#### **EXPERIMENT NO. 5**

NAME: ADITYA B. KULKARNI REGISTRATION NO: 241070908

**SUBJECT: DAA (LAB)** 

SY BTECH COMPUTER ENGINEERING

#### Aim:

- 1. Task-1: Consider a XYZ courier company. They receive different goods to transport to different cities. Company needs to ship the goods based on their life and value. Goods having less shelf life and high cost shall be shipped earlier. Consider a list of 100 such items and the capacity of a transport vehicle is 200 tons. Implement Algorithms for fractional knapsack problems.
- 2. Task-2: Download books from the website in html, text, doc, and pdf format. Compress these books using Huffman coding technique. Find the compression ratio.

### Theory:

## Fractional Knapsack Problem

The Fractional Knapsack Problem is a variation of the 0/1 knapsack problem, where we are allowed to take fractions of items, rather than requiring that we take an entire item or none at all. This problem is solved using a Greedy Algorithm approach

## **Greedy Approach:**

The Greedy strategy works by selecting items based on their value per unit weight (also called the value density). The steps are as follows:

- 1. Sort the items based on their value per unit weight in decreasing order.
- 2. Start taking items in this order:
  - If the item can fit completely in the remaining knapsack capacity, take it whole.
  - If the item can't fit completely, take as much as you can (fraction of it).

3. Stop when the knapsack is full.

### Algorithm Knapsack:

#### 1.Brute force

```
1. Algorithm Brute force (knapsack.
  fune get mass value (items, capacity):
   n = length (items)
    manuallie = 0
   11 Grenerate all subset of items
    for each dubbet in power-set (items):
       total Weight =0
       total value = 0
      Il calculate total weight & value
      for item in subset:
         if total weight + item weight <= capacity:
             total weight + = item weight
            total value += item value
        elde:
        seemain = capacity - taral weight
        tatalvalue + = item value * (xemain litem weight)
         tatalweight = capacity
         break.
   Il update man value of debot salue is higher
    manualne = man (manualne, teral value)
```

# 2.Greedy Approach

| 2. | Algorithm July Approach (knapsack)   |
|----|--|
| -> |  |
|    | func get man-value (Items, capacity):  |
|    | // sort item based on value to weight votio in desending order   |
|    | item dort (tey = lambda item : item value / item wig   |
|    | total-value = 0  |
|    | CHEALINE MENTY   |
|    | current weight = 0   |
|    | Loren art many ratio & stores , copy at 1)   |
|    | 1/ iterate through the sorted item   |
|    | 0 = interpreted  |
|    | for item in items:   |
|    | if current-weight + item weight = capacity   |
|    | allrent- weight + = item wight.  |
|    | total value += item. value   |
|    | elde:  |
|    | remain = capacity - current-weight   |
|    | total value += item value * ( remain litem.  |
|    | total value += item value * (remain litem wight)   |
| 1  | break.   |
|    | seturn total-value.  |
|    | The state of the s |

### Time complexity knapsack:

#### 1.Brute force

```
1. Time complexity Breute force (knapsack)

Brute force.

It would try all possible combination of items to find maximum value

Time complexity o (2n) => 0(2°)
```

### 2. Greedy Approach

```
2. Jime complexity greedy approach (*napsack)

greedy Approach

docting item takes O (n logn)

iterating the items to calculate total value takes O(n)

overall Jime complexity O(n logn)
```

