## Hardware assignment

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 ${\it Abstract} \textbf{—} \textbf{In this assignment we have made a Random number generator using shift registers}$ 

## COMPONENTS USED

Component	Value	Quantity
Breadboard		1
Seven Segment Diplay	Common Anode	1
Decoder	7447	1
Flip Flop	7474	2
X-OR Gate	7486	1
555 IC		1
Resistor	1 ΚΩ	1
Capacitor	100 nF	1
Capacitor	10 nF	1
Jumper Wires		

TABLE 0 Components used

## PROCEDURE

- 1) Connect 555 timer
- 2) Connect clock signal of D-Flip flops to the Clock output of 555 timer circuit.
- 3) The next step in the process would be to make the circuitary in such a way that shift registers for using a 4 D-Flip flops (using two 7474 IC's)
- 4) The next connection is XOR gate (7486 IC)
- 5) A,B,C,D of the decoder (7447 IC) is connected with  $Q_0,Q_1,Q_2,Q_3$  respectively

7447	$\bar{a}$	$\bar{b}$	$\bar{c}$	$\bar{d}$	$\bar{e}$	$\bar{f}$	$\bar{g}$
Display	a	b	с	d	е	f	g

Fig. 5. Connection of seven segmented display with decoder

- 6) Final step is to connect the seven segmented display and then connected it with the decoder (7447 IC) according to the table 5 and the figure 5
- 7) All the independent parts should be connected with each other and then connected the power source

## OUTPUT

Output as expected is randomly changing numbers as per the figure 7

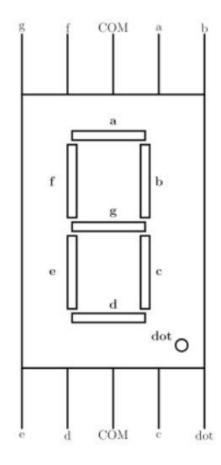


Fig. 5. Seven segmented display

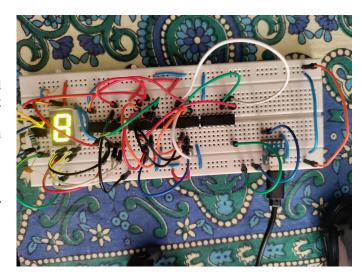


Fig. 7. output