



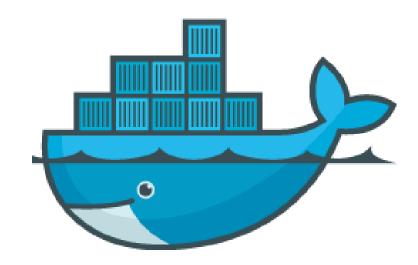
By ADITYA PRABHAKARA

Getting to know you

Docker

Agenda

- > Introduction to DevOps
- **Docker**



Course Objectives

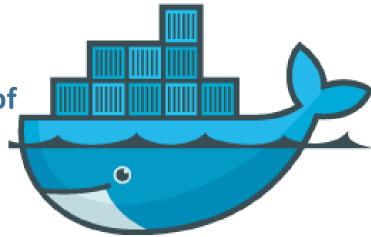
- >A good understanding of DevOps
- A good fundamental understanding of

Docker

▶ Where does docker fit in the DevOps

Movement

Understanding of role of Kubernetes





Docker – Why Now?

- > Speed. Speed. Speed.
- ➤ Value movement dev-> test-> prod easier and faster
- Portability
- > Reduce complexity of developing code for distributed systems
- > Reduce complexity of deploying code to the cloud
- For a later time Docker's founder and CTO Solomon Hykes
- https://www.youtube.com/watch?v=3N3n9FzebAA

Docker – Different Versions

- <u>https://www.docker.com/get-docker</u>
- ➤ Community Edition and Enterprise Edition
- ➤ Stable and Edge
- ➤ Stable vs. Edge Cont.
- ➤ Edge (beta) released monthly,
- ➤ Stable quarterly
- Edge gets new features first, but only supported for a month
- ➤ Stable rolls in three months of Edge features

Docker

Docker – Setup

➤ Docker toolbox install

Docker – initial commands

- ➤ docker version
 - ➤verified it's working
- >docker info
 - ➤ most config values
- ➤ docker command line structure
- ➤ docker (options)



Docker



- ➤ Basic Building block
- ➤ Let us get a container running and then we will connect the dots
- Execute the command

docker container run nginx

Docker

Container

- ➤ They are not really mini vms. They are processes
- ➤ They get their own logical filepath, process space
- They exit when the process stops
- Some docker container command examples
 - ➤ docker top
 - > docker container Is
 - ➤ docker container stop



First Container Run: What just happened?



Knowing more about a Container

- docker container stats < container id>
- ➤ docker container inspect < container id>
- ➤ docker container top < container id>

Interactive Container

- ➤ docker container run —it nginx bash
- ➤ docker container exec –it <container id>

Try this out!

"alpine" is light weight linux distribution, run an alpine container interactively





What is an image

- ➤ Application binaries
- >Application dependencies
- Some meta data about what to run and how to run
- ➤ Not a full fledged OS No kernel No drivers
- ➤ Where are these images stored?

Image vs Container

- ➤ An image is an application we want to run
- ➤ A container is an instance of the image running as a process
- ➤ Multiple containers can run using the same image
- A bad analogy but helps to get the point across: an image is like a ".exe" file Container is application that runs when we click on that ".exe"



Introduction to docker hub

- ➤ What is Docker Hub
- ➤ How to find images
- ➤ How do we say an image is good!
- ➤ Versions of images
- ➤ What are official images
- ➤ Download images



docker container run

- Look for image locally in image cache
- ► If nothing exists, then look in image repository
- Downloads the image related to the tag
- Creates a new container based on that image
- Provides a virtual ip on a private network inside docker engine
- > Publishes a port if specified
- Starts the process in the container using the CMD in the image Dockerfile

Working with images

- ➤ Pull an image
- ➤ Pull based on a tag

Images and layers

- ➤ Union file system concept
 - ➤ Layers of files and meta data
 - ➤ docker image history nginx
 - ➤ Saves space as it reuses the layers

Layered Visualization

Image and push

- ► An image has no real name as such
- ➤ It is uniquely identified through user/image:tag
- >I can retag an existing image and push to my repository
- ➤Only official images do not have username every other image has a user id behind it





