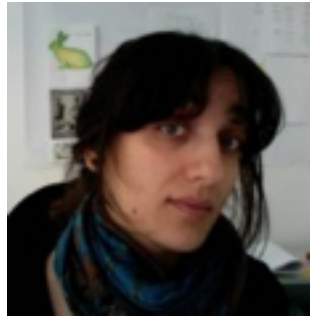




Manno, 17 maggio 2014



Giorgio



Serena



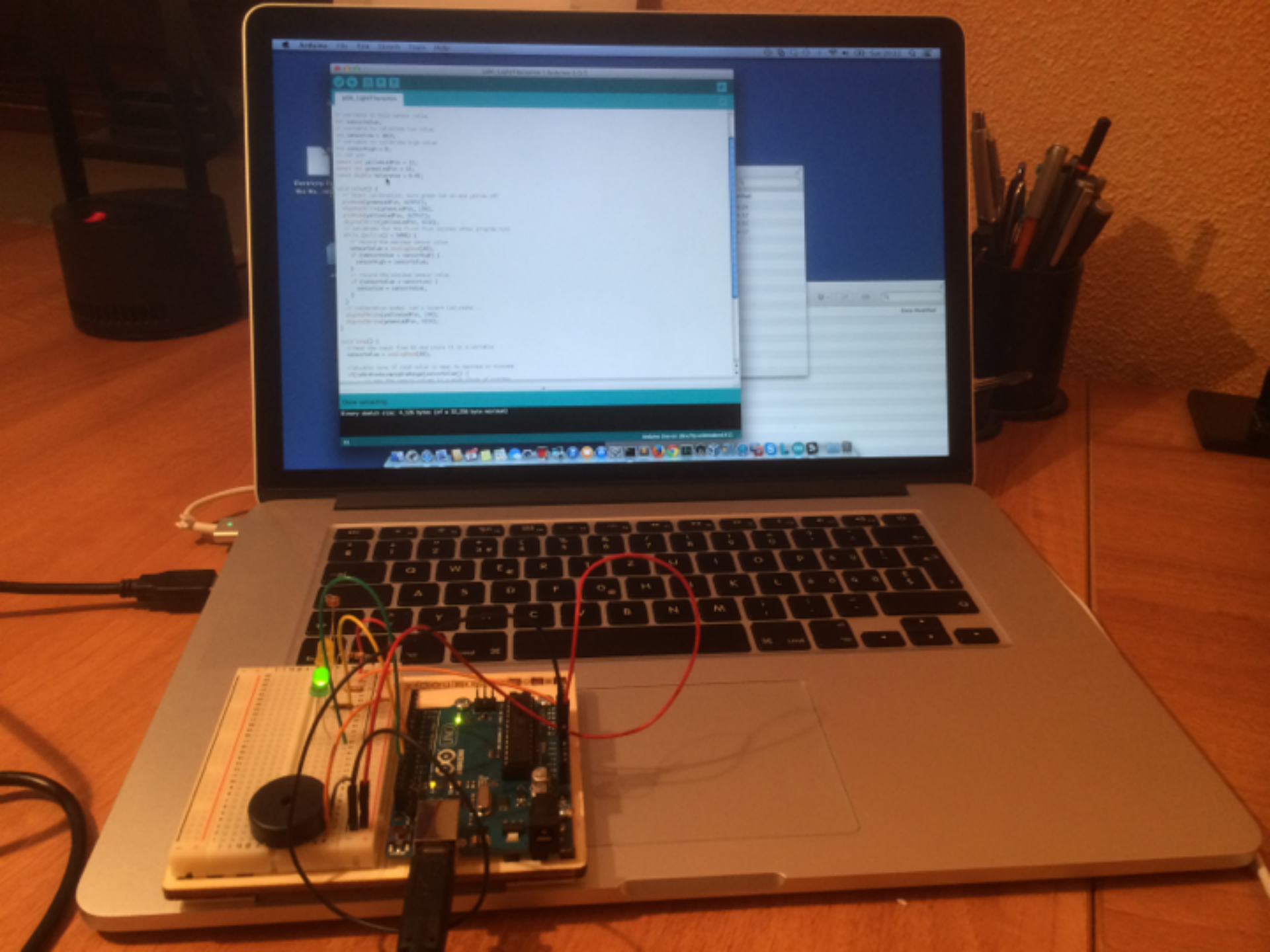
Celestino



Andrea



Gaspar



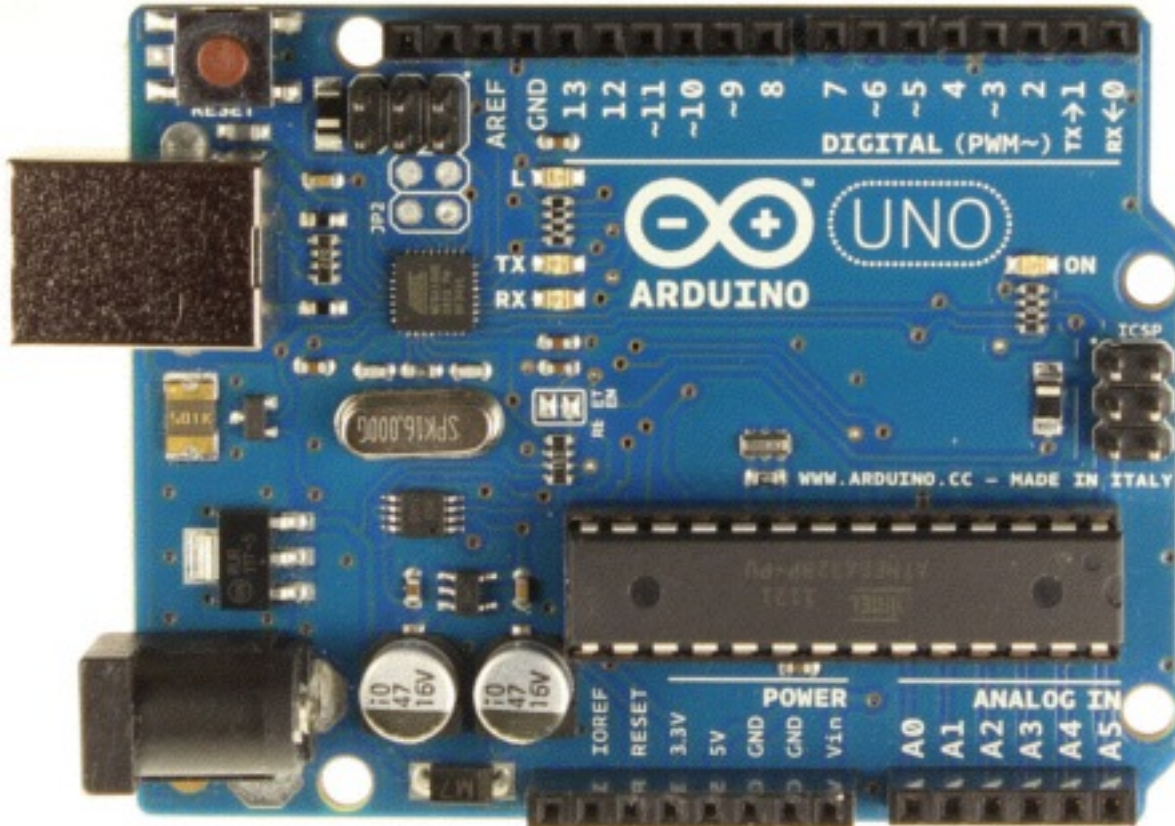
Computers sono....



...ma non solo!



Oggi molti gli apparecchi contengono un microcontroller che esegue un programma (software).



