```
PRAC 3:
CLIENT SERVER
SERVER:
import java.io.*;
import java.net.*;
public class MyServer {
public static void main(String[] args){
try{
ServerSocket ss=new ServerSocket(6666);
Socket s=ss.accept();//establishes connection
DataInputStream dis=new DataInputStream(s.getInputStream());
String str=(String)dis.readUTF();
System.out.println("message= "+str);
ss.close();
}catch(Exception e){System.out.println(e);}
}
}
CLIENT:
import java.io.*;
import java.net.*;
public class MyClient {
public static void main(String[] args) {
try{
Socket s=new Socket("localhost",6666);
DataOutputStream dout=new DataOutputStream(s.getOutputStream());
dout.writeUTF("Hello Server");
dout.flush();
dout.close();
s.close();
}catch(Exception e){System.out.println(e);}
}
```

## PRAC 4:

## **MANCHESTER ENCODINNG**

```
CLIENT:
```

```
import java.io.*;
import java.net.*;
import java.util.*;
public class MyClient {
public static void main(String[] args) {
try{
Socket s=new Socket("localhost",6666);
DataOutputStream dout=new DataOutputStream(s.getOutputStream());
Scanner sc = new Scanner(System.in);
System.out.println("enter the data want to send ");
String mystr = sc.nextLine();
char[] ch = new char[mystr.length()];
for(int i = 0;i<mystr.length();i++)</pre>
ch[i] = mystr.charAt(i);
String str = "";
for(int i = 0;i<mystr.length();i++)</pre>
{
if(ch[i]=='1')
str = str.concat("10");
if(ch[i]=='0')
str = str.concat("01");
}
}
System.out.println("Actual String is :-- "+mystr);
System.out.println("Encoded string is :-- "+str);
dout.writeUTF(str);
dout.flush();
```

```
dout.close();
s.close();
sc.close();
}catch(Exception e){System.out.println(e);}
}
SERVER:
import java.io.*;
import java.net.*;
public class MyServer {
public static void main(String[] args){
try{
ServerSocket ss=new ServerSocket(6666);
Socket s=ss.accept();//establishes connection
DataInputStream dis=new DataInputStream(s.getInputStream());
String cstr=(String)dis.readUTF();
char[] ch = new char[cstr.length()];
System.out.println("get "+cstr);
for(int i = 0;i<cstr.length();i++)</pre>
{
ch[i] = cstr.charAt(i);
}
String mystring="";
for(int i=0;i<cstr.length();i=i+2)</pre>
if(ch[i]=='1'\&\&ch[i+1]=='0')
{
mystring = mystring.concat("1");
}
else if(ch[i]=='0'&&ch[i+1]=='1')
mystring = mystring.concat("0");
```

```
}
System.out.println("Encoded string is :-- "+cstr);
System.out.println("Actual String is :-- "+mystring);
ss.close();
}catch(Exception e){System.out.println(e);}
}
}
DIFFERENTIAL MANCHESTOR ENCODING
CLIENT:
import java.io.*;
import java.net.*;
import java.util.*;
public class MyClientDiff {
public static void main(String[] args) {
try{
Socket s=new Socket("localhost",6666);
DataOutputStream dout=new DataOutputStream(s.getOutputStream());
Scanner sc = new Scanner(System.in);
System.out.println("enter the data want to send ");
String mystr = sc.nextLine();
char[] ch = new char[mystr.length()];
for(int i = 0;i<mystr.length();i++)</pre>
ch[i] = mystr.charAt(i);
String str = "";
if(ch[0] == '1'){}
          str = str.concat("10");
}
else{
          str = str.concat("01");
for(int i = 1;i<mystr.length();i++)</pre>
```

```
int curr = str.length()-1;
          char cha = str.charAt(curr);
          if(ch[i] == '1')
          {
            if(cha == '0'){
                    str = str.concat("01");
                    }
            else{
                    str = str.concat("10");
                    }
          }
          else{
                    if(cha == '0'){
                               str = str.concat("10");
                    }
            else{
                    str = str.concat("01");
                    }
          }
}
System.out.println("Actual String is :-- "+mystr);
System.out.println("Encoded string is :-- "+str);
dout.writeUTF(str);
dout.flush();
dout.close();
s.close();
sc.close();
}catch(Exception e){System.out.println(e);}
}
}
SERVER DIFFERENTIAL:
import java.io.*;
import java.net.*;
public class MyServerDiff {
  public static void main(String[] args) {
    try {
```

```
ServerSocket ss = new ServerSocket(6666);
  Socket s = ss.accept();// establishes connection
  DataInputStream dis = new DataInputStream(s.getInputStream());
  String cstr = (String) dis.readUTF();
  char[] ch = new char[cstr.length()];
  System.out.println("get " + cstr);
  for (int i = 0; i < cstr.length(); i++) {
    ch[i] = cstr.charAt(i);
  }
  String mystring = "";
  if (ch[0] == '1' && ch[1] == '0') {
    mystring = mystring.concat("1");
  } else {
    mystring = mystring.concat("0");
  }
  for (int i = 2; i < cstr.length(); i = i + 2) {
    if \ ((ch[i-1] == '0' \ \&\& \ ch[i] == '1') \ | \ | \ (ch[i-1] == '1' \ \&\& \ ch[i] == '0')) \ \{
       mystring = mystring.concat("0");
    } else if ((ch[i - 1] == '0' && ch[i] == '0') | | (ch[i - 1] == '1' && ch[i] == '1')) {
       mystring = mystring.concat("1");
    }
  }
  System.out.println("Encoded string is :-- " + cstr);
  System.out.println("Actual String is :-- " + mystring);
  ss.close();
} catch (Exception e) {
  System.out.println(e);
```

