

Iterators and Generators

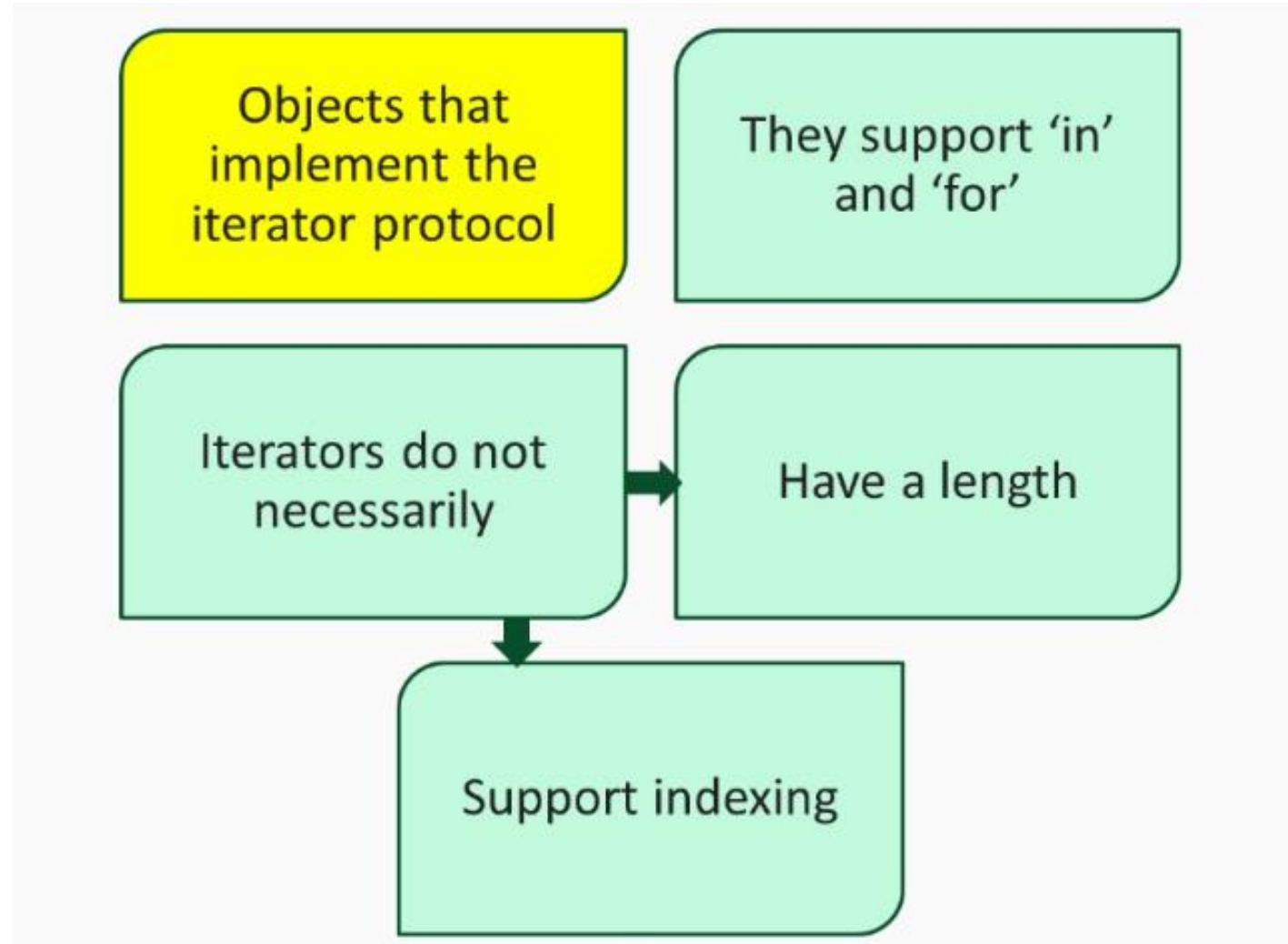
- Iterators
- Generators
- Coroutines
- Collections

What Is an Iterator?

