

PRACTICAL NO 6: PAGING [OPTIMAL METHOD]

```
#include <stdio.h>
#define INFINITE 1000
// Function to calculate the distance for OPT algorithm
int fdistance(int trace[], int ntrace, int start, int pageno) {
    int i;
    for (i = start + 1; i < ntrace; i++)
        if (pageno == trace[i])
            return (i - start);
    return INFINITE;
}
// Function to search for a page in the current frames
int search(int a[], int n, int pageno) {
    int i;
    for (i = 0; i < n; i++)
        if (a[i] == pageno)
            return 1;
    return 0;
}
// Function to find the frame that has the maximum distance
int findmax(int a[], int n) {
    int i, j;
    j = 0;
    for (i = 1; i < n; i++)
        if (a[i] > a[j])
            j = i;
    return j;
}
// Function to find an empty frame
int findempty(int a[], int n) {
    int i;
    for (i = 0; i < n; i++)
        if (a[i] == -1)
            return i;
    return -1;
}
// Main function to implement the OPT page replacement algorithm
int main() {
    int optf[10], trace[30], ntrace, nframes;
    int i, j, loc, optd[10];
    int page_faults = 0;
    printf("\nEnter number of frames: ");
    scanf("%d", &nframes);
    printf("\nEnter number of entries in the page trace: ");
    scanf("%d", &ntrace);
    printf("\nEnter page trace: ");
    for (i = 0; i < ntrace; i++)
        scanf("%d", &trace[i]);
    for (i = 0; i < nframes; i++) {
        optf[i] = -1; // Initialize frames to -1 (empty)
        optd[i] = 0; // Initialize distances to 0
    }
    printf("\nPage no. OPT Allocation\n");

    for (i = 0; i < ntrace; i++) {
        if (!search(optf, nframes, trace[i])) { // Page not found in frames
            loc = findempty(optf, nframes); // Look for an empty frame
            if (loc != -1) { // Empty frame found
                optf[loc] = trace[i];
            } else { // No empty frame, replace one
                loc = findmax(optd, nframes); // Find the frame with max
                distance
                optf[loc] = trace[i]; // Replace it
            }
        }
    }
}
```

```

}
page_faults++; // Increment page faults for the missed page
}
for (j = 0; j < nframes; j++) // Update distances for all
frames
optd[j] = fdistance(trace, ntrace, i, optf[j]);
// Print the current state of frames
printf(" %d ", trace[i]);
for (j = 0; j < nframes; j++)
printf("%3d ", optf[j]);
printf("\n");
}
printf("\nPAGE FAULTS: %d\n", page_faults);
return 0;
}

```

OUTPUT:

Enter number of frames: 3

Enter number of entries in the page trace: 7

Enter page trace: 1

2

3

4

1

2

5

Page no. OPT Allocation

1 1 -1 -1

2 1 2 -1

3 1 2 3

4 1 2 4

1 1 2 4

2 1 2 4

5 5 2 4

PAGE FAULTS: 5