C++ as a service — rapid software development and dynamic interoperability with Python and beyond

Interactive C++: cling and clang-repl

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Status. Cling

✤ Waiting for the release of ROOT and then we can release Cling.

Status. Clang-Repl

✤ Several patches waiting a review

The goal is to provide better stability and robustness which can later cling can reuse.

Status. InterOp

✤ Cppyy now covers all primitive datatypes. <u>Status</u>.

✤ LibInterOp is open sourced: <u>https://github.com/compiler-research/InterOp</u>

✤ Worked on simplifying CallFunc: <u>PR 11252</u>

Status. Clad

✤ Released v1.1

✤ ROOT's builtin derivatives to the pullback/pushforward model implemented

✤ Looking at how to optimize the time for generation in Cling. Investigating the current performance issue

Status. Xeus-Clang-Repl

✤ Working on Parameterized kernel specs proposal

Upstreaming Patches

✤ Spreadsheet tracking the progress <u>here</u>.

✤ Total amount of upstreamed cling patches 26(26+0) out of 52 upstreamable.

CaaS Open Projects

✤ Open projects are tracked in our <u>open projects page</u>.

Next Meetings

✤ Monthly Meeting — 2nd Mar, 1700 CET/0800 PDT

If you want to share your knowledge/experience with interactive C++ we can include presentations at an upcoming next meeting

Thank you!