- The iterator protocol
- How you can use an iterator in real code

Iterators Are Objects That
You Can Use in a 'for' Loop

Iterator – Simplest Collection

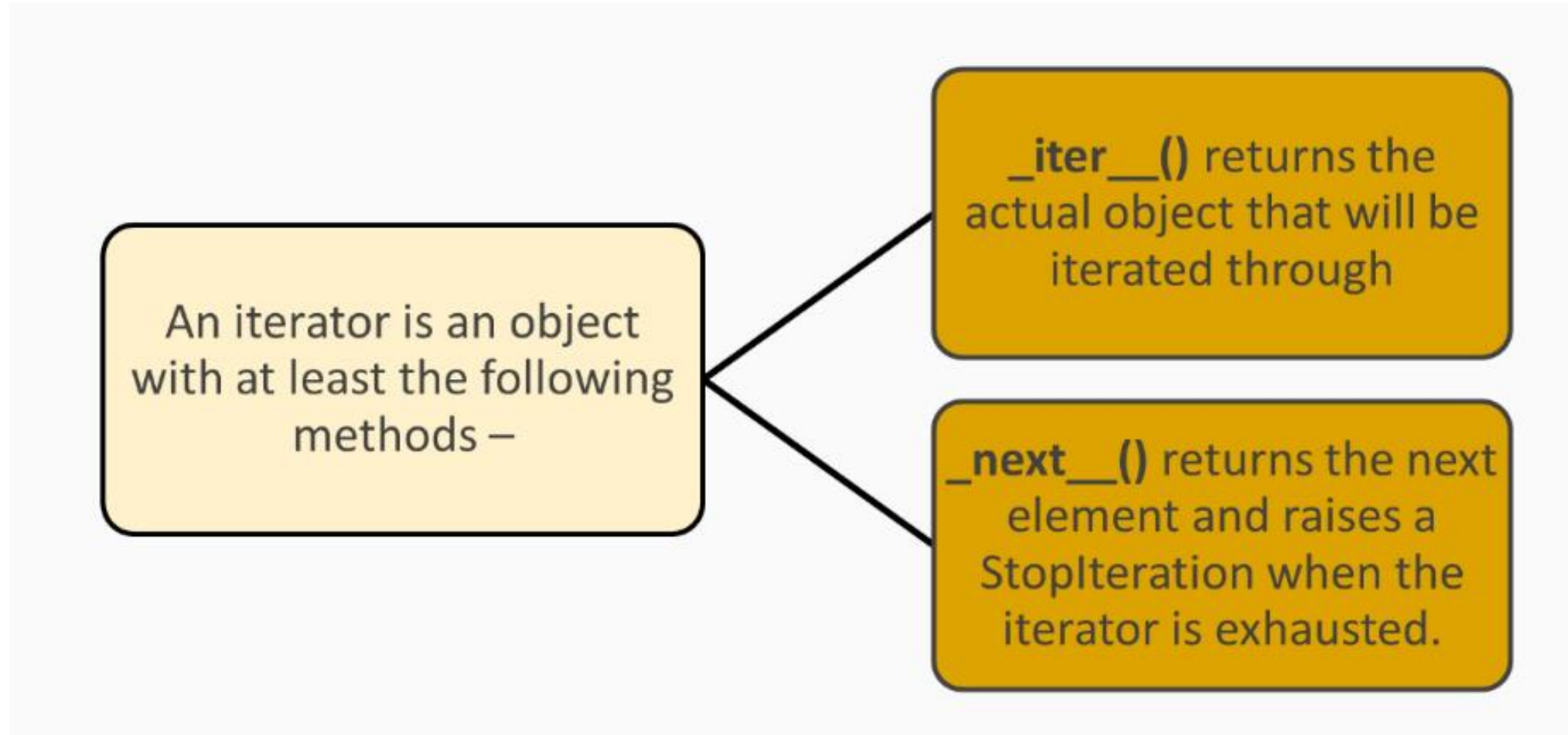


Lists, Dicts, Tuples Are
Sequences That Extend
the Iterator Protocol

Creating Your Own Iterator

- `__iter__()` method
- `__next__()` method
- How to implement a custom iterator in real code

