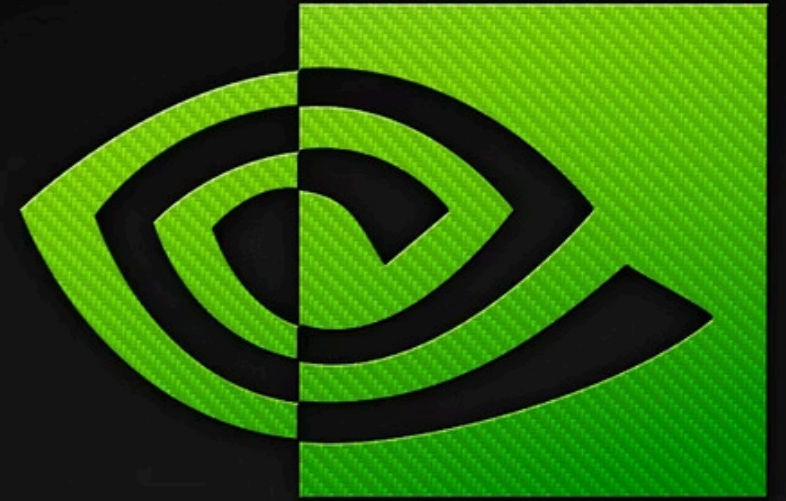
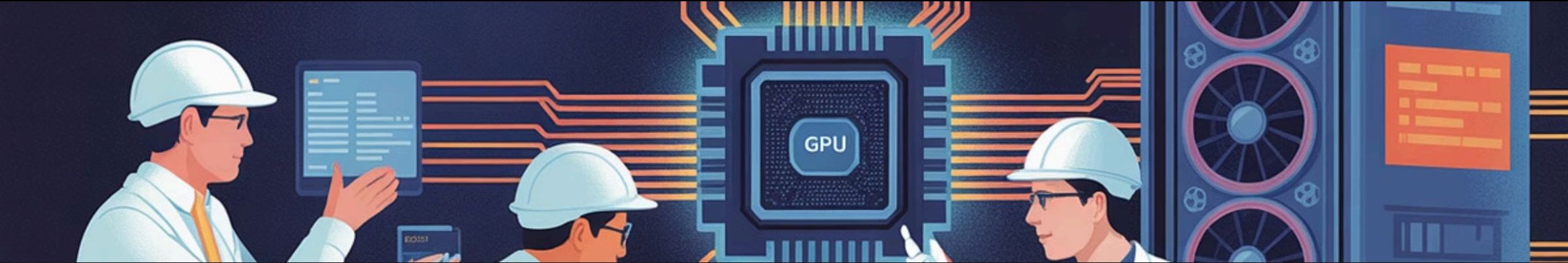


Team QuantumSpark - NVIDIA  
iQuHACK 2026

# Quantum-Enhanced LABS Optimization with GPU Acceleration



NVIDIA



 INTRODUCTION

# QRadarX: Quantum-Enhanced LABS Optimization

GPU-Accelerated Hybrid Workflow

Team QuantumSpark presents an innovative solution to the LABS optimisation problem, combining quantum computing with NVIDIA GPU acceleration for unprecedented performance.

## NVIDIA iQuHACK 2026

We're Team QuantumSpark. Today we present our solution for the LABS problem using quantum-enhanced optimisation with NVIDIA GPU acceleration.

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GPU Acceleration

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Quality Assurance

**Shreya Savadatti**

Technical Marketing

Made with **GAMMA**

## THE PROBLEM

# The LABS Challenge

## What is LABS?

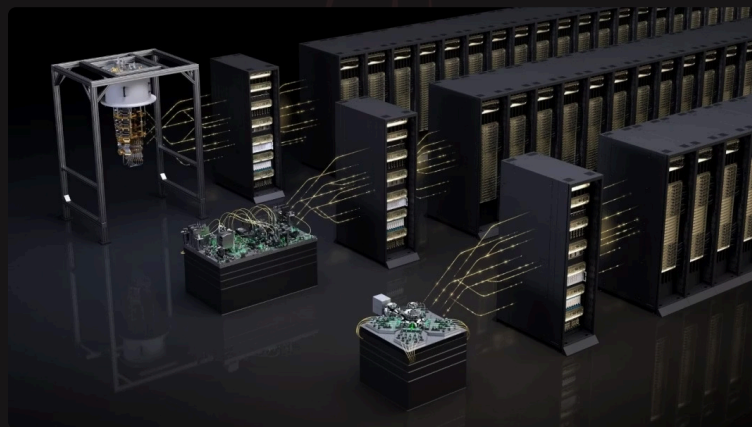
Find binary sequence  $\mathbf{s} \in \{-1, +1\}^N$  that minimises:

$$E(\mathbf{s}) = \sum_{k=1}^{N-1} C_k^2$$

where  $C_k = \sum_{i=0}^{N-k-1} s_i \times s_{i+k}$

## Why It Matters

- **Radar systems** – Low sidelobes for target detection
- **Telecommunications** – Reduced signal interference
- **Cryptography** – Pseudorandom sequences



# 20

N = 20

1 million possibilities  
~1 second brute force

# 30

N = 30

1 billion possibilities  
~17 minutes brute force

# 40

N = 40

1 trillion possibilities  
~317 years brute force



LABS is NP-hard. Brute force fails quickly. We need smart algorithms.

# Quantum-Enhanced Hybrid Workflow



Quantum Circuit

Seed  
Population

Classical MTS

Our innovative approach combines quantum exploration with classical exploitation, accelerating both components on NVIDIA GPUs.

01

## Quantum Sampling

Generate diverse initial sequences using quantum circuits

02

## Population Seeding

Feed quantum-generated candidates to classical optimiser

03

## Memetic Tabu Search

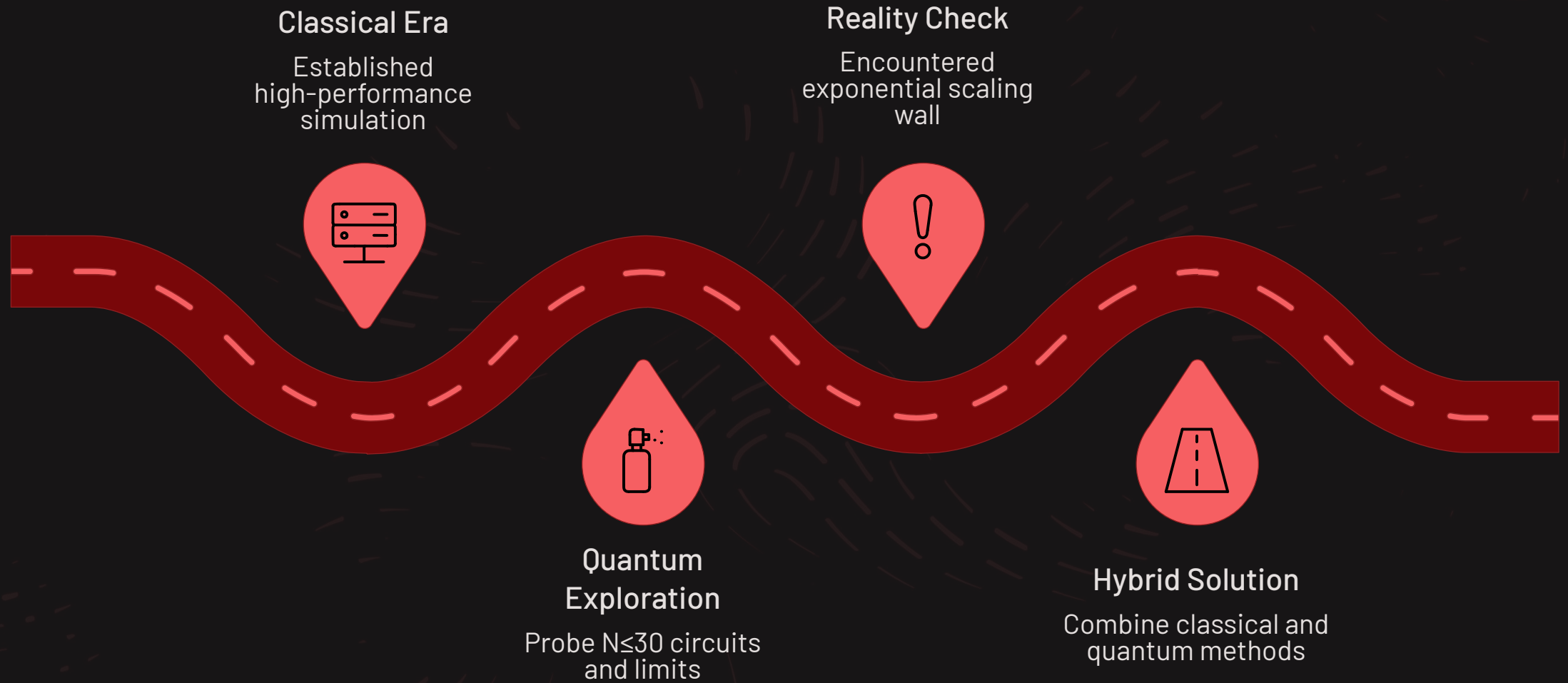
Refine solutions to find optimal configurations

We don't rely on quantum alone. We combine quantum's exploration power with classical optimisation's efficiency.