Container Network

- An image has no real name as such
- > Each container connected to a private virtual network "bridge"
- > Each virtual network routes through NAT firewall on host IP
- > All containers on a virtual network can talk to each other without -p
- > Best practice is to create a new virtual network for each app:
 - ➤ network "my_weblayer" for mysql and php/apache containers
 - ➤ network "my_mongo_rest" for mongo and nodejs containers



Docker network commands

- >docker network Is
- ➤ docker network inspect bridge
 - ➤ Check the containers running
 - ➤ Check the ip address



Docker Building Images

- ➤ Dockerfile basics
- ➤ FROM (base image)
- ➤ ENV (environment variable)
- ➤ RUN (any arbitrary shell command)
- >EXPOSE (open port from container to virtual network)
- CMD (command to run when container starts)
- docker image build (create image from Dockerfile)





Container lifetime and data

- Containers are usually meant to be immutable and ephemeral
- ➤Immutable == unchanging
- ➤ Ephemeral == temporary or throwable
- ➤Immutable infra only redeploy containers
- Currently data is present as long as the container is not destroyed
- ➤ Persistent data can be achieved by two ways
 - ≥1. Volume
 - **▶**2. Bind Mounts



Volume and Bind Mounts

- ➤ Volumes : special location outside of container UFS
- ➤ Bind Mounts:
 - ➤ Sharing or
 - Link container path to host path

Volume

- >VOLUME command in the Dockerfile
- ➤ Override with docker run –v /path/in/container
- ➤ Bypasses the Union File System and stores in the alt location on host
- ➤ Includes its own management commands under docker volume
- Connect to none, one or multiple containers at once
- ➤ Not subject to commit, save or export commands
- ➤ They have a unique id. But if you assign a name its then a named volume

Bind mounting

- ➤ Mapsa host file or directory to a container file or directory
- ➤ Basically just two locations pointing to the same file
- ➤ Skips UFS and host files overwrite any in container
- ➤ Not a Dockerfile code. It has to be mentioned during the container run



Volume and Bind Mounts

- docker container run -d --name mysql -e MYSQL_ALLOW_EMPTY_PASSWORD=True mysql
- >docker volume Is
- ➤ docker volume inspect
- >docker container run -d
- --name mysql -e MYSQL ALLOW EMPTY PASSWORD=True
- -v mysql-db:/var/lib/mysql mysql





- ➤ Configure relationships between containers
- Save our docker container run settings in easy to read file
- ➤ Create one-liner developer environment startups
- **≻**Comprised of
 - A YAML formatted file that describes
 - **≻**Containers
 - **►** Networks
 - **≻**Volumes
 - ➤ A CLI took docker-compose used for local dev/test automation with YAML files

docker-compose.yml

- ► Its own versions, 1,2,2.1,3,3.1
- >YAML file can be used with docker-compose command for local docker sutomation
- ➤ docker-compose.yml is default name but can be changed

docker-compose CLI

- >CLI tool comes with docker (has to be downloaded for linux)
- ➤ Not really production grade but ideal for dev and test
- Two most common commands
 - ➤ docker-compose up
 - ➤ docker-compose down
- ➤ Very easy for developer onboarding



version: '3.1'

services:

servicename: nginx

image: nginx

volumes:

- .:/usr/share/nginx/html

ports:

- '8095:80'



Chapter: Swarm - Introduction

Swarm

- ➤ Automate container lifecycle
- ➤ Scale out/in/up/down
- ➤ Recreate containers if they fail —resilience
- ➤ Blue/green deploy
- ➤ Cross-node virtual networks
- Run containers on trusted servers
- ➤ Ability to store secrets, keys, passwords

Swarm Mode

- ➤ Clustering solution built inside docker
- ➤ Not enabled by default
- ➤ New commands once enabled
 - ➤ Docker swarm
 - ➤ Docker node
 - ➤ Docker service
 - ➤ Docker stack
 - ➤ Docker secret
- ➤ docker swarm init => to enable swarm



