



Term Evaluation (Even) Semester Examination March 2025

Roll no.....

Name of the Course and semester: MCA 4th Semester

Name of the Paper: Advanced Graphics and Visual Computing

Paper Code: TMC 403(2)

Time: 1.5 hour

Maximum Marks: 50

Note:

- (i) Answer all the questions by choosing any one of the sub questions
- (ii) Each question carries 10 marks.
- (iii) Please specify COs against each question.

- Q1. (10 Marks) [CO1]
a. Write down the necessary steps for the Bresenham's line Algorithm.
OR
b. Design a program in C for Bresenham's Circle algorithm. [CO1]
- Q2. (10 Marks) [CO1]
a. Explain 3D Translation with the help of matrix representations.
OR
b. Perform a 45-degree rotation of a triangle A (0, 0), B (1, 1) and C (5, 2).
(i) About the origin
(ii) About the point p (-1, -1) [CO1]
- Q3. (10 Marks) [CO1]
a. Explain Composite Transformation with the help of matrix in details
OR
b. Design and implement the Boundary-Fill Algorithm in C Programming. [CO2]
- Q4. (10 Marks) [CO2]
a. Define line clipping? Design a program in C for Liang Barsky Algorithm.
OR
b. Write down the necessary steps for Cohen Sutherland Algorithm. [CO2]
- Q5. (10 Marks) [CO2]
a. Explain Parallel & Perspective projection.
OR
b. Define projection? Differentiate Orthographic projections, Perspective projections and Stereographic projections in details. [CO2]