Month	Day	Development Plan	Test and Demo Plan
Jan	30	GUI prototype	Showcase GUI Prototype
Feb	6	 Add Network Dialog Open dialog on 'add network' button click 	 User will click 'add network' button, enter the network information. User will try to connect to the network to test the connection
	13	Home UI keep a list of configured networks (configured network list) accept/decline invitation pop-up dialog	 User can set the limit on # of people connected to the network, etc. User can see the list of configured networks on the home screen User can see the invites received
	20	 Contact UI add to networks/remove from networks dialog revoke access button Network UI add/remove friends dialog Settings UI 	 User can see the Contact UI and add or remove networks User can navigate to the Network UI User can add/remove friends
	27	Banner Notifications implement callback functions to listen for messages from server and display a notification	 User can test notifications by pressing button and waiting for notification to appear User can tap notifications which will open app
March	6	WiShareNetworkManager design a scanner to scan for networks in range of a device manager adds networks to the configured network list	 User can then select their network from that list and type in the password User can test Wifi Scanner by comparing scan results to other wifi scanner results
	13	SQLite Database store client contacts and networks in database. Shared preferences for key-value information	User can see their contacts in the app User's preferences will be saved when opening the app
	20	Firebase Server	User will send data messages between devices
April	3	 Integrate Postgres Database Store client phone numbers and tokens Send data messages between devices. 	User can invite friends to join their networks
	10	 Invitation types permanent invitation one-time invitation 	User can select between the two invitation types
	17	 Allow host to revoke add callbacks to listen for revoke data messages Client Analyzer keep track of client data usage display which clients are on networks x,y,z to host 	 User can revoke clients User can see which client is using how much data User can see which client is on which of their networks

