

Example of constructing an LR(0) automaton

Grammar

$$\underline{s} \rightarrow \underline{e}$$

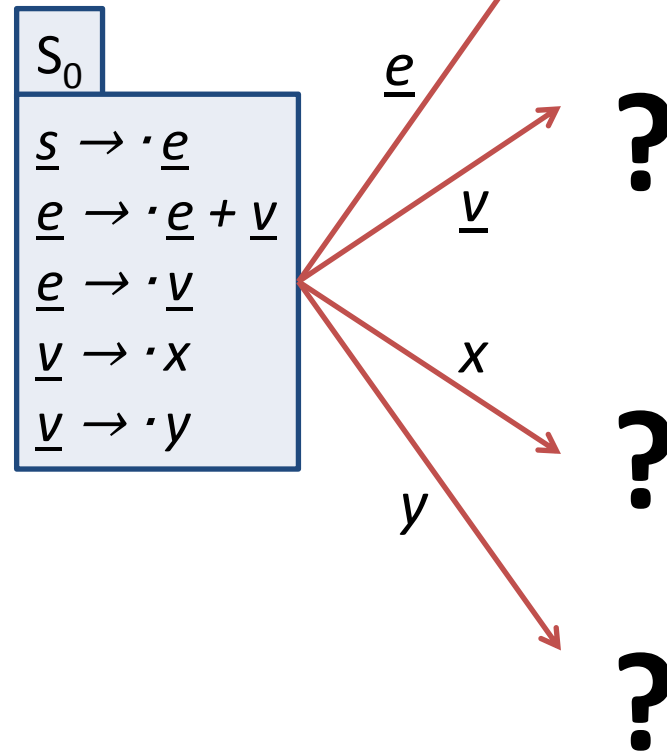
$$\underline{e} \rightarrow \underline{e} + \underline{v}$$
$$\quad \quad \quad / \quad \quad \underline{v}$$

$$\underline{v} \rightarrow x$$
$$\quad \quad \quad / \quad \quad y$$

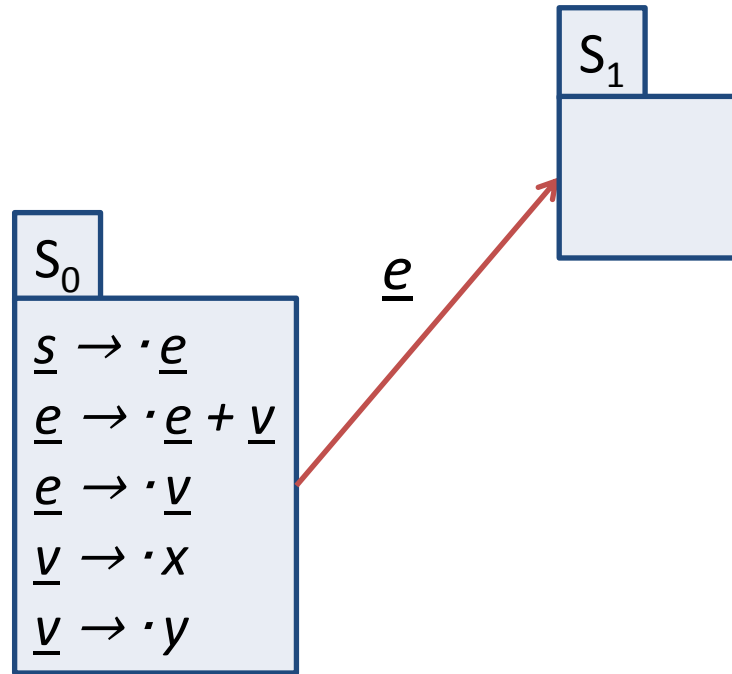
$CLOSURE(\{ \underline{s} \rightarrow \cdot \underline{e} \})$

S_0
$\underline{s} \rightarrow \cdot \underline{e}$
$\underline{e} \rightarrow \cdot \underline{e} + \underline{v}$
$\underline{e} \rightarrow \cdot \underline{v}$
$\underline{v} \rightarrow \cdot x$
$\underline{v} \rightarrow \cdot y$