Iterator – on the inside

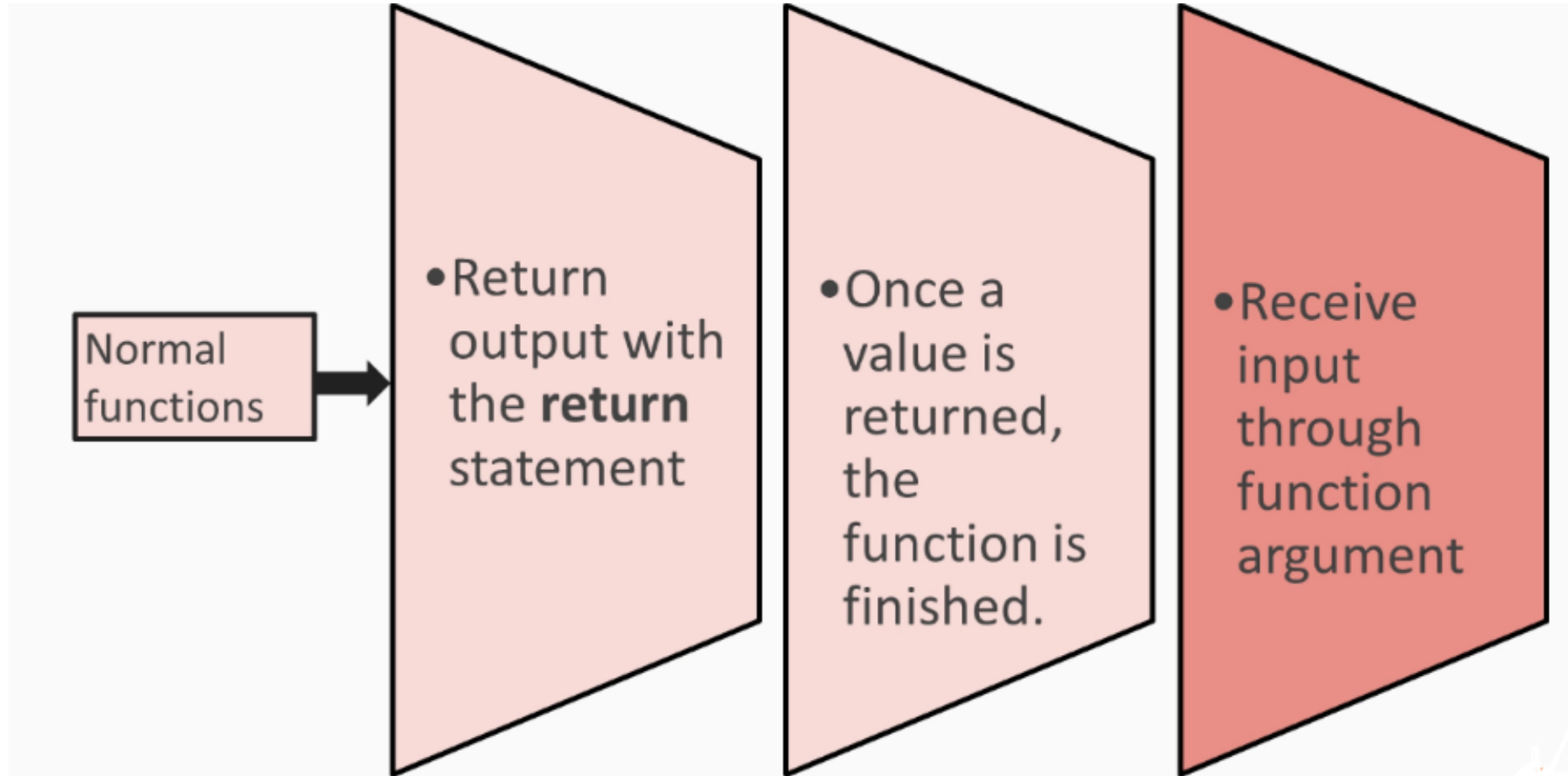


Exploring Generators

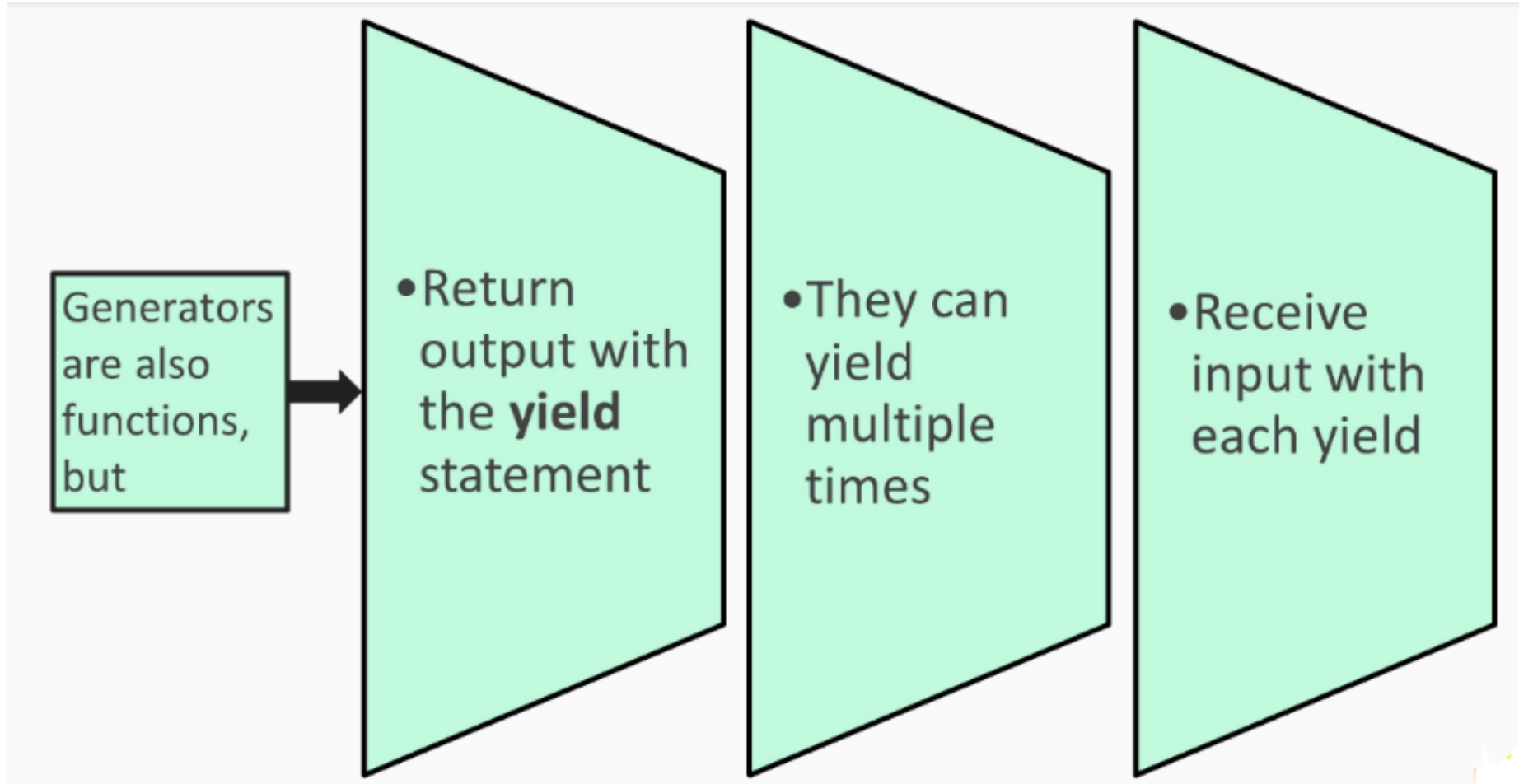
- What a generator is
- How you can implement a generator in real code

A Generator Is a
Function with a Yield
Statement

Functions – functions that return



Generators – functions that yields



A Generator Is a Type
of Iterator

Lazy Evaluation

- What lazy evaluation is
- How you can implement this through iterators and generators

Lazy Evaluation ==
Evaluate What You
Need, When You Need It.

Eager list – Eager evaluation

If you loop through a list, all elements are created in advance.

This is inefficient, because –

It consumes memory

Not all elements may be used

This is often called eager evaluation

Lazy Iterator – Lazy Evaluation

If you loop through an iterator, the iterator may create each element when it is called.

