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Roll No.

TCS-601

**B. TECH. (CS) (SIXTH SEMESTER)
END SEMESTER**

EXAMINATION, June, 2023

COMPILER DESIGN

Time : Three Hours

Maximum Marks : 100

- Note :** (i) All questions are compulsory.
(ii) Answer any *two* sub-questions among (a), (b) and (c) in each main question.
(iii) Total marks in each main question are **twenty**.
(iv) Each sub-question carries 10 marks.

1. (a) What do you understand by the phases of a Compiler ? Explain the action taken by every phase of compiler for the given source code to convert from high level to target code. (CO1)

$a = x + y * z;$

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- (b) Explain input buffering. Why do we need two buffer schemes over one buffer scheme ? Justify your answer by taking a suitable example. (CO1)
- (c) Illustrate LEX structure. Design a LEX program to recognize the keywords, integer number, floating point number and valid identifier. (CO1)
2. (a) Consider the following grammar : (CO2)
- $$E \rightarrow E + T / T$$
- $$T \rightarrow T * F / F$$
- $$F \rightarrow (E) / a / b$$
- Construct the LL(1) parsing table for the above grammar.
- (b) Explain the following grammars with an appropriate example by listing the problems associated with the following grammars. (CO2)
- (i) Ambiguous grammar
 - (ii) Left recursive grammar
 - (iii) Left factoring/Non deterministic grammar

- (c) Consider the following grammar : (CO2)

$$S \rightarrow BB$$

$$B \rightarrow aB/b$$

To check whether the given grammar is LR(0) or not.

3. (a) Write a short note on the S-attributed and L-attributed SDT with an appropriate example.
- (b) What do you mean by SDT ? Consider the following SDT (Syntax-Directed Translation) schemes.

Productions	Semantic rules
$E \rightarrow E_1 + T$	$\{E. Val = E_1. Val + T. Val; \}$
$E \rightarrow T$	$\{E. Val = T. Val; \}$
$T \rightarrow T_1 * F$	$\{T. Val = T_1. Val * F. Val; \}$
$T \rightarrow F$	$\{T. Val = F. Val; \}$
$F \rightarrow num$	$\{F. Val = num.lexVal; \}$

Using the above SDT, construct a parse tree for the expression : $2 + 3 * 4$ and also compute the final value.

- (c) Explain Control stack and Activation record with a suitable example. (CO3)

4. (a) Construct quadruples, triples and Indirect triples for the following expression " $a + a * (b - c) + (b - c) * d$ ". (CO4)
- (b) Explain Backpatching with an example. Write Annotated parse tree for a simple Boolean expression. (CO4)
- (c) What is peephole optimization ? Explain machine independent and machine dependent code optimization techniques with an example. (CO4)
5. (a) Explain the various design issues in code generation with a suitable example. (CO5)
- (b) What do you mean by DAG ? Construct DAG for the following three address codes :
- (i) $a = b + c$
 - (ii) $t1 = a \times a$
 - (iii) $b = t1 + a$
 - (iv) $c = t1 \times b$
 - (v) $t2 = c + b$
 - (vi) $a = t2 + t2$
- (c) Write a YACC/LEX program for Desk Calculator. (CO5)