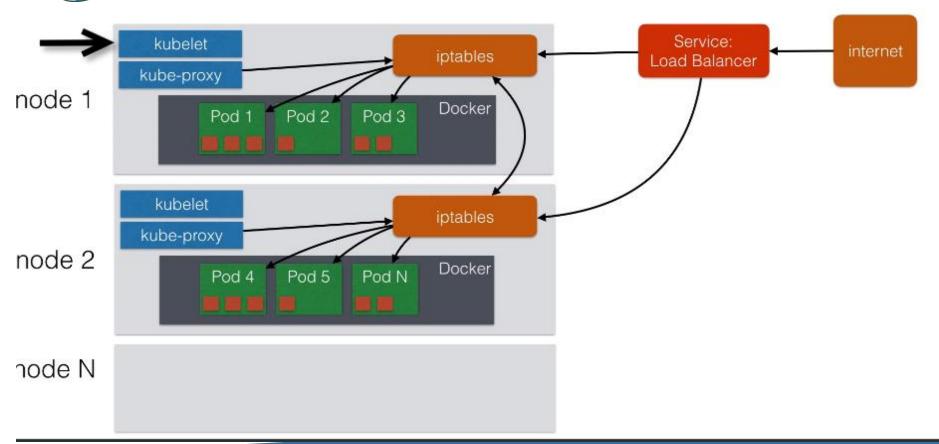
Kubernetes

Kubernetes

- ➤ Opensource orchestration system for Docker containers
- Schedule containers on a cluster of machines
- ➤ Run multiple containers
- ➤ Run long running services
- ➤ Kubernetes will manage the state of these containers
 - ➤ Start on specific nodes
 - ➤ Restart a container when it gets killed
- Can manage one to 1000's of nodes



Kubernetes – arch overview





Running Kubernetes

- ➤ Minikube is a tool that makes it easy to run Kubernetes locally
- ➤ Minikube runs a single node k-cluster inside a linux vm
- ► Its aimed for dev and testing

Kubernetes

Kubernetes - Pod

- ➤ A pod is an application running on Kubernetes
- >A pod can contain one or more tightly coupled containers
- The app can communicate easily with each other using their local port numbers



Kubernetes - Pod

Command

kubectl get pod

kubectl expose pod <pod> --port=444 --name=frontend

kubectl attach <podname> -i

kubectl label pods <pod> mylabel=awesome

kubectl run -i --tty busybox --image=busybox

--restart=Never -- sh

kubectl port-forward <pod> 8080

kubectl describe pod <pod>

Expose the port of a pod (creates a new service) Port forward the exposed pod port to your local

machine

Attach to the pod

Execute a command on the pod

Add a new label to a pod

Run a shell in a pod - very useful for debugging

Description

Get information about all running pods

Describe one pod

kubectl exec <pod> -- command



Kubernetes - Deployments

k8s-demo=k8s-demo:2

kubectl edit deployment/helloworld-deployment

kubectl rollout status deployment/helloworld-deployment

kubectl rollout history deployment/helloworld-deployment

kubectl rollout undo deployment/helloworld-deployment

kubectl rollout undo deployment/helloworld-deployment --to-revision=n

Command	Description
kubectl get deployments	Get information on current deployments
kubectl get rs	Get information about the replica sets
kubectl get podsshow-labels	get pods, and also show labels attached to those pods
kubecti rollout status deployment/helloworld-deployment	Get deployment status
kubectl set image deployment/helloworld-deployment	Run k8s-demo with the image label

version 2

Edit the deployment object

Get the status of the rollout

Get the rollout history

Rollback to previous version

Rollback to any version version





Kubernetes – Replication Controller

- If application is stateless it can be easily horizontally scaled
 - >Stateless => doesn't write local files or keep local sessions
 - Databases for instance are stateful and cant be split over multiple instances
- > Web applications can be made stateless
 - Session management needs to be done outside the container
- ➤ Scaling can be done using replicatin controller
- Replication contriler will ensure a specified number of pod replicas will run at all times
- Pods created with rc will automatically be replied if they fail
- Using rc is also a way to make sure atleast one pod is running by setting the replica to 1



Kubernetes – RS

- ➤ Deployments make use of replication set
 - ➤ RS => next gen RC
 - Supports a new selector that can do selection based on filtering according to a set of values



Kubernetes – Deployments

- A deployment declaration in k8s allows you to do app deployments and updates
- Define the state of the application
- > K8s will make sure the cluster matches the desired state
- >Just using RC or RS makes the deployment cumbersome
- ➤ With a Deployment you can
 - Create a deployment (deploy an app)
 - > Update a deployment (deploy a new version)
 - > Do rolling updates (zero downtime)
 - ► Roll back to previous version
 - ➤ Paue or resume