# The Plan & The Pivot



## Original Plan ❌

- Scale quantum circuits to  $N=40+$
- Compare quantum vs classical at same sizes

## Reality Check ✨

- **$N=35$  requires ~550GB RAM** – impossible!
- State vector simulation scales  **$O(2^N)$**

## Our Adaptation ✅

- Focus on  $N \leq 30$  for quantum circuits
- Document memory scaling limits
- Run MTS to  $N=40$  separately

## Phase 2: Brev Deployment

### Hardware Configuration

GPU  
NVIDIA L4

VRAM  
24 GB

CUDA  
Version 12.8

Platform  
Brev

✓ Seamless migration from qBraid CPU to Brev GPU

### Migration Steps

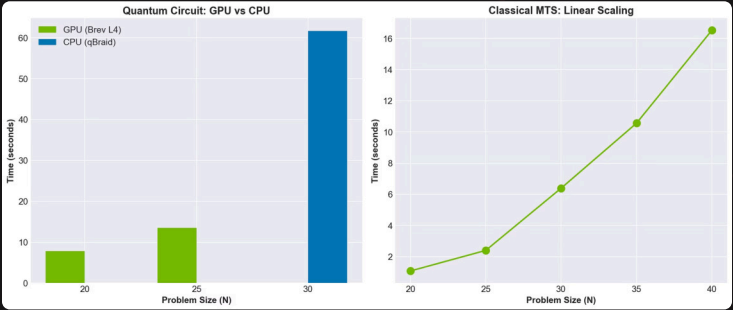
```
# 1. Clone repository  
git clone https://github.com/AdityaYC/2026-  
NVIDIA.git
```

```
# 2. Set CUDA-Q target  
cudaq.set_target("nvidia")
```

```
# 3. Run benchmark  
python3 run_gpu_benchmark.py --mode gpu --n 20
```

Brev made GPU access easy. We switched one line of code and got **8x speedup**.