#### Code:

```
class Item:
    def __init__(self, weight, value):
        self.weight = weight
        self.value = value

def get_max_value(items, capacity):
    # Sort items by value-to-weight ratio in descending order
    items.sort(key=lambda item: item.value / item.weight, reverse=True)
```

```
total value = 0
    current weight = 0
    for item in items:
        if current_weight + item.weight <= capacity:</pre>
            current weight += item.weight
            total_value += item.value
        else:
            remain = capacity - current_weight
            total_value += item.value * (remain / item.weight)
            break
    return total value
# Positive Test Cases
print("Positive Test Cases:")
# Test Case 1: Items fit completely within the capacity
items1 = [Item(50, 200), Item(70, 280), Item(80, 320)]
capacity1 = 200
print("Test 1 value :", get_max_value(items1, capacity1)) # Expected: 800
(all items fit)
# Test Case 2: Fractional selection required
items2 = [Item(100, 500), Item(120, 600), Item(60, 300)]
capacity2 = 200
print("Test 2 value:", get_max_value(items2, capacity2)) # Expected: 1050
(100 + fraction of 120)
# Test Case 3: Items with similar value-to-weight ratios
items3 = [Item(40, 160), Item(60, 240), Item(100, 400)]
capacity3 = 200
print("Test 3 value:", get_max_value(items3, capacity3)) # Expected: 800 (all
items fit)
# Test Case 4: Single item exceeds the capacity
items4 = [Item(300, 1200), Item(50, 200), Item(50, 180)]
capacity4 = 200
print("Test 4 value:", get_max_value(items4, capacity4)) # Expected: 880 (50
+ 50 + fraction of 300)
# Test Case 5: Items with mixed value-to-weight ratios
items5 = [Item(80, 400), Item(100, 200), Item(50, 300)]
capacity5 = 200
print("Test 5 value:", get_max_value(items5, capacity5)) # Expected: 900 (all
items fit)
# Negative Test Cases
```

```
print("\nNegative Test Cases:")
# Test Case 6: Items are too heavy for the capacity
items6 = [Item(250, 500), Item(300, 600), Item(400, 800)]
capacity6 = 200
print("Test 6 value:", get_max_value(items6, capacity6)) # Expected: 400
(fraction of 250)
# Test Case 7: Zero value-to-weight ratio items
items7 = [Item(100, 0), Item(200, 0), Item(50, 0)]
capacity7 = 200
print("Test 7 value:", get_max_value(items7, capacity7)) # Expected: 0 (no
value)
# Test Case 8: Items with low value-to-weight ratios
items8 = [Item(100, 50), Item(150, 70), Item(200, 100)]
capacity8 = 200
print("Test 8 value:", get_max_value(items8, capacity8)) # Expected: 100
(fraction of the best option)
# Test Case 9: All items have the same weight, but different values
items9 = [Item(100, 200), Item(100, 150), Item(100, 100)]
capacity9 = 200
print("Test 9 value:", get_max_value(items9, capacity9)) # Expected: 350 (two
most valuable items)
# Test Case 10: Capacity just fits one of the items
items10 = [Item(200, 500), Item(250, 600), Item(300, 700)]
capacity10 = 200
print("Test 10 value:", get_max_value(items10, capacity10)) # Expected: 500
```

### **Output:**

```
TERMINAL
                     DEBUG CONSOLE
 PS C:\Users\adity\OneDrive\Desktop\DAA lab> & "c:/Users/
Positive Test Cases:
O Test 1 value: 800
  Test 2 value: 1000.0
 Test 3 value: 800
 Test 4 value: 800.0
 Test 5 value: 840.0
 Negative Test Cases:
 Test 6 value: 400.0
 Test 7 value: 0.0
 Test 8 value: 100.0
 Test 9 value: 350.0
 Test 10 value: 500.0
 PS C:\Users\adity\OneDrive\Desktop\DAA lab>
```

#### **Huffman Coding Overview**

Huffman coding is an efficient algorithm for lossless data compression. It assigns variable-length codes to input characters, with shorter codes assigned to more frequent characters. The resulting compressed data can then be stored more efficiently, reducing the overall size.

It is widely used in file compression formats such as ZIP and JPEG, and in network protocols for data transmission.

## • Key Concepts of Huffman Coding

1. Variable-Length Codes: Unlike fixed-length encoding (e.g., ASCII), Huffman coding assigns variable-length codes based on the frequency of each character. More frequent characters are given shorter codes, while less frequent ones get longer codes.

- 2. Prefix Property: Huffman codes have the prefix property, which ensures that no code is a prefix of another. This property allows for unambiguous decoding.
- 3. Greedy Approach: The algorithm uses a greedy strategy to build the optimal code. It selects the two least frequent characters or groups, merges them, and repeats this process until the entire tree is constructed.

## **Algorithm Huffman**

#### 1.Brute Force

| 1. | Algorithm Beute force (Huffman)   |
|----|---|
|    | def calculate frequencies (data):<br>freq = counter (data)<br>seturn freq   |
|    |   |
|    | def generate-all-combinations (freg):   |
|    | 11 will generate huge no of possible<br>combination for large data set  |
|    | pass.   |
|    | def brute force-huffman (data):<br>freq = calculate-frequencies (data)<br>combinations = generate-all-combinations (freq) |
|    | # calulate compression ratio.  Lest-compression-ratio = 0   |
|    | West- true = nam.   |
|    | for tree in combination:  |
|    | # manually calculate completed data   |
|    | return best compression-ratio   |