Massimo Banzi

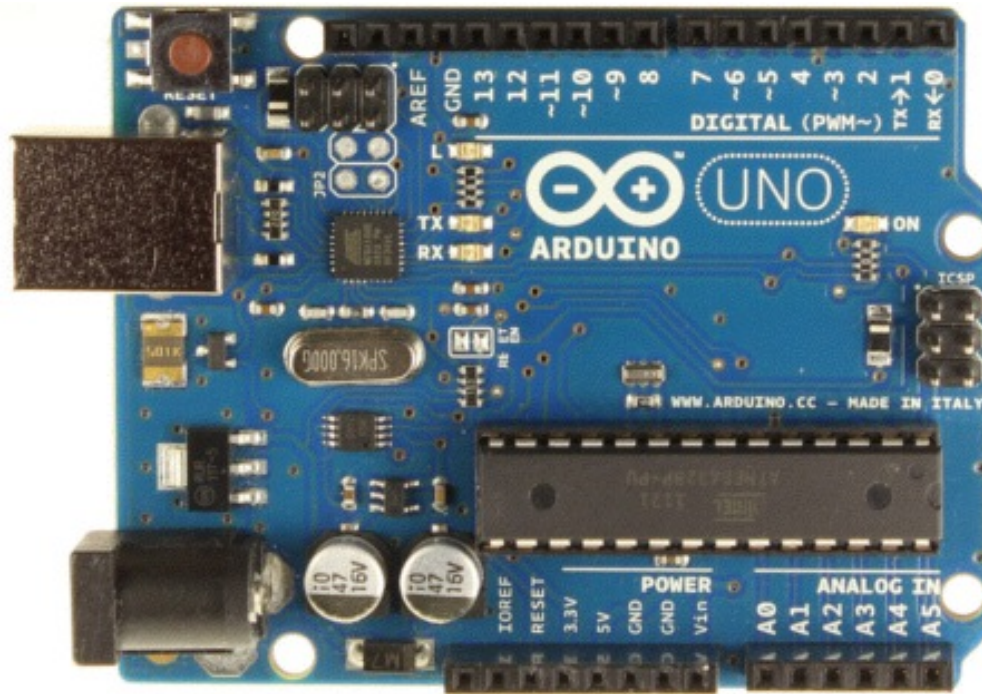


http://it.wikipedia.org/wiki/Open_Source

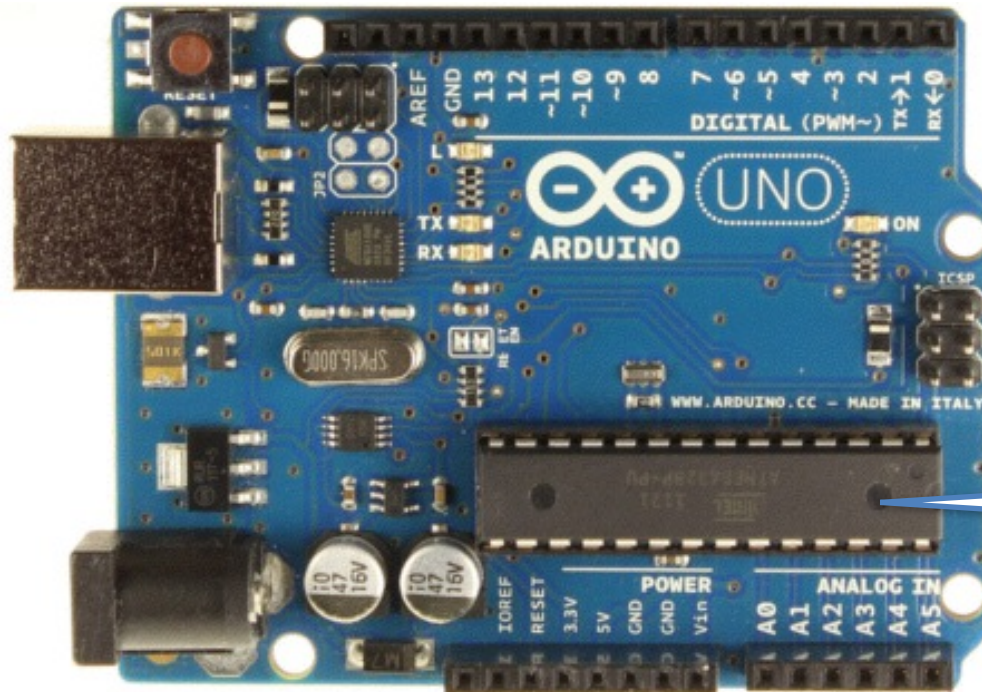
<http://creativecommons.org/licenses/by-sa/3.0/it/>