This is efficient, because –
Only one element is kept in memory
Unused elements are never created
This is often called lazy evaluation

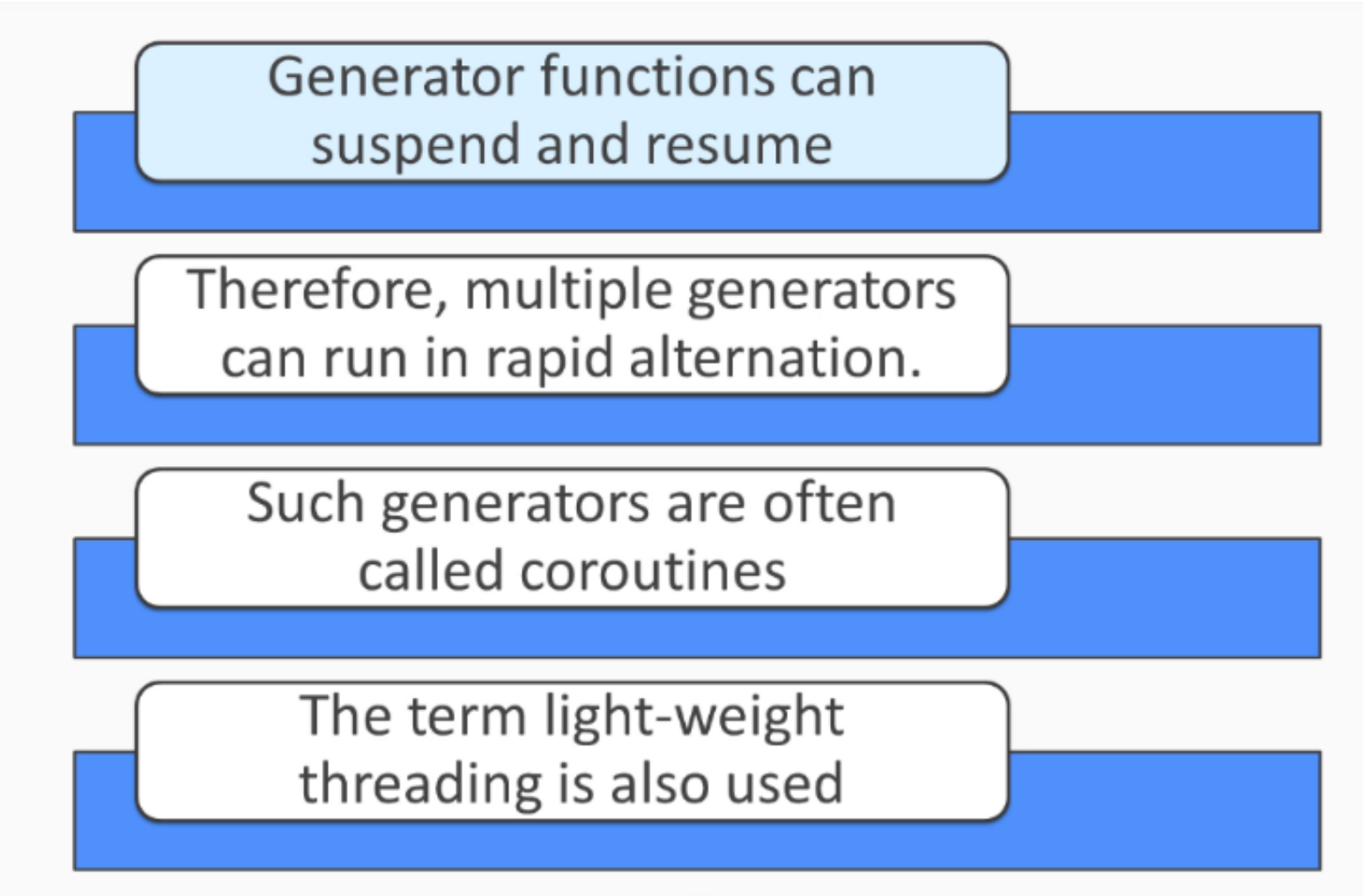
Lazy Evaluation Is
Common in Functional
Programming