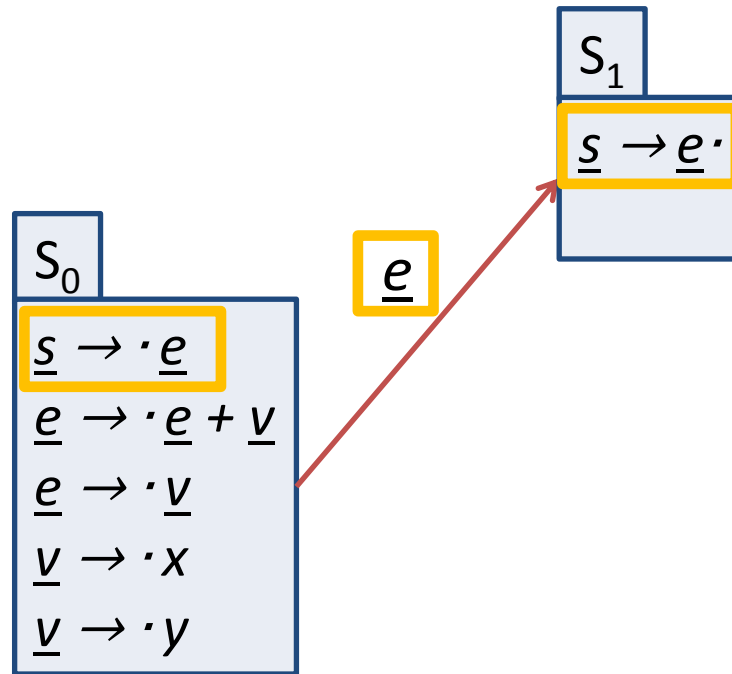
Question 1



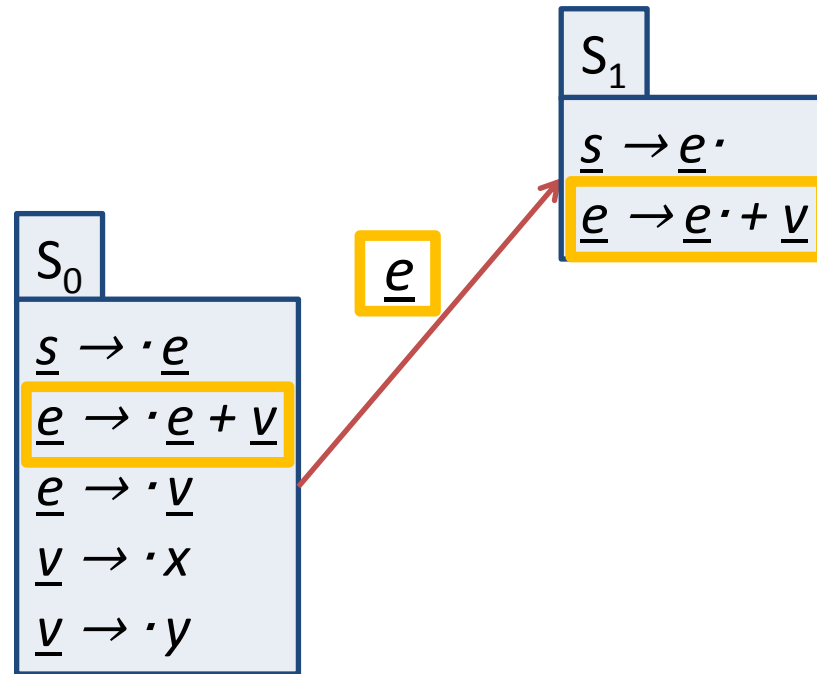
Compute $GOTO(S_0, \underline{e})$



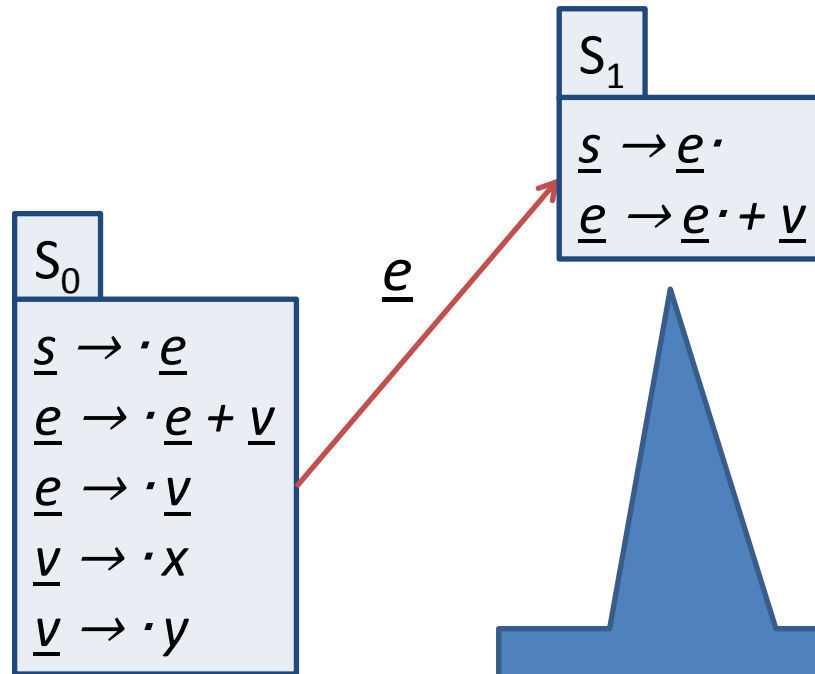
Compute $GOTO(S_0, \underline{e})$



Compute $GOTO(S_0, \underline{e})$

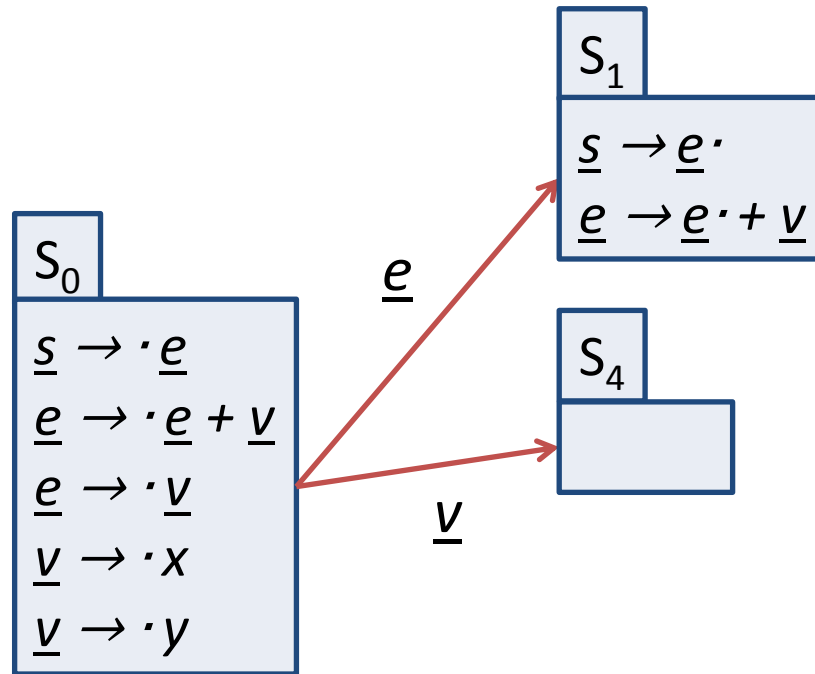


