**Future Scope of the app:**

1. Improve UI.
2. **Make it scalable to millions of users.**
3. Add additional features mentioned in the doc.
4. Store data through databases and make it faster.
5. Make the game online for more number of users.
6. Add more authentication features like Google Recaptcha for security purposes.
7. Allow feature to earn money through points.
8. Allow signup via Facebook and Google.
9. Add difficulty levels to the game.
10. Allow live chat feature so that users may communicate with each other and have more fun.
11. Allow users to form teams and play as a team rather than just individuals.
12. Make it multiplatform, compatible with Android, Windows and Mac OS.
13. Allow app to teach through Image and Audio Matching.
14. Add hints to the missions.
15. Call a friend for advice feature to solve a mission.

**Assumptions made:**

1. At least two players are there to play the game.
2. The game is being played offline and there is no need to exchange data through the net.
3. The information stored is local and not on some server.
4. Multiplayer can play using the same device, no need for different devices.
5. Although multiplayers can login but points are calculated based on answers of 2 players only.