

# Example of constructing an LR(0) automaton

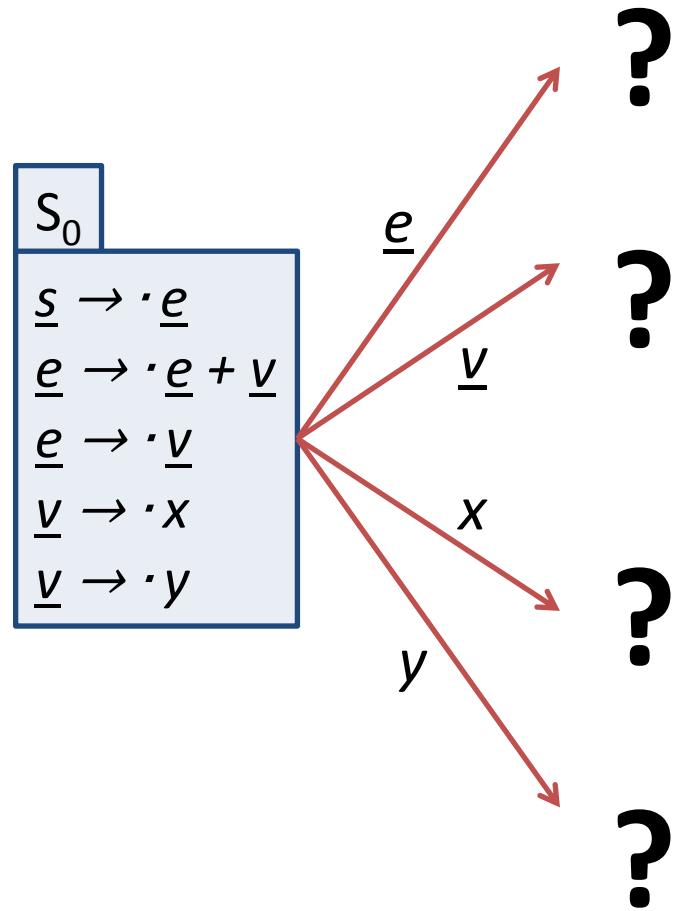
# Grammar

$$\underline{s} \rightarrow \underline{e}$$
$$\begin{array}{lcl} \underline{e} & \rightarrow & \underline{e} + \underline{v} \\ & | & \underline{v} \end{array}$$
$$\begin{array}{lcl} \underline{v} & \rightarrow & x \\ & | & y \end{array}$$

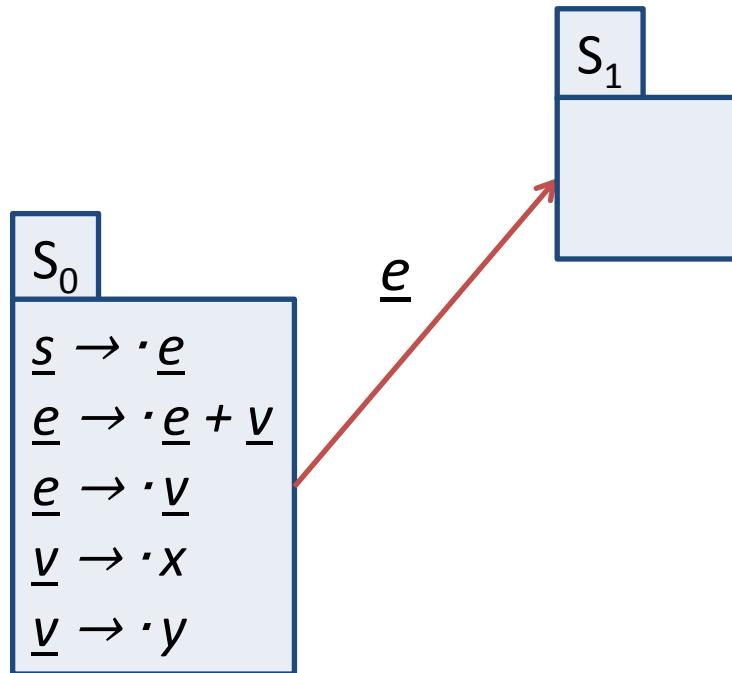
$CLOSURE(\{\underline{s} \rightarrow \cdot \underline{e}\})$

$S_0$
$\underline{s} \rightarrow \cdot \underline{e}$
$\underline{e} \rightarrow \cdot \underline{e} + \underline{v}$
$\underline{e} \rightarrow \cdot \underline{v}$
$\underline{v} \rightarrow \cdot x$
$\underline{v} \rightarrow \cdot y$