Compute $GOTO(S_0, \underline{e})$

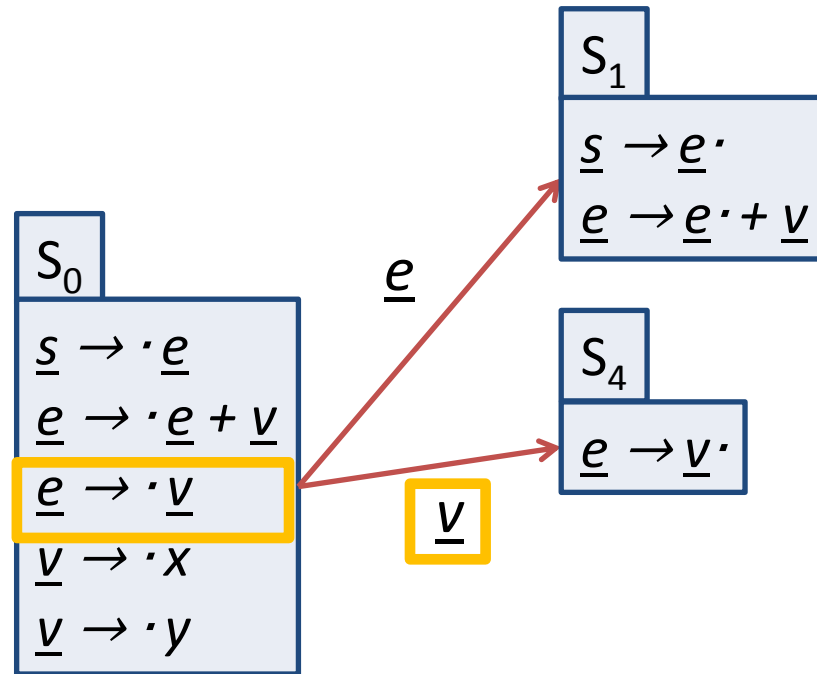


Note that $CLOSURE(S_1) = S_1$
so no new items need to
be added to S_1

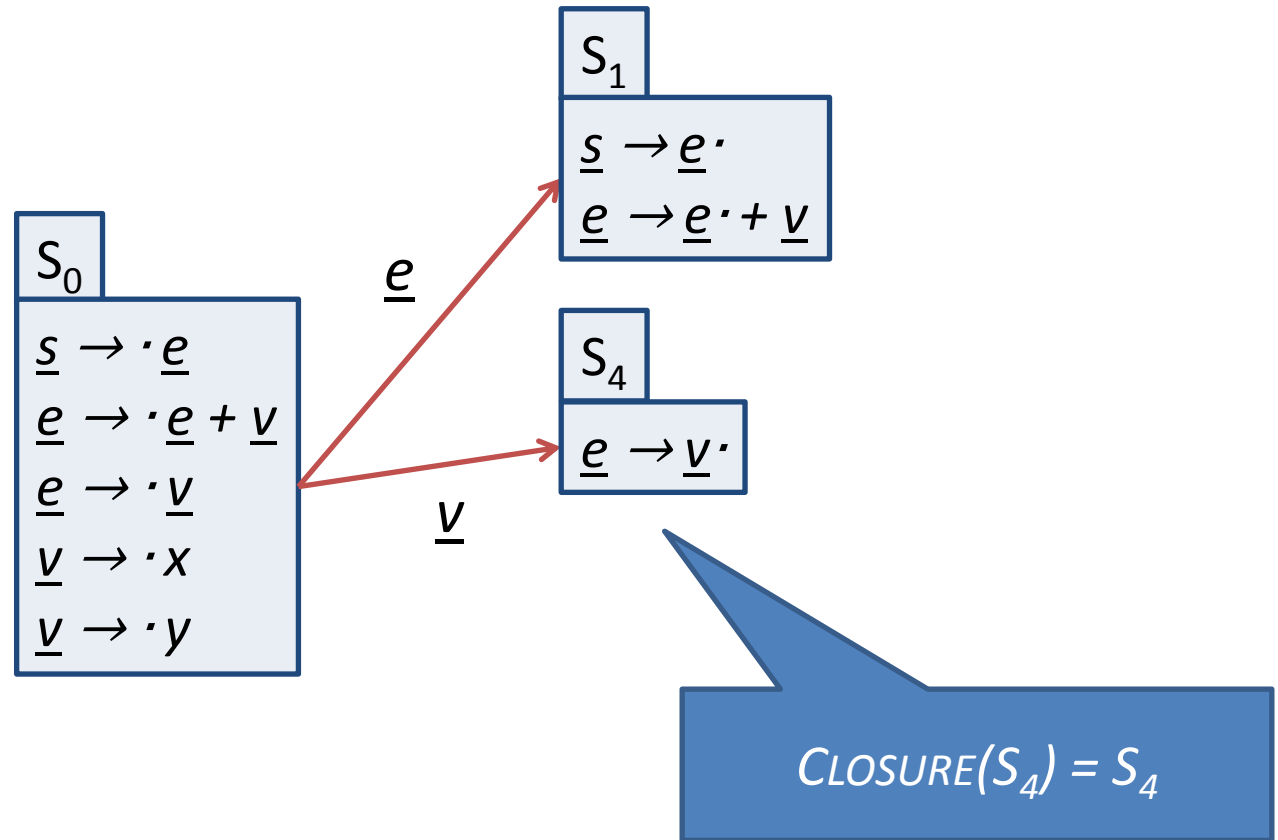
Compute $GOTO(S_0, \underline{v})$



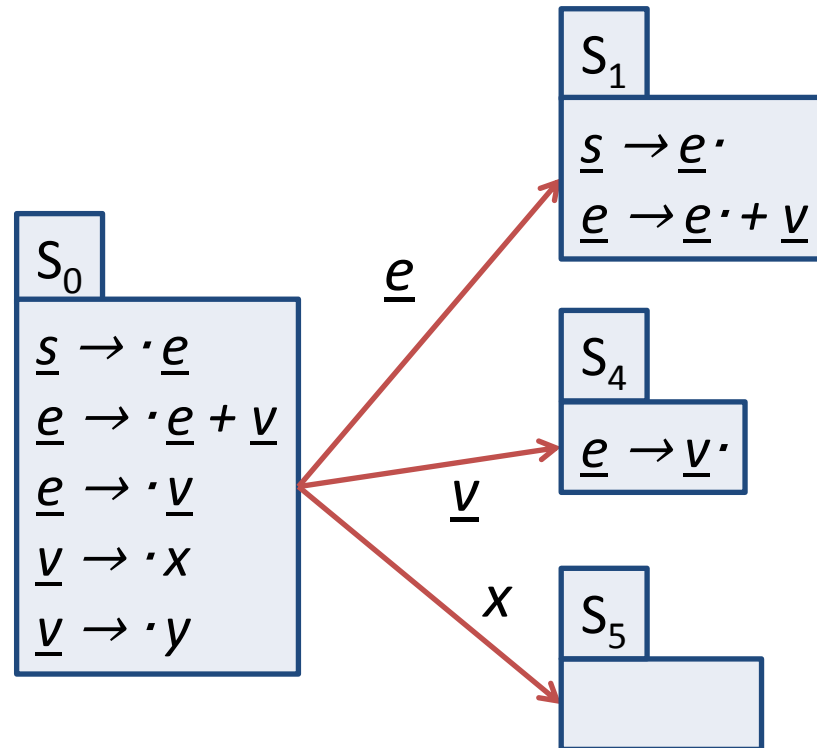