}

}

}

## Prac 5

```
CODE (Bit Stuffing):-
import java.util.*;
public class bit_stuffing
{
public static void main(String[] args)
Scanner sc=new Scanner(System.in);
System.out.print("Enter the message:-");
String d1 = sc.nextLine();
String remaining = new String();
String output=new String();
int counter = 0;
for(int i=0;i<d1.length();i++)</pre>
{
if (d1.charAt(i)!='1' && d1.charAt(i)!='0')
{
System.out.println("Enter valid Binary values");
return;
if(d1.charAt(i) == '1')
counter++;
remaining = remaining + d1.charAt(i);
}
else
remaining = remaining + d1.charAt(i);
counter = 0;
if(counter == 5)
remaining = remaining + '0';
counter = 0;
}
}
System.out.println("Flag--> 01111110");
String new1="|01111110|"+remaining+"|01111110|";
System.out.println("Stuffed data at intermediate site is:");
```

```
for(int k=0;k<=(28+d1.length());k++)
{
System.out.print("-");
}
System.out.println();
System.out.println(" "+new1);
for(int k=0;k<=(28+d1.length());k++)
{
System.out.print("-");
}
System.out.println();
counter=0;
for(int i=0;i<remaining.length();i++)</pre>
{
if(remaining.charAt(i) == '1')
{
counter++;
output = output + remaining.charAt(i);
}
else
{
output = output + remaining.charAt(i);
counter = 0;
}
if(counter == 5)
if((i+2)!=remaining.length())
output = output + remaining.charAt(i+2);
}
else
output=output + '1';
}
i=i+2;
counter = 1;
}
}
System.out.println("Destuffed BIT is: "+output);}
```

```
CODE (CHARACTER STUFFING):-
import java.util.*;
class character_stuffing
{
public static void main(String r[])
Scanner sc=new Scanner(System.in);
System.out.println("Enter number of characters: ");
int n=sc.nextInt();
String in[]=new String[n];
for(int i=0;i<n;i++)
in[i]=sc.next();
}
for(int i= 0;i<n;i++)
if(in[i].equals("dle"))
in[i]="dle dle";
}
}
System.out.println("Transmitted message is: ");
System.out.print(" Hello there! ");
for(int i=0;i<n;i++)
{
System.out.print(in[i]+" ");
System.out.println(" is Character Stuffing ");
}
}
PRAC 6: CRC
// Include headers
#include<stdio.h>
#include<string.h>
// length of the generator polynomial
#define N strlen(gen_poly)
// data to be transmitted and received
char data[28];
// CRC value
```

```
char check_value[28];
// generator polynomial
char gen_poly[10];
// variables
int data_length,i,j;
// function that performs XOR operation
void XOR(){
// if both bits are the same, the output is 0
// if the bits are different the output is {\bf 1}
for(j = 1; j < N; j++)
check_value[j] = (( check_value[j] == gen_poly[j])?'0':'1');
}
// Function to check for errors on the receiver side
void receiver(){
// get the received data
printf("Enter the received data: ");
scanf("%s", data);
printf("\n----\n");
printf("Data received: %s", data);
// Cyclic Redundancy Check
crc();
// Check if the remainder is zero to find the error
for(i=0;(i< N-1) \ \&\& \ (check\_value[i]!='1');i++);
if(i<N-1)
printf("\nError detected\n\n");
else
printf("\nNo error detected\n\n");
void crc(){
// initializing check_value
for(i=0;i<N;i++)
check_value[i]=data[i];
do{
// check if the first bit is 1 and calls XOR function
if(check_value[0]=='1')
XOR();
// Move the bits by 1 position for the next computation
for(j=0;j<N-1;j++)
check_value[j]=check_value[j+1];
```

```
// appending a bit from data
check_value[j]=data[i++];
}while(i<=data_length+N-1);</pre>
// loop until the data ends
}
int main()
// get the data to be transmitted
printf("\nEnter data to be transmitted: ");
scanf("%s",data);
printf("\n Enter the Generating polynomial: ");
// get the generator polynomial
scanf("%s",gen_poly);
// find the length of data
data_length=strlen(data);
// appending n-1 zeros to the data
for(i=data_length;i<data_length+N-1;i++)
data[i]='0';
printf("\n----");
// print the data with padded zeros
printf("\n Data padded with n-1 zeros : %s",data);
printf("\n----");
// Cyclic Redundancy Check
crc();
// print the computed check value
printf("\nCRC or Check value is : %s",check_value);
// Append data with check_value(CRC)
for(i=data_length;i<data_length+N-1;i++)
data[i]=check_value[i-data_length];
printf("\n----");
// printing the final data to be sent
printf("\n Final data to be sent : %s",data);
printf("\n----\n");
// Calling the receiver function to check errors
receiver();
return 0;
```

```
PRAC 7:
CODE: (Stop and Wait for Protocol):
Sender.java
import java.io.*;
import java.net.*;
import java.util.Scanner;
public class Sender extends Thread {
public static void main(String args[])
{
int p = 9000, i, q = 8000;
String h = "localhost";
try
{
Scanner scanner = new Scanner(System.in);
System.out.print("Enter number of frames: ");
int number = scanner.nextInt();
if (number == 0)
System.out.println("No frame is sent");
else
{
Socket s2;
s2 = new Socket(h, q);
DataOutputStream d1 = new
DataOutputStream(s2.getOutputStream());
d1.write(number);
}
String str1;
for (i = 0; i < number; i++)
System.out.print("Enter message : ");
String name = scanner.next();
System.out.println("Frame " + i + " is sent");
Socket s1;
```

