple.(sol[i][1]))) .* sol[i][2])
4     end
5     fsp_mean=hcats(sol_mean...)'
6 end
```

```
1 begin
2     u0_integers = [:S => 50, :E => 10, :SE => 1, :P => 1]
3     tspan = (0., 200.)
4     ps = [:kB => 0.01, :kD => 0.1, :kP => 0.1]
5
6     jinput = JumpInputs(rn, u0_integers, tspan, ps)
7     jprob = JumpProblem(jinput)
8     jump_sol = solve(jprob; seed=1234)
9
10    n_trajs = 1000
11    ssa_trajs1=[]
12    @progress for i in 1:n_trajs
13        push!(ssa_trajs1, solve(jprob, SSAS stepper()))
14    end;
15 end
```

100%

(20001-element LinRange{Float64, Int64}:  
0.0, 0.01, 0.02, 0.03, 0.04, 0.05, 0.06, ..., 199.96, 199.97, 199.98, 199.99, 200.0, 51

```
1 uniform_time, ssa_mean = mean_trajectory(ssa_trajs1, 0.0, 200.0, length(I))
```