Compute $GOTO(S_0, \underline{v})$



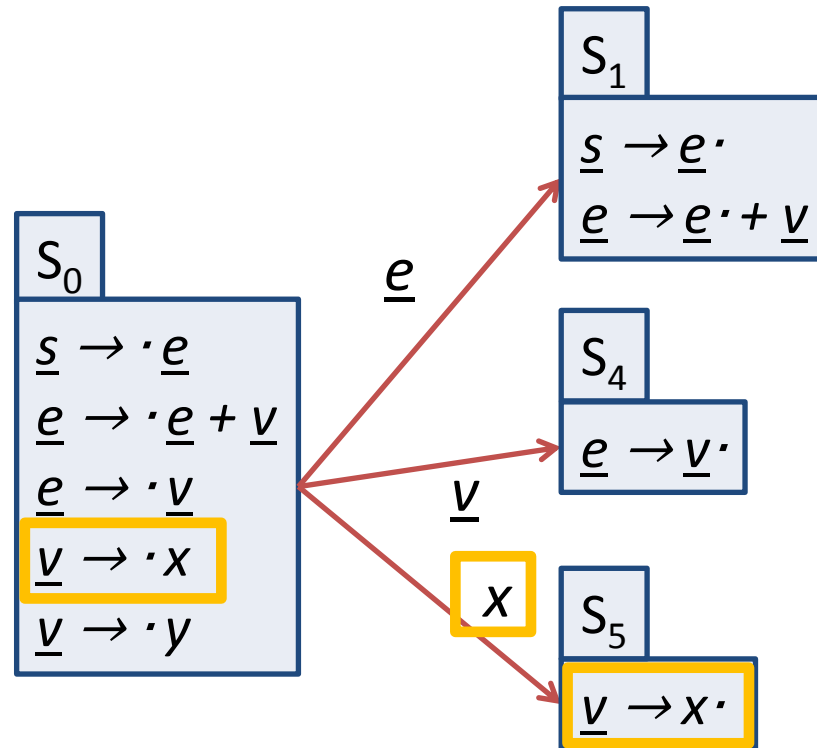
Compute $GOTO(S_0, \underline{v})$



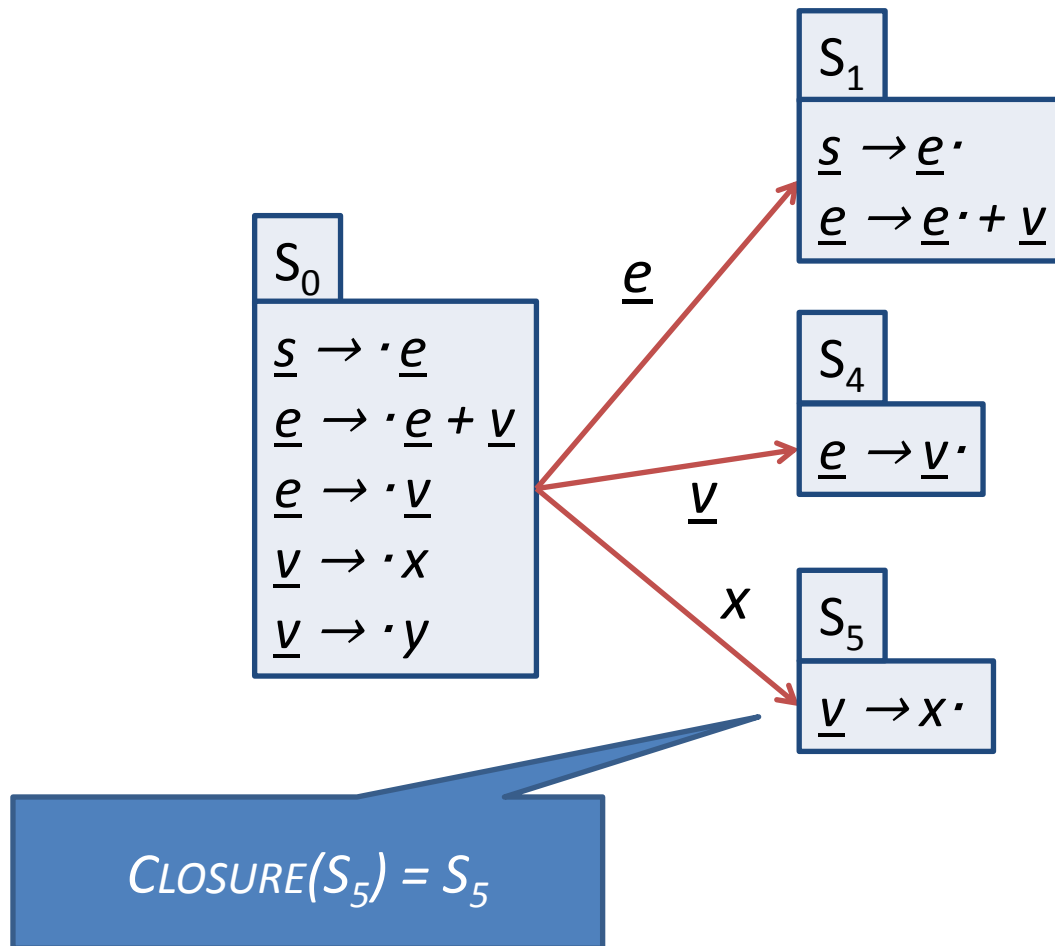
Compute $GOTO(S_0, x)$



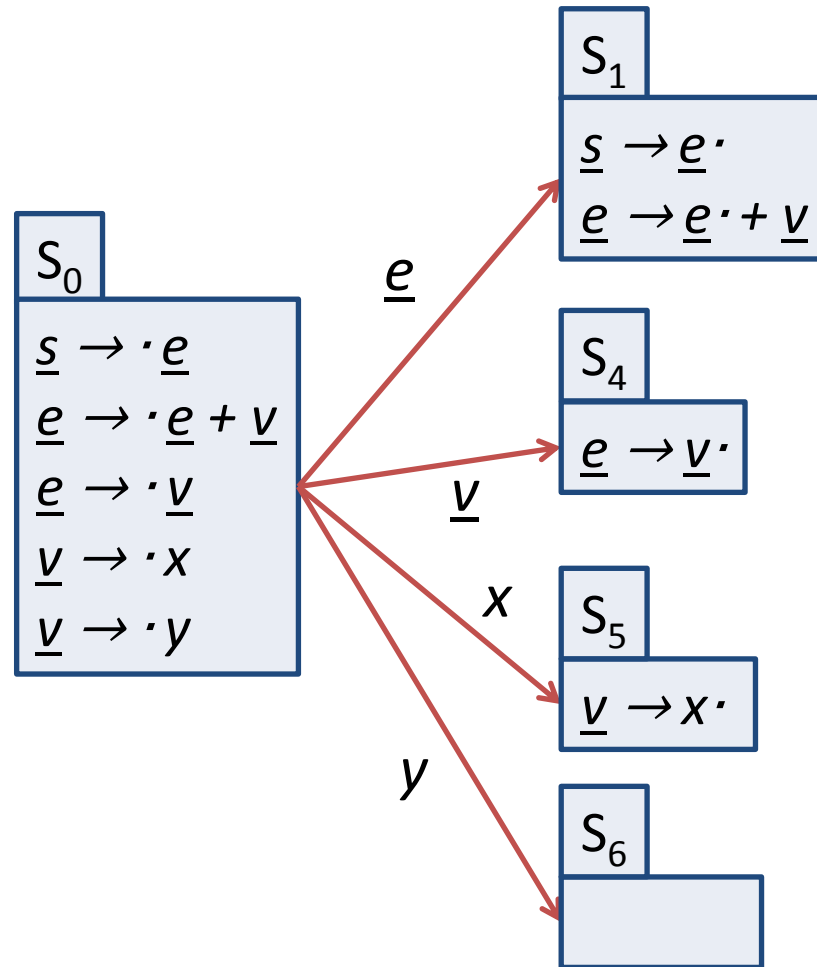
Compute $GOTO(S_0, x)$



