PUNE INSTITUTE OF COMPUTER TECHNOLOGY

DHANKAWADI, PUNE -43

SCHEDULE OF LAB ASSIGNMENTS

ACADEMIC YEAR: 2023- 2024

Department: Computer Engineering

Class: T.E.

Subject Name: Laboratory Practice-I

Subject code: 310248

Date: 17/07/2023

Semester: I

Examination scheme:

Term Work: 25 Practical: 25

PART I: Systems Programming and Operating System				
Group A (Any Two Assignments from Sr. No. 1 to 3)				
Expt. No.	Problem Statement	Last date for performance		
A1	Design suitable Data structures and implement Pass-I and Pass-II of a two-pass assembler for pseudo-machine. Implementation should consist of a few instructions from each category and few assembler directives. The output of Pass-I (intermediate code file and symbol table) should be input for Pass-II.	14 Aug 2023		
A2	Design suitable data structures and implement Pass-I and Pass-II of a two-pass macro- processor. The output of Pass-I (MNT, MDT and intermediate code file without any macro definitions) should be input for Pass-II.	28 Aug 2023		
	Group B (Any Two Assignments from Sr. No. 4 to 7)			
	(Programming language: C/ C++/ JAVA/ Python)			
B1	Write a program to solve Classical Problems of Synchronization using Mutex and Semaphore.	31 July 2023		
B2	Write a program to simulate CPU Scheduling Algorithms: FCFS, SJF (Preemptive), Priority (Non-Preemptive) and Round Robin (Preemptive).	31 July 2023		
В3	Write a program to simulate Memory placement strategies – best fit, first fit, next fit and worst fit.	11 Sept 2023		
B4	Write a program to simulate Page replacement algorithm.	11 Sept 2023		

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	PART II: Elective I			
(Ar	ny Two assignments from each elective subject are compulsory, all the assignment	ents should be		
	covered among different batch students)			
(P	Internet of Things and Embedded Systems rogramming tools recommended: Raspberry Pi/Arduino Programming; Arduino Interfacing. Other IoT devices)	IDE/Python		
1	Understanding the connectivity of Raspberry-Pi / Adriano with IR sensor. Write an application to detect obstacle and notify user using LEDs.	18 Sept 2023		
2	Understanding the connectivity of Raspberry-Pi /Beagle board circuit with temperature sensor. Write an application to read the environment temperature. If temperature crosses a threshold value, generate alerts using LEDs.	18 Sept 2023		
3	Understanding and connectivity of Raspberry-Pi /Beagle board with camera. Write an application to capture and store the image.	25 Sept 2023		
4	Create a small dashboard application to be deployed on cloud. Different publisher devices can publish their information and interested application can subscribe.	25 Sept 2023		
	Human Computer Interface			
	(Programming tools recommended: GUI in python)			
1	Design a paper prototype for selected Graphical User Interface.	18 Sept 2023		
2	Implement GOMS (Goals, Operators, Methods and Selection rules) modeling technique to model user's behavior in given scenario.	18 Sept 2023		
3	Design a User Interface in Python.	25 Sept 2023		
4	To redesign existing Graphical User Interface with screen complexity.	25 Sept 2023		
	Distributed System			
1	Implementation of Inter-process communication using socket programming: implementing multithreaded echo server.	18 Sept 2023		
2	Implementation of RPC Mechanism.	18 Sept 2023		
3	Simulation of election algorithms (Ring and Bully).	25 Sept 2023		
4	Implementation of Clock Synchronization: a) NTP b) Lamport's clock.	25 Sept 2023		

Subject Coordinator Manish R. Jansari Head, Dept. of Comp. Engg. Dr. G. V. Kale

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