s1 = new Socket(h, p + i);

d.writeUTF(name);

DataOutputStream d = new

DataOutputStream(s1.getOutputStream());

```
DataInputStream dd = new DataInputStream(s1.getInputStream());
Integer sss1 = dd.read();
System.out.println("Ack for :" + sss1 + " is received");
}
}catch (Exception ex){System.out.println("ERROR :" + ex);}}}
Receiver.java
import java.io.*;
import java.net.*;
import java.util.*;
public class Receiver extends Thread {
public void run() {
String h = "Serverhost";
int q = 5000;
int i;
try {
ServerSocket ss2;
ss2 = new ServerSocket(8000);
Socket s1 = ss2.accept();
DataInputStream dd1 = new DataInputStream(s1.getInputStream());
Integer i1 = dd1.read();
for (i = 0; i < i1; i++) {
ServerSocket ss1;
ss1 = new ServerSocket(9000 + i);
Socket s = ss1.accept();
DataInputStream dd = new DataInputStream(s.getInputStream());
String sss1 = dd.readUTF();
System.out.println(sss1);
System.out.println("Frame " + i + " received");
Thread.sleep(4000);
DataOutputStream d1 = new
DataOutputStream(s.getOutputStream());
d1.write(i);
System.out.println("ACK sent for " + i);
}
} catch (Exception ex) {
System.out.println("Error" + ex);
}
}
public static void main(String[] args) {
```

```
Receiver r = new Receiver();r.start();}}
PRAC 8:ROUTING
Distance Vector Routing in this program
*/
#include<stdio.h>
struct node
{
unsigned dist[20];
unsigned from[20];
}rt[10];
int main()
int costmat[20][20];
int nodes,i,j,k,count=0;
printf("\nEnter the number of nodes : ");
scanf("%d",&nodes);//Enter the nodes
printf("\nEnter the cost matrix :\n");
for(i=0;i<nodes;i++)
for(j=0;j<nodes;j++)
scanf("%d",&costmat[i][j]);
costmat[i][i]=0;
rt[i].dist[j]=costmat[i][j];//initialise the distance
equal to cost matrix
rt[i].from[j]=j;
}
do
count=0;
for(i=0;i<nodes;i++)//We choose arbitary vertex k and we
calculate the direct distance from the node i to k using the cost
matrix
//and add the distance from k to node j
for(j=0;j<nodes;j++)
for(k=0;k<nodes;k++)
if(rt[i].dist[j] > costmat[i][k] + rt[k].dist[j]) \\
```

```
{//We calculate the minimum distance
rt[i].dist[j] = rt[i].dist[k] + rt[k].dist[j];\\
rt[i].from[j]=k;
count++;
}
}while(count!=0);
for(i=0;i<nodes;i++)
{
printf("\n\ For\ router\ \%d\n",i+1);
for(j=0;j<nodes;j++)
printf("\t\nnode %d via %d Distance %d
",j+1,rt[i].from[j]+1,rt[i].dist[j]);
}
}
printf("\n\n");
}
```