Turing Machine (TM) It is defined by 7 Tuples (9, E, T, 6, 90, B, F) q -> Finite set of states € > Finite set of symbols Tope (Infinite)

6 -> Transition function

90 > Initial State

B -> Finite set of Blank symbol

F > Finite set of Final State (Accept & Reject)

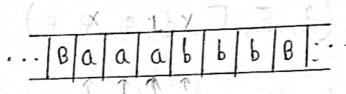
Infinite Topp: -

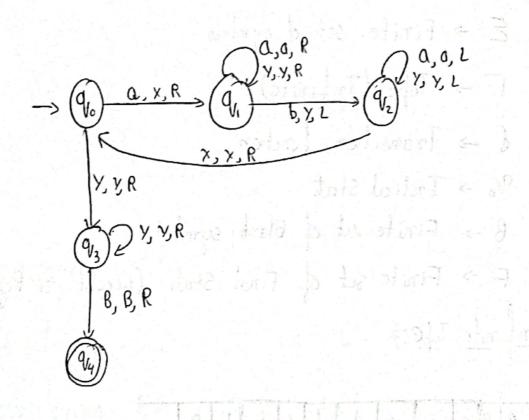
							_		1	_		
B	B	a	a	a	P	6	6	Ь	B	В	· .	
		7		10						. 1 5 5		Symbol

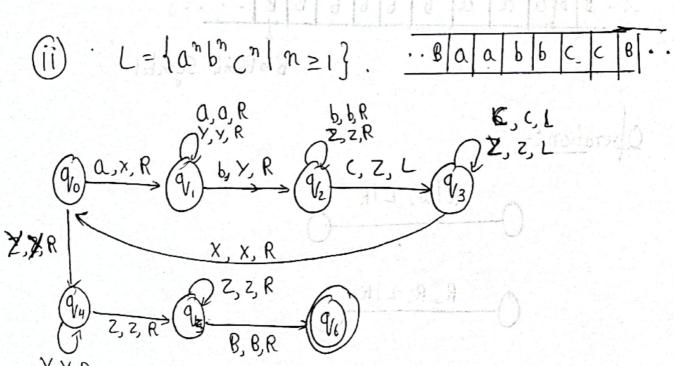
Operation: - 5

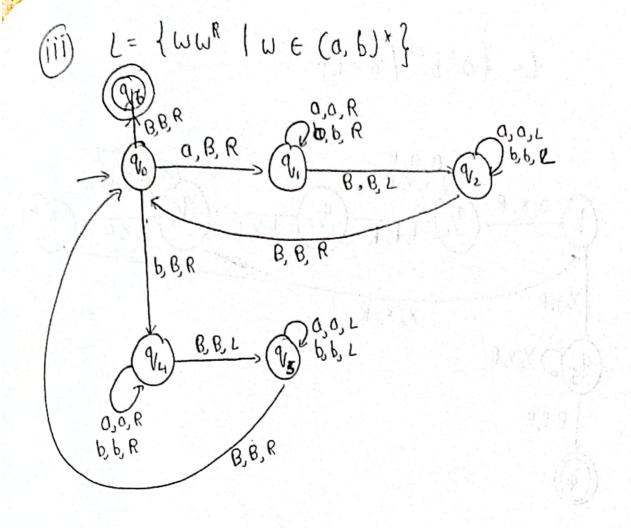
Rlw, LlR

R, R, LIR

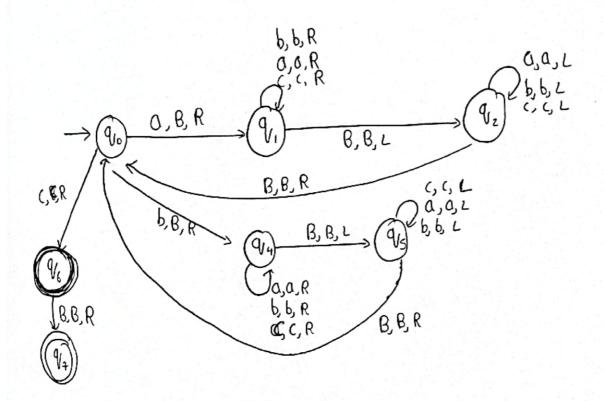








(i) L= { wcw R | w ∈ (0, b) \* }



Pumping Lemma:

For any infinite language 'L', there exists a positive integer in such that any string w belonging to the language has a length greater than @ equal to nie lul=n and wi can be written as xy z such that it satisfies the following conditions.

