Renderable

+ Renderable()
+ render()
+ setPosLayar()
+ getRenderChar()
+ setRenderChar()

LivingBeing

x
y

+ LivingBeing()
+ LivingBeing()
+ GetX()
+ GetY()
+ SetX()
+ SetY()
+ Move()

Animal

maxHunger
hungerMeter
animalSound
isAlive

+ Animal()
+ GetHungerMeter()
+ GetAnimalSound()
+ SetHungerMeter()
+ SetAnimalSound()
+ GettingHungry()
+ Eat()
+ SoundTheAnimal()
+ Die()
+ Interact()
+ isMeatPA()
+ isMilkPA()
+ isEggPA()
+ masihHidup()
+ MoveRandom()

MilkProducingAnimal

+ MilkProducingAnimal()
+ Die()
+ Interact()
+ isMilkPA()
+ MoveRandom()