

# DAA

## Assignment no. 4

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### **1] Traveling salesman problem:**

**Code ->**

```
#include <bits/stdc++.h>

using namespace std;

#define vr 4

int TSP(int grph[][vr], int p){ // implement traveling Salesman Problem.

    vector<int> ver;

    for (int i = 0; i < vr; i++)

        if (i != p)

            ver.push_back(i);

    int m_p = INT_MAX; // store minimum weight of a graph

    do {

        int cur_pth = 0;

        int k = p;

        for (int i = 0; i < ver.size(); i++) {

            cur_pth += grph[k][ver[i]];

            k = ver[i];

        }

        cur_pth += grph[k][p];

        m_p = min(m_p, cur_pth); // to update the value of minimum weight
```

```

    }
    while (next_permutation(ver.begin(), ver.end()));
    return m_p;
}

int main() {
    int grph[][vr] = { { 0, 5, 10, 15 }, //values of a graph in a form of matrix
        { 5, 0, 20, 30 },
        { 10, 20, 0, 35 },
        { 15, 30, 35, 0 }
    };
    int p = 0;
    cout<< "\n The result is: "<< TSP(grph, p) << endl;
    return 0;
}

```

Output ->

---

```

PS D:\c c++> cd "d:\c c++\DAA_ass_4\"
ling_salesman_problem }

```

```

    The result is: 75

```

## 2]String matching :

**Code ->**

```
// Searching algorithm
#include <bits/stdc++.h>
using namespace std;

void search(char* pat, char* txt)
{
    int M = strlen(pat);
    int N = strlen(txt);

    /* A loop to slide pat[] one by one */
    for (int i = 0; i <= N - M; i++) {
        int j;

        /* For current index i, check for pattern match */
        for (j = 0; j < M; j++)
            if (txt[i + j] != pat[j])
                break;

        if (j
            == M) // if pat[0...M-1] = txt[i, i+1, ...i+M-1]
            cout << "Pattern found at index " << i << endl;
    }
}
```

```
}
```

```
// Driver's Code
```

```
int main()
```

```
{
```

```
    char txt[] = "AABAACAADAABAAABAA";
```

```
    char pat[] = "AABA";
```

```
    // Function call
```

```
    search(pat, txt);
```

```
    return 0;
```

```
}
```

Output ->

```
PS D:\c c++\DAA_ass_4> cd "d:\c c++\DAA_ass_4\"
```

```
Pattern found at index 0
```

```
Pattern found at index 9
```

```
Pattern found at index 13
```

### 3] Exhaustive search :

Code ->

```
#include<iostream>
```

```
using namespace std;
```

```
int exhaustive_search(int head,int foot,int *chicken,int * rabbit)
```

```
{
```

```
    int re,i,j;re=0;
```

```
    for(i=0;i<=head;i++) //cycle
```

```
    {
```

```
        j=head-i;
```

```
        if(i*2+j*4==foot) //judge
```

```
        {
```

```
            re=1; //To find the answer
```

```
            *chicken=i;
```

```
            *rabbit=j;
```

```
        }
```

```
    }
```

```
    return re;
```

```
}
```

```
int main()
```

```
{
```

```
int chicken,rabbit,head,foot;
```

```
int re;
```

```
cout<<" The exhaustive method is used to solve the problem: "<<endl;
```

```

cout<<" Please enter the number of heads: ";
cin>>head;
cout<<" Please enter the number of feet: ";
cin>>foot;
re=exhaustive_search(head,foot,&chicken,&rabbit);
if(re==1)
{
    cout<<" The chicken has "<<chicken<<" Is the only, rabbit "<<rabbit<<" Only.
"<<endl;
}
else
{
    cout<<" Unsolvable! "<<endl;
}
return 0;
}

```

### Output ->

```

PS D:\c c++\DAA_ass_4> cd "d:\c c++\DAA_ass_4\" ; if ($?)
arch }
The exhaustive method is used to solve the problem:
Please enter the number of heads: 12
Please enter the number of feet: 8
Unsolvable!

```