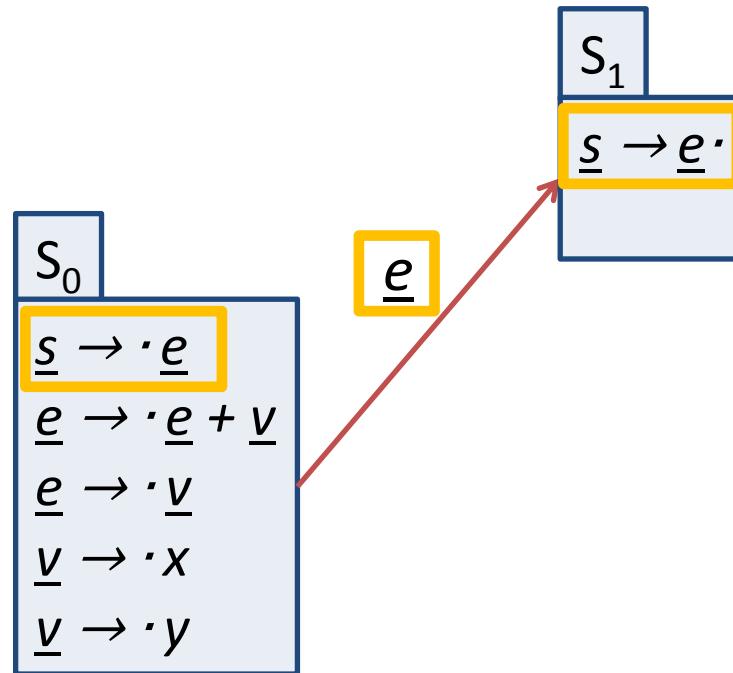
# Question 1



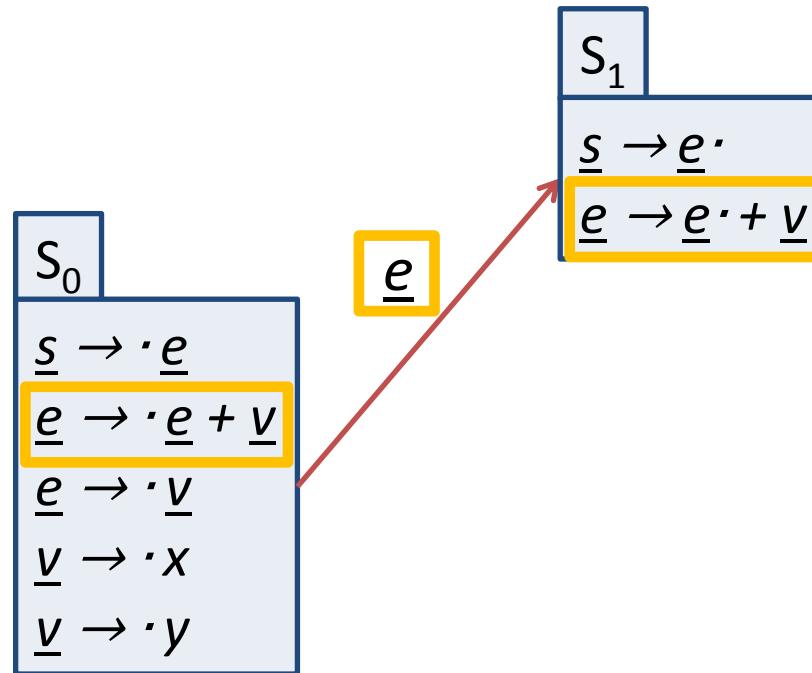
# Compute $GOTO(S_0, \underline{e})$



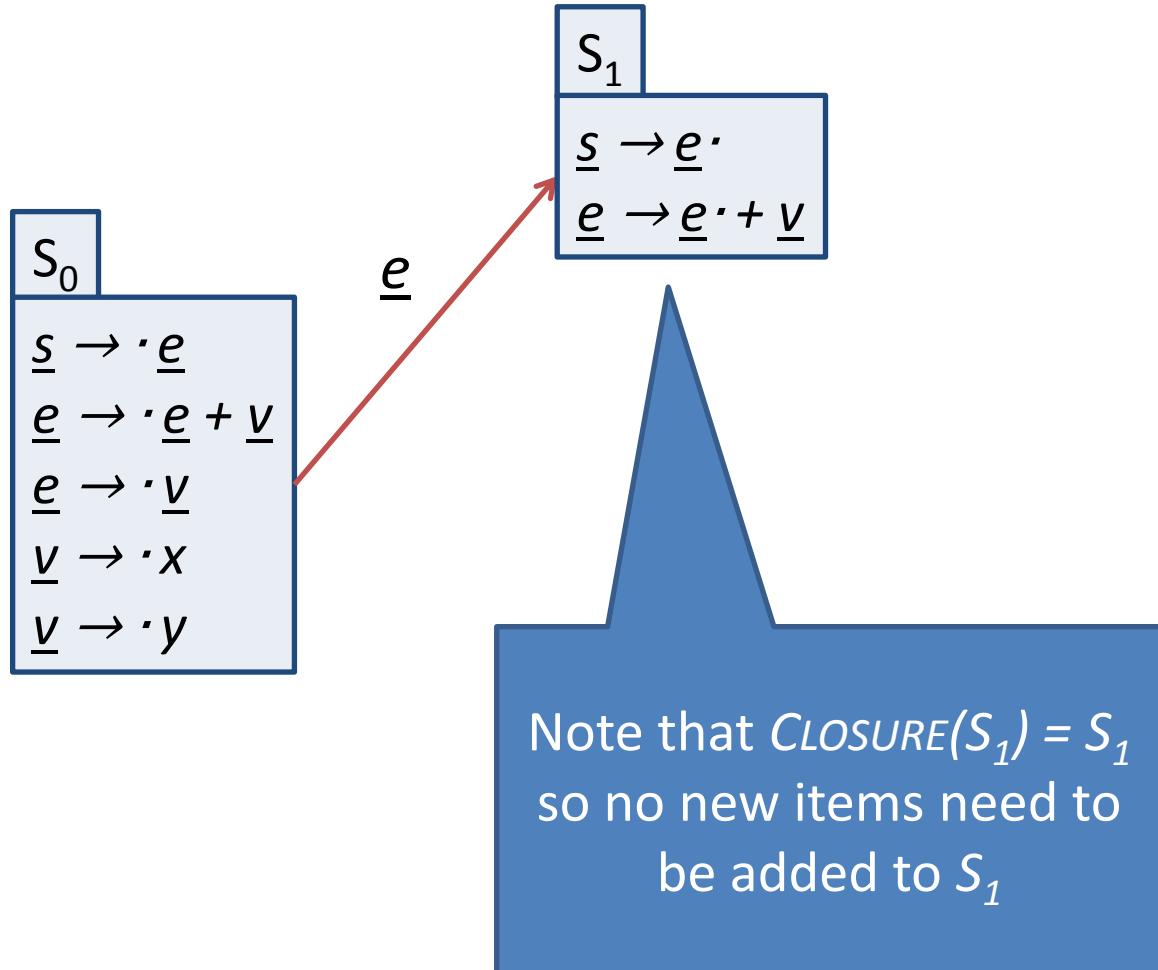
# Compute $GOTO(S_0, \underline{e})$



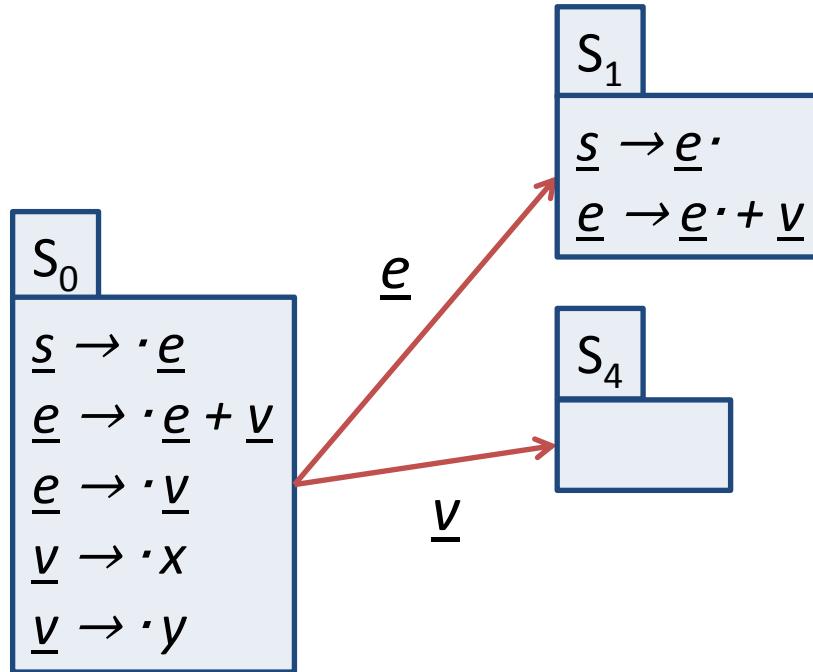
