# Aditya Pandey

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## Education

# Institute Of Engineering And Technology, Ayodhya

2022 - 2026

B. Tech - Information Technology

• Software Methodology

Ayodhya, Uttar Pradesh

### Relevant Coursework

- Data Structures
- Algorithms Analysis
- Database Management
- Artificial IntelligenceInternet Technology
- Systems Programming
- Computer Architecture

# Experience

# **Shadowfox Company**

Sept 2024 - Oct 2024

Software Engineer Intern

Ayodhya, Uttar Pradesh

- Developed a Personal Portfolio using HTML CSS and Javascript .
- Developed a landing Page for a cofee store.
- Debugging Code and fixing error or bugs in shadowfox websites.
- Explored ways to visualize and send a daily report of test results to team members using HTML, Javascript, and CSS.

#### Codsoft.in

October 2024 - November 2024

Front End Developer Intern

Ayodhya, Uttar Pradesh

- Assisted in development of the front end of a mobile application for iOS/Android using Dart and the Flutter framework.
- Worked with core team members to manage data across multiple platforms including web and mobile apps.
- Collaborated with team members using version control systems such as Git to organize modifications and assign tasks.
- Utilized Android Studio as a development environment in order to visualize the application in both iOS and Android.

# **Projects**

### To-Do List App | HTML, CSS, Javascript

Nov 2024

- User can add New Task and edit Existing Task.
- User can delete Task and Tasks are displayed in a list.
- Simple web based listing app that allows user to create and edit task.
- It helps to do task on time.

#### Ticket Price Calculator App | Java, Android Studio

Dec 2024

- Created an Android application using Java and Android Studio to calculate ticket prices for trips to museums in NYC.
- Processed user inputted information in the back-end of the app to return a subtotal price based on the tickets selected.
- Utilized the layout editor to create a UI for the application in order to allow different scenes to interact with each other.

#### Beanbox Restaurant | HTML, CSS, JavaScript, NodeJS

Jan 2025

- Designed a sample restaurant system using JavaScript to simulate a online restaurant service.
- Used NodeJS to create a GUI that supports actions such as ordering food and drinks.
- Implemented object-oriented programming practices such as inheritance to create different item types and databases.

#### Technical Skills

 ${\bf Languages:\ Python,\ Java,\ C,\ HTML/CSS,\ JavaScript,\ SQL\ ,\ NodeJS}$ 

**Developer Tools**: VS Code, IntelliJ IDEA, Android Studio **Technologies/Frameworks**: Windows, GitHub , WordPress

## Leadership / Extracurricular

Project Manager Grow2Viral- Present

Lead and Editor

- Achieved connections with many social media influencers.
- Managed Team of 21 members and run weekly meetings to oversee progress in essential parts of the chapter.
- Lead chapter of 30+ members to work towards goals that improve and promote community service and unity.