Vidyavardhini's College of Engineering and Technology Department of Artificial Intelligence & Data Science

Experiment No.5
Γο Create a new build job in Jenkins.
Date of Performance:
Date of Submission:



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Aim: To Create a new build job in Jenkins.

Objective: The objective of creating a new build job in Jenkins is to set up an automated process that fetches the latest source code from a version control repository, compiles the code, executes tests

Theory:

What is a Jenkins Freestyle Project?

Jenkins Freestyle Project is a repeatable build job, script, or pipeline that contains steps and post-build actions. It is an improved job or task that can span multiple operations. It allows you to configure build triggers and offers project-based security for your Jenkins project. It also offers plugins to help you build steps and post-build actions.

The types of actions you can perform in a Jenkins build step or post-build action are quite limited. There are many standard plugins available within a Jenkins Freestyle Project to help you overcome this problem.



Fig 5.1 How to Create a Job in Jenkins

Features of Jenkins:

Some of the crucial features of Jenkins are the following:

- It is a free and open-source automation tool
- Jenkins provides a vast number of plugins
- It is easy to set up and install on multiple operating systems
- Provides pipeline support
- Fast release cycles
- Easy upgrades

Steps to Create a New Build Job in Jenkins:

Step 1: Login to Jenkins

To create a Jenkins freestyle job, log on to your Jenkins dashboard by visiting your Jenkins installation path. Usually, it will be hosted on localhost at http://localhost:8080



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Step 2: Create New Item

Click on "New Item" at the top left-hand side of your dashboard.



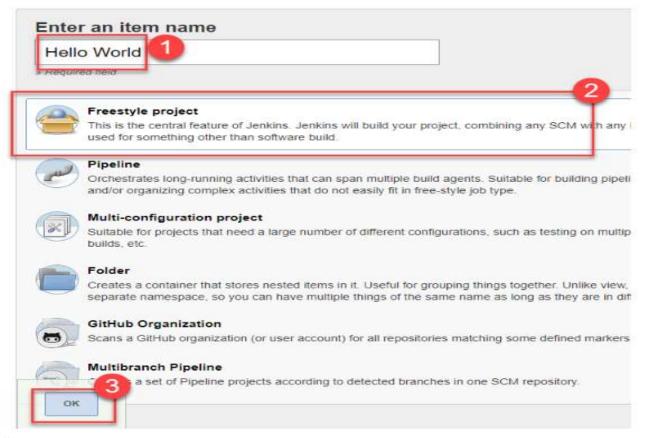
Step 3: Enter Item details

In the next screen,

- 1. Enter the name of the item you want to create. We shall use the "Hello world" for this demo.
- 2. Select Freestyle project
- 3. Click Okay

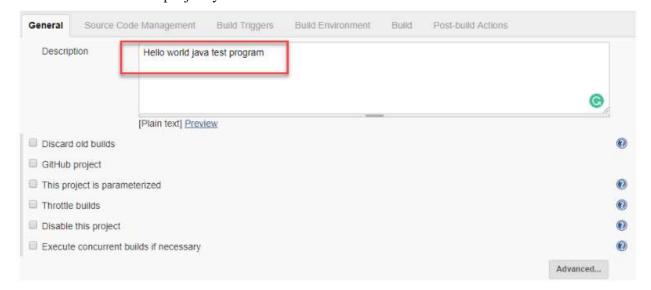


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Step 4: Enter Project details

Enter the details of the project you want to test.



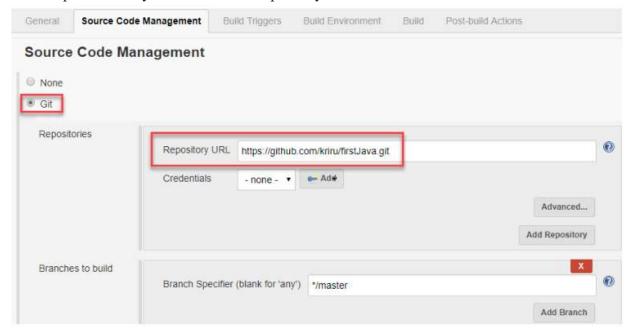
Step 5: Enter repository URL



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Under Source Code Management, Enter your repository URL. We have a test repository located at https://github.com/kriru/firstJava.git

It is also possible for you to use a local repository.



If your GitHub repository is private, Jenkins will first validate your login credentials with GitHub and only then pull the source code from your GitHub repository.

Step 6: Tweak the settings

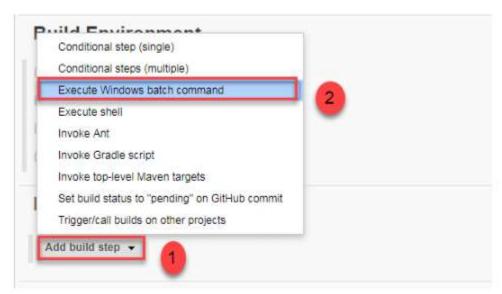
Now that you have provided all the details, it's time to build the code. Tweak the settings under the **build** section to build the code at the time you want. You can even schedule the build to happen periodically, at set times.

Under build,

- 1. Click on "Add build step"
- 2. Click on "Execute Windows batch command" and add the commands you want to execute during the build process.



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In the command window, enter the following commands and then click on the Save button.

Javac HelloWorld.java Java HelloWorld



Step 7: Save the project

When you have entered all the data,

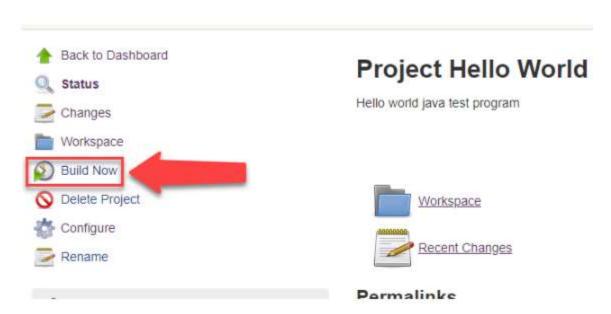
- 1. Click Apply
- 2. Save the project.

Step 8: Build Source code

Now, in the main screen, Click the **Build Now** button on the left-hand side to build the source code.



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Step 9: Check the status

After clicking on **Build now**, you can see the status of the build you run under **Build History**.

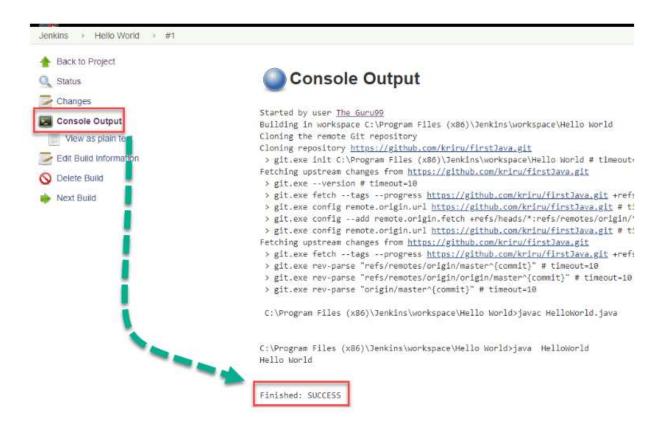


Step 10: See the console output

Click on the **build number** and then Click on **console output** to see the status of the build you run. It should show you a success message.



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Conclusion:

- 1. Which SCM tools Jenkins supports?
- 2. What are the various ways in which build can be scheduled in Jenkins?