# Compute $GOTO(S_0, \underline{e})$



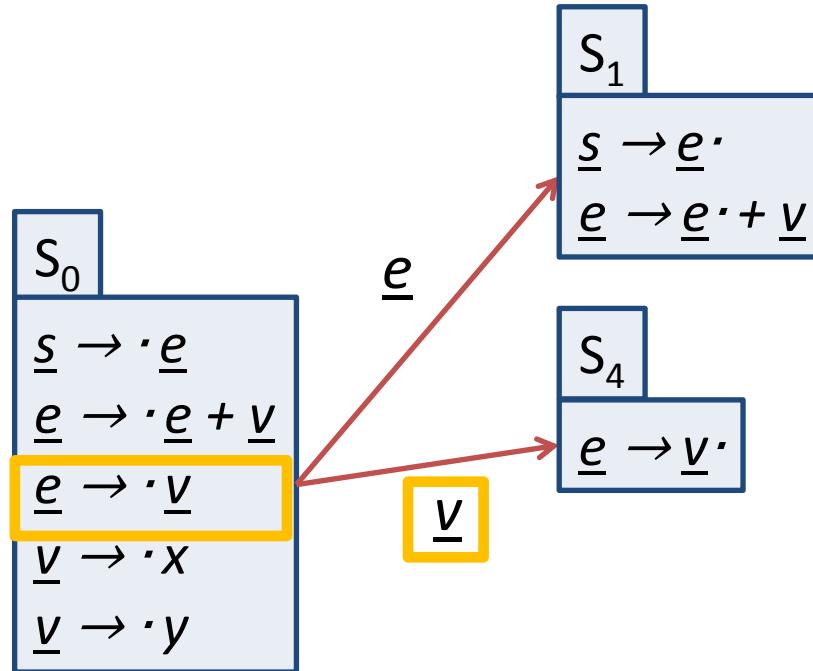
# Compute $GOTO(S_0, \underline{e})$



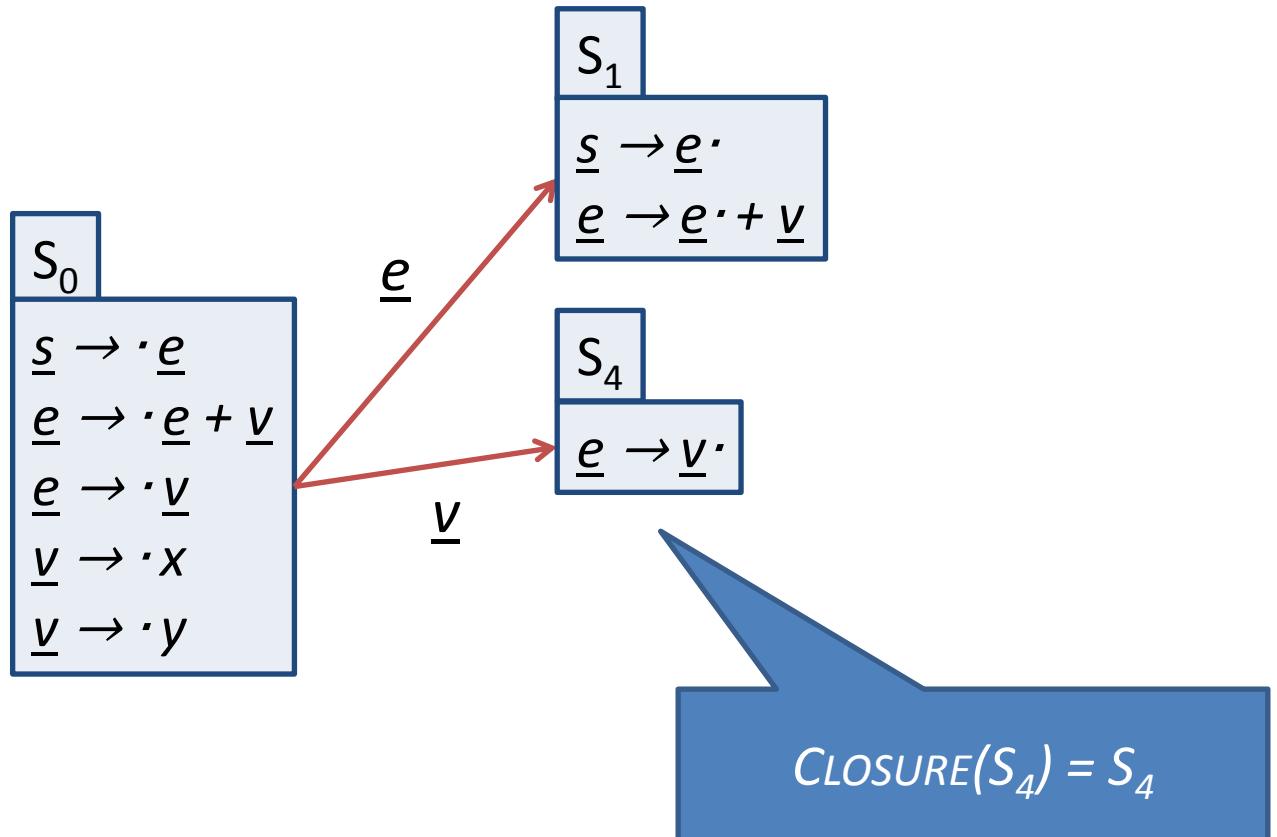
# Compute $GOTO(S_0, v)$



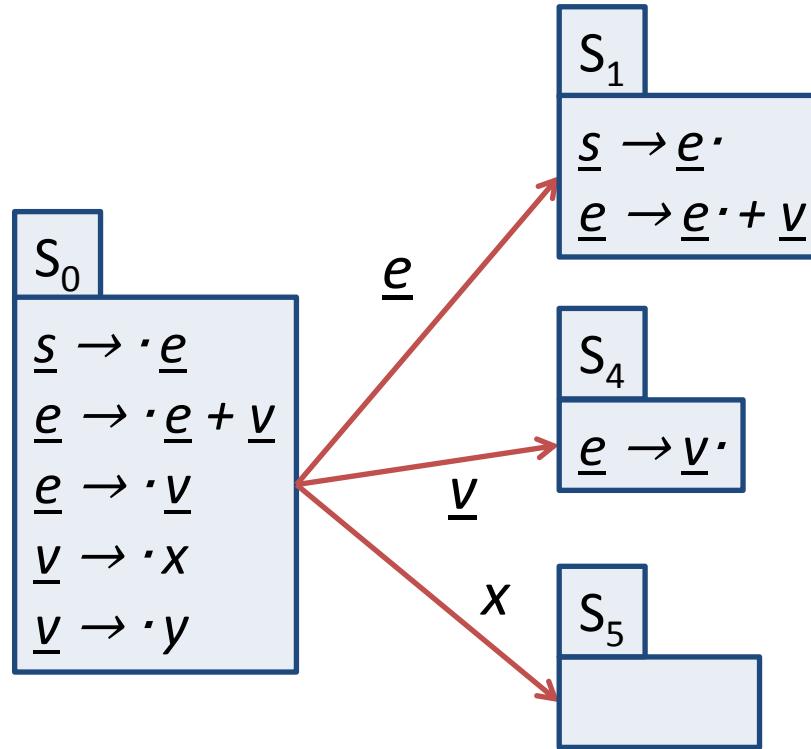