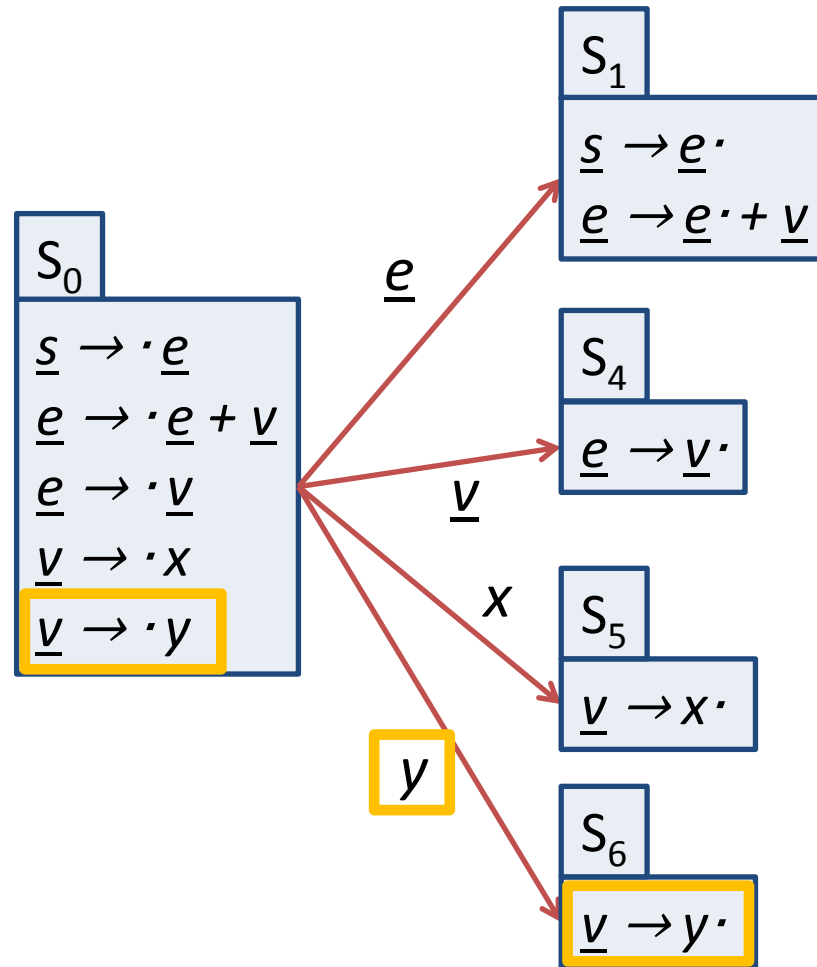
Compute $GOTO(S_0, x)$



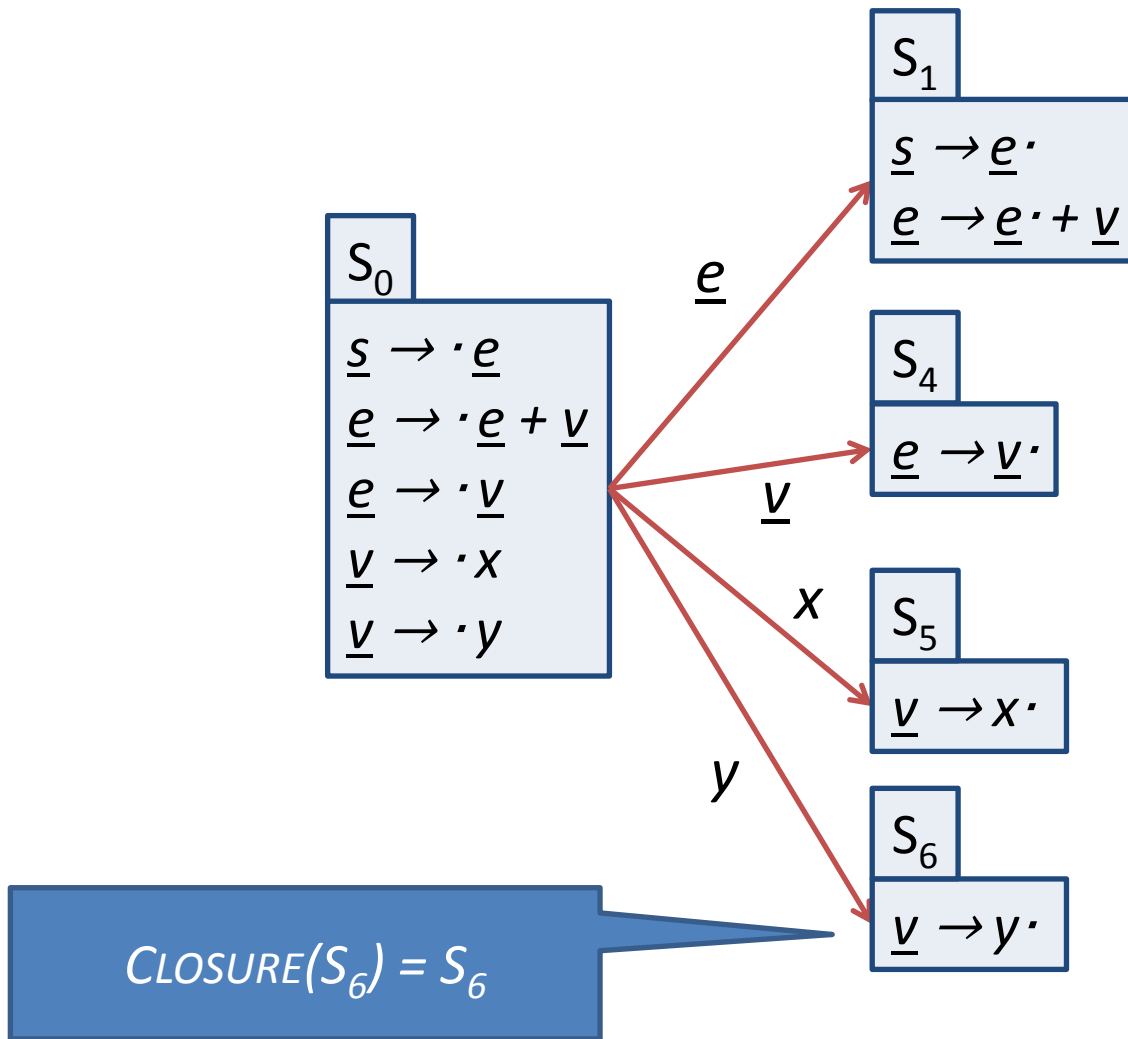
Compute $GOTO(S_0, y)$



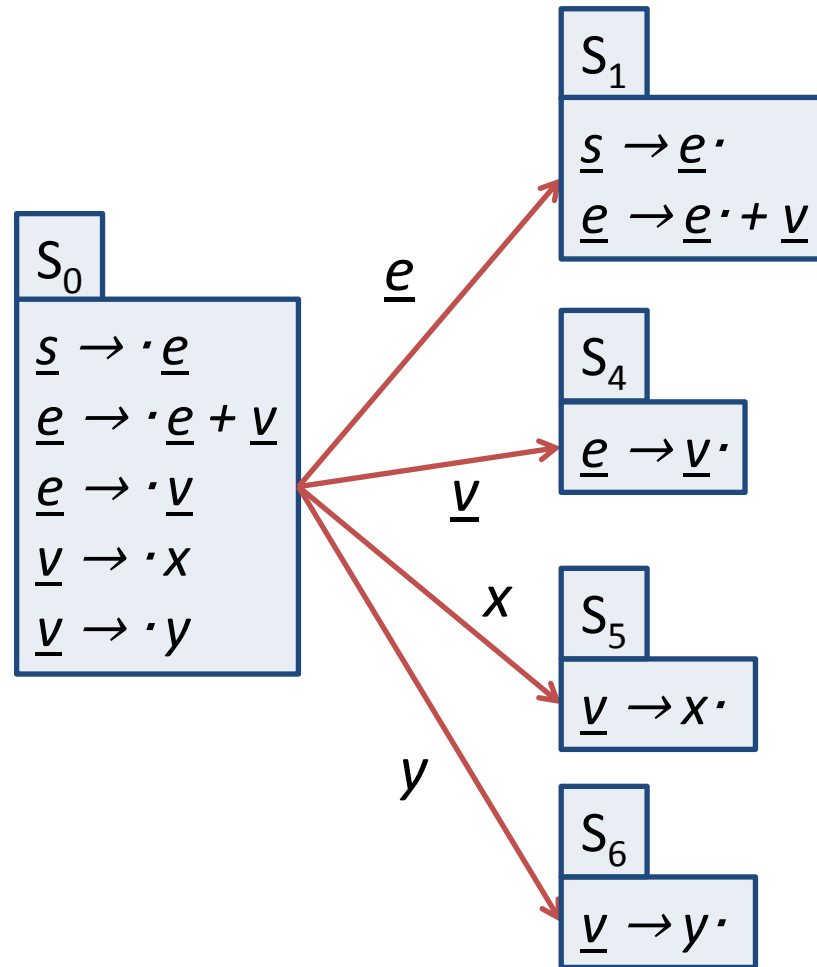
Compute $GOTO(S_0, y)$



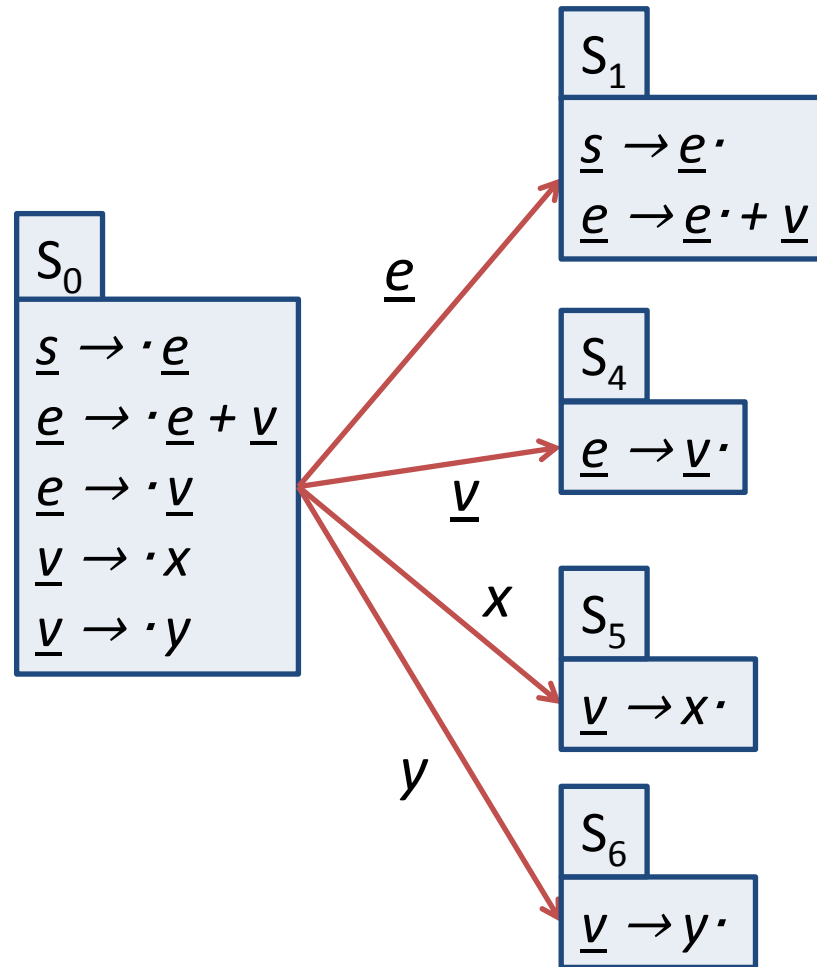
Compute $GOTO(S_0, y)$