<http://ated4kids.ch>

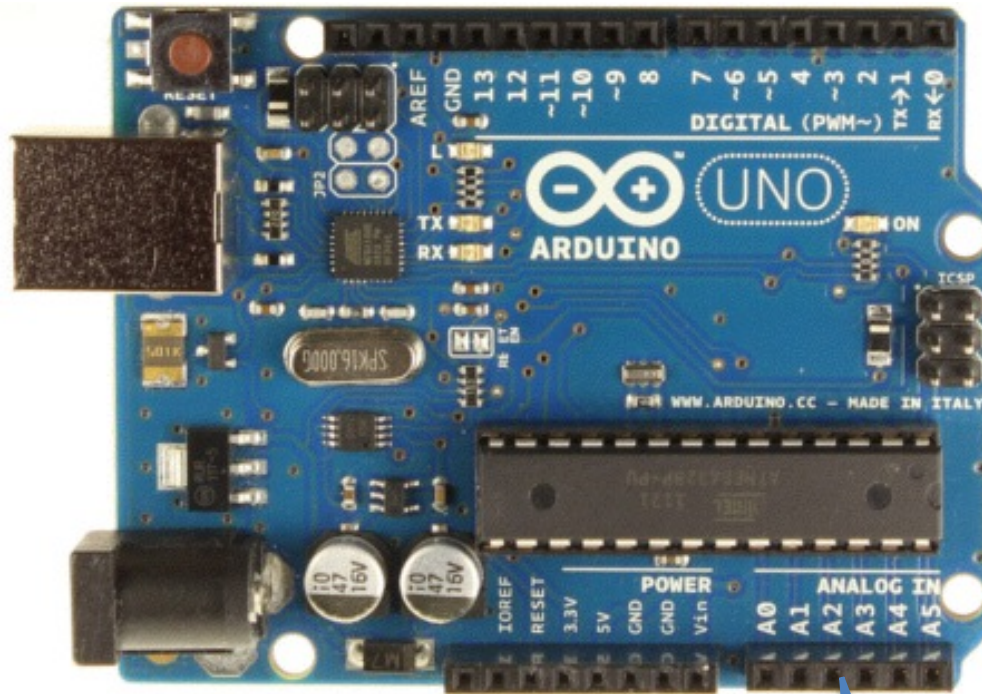
<http://ated4kids.ch>



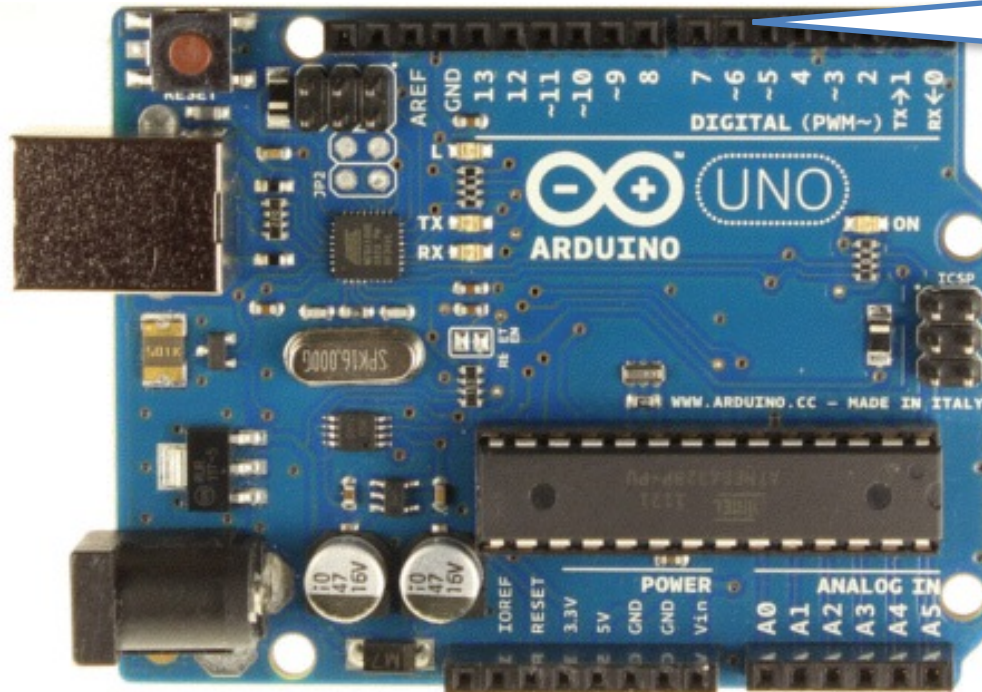
Alimentazione
componenti



Microcontroller

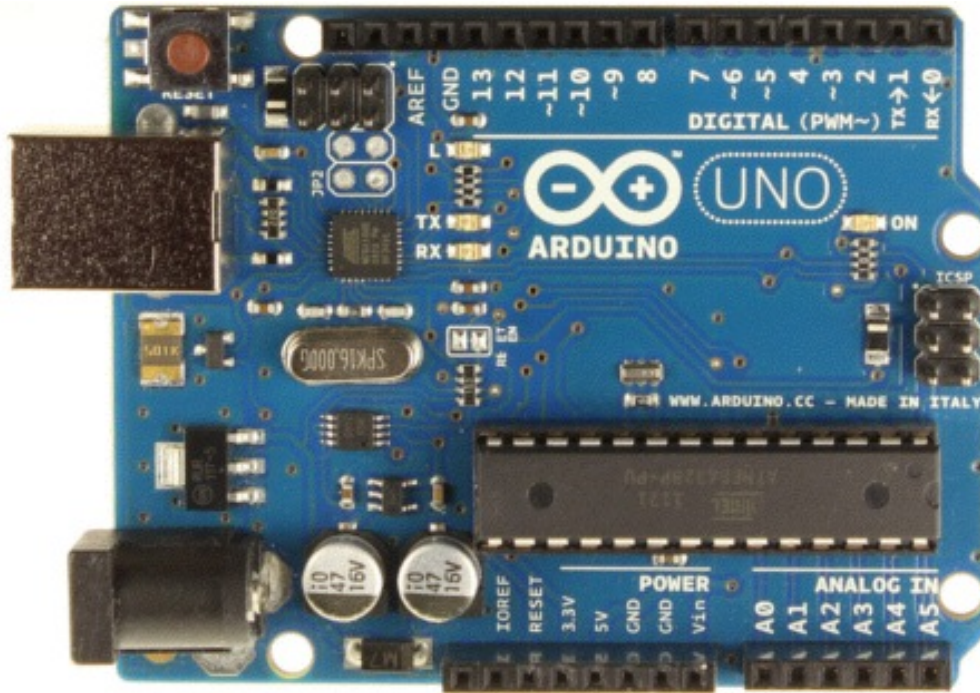


Entrate (Input)
analogiche



Entrate
(Input) e
uscite
(Output)
digitali

USB



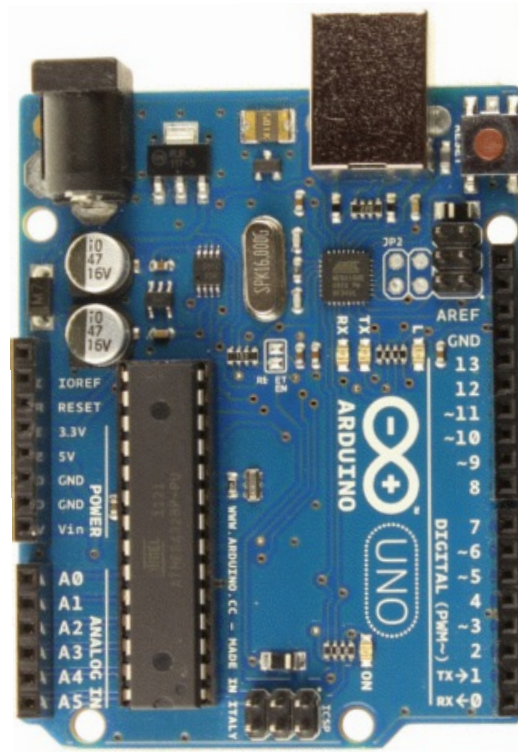
Reset





Sensori
(Input)

+



Software
(Logica)