Kubernetes – Services

- ➤ Pods are disposable entities. They come and go
 - >RC and RS will create/terminate pods during scaling operations
- > Pods should never be accessed directly but always through a service
- A service is the logical bridge between the pods and other services or end-users





Kubernetes – Services

- Creating a service will create an endpoint for the pods
 - A cluster ip: A vertual IP address only reachabled from within the cluster
 - A NodePort: a port that is the same on each node that is also reachable externally
 - A load balancer: created by the cloud provider that will route external traffic to every node on the NodePo1tO(99B246.20VS)

By default a service can run between ports 30000-32767 but this can be changed by Adding —service-node-port-range argument to the kube-apiserver



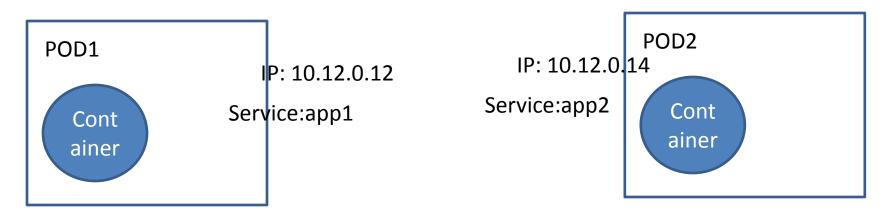


Kubernetes – Services Discovery

- >DNS is a built-in service launched automatically using the addon manager
- >DNS service can be used within pods to find other services running on the same cluster
- Multiple containers within 1 pod don't need this service as they can contact directly
- A container in the same pod can connect using localhost:port
- ➤ We require a Service definition to make the DNS work



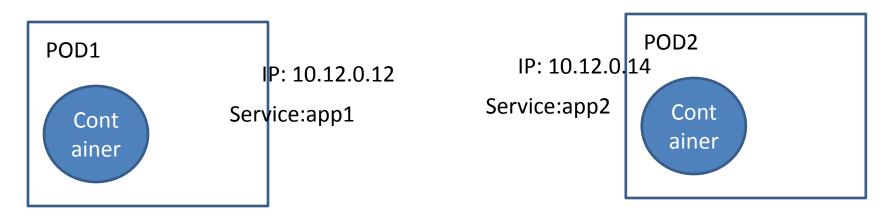
Kubernetes – DNS working



App1-service has address 10.12.0.12 App2-service has address 10.12.0.14 app2-service gets a fqdn as app2-service.default.svc.cluster.local app1-service gets a fqdn as app1-service.default.svc.cluster.local "default" is the namespace. Pods can be launched in different namespaces



Kubernetes – DNS working



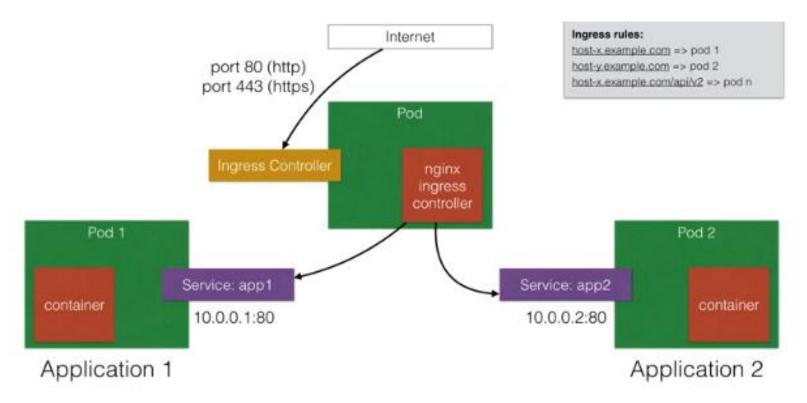
/etc/reolv.conf on pods has a way to reach services





- ➤ Ingress is a solution that allows inbound connections to the cluster
- An alternative to external locadbalancer on nodeports
 - ➤ Ingress allows you to easily eexpose services that need to be accessible from outsid
- ➤ We can run our own ingress controller within the kubernetes cluster
- There are default ingress controllers available or we can write out own