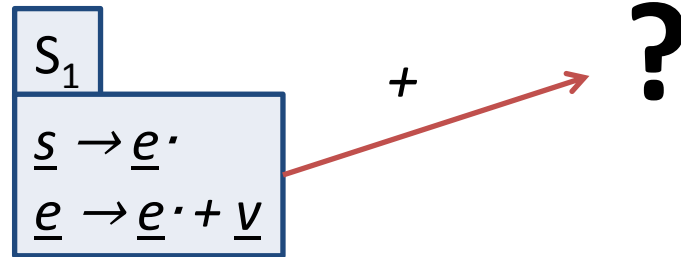
Compute $GOTO(S_0, y)$



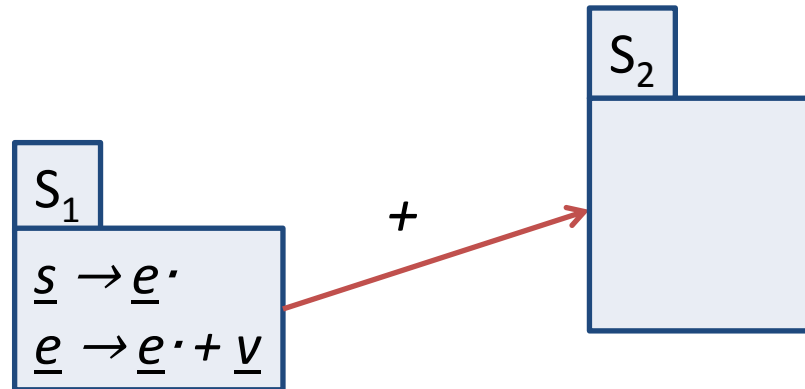
All states reachable from S_0



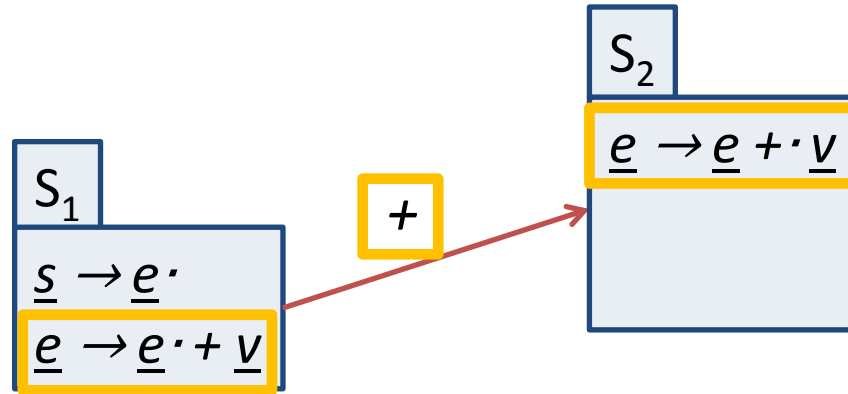
Question 2



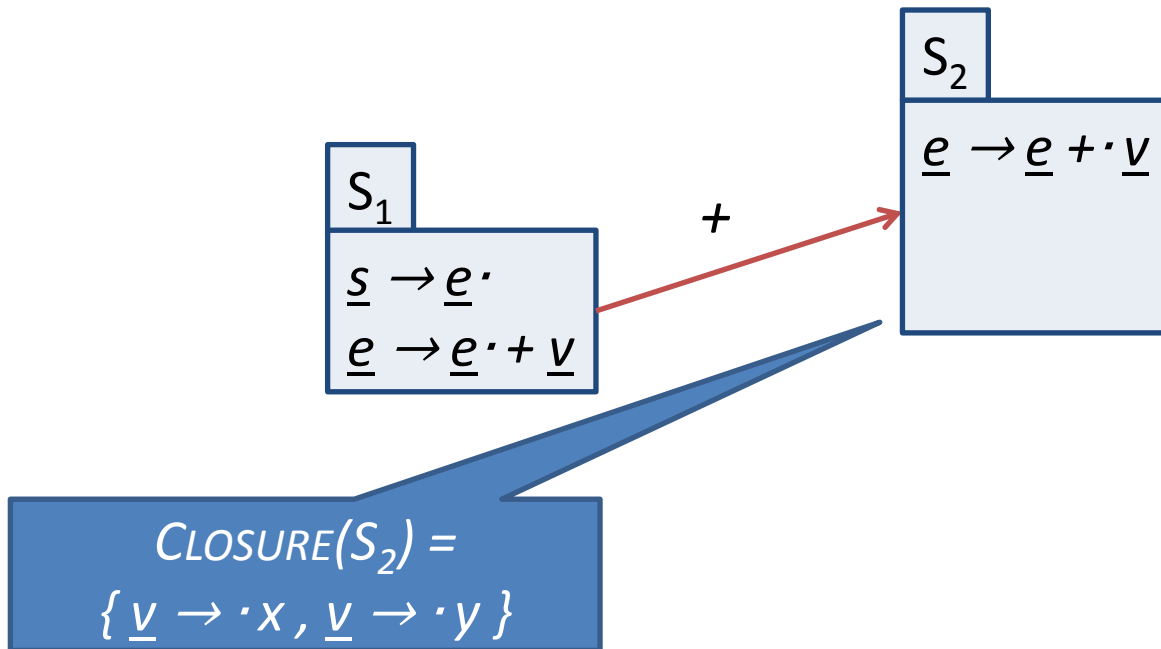
Compute $GOTO(S_1, +)$