① for all i ≥ 0, xy'z EL

(i)  $|xy| \leq n$ 

(iii) 1y1=1

In Simple terms, it means that if a string 'y' is pumped i.e if y' its inserted any number of times, the resultant String still remains in 'L'.

The Pumping Lemma is used to prove irregularity of a language. If there exists a string in any language which does not satisfy pumping lemma, then the language is not regular. But if all strings of a language satisfy pumping lemma, then the Language may @ may be not be regular.

Let us prove L = donn'n ln 20} rs irregular. To prove this first assume 'L' is regular, them it Satisfies all the conditions of Pumping lemma. let, WEL and Iwl≥n, So by pumping lemma. W= xyz such that xonditions (), (i), (i) holds. Now, we have to show that (), (i) (ii) do not hold: If (i) and (ii) hold, then so size of W= Onim = xyz lxyl=n lyl21 0 So,  $x = 0^{\alpha}$ ,  $y = 0^{b}$ ,  $z = 0^{c} 1^{n}$ , where b ≥1, c ≥0, n = a +b+c, a+b ≤ n But, then 3 fails because

for i=0 for 1=0 W = 2y = 000cin = 00+cin

This implies atc = n which is not true.

: The langewage 'L' is Irregular.

-> Multitape Turing Machine:-

It is a Turing machine that consists of a Finite Control and a finite number of tapes.

Initially:

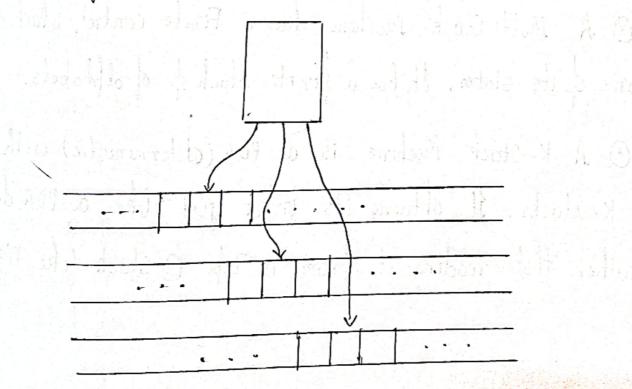
1) The input String is placed on the first take

(ii) All Other cells of all the topes are Blank.

(iii) The finite control 15 in Initial State

(i) The head of first take is at the left end of the first take

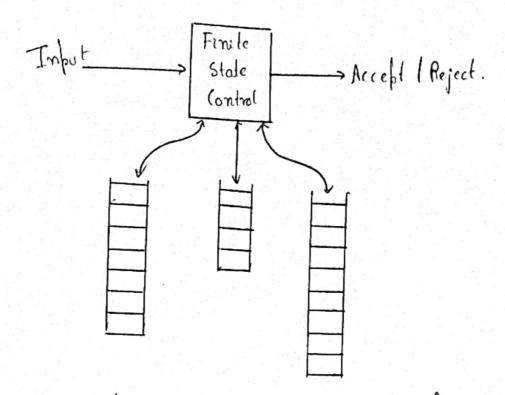
O The head of all other takes are in some arbitrary position. Since, they are fulled with blank, it does not matter, they all look the same.



- 1) The control enters a new state which may be some as the previous state
- (ii) On each take, a new take symbol is written on the Cell scanned which may be same as the symbol previously there. And mo and of the first will be the
- (i) Each of the tape head makes a move which may be either right, left @ Stationery. The take heads move independently so, different tope heads can move in different directions.

  => Multi Stack Machines:

  - @ A Multi Stack Machine has a Finite control, which is in one of its states, It has a finite stack of of alphabets.
  - @ A K-Stack Machine is a POA (deterministic) with K-stacks. It obtains its import just like a PDA does rather that reading it from a Tape @ Stack like TM.



The move of a Multistack Machine is based on:

1) The \$ state of finite control.

- (i) The input symbol read, which is chosen from an input alphabet.

  The Multistack Machine can make a move using & input,

  but to make the machine, deterministic it is avoided.
- (iii) The top stack symbol of each Stack. In one move, the Machine can
  - a) (honge to a new state
  - b) Replace the Top symbol of each stack with a string of zero of more stack symbols. The new symbol written is generally different on each stack.

 $(Q, Q, \chi_1, \chi_2, \ldots, \chi_K) = (P, \alpha_1, \alpha_2, \ldots, \alpha_K)$