# Compute $GOTO(S_0, v)$



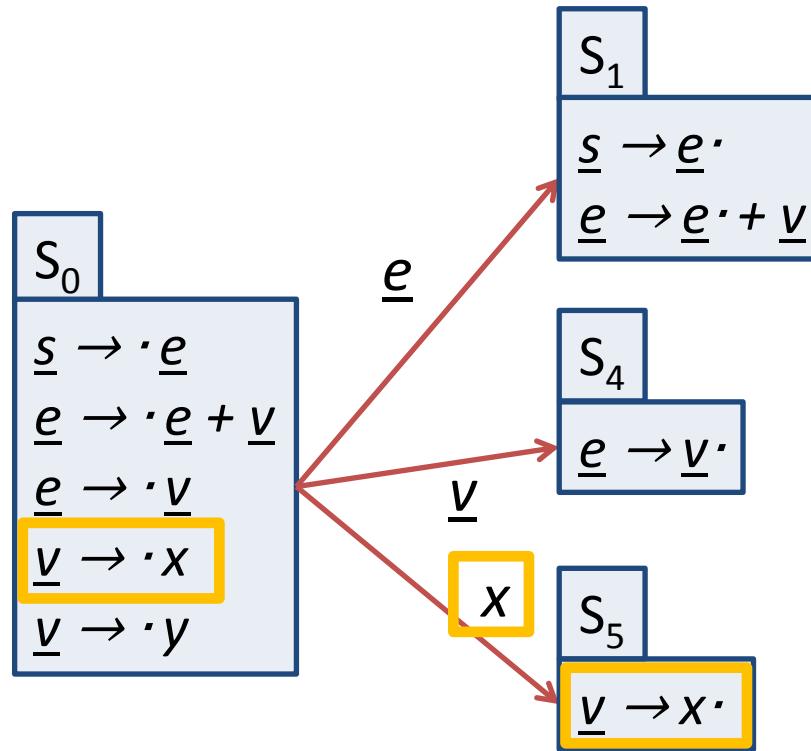
# Compute $GOTO(S_0, v)$



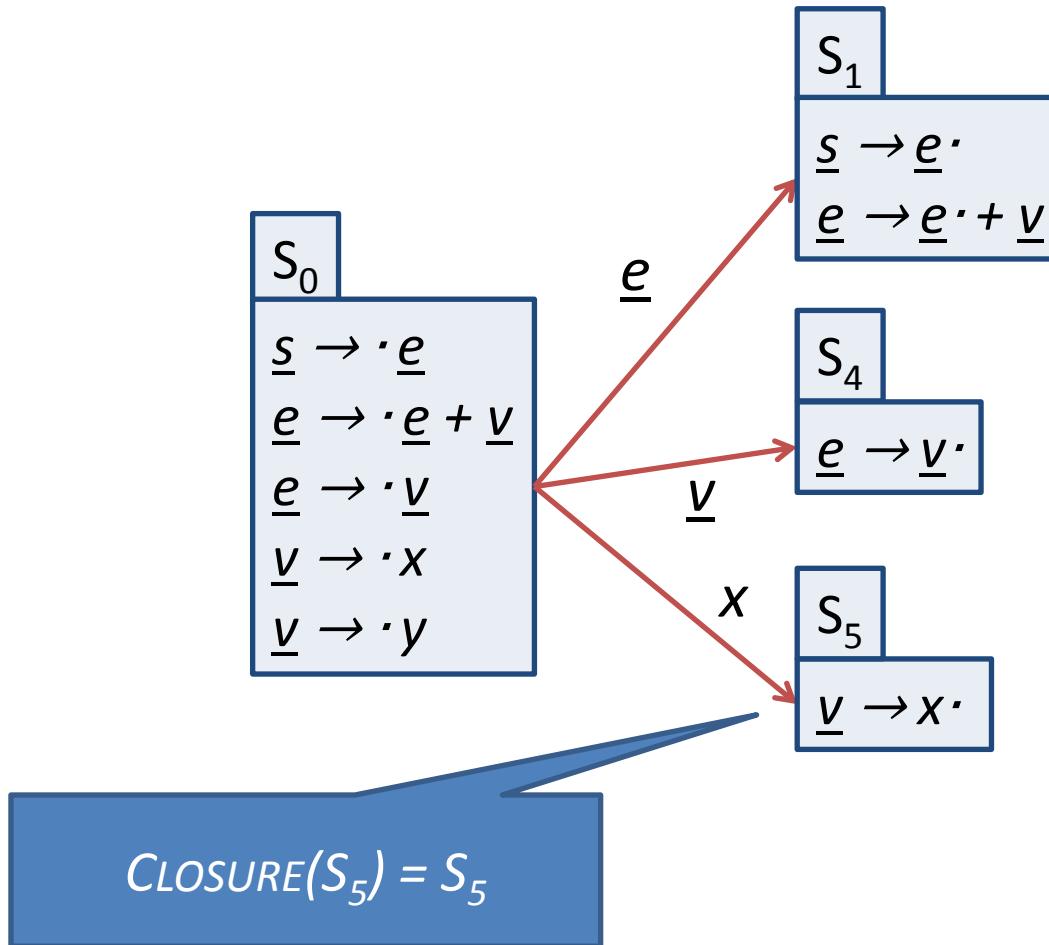
# Compute $GOTO(S_0, x)$



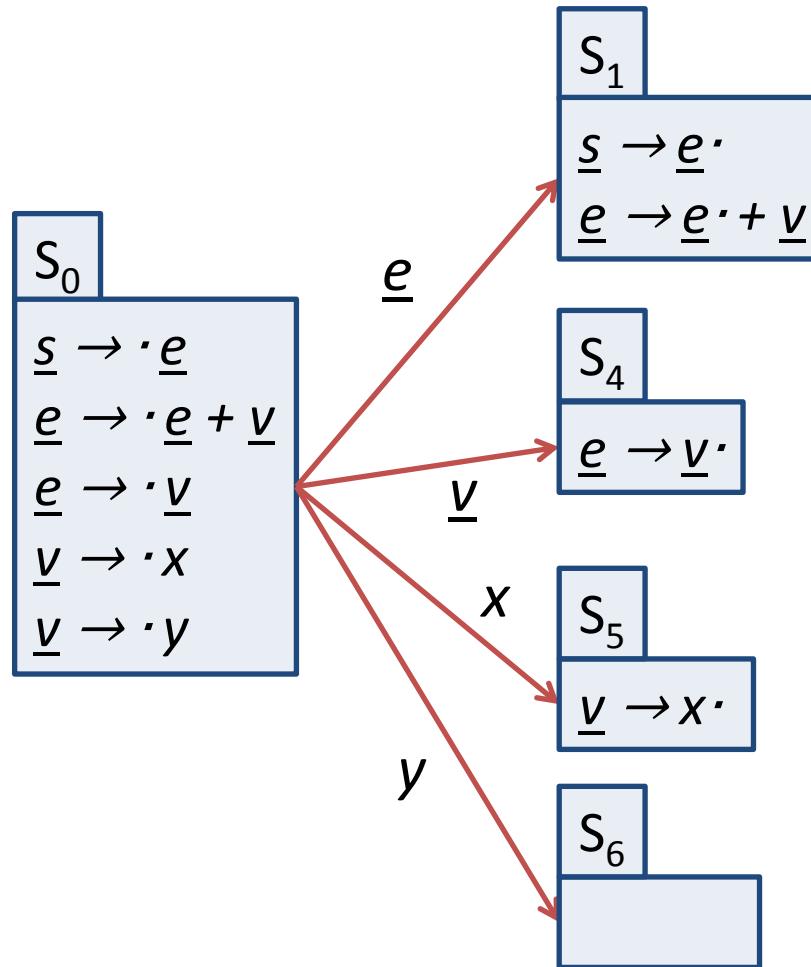
# Compute $GOTO(S_0, x)$



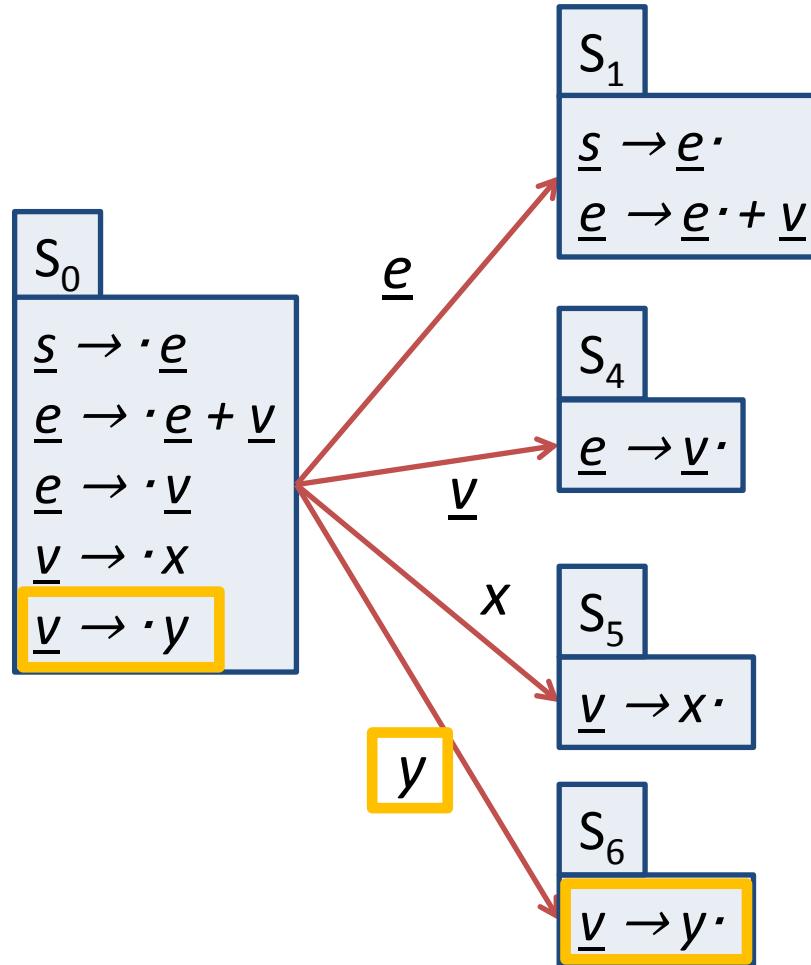