# Quantum Circuit Performance



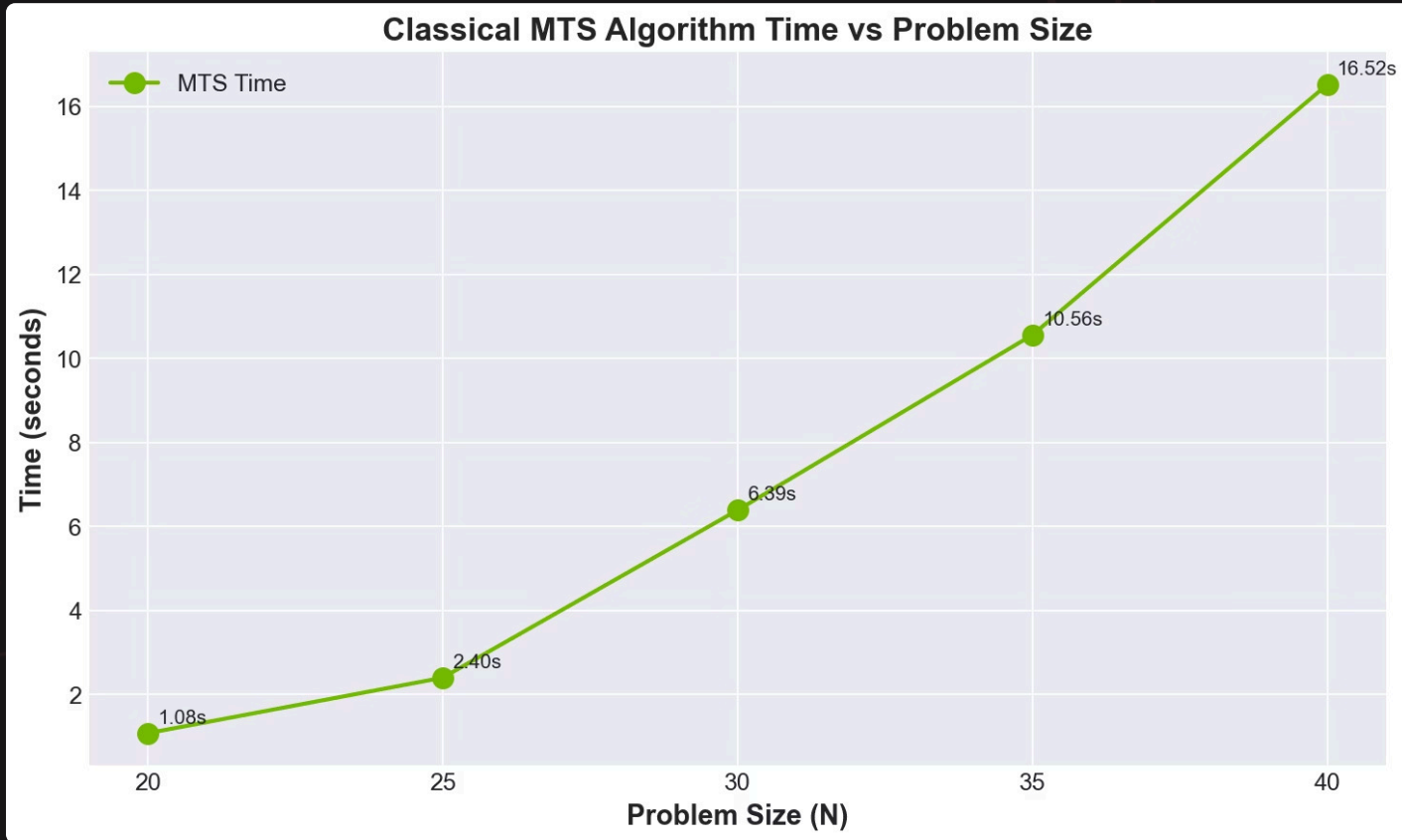
## Benchmark Data

N	Platform	Time	Speedup
20	GPU (L4)	7.77s	Baseline
25	GPU (L4)	13.50s	—
30	CPU (qBraid)	61.68s	—

## Key Insight

GPU is ~8x faster than CPU for quantum state vector simulation. N=30 on CPU takes over a minute, but N=20 on GPU completes in under 8 seconds. Look at this chart. That's the power of NVIDIA acceleration in action.

