```
Renderable
  + Renderable()
  + render()
  + setPosLayar()
   + getRenderChar()
   + setRenderChar()
           Λ
      LivingBeing
    # y
    + LivingBeing()
    + LivingBeing()
    + GetX()
    + GetY()

    SetX()

    + SetY()
    + Move()
           Δ
        Animal
 # maxHunger
 # hungerMeter
 # animalSound
 # isAlive
 + Animal()
 + GetHungerMeter()
 + GetAnimalSound()
 + SetHungerMeter()
  + SetAnimalSound()
  + GettingHungry()
  + Eat()
  + SoundTheAnimal()
  + Die()
 + Interact()
 + isMeatPA()
 + isMilkPA()
 + isEggPA()
 + masihHidup()
 + MoveRandom()
 EggProducingAnimal
+ EggProducingAnimal()
+ Die()
+ Interact()
 isEggPA()
+ MoveRandom()
           Δ
       Platypus
       Platypus()
       Die()
       Interact()
```