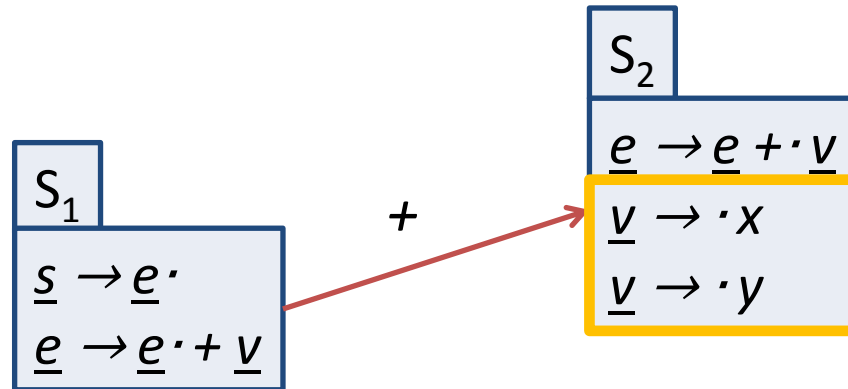
Compute $GOTO(S_1, +)$



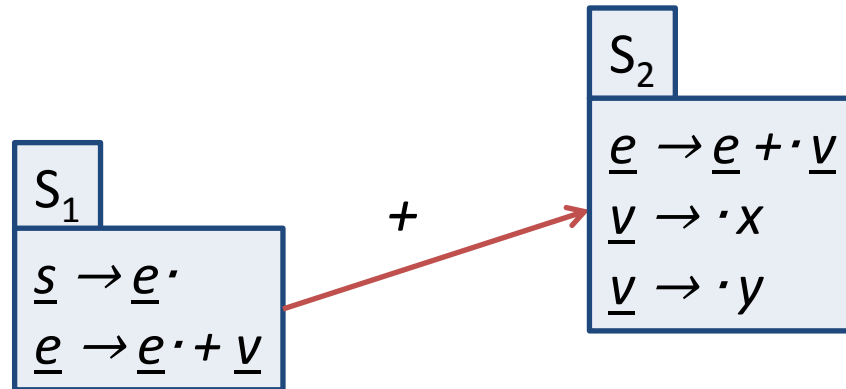
Compute $GOTO(S_1, +)$



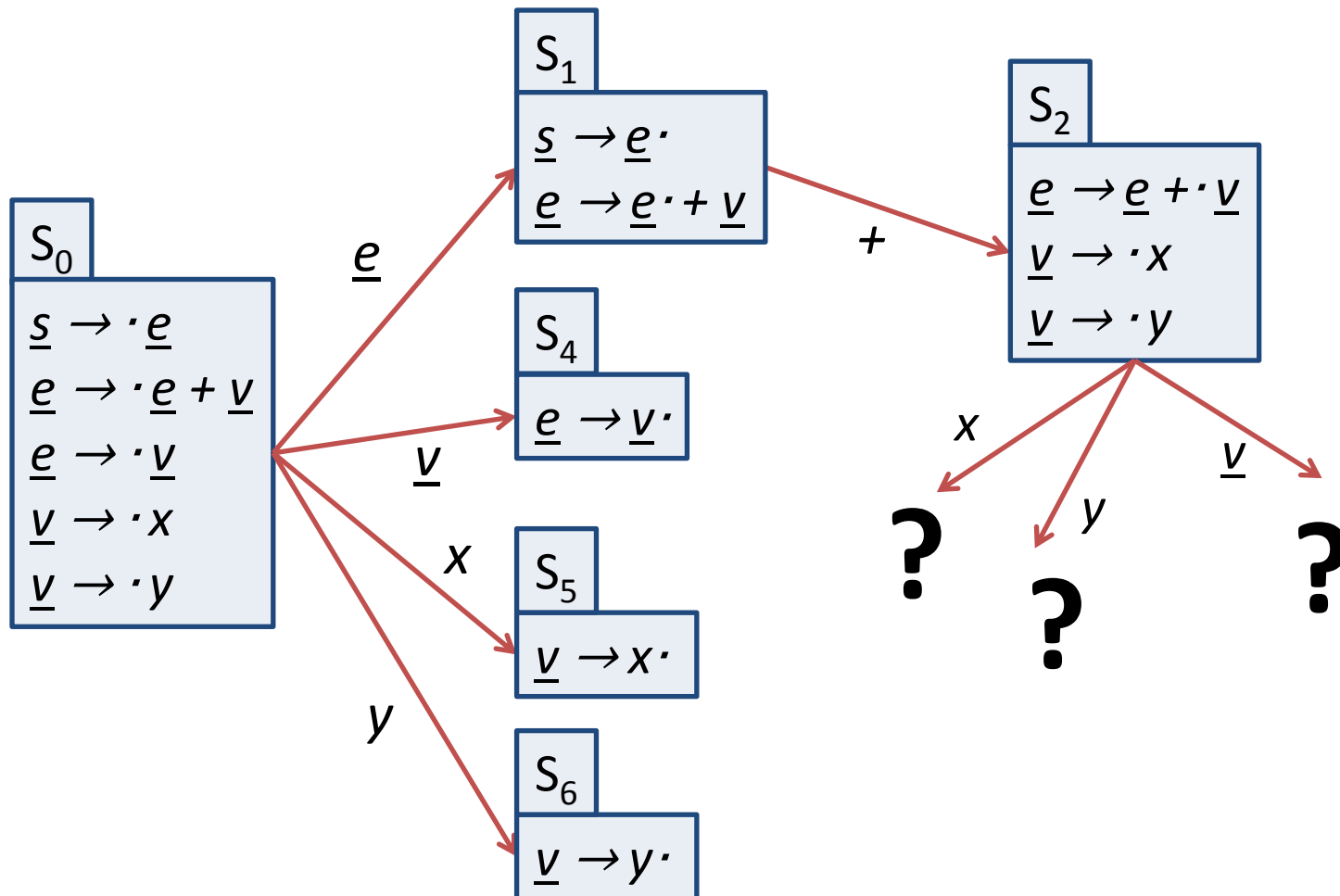
Compute $GOTO(S_1, +)$



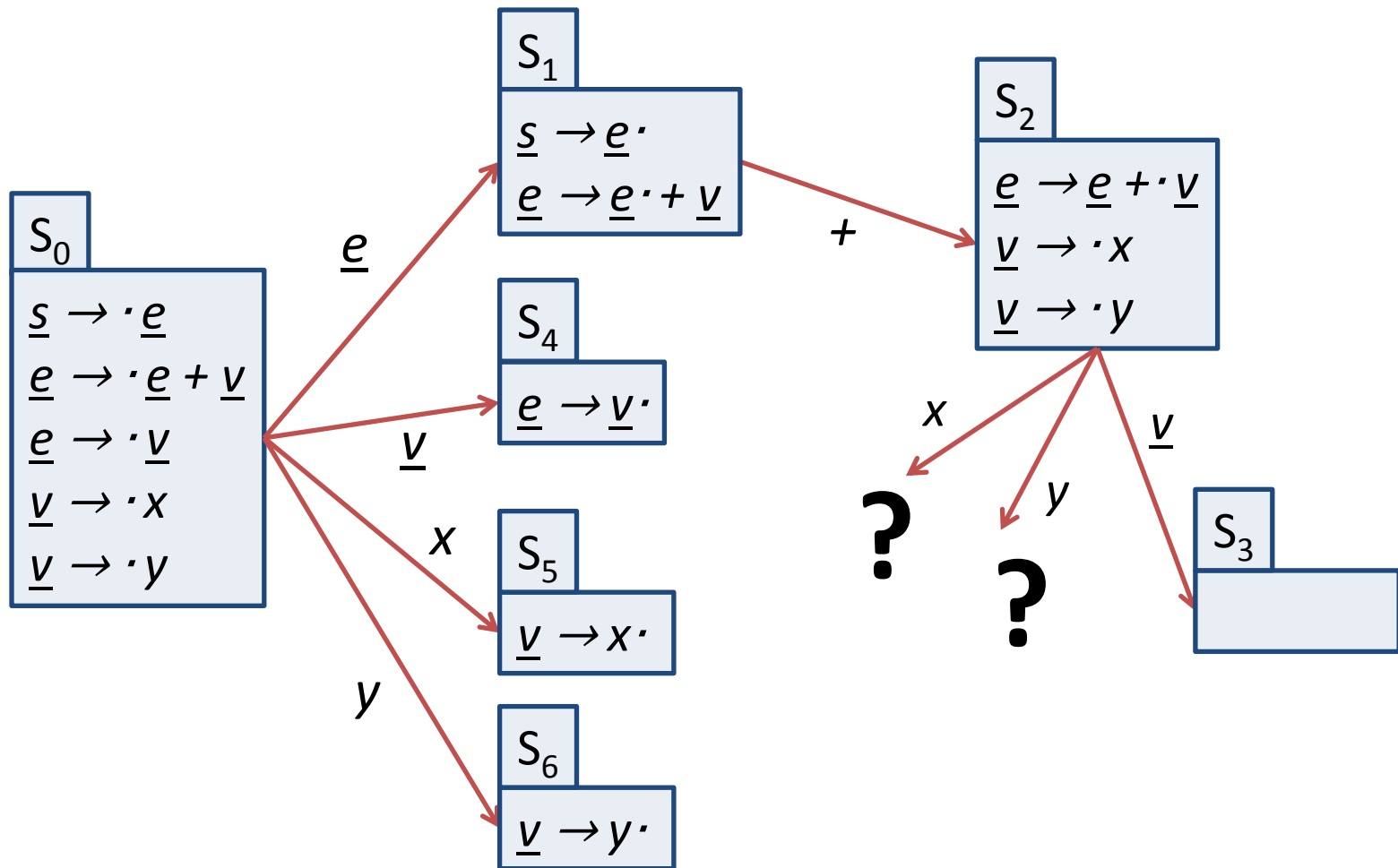
All states reachable from S_1