# Memetic Tabu Search Scaling



## Benchmark Data

N	Time	Best Energy	Scaling
20	1.08s	26	—
30	6.39s	83	6x
40	16.52s	128	15x

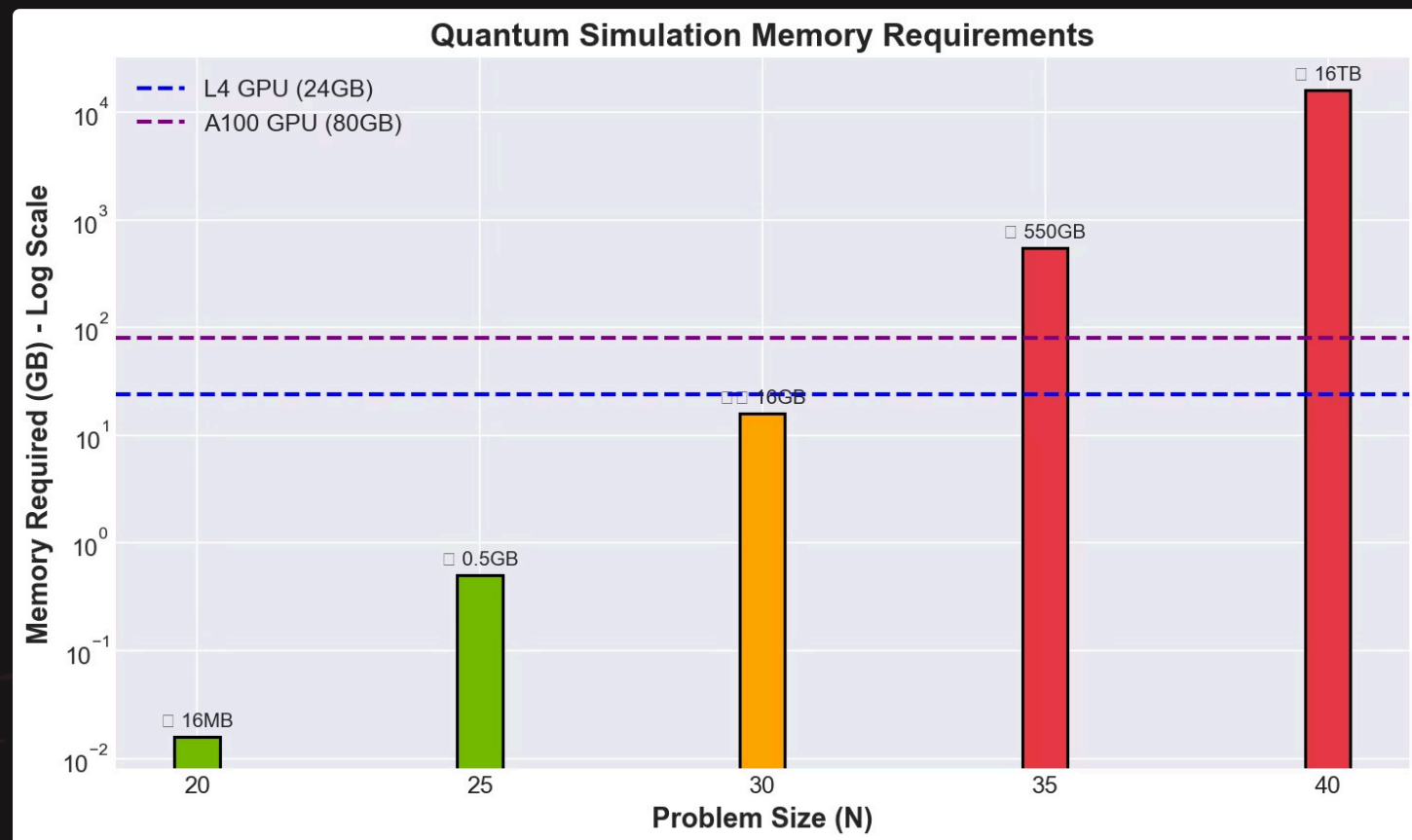
## Key Insight

MTS scales linearly whilst quantum scales exponentially. This is why the hybrid approach works brilliantly.

Quantum guides, but classical does the heavy lifting at scale.  
N=40 in 16 seconds!



# The Exponential Memory Wall



## The Mathematics

N	States ( $2^N$ )	Memory	Status
20	1 million	16 MB	✓
25	33 million	512 MB	✓
30	1 billion	16 GB	⚠
35	34 billion	550 GB	✗
40	1 trillion	16 TB	✗

## GPU Limits

- L4 GPU: 24 GB → Max  $N \approx 30$
- A100 GPU: 80 GB → Max  $N \approx 32$
- **Beyond requires tensor networks or real hardware**

□ This is the exponential wall. Every +1 to N doubles memory. N=40 would need a datacentre. This is why we need real quantum computers.

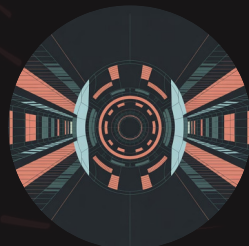
✓ VERIFICATION

## Rigorous Testing: 26/26 Tests Passing



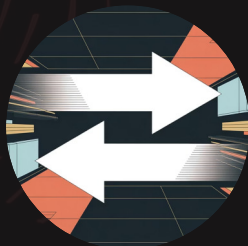
### Energy Function

5 tests  
 $E([1,1,1]) = 5$  ✓



### Sign Symmetry

2 tests  
 $E(s) = E(-s)$  ✓



### Reversal Symmetry

2 tests  
 $E(s) = E(\text{reverse}(s))$  ✓



### G2/G4 Indices

5 tests  
Correct loop bounds ✓



### MTS Convergence

3 tests  
Finds good solutions ✓



### Bitstring Conversion

3 tests  
Roundtrip preserves data ✓



### Quantum Output

2 tests  
Correct sequence length ✓

### AI Bug Caught

```
# AI wrote (WRONG):  
ry(theta/2, q0) # Basis change
```

```
# We fixed to (CORRECT):  
rx(1.5707963267948966, q0) #  $\pi/2$  for Y→Z
```

### Quality Matters

Tests caught a bug the AI introduced. The AI confused rotation angle with basis change. Rigorous testing saved us from deployment errors.