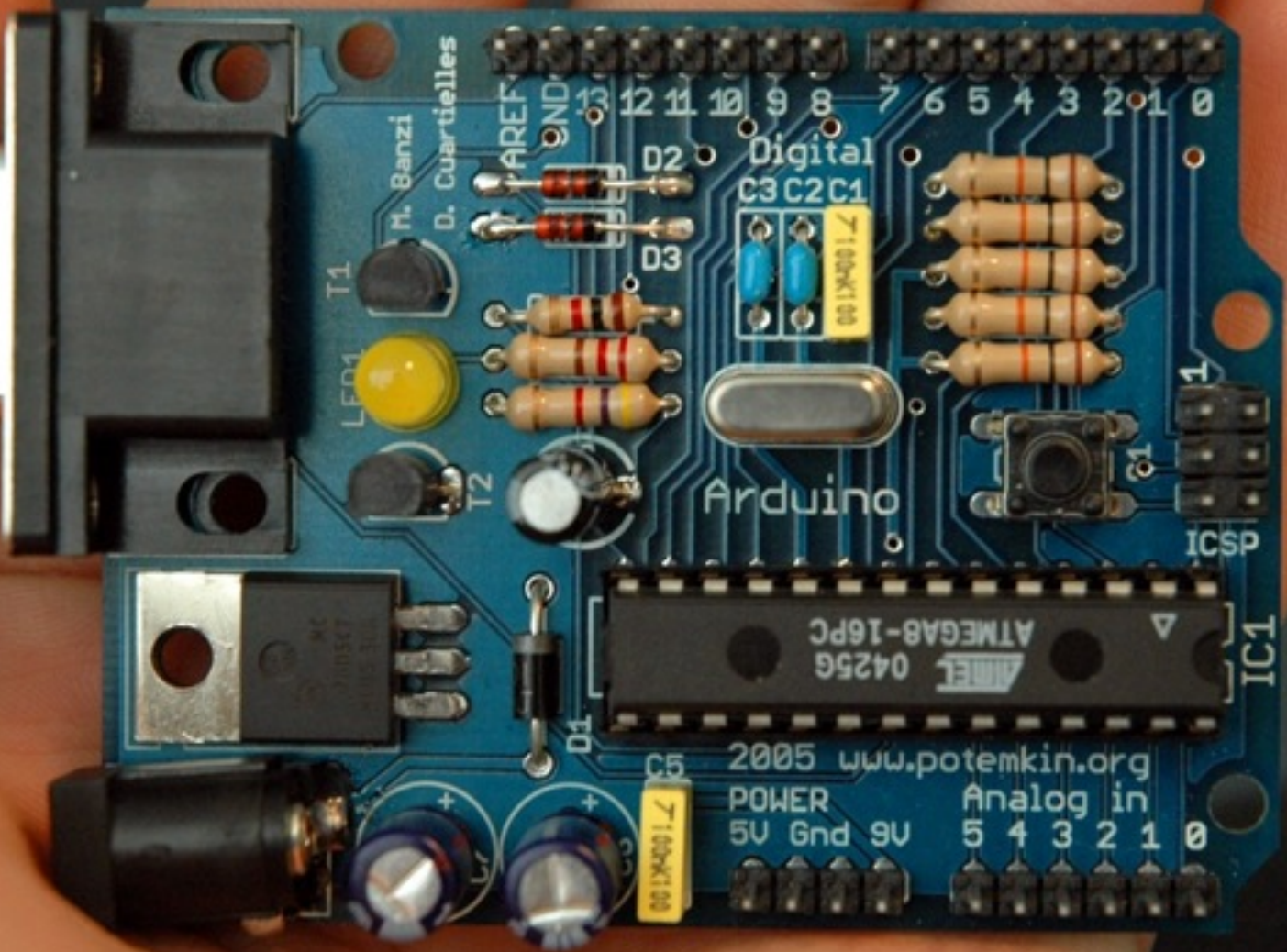
+



Attuatori
(Output)



111.093



2005 www.potemkin.org
POWER Analog in
5V Gnd 9V 5 4 3 2 1 0

Arduino

Digital
C3 C2 C1

H. Banzi
D. Cuartielles

LED1
T1

D2

D3

T2

D1

C5

ICSP

IC1



- 1. Cablaggio elettronico (hardware)**
2. Programmazione (software)
3. Trasferimento del software sull'Arduino e verifica del funzionamento

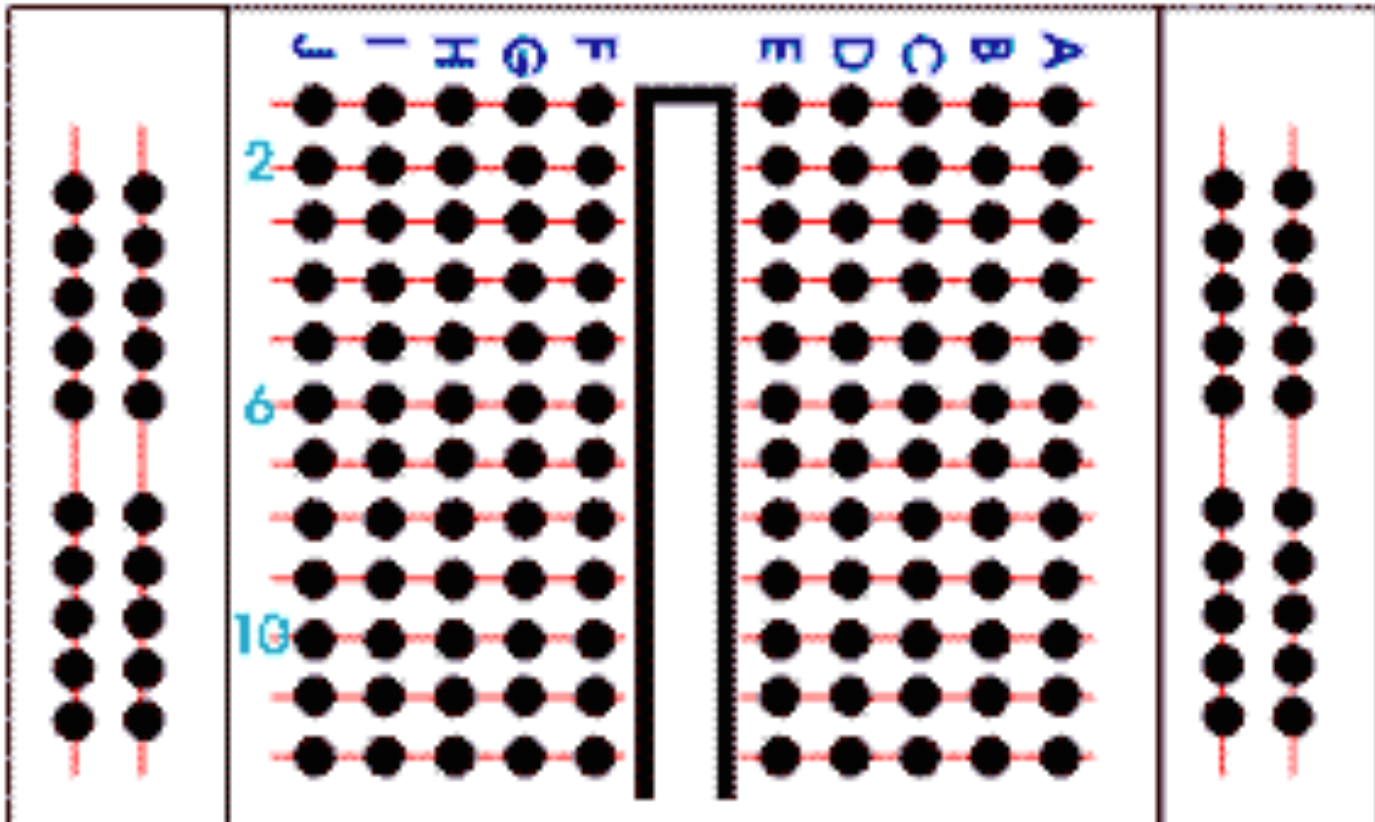
An Arduino Uno R3 microcontroller board is placed on a white breadboard. The board is connected to several components: a black circular buzzer (labeled 'Attuatori: cicalino'), two LEDs (one green and one yellow, labeled 'Attuatori: LED'), and a photoresistor (labeled 'Sensore: fotoresistenza'). The breadboard also contains several resistors. Wires connect the components to the board's pins. The entire setup is on a wooden surface.

