



# Aditya Singh Gajawat

Game Developer [Gameplay Programmer]

## My Contact

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📁 Portfolio

🌐 <https://www.linkedin.com/in/adityagajawat/>

🐦 [Twitter](#)

## Hard Skill

- Programming [ C / C++ / C# ]
- 2D Game Development [Gameplay Programming]
- Game Engine [ Unity Game Engine ]
- Frontend Website Development

## Soft Skill

- Observation
- Problem Solving
- Multi-tasking
- Communication

## Hobbies

- Pixel Art for Game Art/Design
- Video Games & Related Content
- Participation in GameJams
- Game Modding

## Profile Summary

Passionate student *Gameplay Programmer* with estimated 1.2 years of Unity experience. Proficient in crafting immersive 2D gameplays and transforming ideas into captivating player experiences. Collaborative team player dedicated to continuous learning and staying at the forefront of industry trends. Seeking opportunities to contribute to dynamic game development projects and bring joy to players worldwide.

## Educational Background

- Poornima College of Engineering, Jaipur, Rajasthan  
*Bachelor of Technology Computer Science Engineering*  
2021 - Present
- Beetles International School, Jaipur, Rajasthan  
*Senior Secondary - 12th Standard*  
2020 - 2021
  - Attempted IIT Jee Mains 2021
- The Palace School, Jaipur, Rajasthan  
*Secondary - 10th Standard*  
2018 - 2019
  - Scored 99% in Foundation of IT
  - Scored 90% in Science

## Certification

- Certified for Two Weeks Internship Program on "Machine Learning-Deep Learning and Its Application".
- Certified for taking part in Workshops organized during Internship Program.
- Several Udemy Certification related to Game Development & Programming.