Coroutines – Implementing Concurrency through Generators

- What coroutines are
- How you can implement coroutines through Generators

Rapid Alternation \approx
Parallel

Coroutines – Light Weight Threading



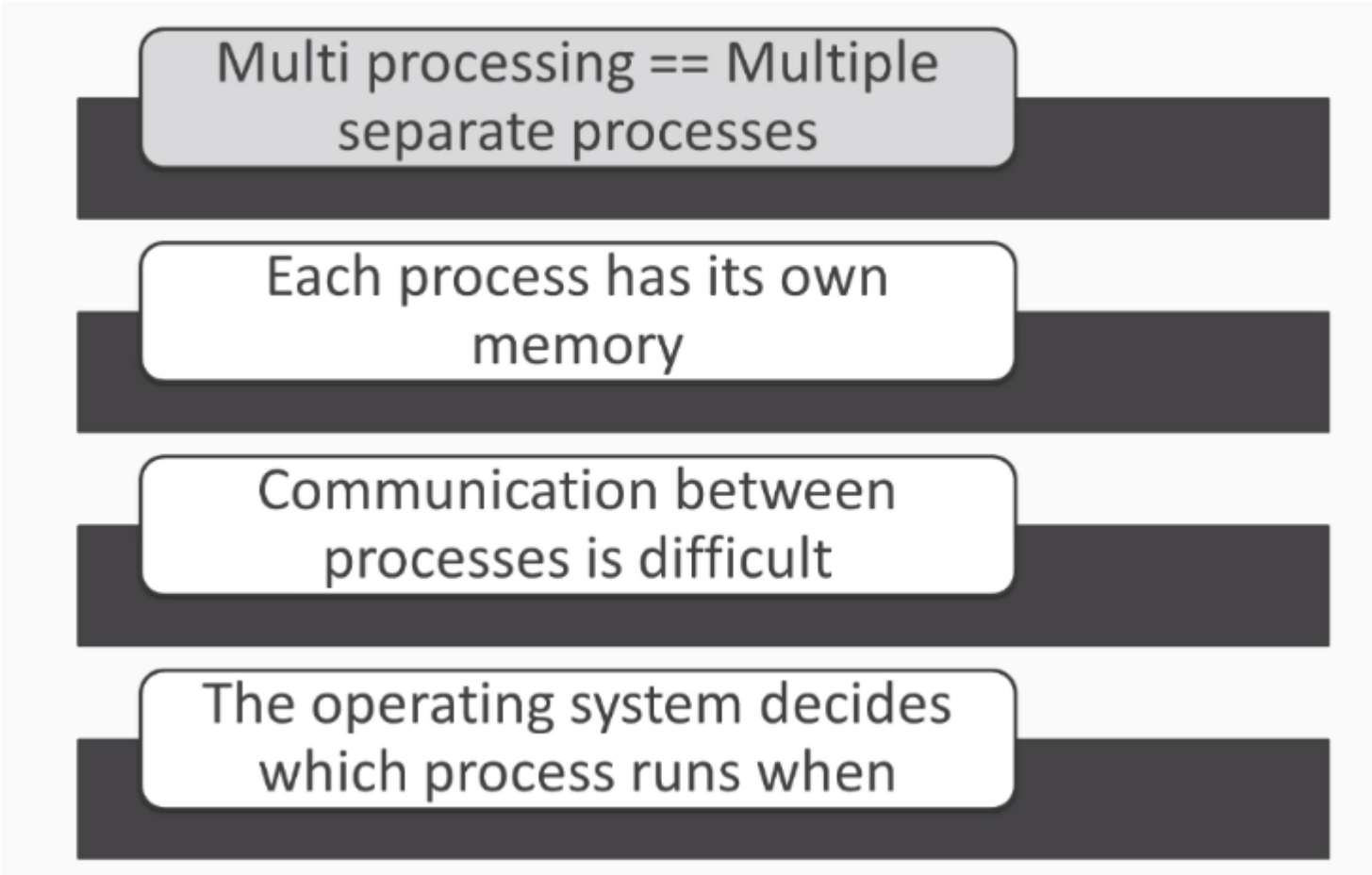
Generator functions can
suspend and resume

Therefore, multiple generators
can run in rapid alternation.