# Compute $GOTO(S_0, x)$



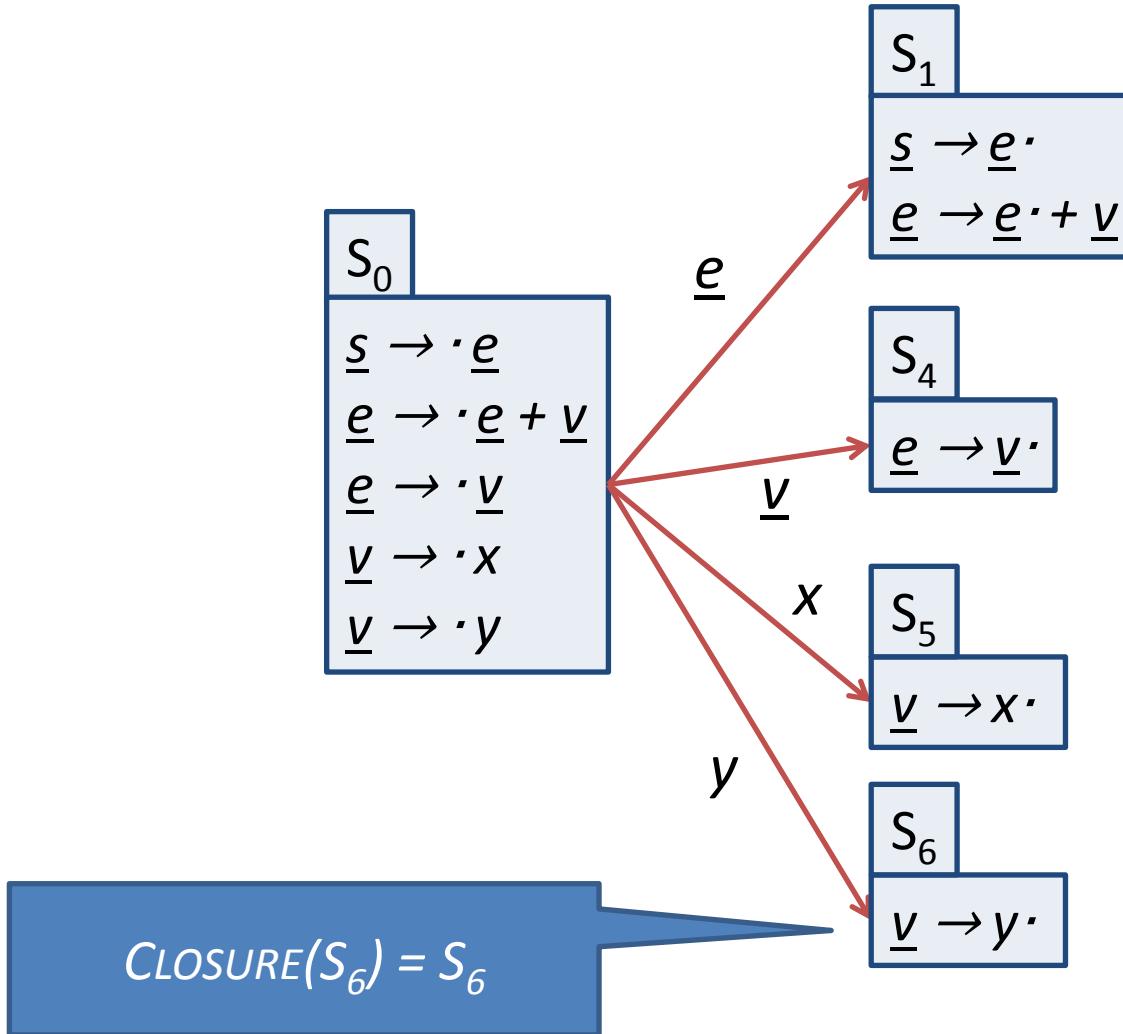
# Compute $GOTO(S_0, y)$



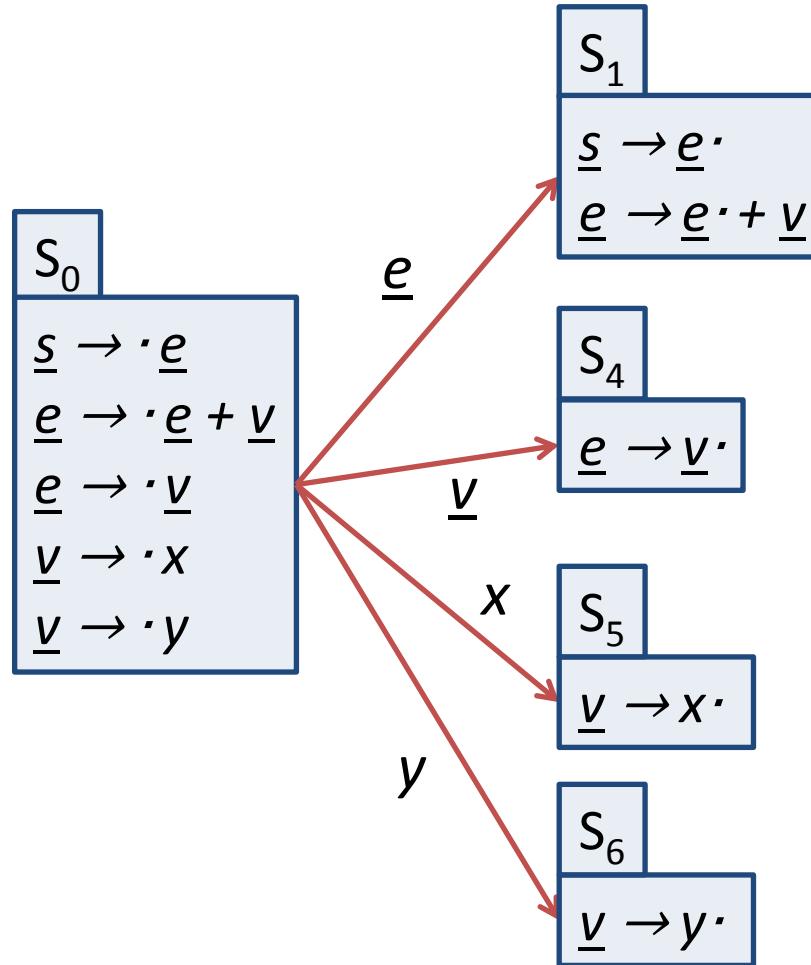
# Compute $GOTO(S_0, y)$



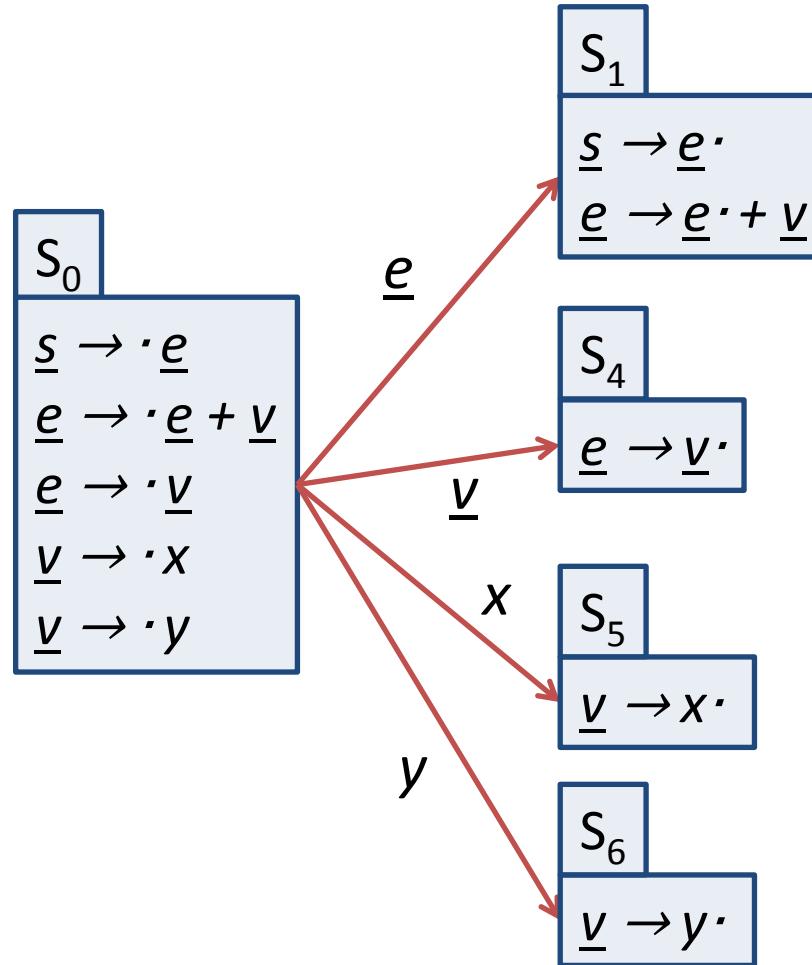
# Compute $GOTO(S_0, y)$



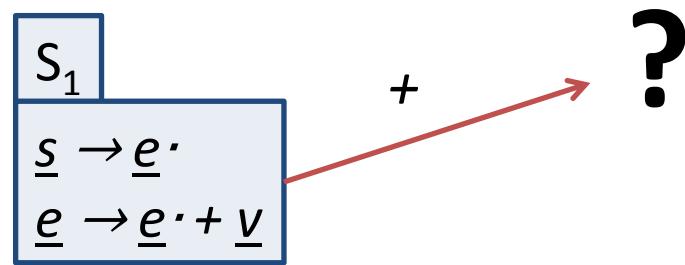