## 2.Greedy Approach

```
digorith yuedy depresain (Huffman)
import heary
from collections import counter.
 class Node:
    dy init (delf, enar, freq):
      stelf char = chas
      self freg = freg
       out . life = None
       delf. right = None
 def - It - ( delf, other ):
     seturn delf freg < other freg
     generate huffman code (node, erefix = ' codelrar
       node is not Nane
       if node char is None:
          codebook [node char] = prefix
   generate huffman-code (node . Het left, erefin + 'o',
                                       (odebook)
  generate huffman code (node-right, prefix + 11, rodelrook)
return codebook
def compress-data (data):
   root = levild-huffman-tree (data)
  codebook = generate-huffman codes ( 4001)
  oceturn ". join (rodebook Echar) for Char in data)
                         Codebook
 def calculate - compression - ratio (original compressed)
   original-dize = len (original) * 8 # in bits
compressed-dize = len (compressed)
 outurn (original-size - compressed-size) / original size
```

## Time complexity Huffman

### 1.Brute Force

| 1. | Time complexity (Brute force Huffman)    |
|----|--|
| 1. | yenerate all possibble prefix code 0(2°) |
| 2. | calculate compress ratio constant.       |
| 3. | overall time ampleseity 0 (2")           |

## 2. Greedy Approach

| 2. | Time complexity ( to Greedy huffman)          |
|----|---|
| 1. | Build freq table O(n)                         |
| 2. | undert node in que (nlogn)                    |
| 3. | Build Iree o(nlogn)                           |
| 4- | generate code o(n)                            |
|    | The pilling of and above promitted the course |
|    | Jim compenity O(nlogn)                        |
|    |   |

#### Code:

```
import heapq
from collections import Counter

class Node:
    def __init__(self, char, freq):
        self.char = char
        self.freq = freq
        self.left = None
        self.right = None

    def __lt__(self, other):
```

```
return self.freq < other.freq</pre>
def build huffman tree(data):
    # Count frequency of each character
    freq = Counter(data)
    heap = [Node(char, freq) for char, freq in freq.items()]
    heapq.heapify(heap)
    while len(heap) > 1:
        left = heapq.heappop(heap)
        right = heapq.heappop(heap)
        merged = Node(None, left.freq + right.freq)
        merged.left = left
        merged.right = right
        heapq.heappush(heap, merged)
    return heap[0] # Root of the tree
def generate_huffman_codes(node, prefix='', codebook={}):
    if node is not None:
        if node.char is not None:
            codebook[node.char] = prefix
        generate_huffman_codes(node.left, prefix + '0', codebook)
        generate_huffman_codes(node.right, prefix + '1', codebook)
    return codebook
def compress_data(data):
    root = build_huffman_tree(data)
    codebook = generate huffman codes(root)
    return ''.join(codebook[char] for char in data), codebook
def calculate_compression_ratio(original, compressed):
    original_size = len(original) * 8 # in bits
    compressed_size = len(compressed)
    return (original_size - compressed_size) / original size
# Test Cases
# Positive Test Case 1: Typical text
positive_data = "this is an example of huffman coding"
compressed, codebook = compress_data(positive_data)
compression_ratio = calculate_compression_ratio(positive_data, compressed)
print(f"Positive Test Case 1 Compression Ratio: {compression_ratio:.4f}")
# Negative Test Case 1: Empty string (no data to compress)
negative_data = ""
compressed, codebook = compress_data(negative_data) if negative_data else ("",
```

```
compression_ratio = calculate_compression_ratio(negative_data, compressed) if
compressed else 0
print(f"Negative Test Case 1 Compression Ratio: {compression_ratio:.4f}")

# Positive Test Case 2: Single character repeated
positive_data2 = "aaaaa"
compressed2, codebook2 = compress_data(positive_data2)
compression_ratio2 = calculate_compression_ratio(positive_data2, compressed2)
print(f"Positive Test Case 2 Compression Ratio: {compression_ratio2:.4f}")

# Negative Test Case 2: Random data with no repetition
negative_data2 = "abcde12345!@"
compressed2, codebook2 = compress_data(negative_data2)
compression_ratio2 = calculate_compression_ratio(negative_data2, compressed2)
print(f"Negative Test Case 2 Compression_Ratio: {compression_ratio2:.4f}")
```

#### **Output:**

```
OUTPUT TERMINAL DEBUG CONSOLE PROBLEMS PORTS

PS C:\Users\adity\OneDrive\Desktop\DAA lab> & "c:/Users/ad:
ffman_lab.py"

Positive Test Case 1 Compression Ratio: 0.5035
Negative Test Case 1 Compression Ratio: 0.0000
Positive Test Case 2 Compression Ratio: 1.0000
Negative Test Case 2 Compression Ratio: 0.5417

PS C:\Users\adity\OneDrive\Desktop\DAA lab>
```

Conclusion: Hence in this practical we learnt about The Knapsack Problem which is a classical optimization problem where the goal is to maximize the total value of items placed in a knapsack, subject to a weight constraint & Huffman Coding which is an efficient method for lossless data compression. It is used to encode data in such a way that the most frequent characters take up fewer bits, leading to compression.