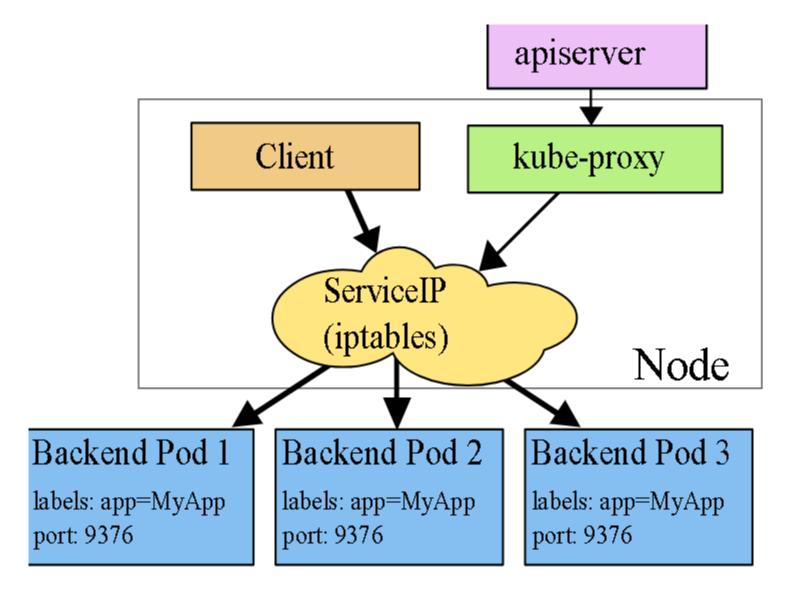
Kubernetes – Ingress







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Kubernetes

Docker 12 factor

12factor.net



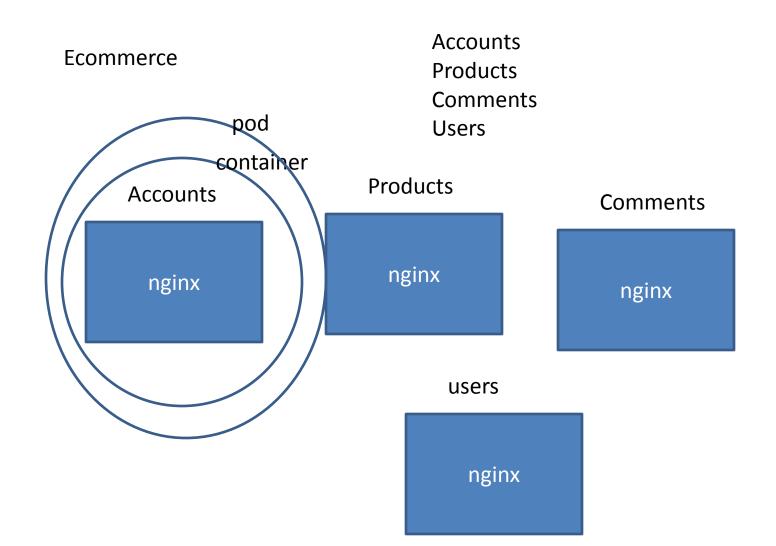
DockerDevOps

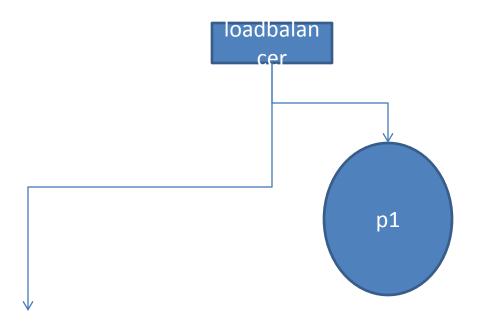
Implementing Docker is not DevOps

Docker sits with the rest of automation and enables the DevOps Process

You will still require Cloud or VM provisioning

Use Docker with Agile's iterative style of development







Docker - downside

Docker is not a fix all
Bare metal is always faster than VM is faster than container
Patterns of development have begun and takes time to evolve and mature
Best used for REST Api's and stateless machines
Persistent data storage is complicated



Docker open source

Docker CE

DIY
Stable and Edge
Unsupported

Docker EE

Supported by a network of companies viz Microsoft, Alibaba, IBM etc

Can get your product Docker certified
Docker datacenter
Docker security scanning – vulnerability
Container management - registry
Run certified images



Kubernetes master
Apiserver
Control plane
Join token
Mesh network

Node1 Docker

Nfs mounts

Node2
Private registry
Docker
Nfs mounts