

# **Aditya Singh Gajawat**

Game Developer [Gameplay Programmer]

Passionate student Gameplay Programmer with estimated 1.2 years of Unity experience. Proficient in crafting immersive 2D gameplays and transforming ideas into captivating player experiences. Collaborative team player dedicated to continuous learning and staying at the forefront of industry trends. Seeking opportunities to contribute to dynamic game development projects and bring joy to players worldwide.

# **Educational Background**

**Profile Summary** 

- Poornima College of Engineering, Jaipur, Rajasthan Bachelor of Technology Computer Science Engineering 2021 - Present
- Beetles International School, Jaipur, Rajasthan Senior Secondary - 12th Standard 2020 - 2021
  - Attempted IIT Jee Mains 2021
- The Palace School, Jaipur, Rajasthan Secondary - 10th Standard 2018 - 2019
  - Scored 99% in Foundation of IT
  - Scored 90% in Science

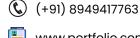
## Certification

- Certified for Two Weeks Internship Program on "Machine Learning-Deep Learning and Its Application".
- · Certified for taking part in Workshops organized during Internship Program.
- Several Udemy Certification related to Game Development & Programming.

# **My Contact**



adityagajawat22@gmail.com



📒 www.portfolio.com



https://www.linkedin.com/in/ adityaqajawat/



**Twitter** 

#### **Hard Skill**

- Programming [ C / C++ / C# ]
- 2D Game Development [Gameplay Programmina]
- Game Engine [ Unity Game Engine ]
- Frontend Website Development

### Soft Skill

- Observation
- **Problem Solving**
- Multi-tasking
- Communication

#### **Hobbies**

- Pixel Art for Game Art/Design
- Video Games & Related Content
- · Participation in GameJams
- Game Modding