Traffic Light Control Using ARM7 LPC2148

Traffic Light Control:

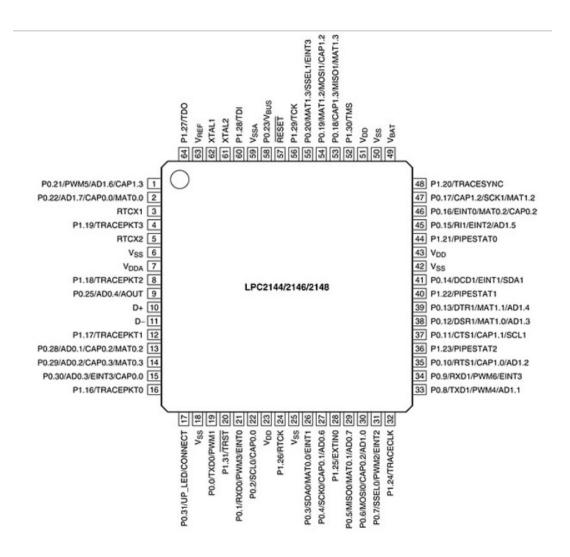
- Traffic lights, which may also be known as stoplights, traffic lamps, traffic signals, signal lights, robots or semaphore, are signaling devices positioned at road intersections, pedestrian crossings and other locations to control competing flows of traffic.
- In the typical sequence of colored lights:
- Illumination of the green light allows traffic to proceed in the direction denoted,
- Illumination of the yellow/amber light denoting, if safe to do so, prepare to stop short of the intersection
- Illumination of the red signal prohibits any traffic from proceeding.

Components Used:

- LPC 2148
- LED Lights(Red, Yellow, Green)
- Seven Segment Display
- Resistors

Pins Used:

- Port 0 0 to 6 for Seven Segment Display
- Port 1 16 to 30 for LED's

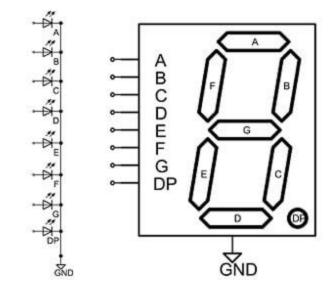


Direction	LPC2148 Pin	Led Action	Traffic Light Control
_	P0.16	D1 – Red	
NORTH	P0.17	D2 – Yellow	
	P0.18	D3 – Green	330E
WEST	P0.19	D4 – Red	LISTEN 330E
	P0.20	D5 – Yellow	STOP 330E
	P0.21	D6 – Green	_
SOUTH	P0.22	D7 – Red	Make high to - LED On
	P0.23	D8 – Yellow	LANE LANE
	P0.25	D9 – Green	LANE SW30
EAST	P0.28	D10 – Red	GLCD Traffic
	P0.29	D11 – Yellow	
	P0.30	D12 - Green	

Seven Segment Display:

• Used to display the Seconds left for the Green Signal

Seven Segment Display. No	а	b	С	d	е	f	g
1	P0.0	P0.1	P0.2	P0.3	P0.4	P0.5	P0.6
2	P0.7	P0.8	P0.9	P0.10	P0.11	P0.12	P0.13
3	P1.16	P1.17	P1.18	P1.19	P1.20	P1.21	P1.22
4	P1.23	P1.24	P1.25	P1.26	P1.27	P1.28	P1.29



Decimal Digit	Individual Segments Illuminated							
	а	b	С	d	е	f	g	
0	1	1	1	1	1	1	0	
1	0	1	1	0	0	0	0	
2	1	1	0	1	1	0	1	
3	1	1	1	1	0	0	1	
4	0	1	1	0	0	1	1	
5	1	0	1	1	0	1	1	
6	1	0	1	1	1	1	1	
7	1	1	1	0	0	0	0	
8	1	1	1	1	1	1	1	
9	1	1	1	1	0	1	1	

Code:

```
IOCLR0=0X404A0000;
#include<lpc214x.h>
                                                                   IOSET0=0X10540000; //North Green
void segment1();
void segment2();
                                                                   segment1();
void segment3();
                                                                   IOCLR0=0X10540000;
void segment4();
void delay(){
                                                                   IOSET0=0X10A10000; //West Green
        int i,j;
                                                                   segment2();
        for (i=0; i<2000; i++)
                                                                   IOCLR0=0X10A10000;
                                                                   IOSET0=0X22090000;
        for (j = 0; j < 2000; j++);
                                                                                             //South
                                                 Green
                                                                   segment3();
int main(){
                                                                   IOCLR0=0X22090000;
        PINSEL1=0X00000000;
                                                                   IOSET0=0X404A0000; //East Green
        IODIR0=0X72FF0000;
                                                                   segment4();
        while(1){
```