Attuatori:
cicalino

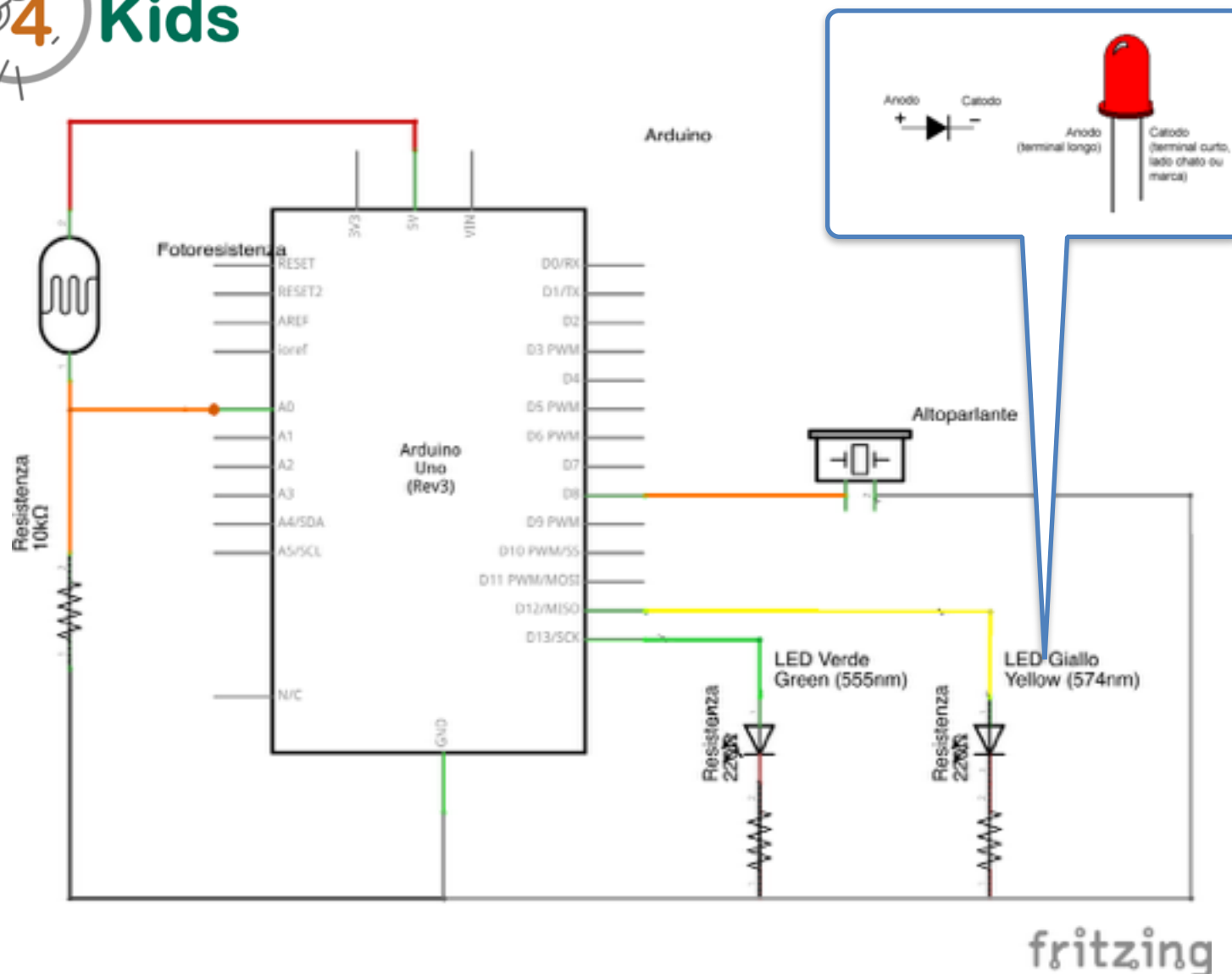
Attuatori:
LED

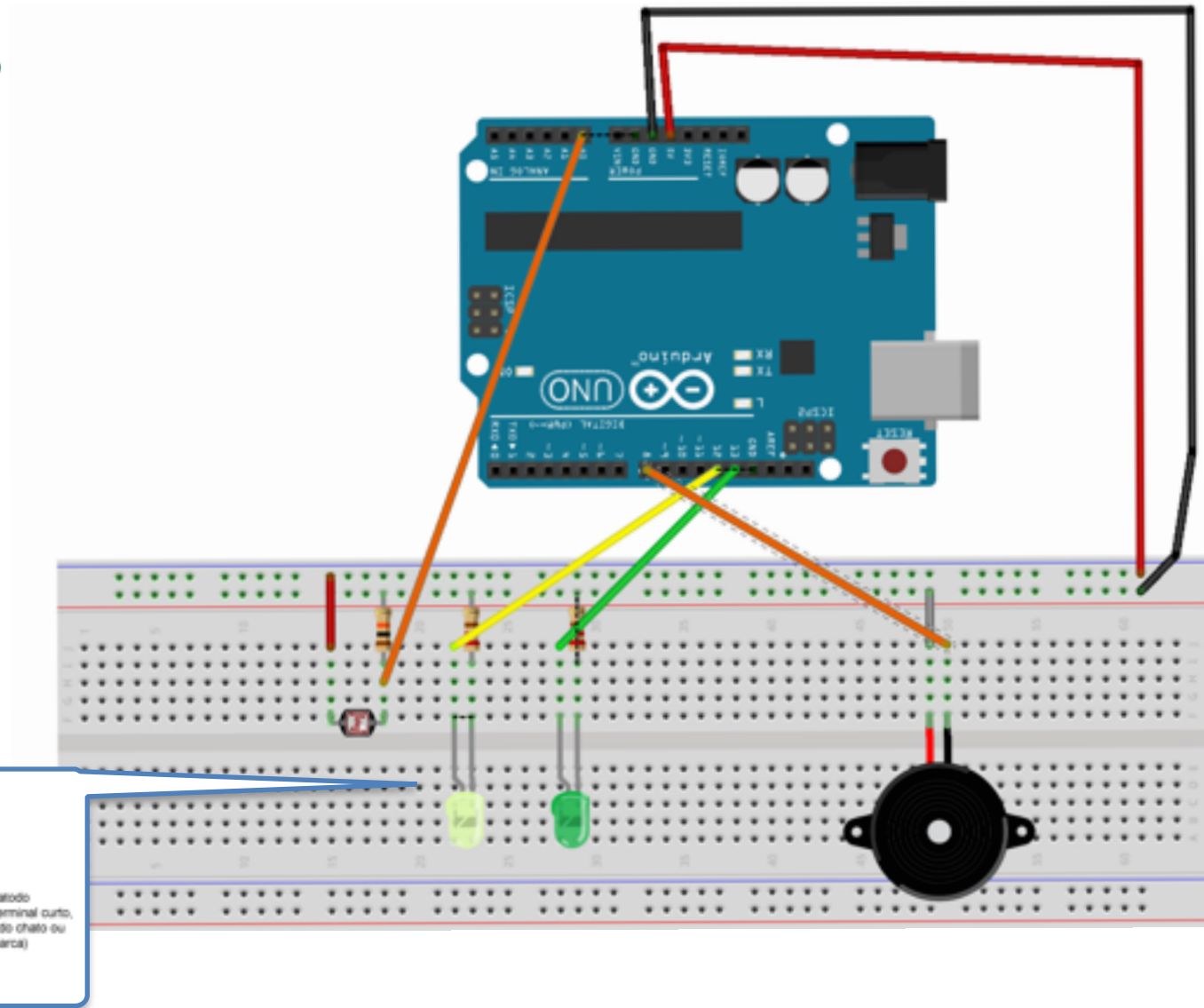
Breadboard

Sensore:
fotoresistenza



Breadboard







1. Cablaggio elettronico (hardware)

2. Programmazione (software)

3. Trasferimento del software sull'Arduino
e verifica del funzionamento



```
void setup() {  
    // Inizio della calibrazione, avvisa con i LED  
    pinMode(PIN_LED_VERDE, OUTPUT);  
    digitalWrite(PIN_LED_VERDE, LOW);  
    pinMode(PIN_LED_GIALLO, OUTPUT);  
    digitalWrite(PIN_LED_GIALLO, HIGH);  
    // calibra per i primi 5 secondi....  
    while (millis() < 5000) {  
        // registra valore massimo del sensore  
        valoreSensore = analogRead(A0);  
        if (valoreSensore > valoreAltoDelSensore) {  
            valoreAltoDelSensore = valoreSensore;  
        }  
        // registra valore minimo del sensore  
        if (valoreSensore < valoreBassoDelSensore) {  
            valoreBassoDelSensore = valoreSensore;  
        }  
    }  
    // calibrazione terminata...  
    digitalWrite(PIN_LED_GIALLO, LOW);  
    digitalWrite(PIN_LED_VERDE, HIGH);  
}
```



```
void loop() {  
  //Leggi il valore del sensore  
  valoreSensore = analogRead(A0);  
  
  //spegni il suono se il valore letto e'  
  //vicino al valore minimo o massimo  
  if(siTrovaInUnIntervalloAccettabile(valoreSensore)) {  
    // mappa il valore letto  
    int x = map(valoreSensore, valoreBassoDelSensore,  
               valoreAltoDelSensore, 50, 4000);  
    // emetti un suono per 20 ms, PIN 8  
    tone(8, x, 20);  
  }  
  
  // aspetta un momento  
  delay(10);  
}
```