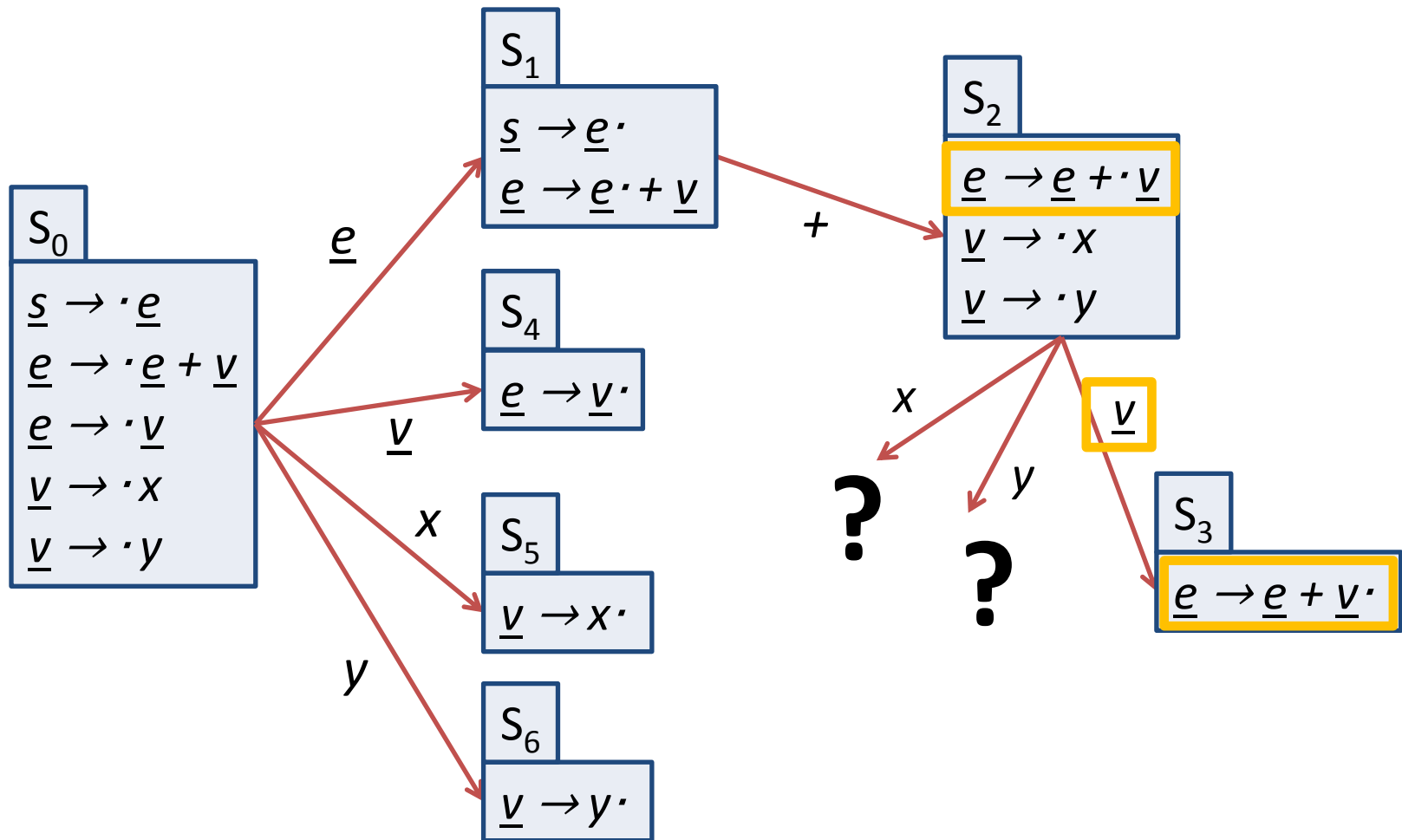
Question 3



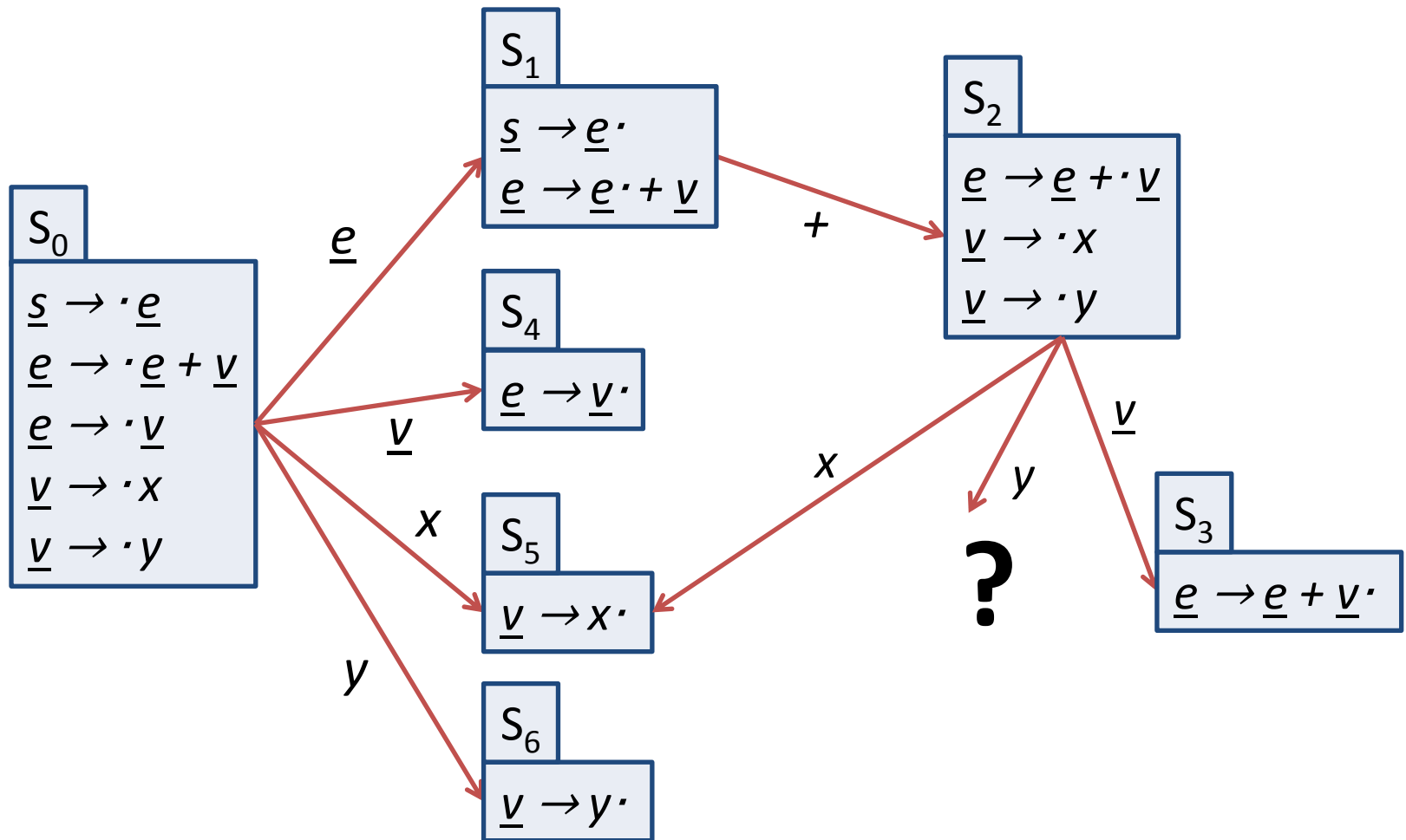
Compute $GOTO(S_2, \underline{v})$



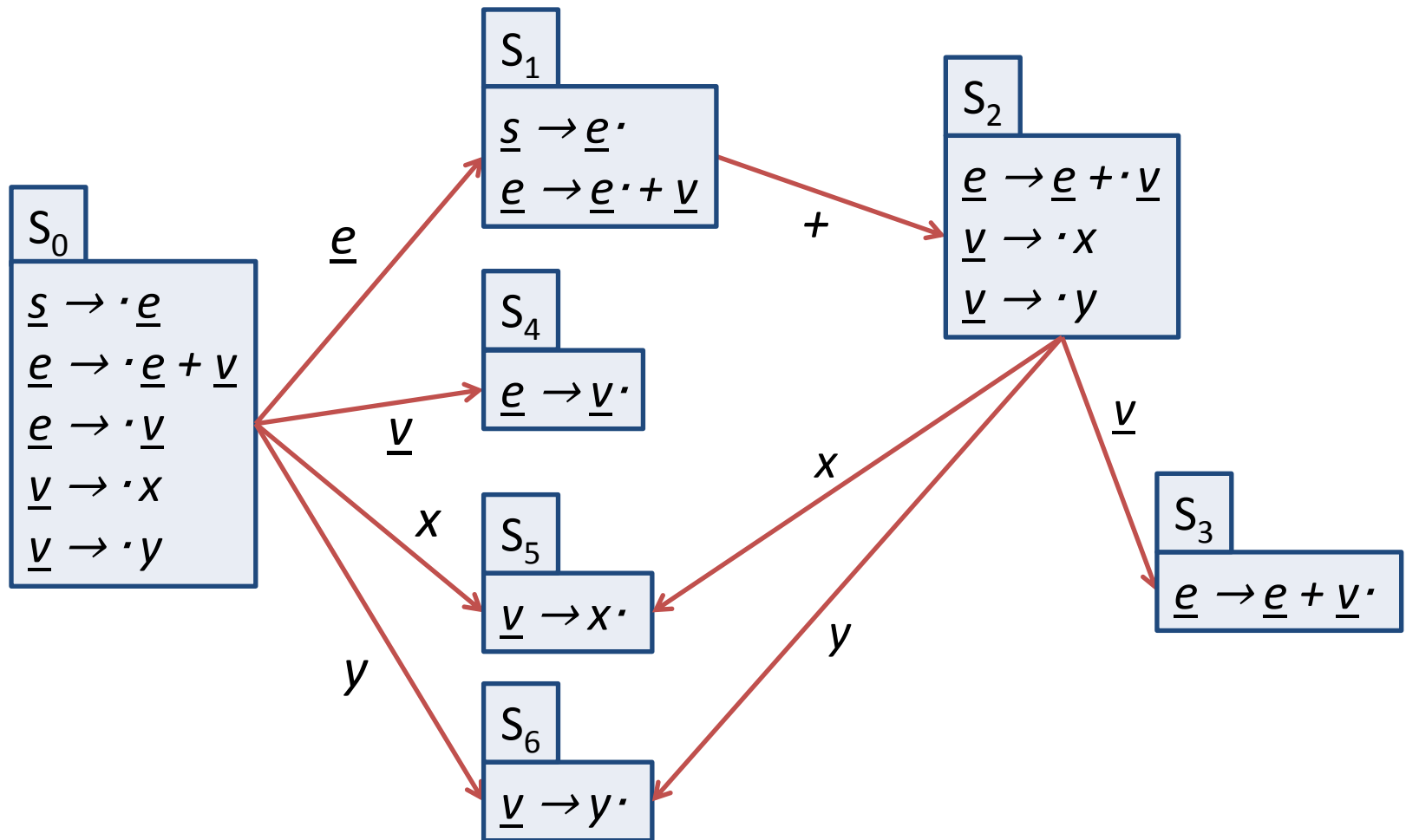
Compute $GOTO(S_2, \underline{v})$



Compute $GOTO(S_2, x)$



Compute $GOTO(S_2, y)$



LR(0) automaton