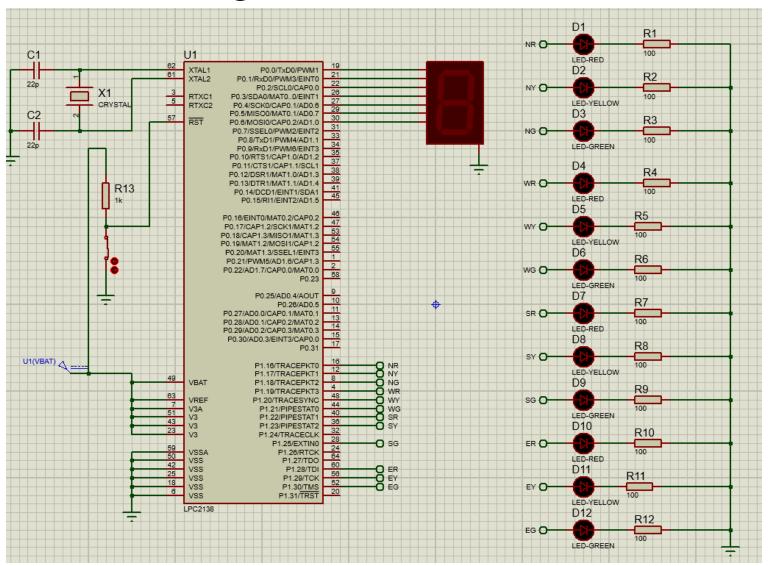
```
void segment1(){
                                                              IOCLR0=0XFF;
         PINSEL0=0X00000000;
                                                              IOSET0=0X66;
         IODIR0 |=0XFF;
                                                              delay();
         IOCLR0=0XFF;
                                                              IOCLR0=0XFF;
         IOSET0=0X6F;
                                                              IOSET0=0X4F;
         delay();
                                                              delay();
         IOCLR0=0XFF;
                                                              IOCLR0=0XFF;
         IOSET0=0X7F;
                                                              IOSET0=0X5B;
         delay();
                                                              delay();
         IOCLR0=0XFF;
                                                              IOCLR0=0XFF;
         IOSET0=0X07;
                                                              IOSET0=0X06;
         delay();
                                                              delay();
         IOCLR0=0XFF;
                                                              IOCLR0=0XFF;
         IOSET0=0X7D;
                                                              IOSET0=0X3F;
         delay();
                                                             delay();
         IOCLR0=0XFF;
                                                              IOCLR0=0XFF;
         IOSET0=0X6D;
         delay();
```

```
void segment2(){
                                                                 IOCLR0=0XFF <<7;
         PINSEL0=0X000000000;
                                                                 IOSET0=0X66 <<7;
         IODIR0 |=0X3F80;
                                                                 delay();
         IOCLR0=0XFF<<7;
                                                                 IOCLR0=0XFF <<7;
         IOSET0=0X6F << 7;
                                                                 IOSET0=0X4F <<7;
         delay();
                                                                 delay();
         IOCLR0=0XFF <<7;
                                                                 IOCLR0=0XFF <<7;
         IOSET0=0X7F <<7;
                                                                 IOSET0=0X5B <<7;
         delay();
                                                                 delay();
         IOCLR0=0XFF <<7;
                                                                 IOCLR0=0XFF <<7;
         IOSET0=0X07 <<7;
                                                                 IOSET0=0X06 <<7;
         delay();
                                                                 delay();
         IOCLR0=0XFF <<7;
                                                                 IOCLR0=0XFF <<7;
         IOSET0=0X7D <<7;
                                                                 IOSET0=0X3F <<7;
         delay();
                                                                 delay();
         IOCLR0=0XFF <<7;
                                                                 IOCLR0=0XFF <<7;
         IOSET0=0X6D <<7;
         delay();
```

