

# EXPERIMENT 6

AIM: To connect Flutter UI with firebase

## THEORY:

Firebase is a comprehensive backend-as-a-service (BaaS) platform developed by Google. It provides a wide range of tools and services such as authentication, real-time databases, cloud storage, and analytics to help developers build and scale modern mobile and web applications.

Integrating Firebase with Flutter allows developers to enhance their apps with powerful backend capabilities while focusing on building rich user interfaces using Flutter.

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### 1. Why Use Firebase with Flutter?

- **Real-time Functionality:** Firebase offers real-time database and cloud-based data synchronization, making it ideal for chat apps, live feeds, and collaborative apps.
  - **User Authentication:** Secure user sign-in and sign-up using email/password, phone number, or social providers (Google, Facebook, etc.).
  - **Data Storage:** Store structured data in Firestore or files (like images and videos) in Firebase Cloud Storage.
  - **Notifications:** Send push notifications using Firebase Cloud Messaging (FCM).
  - **Analytics & Crash Reporting:** Monitor user behavior and app performance in real-time.
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### 2. Common Firebase Services Used in Flutter Apps

- **Firebase Authentication:** For managing user login and identity verification.
- **Cloud Firestore:** A scalable NoSQL database used to store and sync data in real time.

- Firebase Realtime Database: A JSON-based database with real-time syncing.
  - Firebase Storage: For uploading and retrieving media files like images and videos.
  - Firebase Cloud Messaging: Enables sending push notifications to user devices.
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### 3. Benefits of Connecting Flutter UI with Firebase

- Cross-Platform Support: Firebase works seamlessly with Android, iOS, and web, which fits perfectly with Flutter's cross-platform nature.
  - Scalability: Easily scales from a small prototype to a large production app.
  - Security: Firebase provides built-in security rules and user authentication.
  - Time-Saving: Reduces the need to build a backend from scratch, speeding up development.
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### Conclusion

Connecting Flutter UI with Firebase combines the power of a beautiful front-end framework with a robust and feature-rich backend platform. This integration allows developers to build modern, responsive, and scalable apps quickly and efficiently, while still offering advanced features like real-time updates, user management, and secure data handling.

### CODE:

```
post_list.dart:                                     import
import                                              'package:cloud_firestore/cloud_firestore.dart';
'package:flutter/material.dart';
import 'post_card.dart';
```

```

class PostList extends
StatelessWidget {
  final List<String>
followedCommunities;

  const PostList({super.key,
required this.followedCommunities});

  @override
  Widget build(BuildContext context)
{
  return
followedCommunities.isEmpty
    ? const Center(
        child: Text(
            "Follow communities to
see posts!",
            style:
TextStyle(color: Colors.white),
        ),
        : StreamBuilder(
            stream:
FirebaseFirestore.instance
.collection('communities')
                .where('name',
whereIn: followedCommunities)
                .snapshots(),
            builder: (context,
snapshot) {
                if (!snapshot.hasData
|| snapshot.data!.docs.isEmpty) {
                    return const
Center(child:
CircularProgressIndicator());
                }

                final communities =
snapshot.data!.docs;

                return FutureBuilder(

```

```

future: Future.wait(
communities.map((communityDoc) async
{
    final
postsSnapshot =
await
communityDoc.reference.collection('p
osts').get();

    return
postsSnapshot.docs.map((postDoc) {
        return {
            'post':
postDoc,
            'communityId': communityDoc.id,
        });
    }).toList();
  })),
  builder: (context,
futureSnapshot) {
    if
(!futureSnapshot.hasData) {
        return const
Center(child:
CircularProgressIndicator());
    }

    final allPosts =
futureSnapshot.data!.expand((posts)
=> posts).toList();

    if
(allPosts.isEmpty) {
        return const
Center(
            child: Text(
                "No posts
found in your communities!",

```

```

                style:
TextStyle(color: Colors.white),
            ),
        );
    }

    return
ListView.builder(
    itemCount:
allPosts.length,
    itemBuilder:
(context, index) {
        final postData
= allPosts[index];
        final post =
postData['post'] as
DocumentSnapshot?;
        final
communityId =
postData['communityId'] as String?;

        if (post ==
null || communityId == null) {
            return const
SizedBox.shrink(); // Skip invalid
posts
        }

        return
PostCard(
            postId:
post.id ?? '',
            subredditId:
communityId,
            title:
post['title'] ?? 'Untitled Post',
            upvotes:
(post['upvotes'] ?? 0) as int,
            downvotes:
(post['downvotes'] ?? 0) as int,
        );
    },

```

```

        );
    },
);
    },
);
}
}

build.gradle:
plugins {
    id "com.android.application"
    id "kotlin-android"
    id
'com.google.gms.google-services' //
Firebase Plugin
    id
"dev.flutter.flutter-gradle-plugin"
// Keep this last
}

android {
    namespace =
"com.android.reddit_clone"
    compileSdkVersion 34
    ndkVersion = flutter.ndkVersion

    compileOptions {
        sourceCompatibility =
JavaVersion.VERSION_1_8
        targetCompatibility =
JavaVersion.VERSION_1_8
    }

    kotlinOptions {
        jvmTarget =
JavaVersion.VERSION_1_8
    }

    defaultConfig {
        // TODO: Specify your own
unique Application ID (htt

```

```

ps://developer.android.com/studio/build/application-id.html).
    applicationId =
"com.android.reddit_clone"
    // You can update the
following values to match your
application needs.
    // For more information,
see:
https://flutter.dev/to/review-gradle-config.
    minSdkVersion 23
    targetSdkVersion 33
    multiDexEnabled true

    versionCode =
flutter.versionCode
    versionName =
flutter.versionName
}

buildTypes {
    release {
        // TODO: Add your own
signing config for the release
build.

        // Signing with the
debug keys for now, so `flutter run
--release` works.
        signingConfig =
signingConfigs.debug
    }
}

flutter {
    source = "../.."
}

dependencies {
    // Import Firebase BoM (Bill of
Materials)

```

```

        implementation
platform('com.google.firebase:fireba
se-bom:33.9.0')

    // Add the Firebase SDKs you
need
    implementation
'com.google.firebase:firebase-auth'
    implementation
'com.google.firebase:firebase-firest
ore'
    implementation
'com.google.firebase:firebase-storag
e'
}

```

OUTPUT:

Project Overview

Firestore Database

Authentication

Genkit

Vertex AI

Build

Run

Analytics

AI

All products

Related development tools

Spark

Upgrade

second-chance-reddit

Cloud Firestore

Add database

Ask Gemini how to get started with Firestore

Data

Rules

Indexes

Disaster Recovery

Usage

Extensions

Panel view

Query

communities

VbD21UpBJ8g2Ply1TXNC

(default)

communities

VbD21UpBJ8g2Ply1TXNC

+ Start collection

+ Add document

+ Start collection

posts

+ Add field

description: "Yay!"

name: "flutterdev"

second-chance-reddit

Authentication

Users

Sign-in method

Templates

Usage

Settings

Extensions

The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.

Search by email address, phone number, or user UID

Add user

Identifier	Providers	Created	Signed In	User UID
testttt@redditclone.com		Mar 2, 2025	Mar 2, 2025	5MQu78N4otYH6ZbFYsMs3U...
testt@redditclone.com		Mar 2, 2025	Mar 2, 2025	dZts0rWcU2bDkxGlpYPbGTJK...
test@redditclone.com		Mar 2, 2025	Apr 7, 2025	CKSrp00cydP9AmgjVvFCRk6...

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