# Compute $GOTO(S_0, y)$



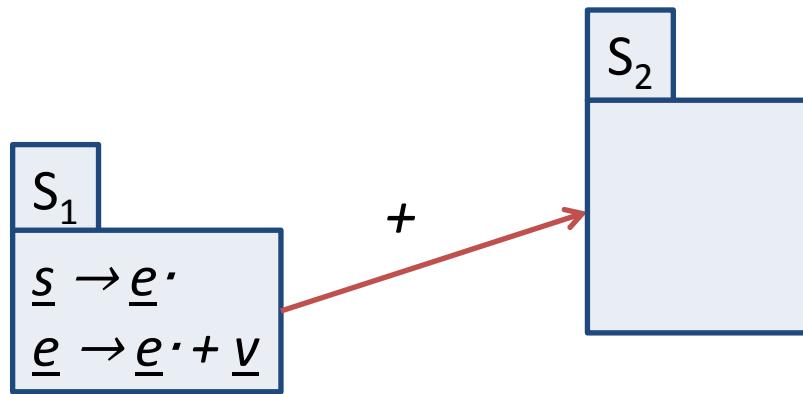
# All states reachable from $S_0$



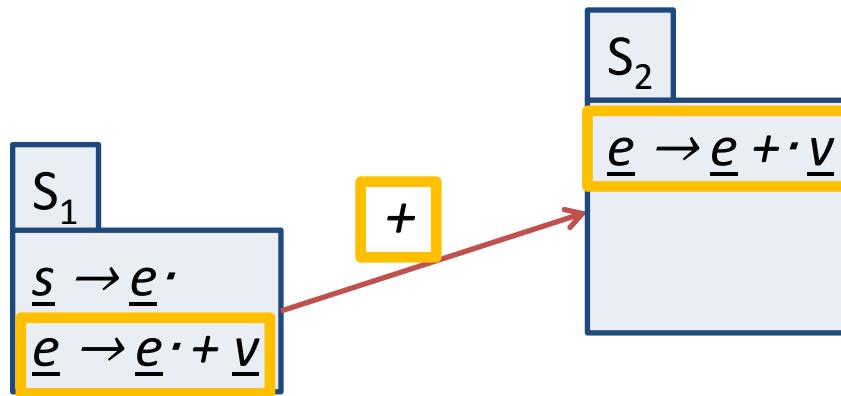
# Question 2



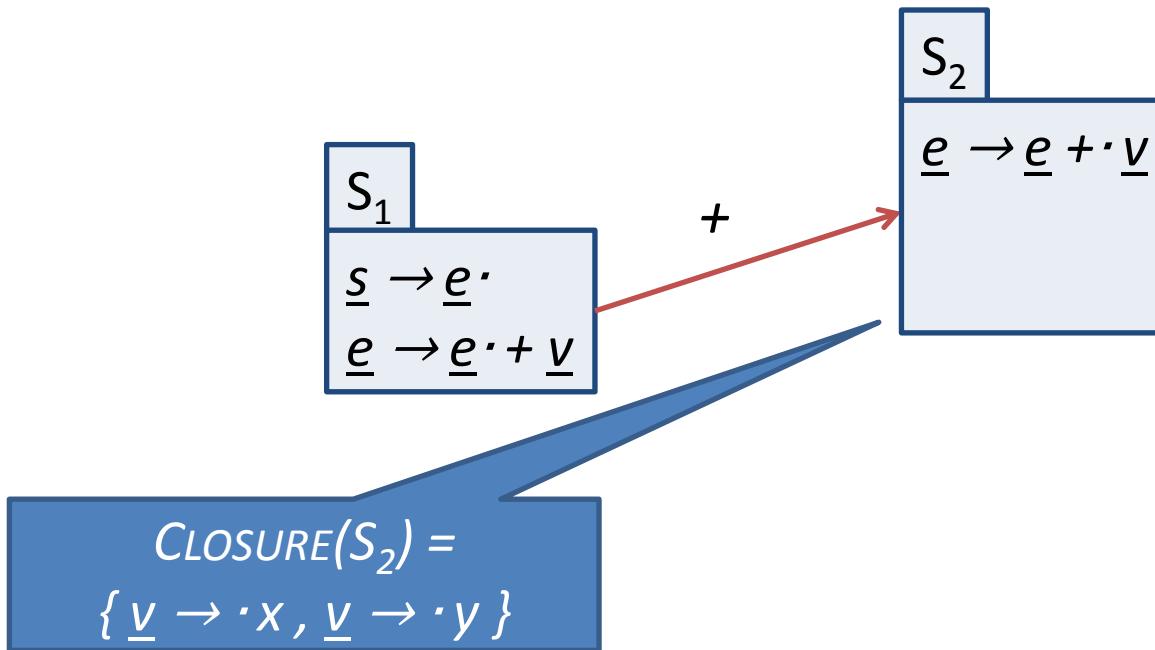
# Compute $GOTO(S_1, +)$



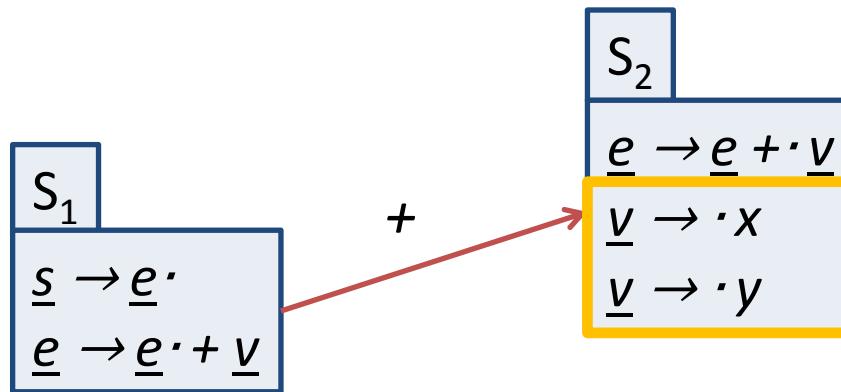