1. Cablaggio elettronico (hardware)
2. Programmazione (software)
- 3. Trasferimento del software
sull'Arduino e verifica del
funzionamento**



Verifica e carica
il software su
Arduino tramite
USB

```
p06_LightTheremin | Arduino 1.0.5

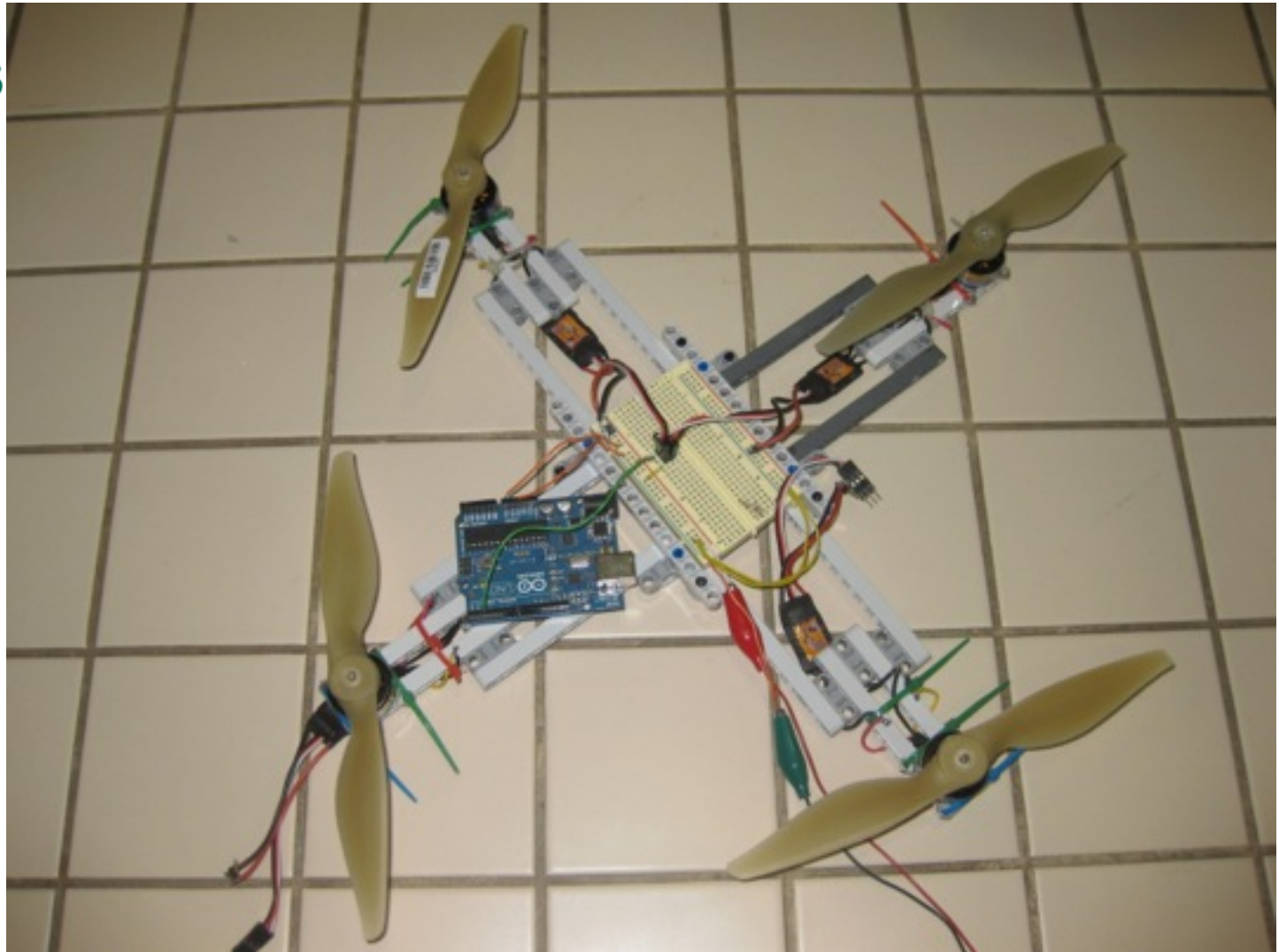
/*
 * based on "Project 6 - Light Theremin" of "Arduino Starter Kit"
 *
 * Original one was created 13 September 2012 by Scott Fitzgerald
 */

// variabile che contiene il valore rilevato dal sensore
int valoreSensore;
// variabile per calibrare il valore basso
int valoreBassoDelSensore = 1023;
// variabile per calibrare il valore alto
int valoreAltoDelSensore = 0;

// LED pin
const int PIN_LED_GIALLO = 12;
const int PIN_LED_VERDE = 13;

const double TOLLERANZA = 0.05;

void setup() {
  // Inizio della calibrazione, avvisa con i LED
  pinMode(PIN_LED_VERDE, OUTPUT);
  digitalWrite(PIN_LED_VERDE, LOW);
  pinMode(PIN_LED_GIALLO, OUTPUT);
  digitalWrite(PIN_LED_GIALLO, HIGH);
  // calibra per i primi 5 secondi....
  while (millis() < 5000) {
    // registra valore massimo del sensore
  }
}
```



<http://dexterindustries.com/blog/2012/03/02/quadrotor-lego-and-arduino/>

<http://ated4kids.ch>



<http://arduino.cc>

<http://fablab.supsi.ch/>

<http://fritzing.org>

<http://s4a.cat> (Scratch per Arduino)