

# Bluff Game Deployment Guide

---

This guide will help you deploy your bluff game application with a MongoDB database.

## Prerequisites

1. **MongoDB Atlas Account** (Free tier available)
2. **Heroku Account** (Free tier available) or **Railway** or **Render**
3. **GitHub Account** (for code hosting)

## Step 1: Set Up MongoDB Atlas

1. Go to [MongoDB Atlas](#) and create a free account
2. Create a new cluster (M0 Free tier is sufficient)
3. Set up database access:
  - Create a database user with username and password
  - Add your IP address to the IP whitelist (or use 0.0.0.0/0 for all IPs)
4. Get your connection string:
  - Click "Connect" on your cluster
  - Choose "Connect your application"
  - Copy the connection string

## Step 2: Update Environment Variables

Update `backend/config.env` with your MongoDB connection string:

```
MONGODB_URI=mongodb+srv://<username>:  
<password>@<cluster>.mongodb.net/bluff-game?retryWrites=true&w=majority  
PORT=4000  
NODE_ENV=production
```

## Step 3: Deploy Backend

### Option A: Deploy to Heroku

1. Install Heroku CLI and login:

```
npm install -g heroku  
heroku login
```

2. Create a new Heroku app:

```
cd backend
heroku create your-bluff-game-backend
```

### 3. Set environment variables:

```
heroku config:set MONGODB_URI="your-mongodb-connection-string"
heroku config:set NODE_ENV="production"
```

### 4. Deploy:

```
git add .
git commit -m "Add database integration"
git push heroku main
```

## Option B: Deploy to Railway

1. Go to [Railway](#) and connect your GitHub repo
2. Create a new project from your repository
3. Set environment variables in the Railway dashboard
4. Deploy automatically

## Option C: Deploy to Render

1. Go to [Render](#) and create an account
2. Create a new Web Service from your GitHub repo
3. Set environment variables in the Render dashboard
4. Deploy

## Step 4: Update Frontend

Update the API URL in your frontend to point to your deployed backend:

```
// In frontend/src/App.jsx, change:
const API_URL = "https://your-backend-url.herokuapp.com";
```

## Step 5: Deploy Frontend

### Option A: Deploy to Vercel

1. Install Vercel CLI:

```
npm install -g vercel
```

2. Deploy from frontend directory:

```
cd frontend  
vercel
```

### Option B: Deploy to Netlify

1. Go to [Netlify](#) and connect your GitHub repo
2. Set build command: `npm run build`
3. Set publish directory: `dist`
4. Deploy

### Option C: Deploy to GitHub Pages

1. Add to `frontend/package.json`:

```
{  
  "homepage": "https://yourusername.github.io/your-repo-name",  
  "scripts": {  
    "predeploy": "npm run build",  
    "deploy": "gh-pages -d dist"  
  }  
}
```

2. Install gh-pages:

```
npm install --save-dev gh-pages
```

3. Deploy:

```
npm run deploy
```

## Step 6: Test Your Deployment

1. Test creating a room
2. Test joining a room
3. Test the game functionality
4. Verify database persistence

## Environment Variables Reference

## Backend (.env)

- **MONGODB\_URI**: Your MongoDB connection string
- **PORT**: Server port (usually set by hosting platform)
- **NODE\_ENV**: Environment (development/production)

## Frontend

- Update **API\_URL** in **App.jsx** to point to your deployed backend

## Troubleshooting

### Common Issues

1. **CORS Errors**: Make sure your backend CORS settings include your frontend domain
2. **Database Connection**: Verify your MongoDB connection string and network access
3. **Environment Variables**: Ensure all environment variables are set in your hosting platform
4. **Build Errors**: Check that all dependencies are properly installed

### Debugging

1. Check your hosting platform's logs
2. Use MongoDB Atlas dashboard to verify database connections
3. Test API endpoints using tools like Postman

## Security Considerations

1. **Environment Variables**: Never commit sensitive data to your repository
2. **CORS**: Configure CORS to only allow your frontend domain
3. **Database**: Use strong passwords and limit IP access
4. **HTTPS**: Ensure your deployment uses HTTPS

## Monitoring

1. Set up logging for your application
2. Monitor database performance
3. Set up alerts for errors
4. Track user activity and game statistics

## Scaling Considerations

1. **Database**: Consider upgrading MongoDB Atlas plan for more storage/performance
2. **Backend**: Scale your backend service based on traffic
3. **CDN**: Use a CDN for static assets
4. **Load Balancing**: Consider load balancing for high traffic

## Cost Optimization

1. **MongoDB Atlas**: Free tier includes 512MB storage

2. **Heroku:** Free tier available (with limitations)
3. **Vercel/Netlify:** Free tiers available
4. **Monitor Usage:** Keep track of your usage to avoid unexpected charges