# Compute $GOTO(S_1, +)$



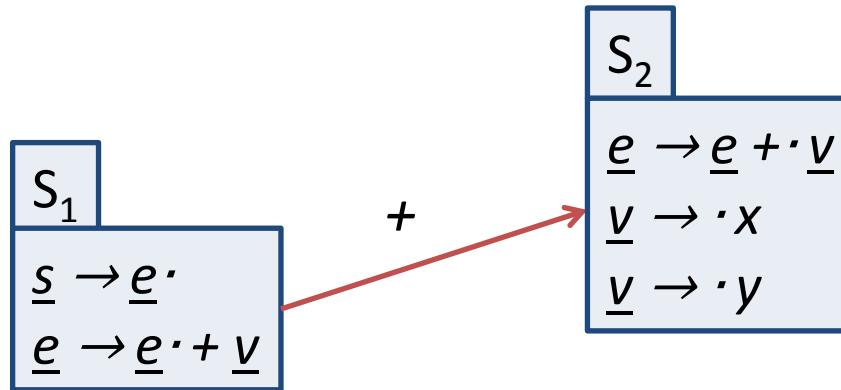
# Compute $GOTO(S_1, +)$



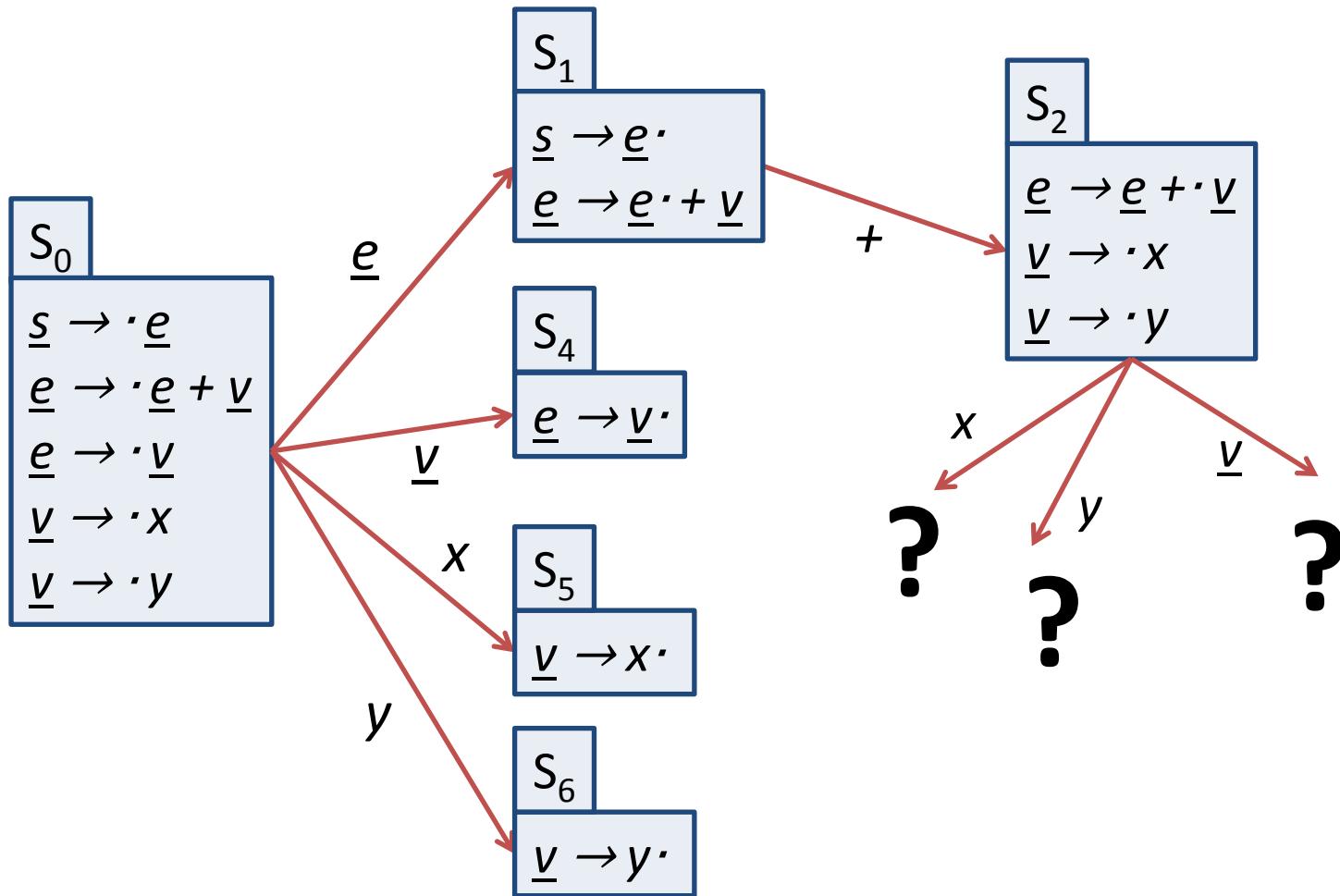
# Compute $GOTO(S_1, +)$



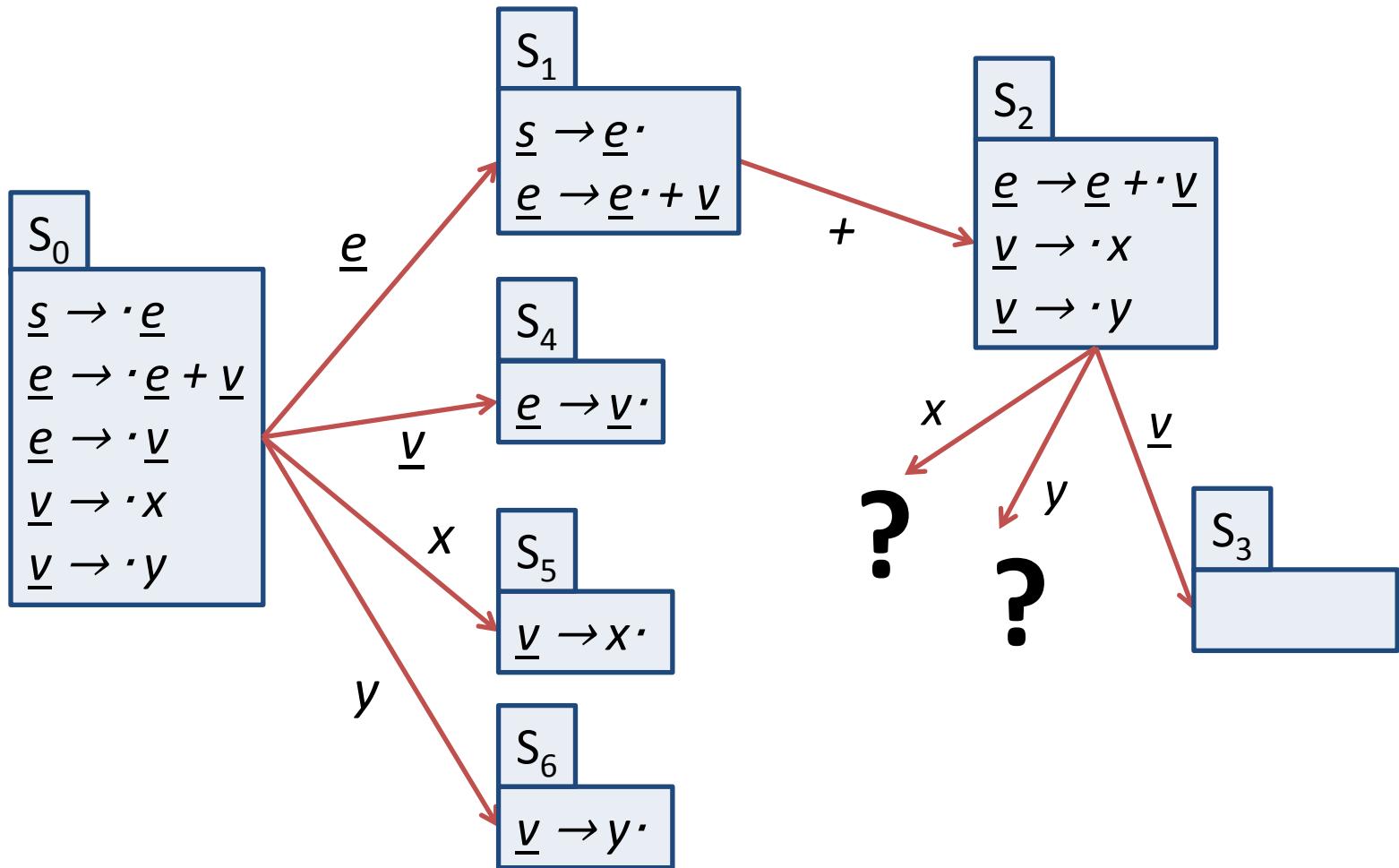
# All states reachable from $S_1$



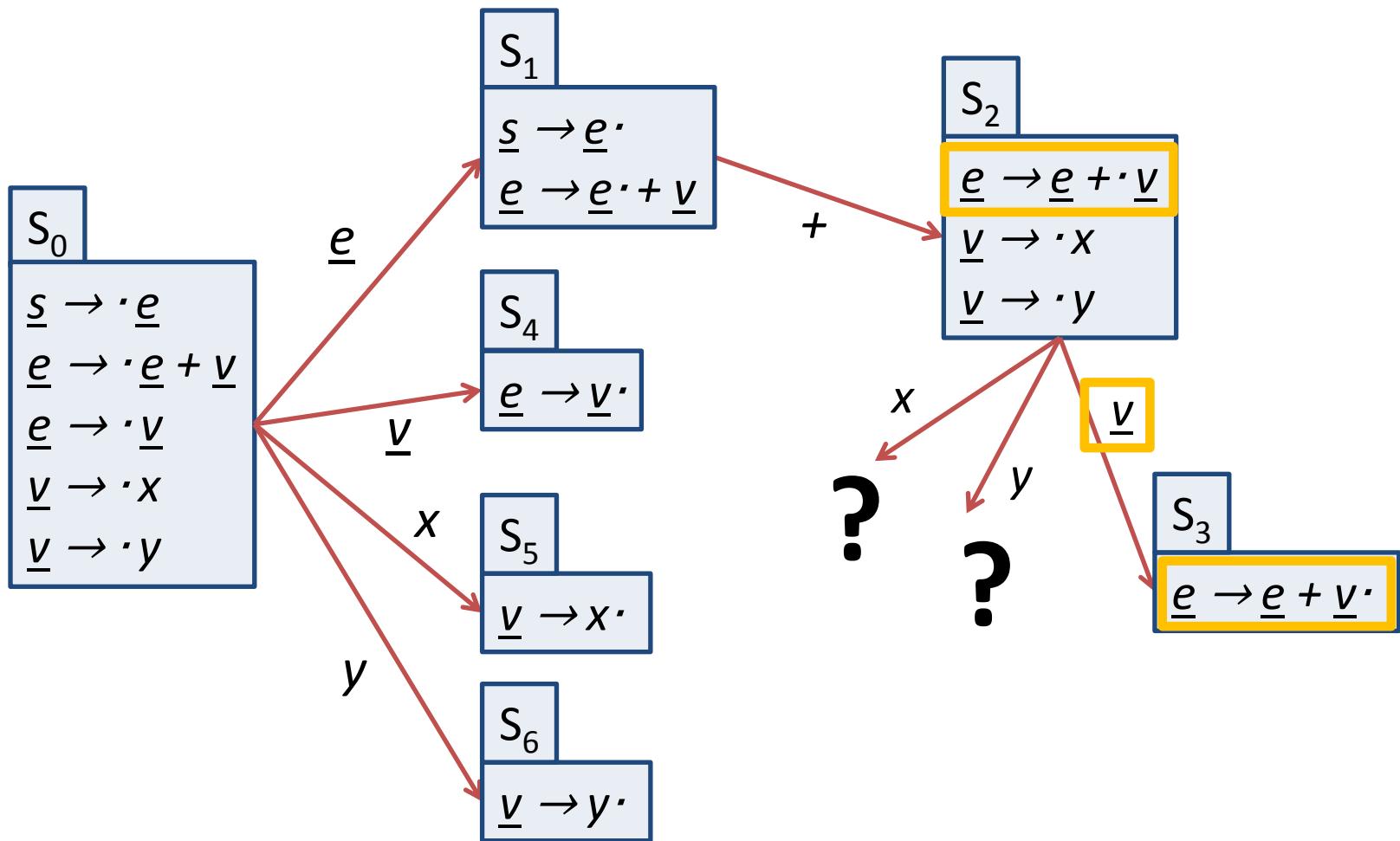