Such generators are often
called coroutines

The term light-weight
threading is also used

Different ways to do things in parallel



Multi processing == Multiple
separate processes

Each process has its own
memory

Communication between
processes is difficult

The operating system decides
which process runs when

Different ways to do things in parallel

Threading == Multiple threads within a single process

Threads share memory

Communication between threads is (relatively) easy

The operating system decides which thread runs when

In Python, the global interpreter lock (GIL) makes threading inefficient

Different ways to do things in parallel

Coroutines == Functions run in rapid alternation

More stable and transparent

The program determine which coroutine runs when

Very efficient

Cooperative

Convenience Iterators – The Collections Module

- The collections module
- Three convenient iterators from this module –
 - namedtuple
 - OrderedDict
 - defaultdict

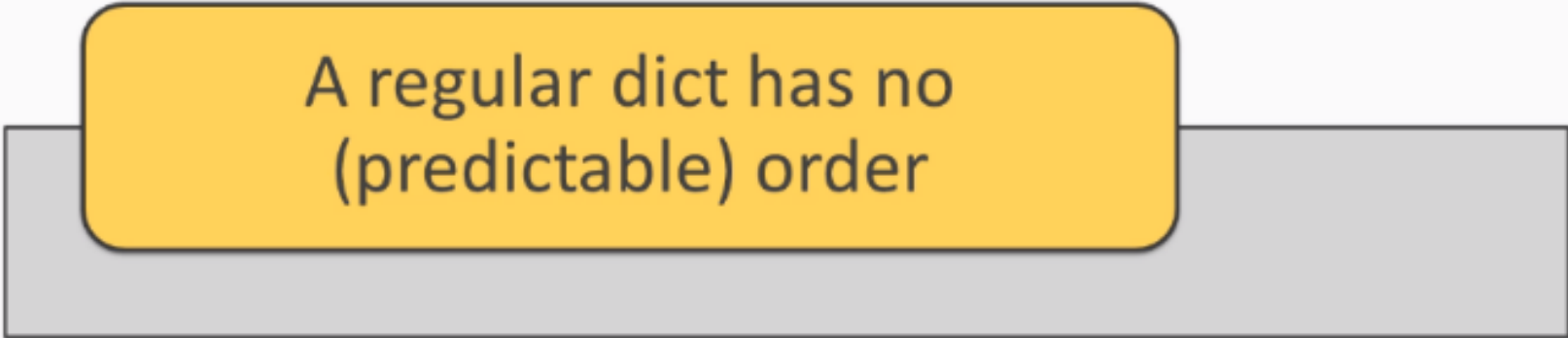
namedtuple – A tuple with named fields

Fields in a regular tuple have an index but no name

Fields in a namedtuple have an index and a name

Can make code more readable

orderDict – A tuple with named fields

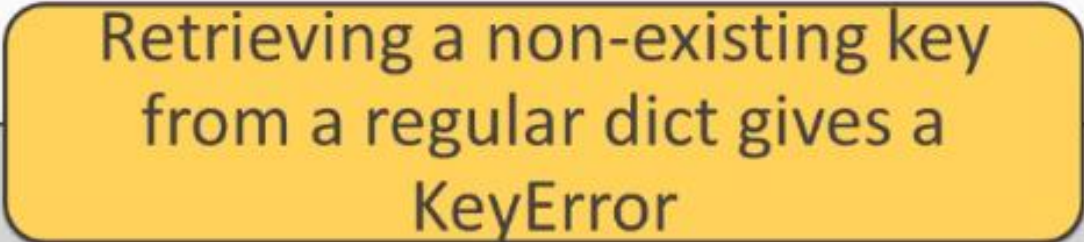


A regular dict has no
(predictable) order



An OrderedDict does

defaultdict – A Dict with default values



Retrieving a non-existing key
from a regular dict gives a
KeyError

The diagram consists of a yellow rounded rectangle with a black border, containing the text. This rectangle is positioned on top of a light gray horizontal bar that spans the width of the diagram.



A defaultdict gives a default
value

The diagram consists of a white rounded rectangle with a black border, containing the text. This rectangle is positioned on top of a light gray horizontal bar that spans the width of the diagram.

Summary

- Explained that iterators are objects that contain other objects
- Explored some built-in iterators are such as list, dict, tuple, and set.
- Learned the collections module offers other convenient iterators
- Studied that generators are functions that yield and they are also iterators
- Understood that generators allow for lazy evaluation and coroutines, or light-weight threading.