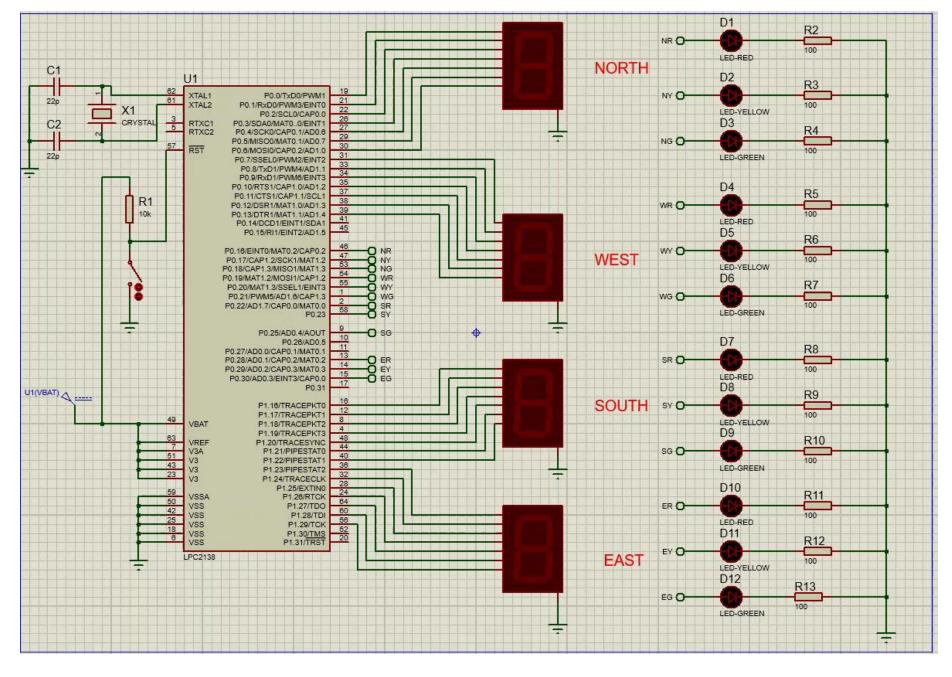
```
void segment3(){
                                                              IOCLR1=0XFF <<16;
         PINSEL2=0X00000000;
                                                              IOSET1=0X66 <<16;
         IODIR1 |=0X7F0000;
                                                              delay();
         IOCLR1=0XFF<<16;
                                                              IOCLR1=0XFF <<16;
         IOSET1=0X6F <<16;
                                                              IOSET1=0X4F <<16;
         delay();
                                                              delay();
         IOCLR1=0XFF <<16;
                                                              IOCLR1=0XFF <<16;
         IOSET1=0X7F <<16;
                                                              IOSET1=0X5B <<16;
         delay();
                                                              delay();
         IOCLR1=0XFF <<16;
                                                              IOCLR1=0XFF <<16;
         IOSET1=0X07 <<16;
                                                              IOSET1=0X06 <<16;
         delay();
                                                              delay();
         IOCLR1=0XFF <<16;
                                                              IOCLR1=0XFF <<16;
         IOSET1=0X7D <<16;
                                                              IOSET1=0X3F <<16;
         delay();
                                                              delay();
         IOCLR1=0XFF <<16;
                                                              IOCLR1=0XFF <<16;
         IOSET1=0X6D <<16;
         delay();
```

```
void segment4(){
                                                                 IOCLR1=0XFF <<23;
         PINSEL2=0X00000000;
                                                                 IOSET1=0X66 <<23;
         IODIR1 |=0X3F800000;
                                                                 delay();
         IOCLR1=0XFF<<23;
                                                                 IOCLR1=0XFF <<23;
         IOSET1=0X6F <<23;
                                                                 IOSET1=0X4F <<23;
         delay();
                                                                 delay();
         IOCLR1=0XFF << 23;
                                                                 IOCLR1=0XFF <<23;
         IOSET1=0X7F <<23;
                                                                 IOSET1=0X5B <<23;
         delay();
                                                                 delay();
         IOCLR1=0XFF << 23;
                                                                 IOCLR1=0XFF <<23;
         IOSET1=0X07 <<23;
                                                                 IOSET1=0X06 << 23;
         delay();
                                                                 delay();
         IOCLR1=0XFF <<23;
                                                                 IOCLR1=0XFF <<23;
         IOSET1=0X7D <<23;
                                                                 IOSET1=0X3F <<23;
         delay();
                                                                 delay();
         IOCLR1=0XFF <<23;
                                                                 IOCLR1=0XFF << 23;
         IOSET1=0X6D <<23;
         delay();
```

Circuit Diagram:



Output:



Thank You