# Question 3



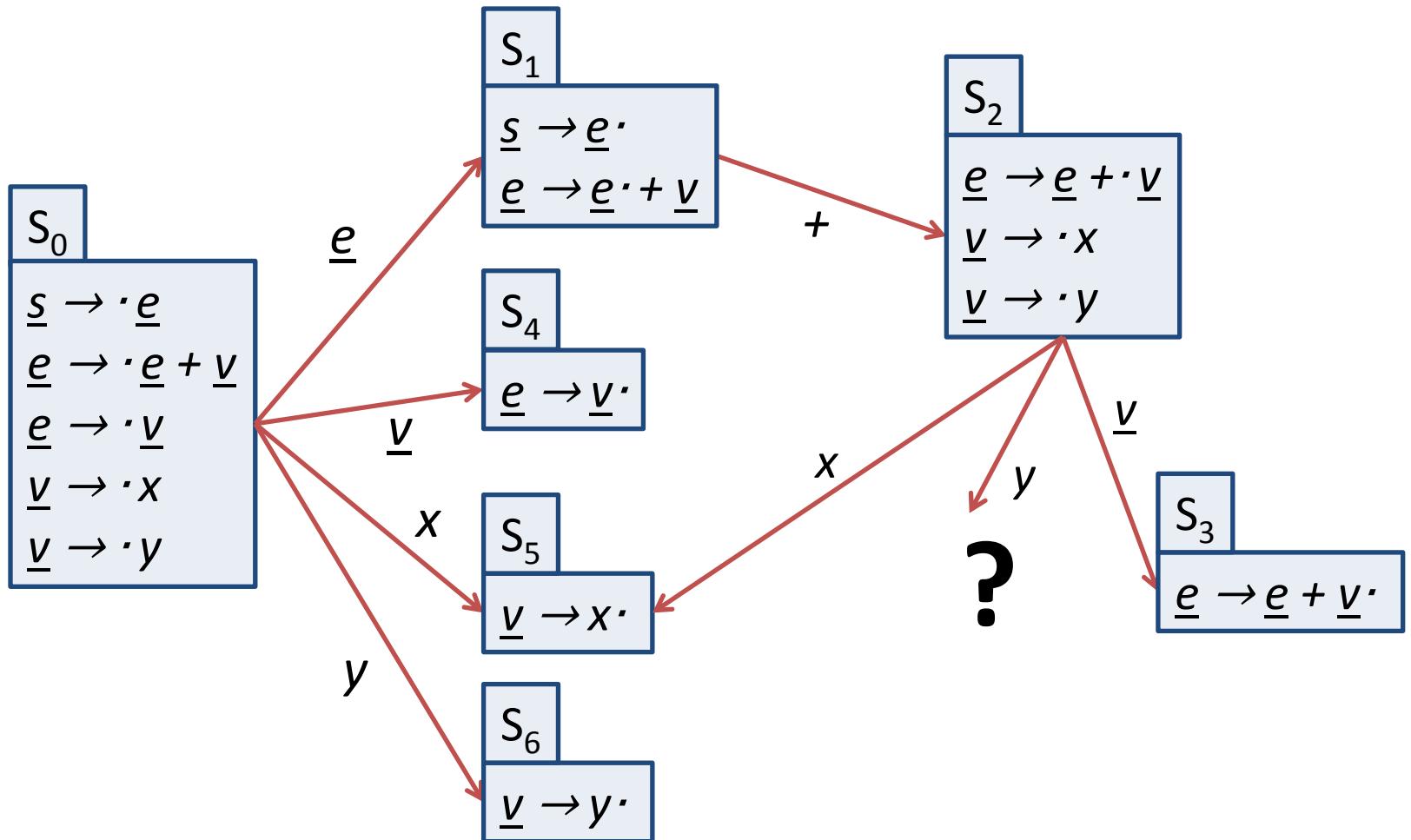
# Compute $GOTO(S_2, v)$



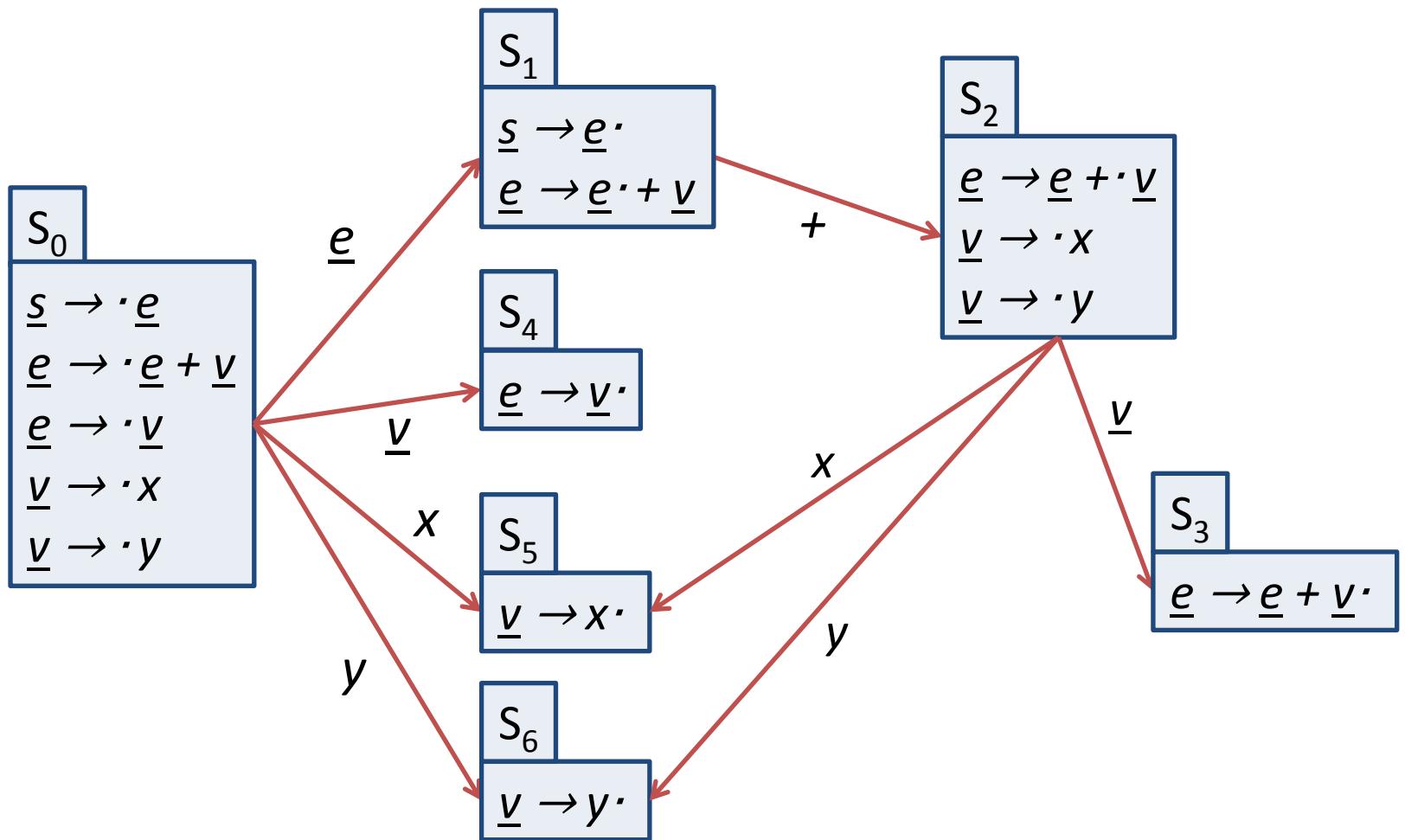
# Compute $GOTO(S_2, v)$



# Compute $GOTO(S_2, x)$



# Compute $GOTO(S_2, y)$



# LR(0) automaton

