Practical 1:

Write a Programme to make a simple Calculator

```
import java.util.*;
public class calculator {
  public static void main(String args[]){
     Scanner sc = new Scanner(System.in);
     System.out.print("Enter the number : ");
     double a = sc.nextInt();
     double b = sc.nextInt();
     System.out.print("Enter the operator : ");
     char c = sc.next().charAt(0);
     switch(c){
       case '+':
       System.out.println("The addition: " + (a+b));
       break;
       case '-':
       System.out.println("The Subtraction: " + (a-b));
       break;
       case '*':
       System.out.println("The Multiplication: " + (a*b));
       break;
       case '/':
       System.out.println("The Division: " + (a/b));
       break;
     sc.close();
```

OUTPUT:

```
Enter the number : 4

5

Enter the operator : +

The addition : 9.0
```

Practical 2:

Write a programme to check a number is palindrome or not

```
import java.util.Scanner;
class Palindrome{
  public static void main (String[] args) {
     Scanner sc = new Scanner(System.in);
     System.out.println("Enter number");
     int num = sc.nextInt();
     int temp=num;
     int rev=0;
     while(temp!=0){
       int rem=temp% 10;
       rev=rev*10+rem;
       temp=temp/10;
    System.out.println(rev);
     if(num==rev){
    System.out.println("number is plaindrome");
     else {
       System.out.println("number is not a plaindrome");
     sc.close();
```

OUTPUT:

```
Enter number
442
244
number is not a plaindrome
```

Practical 3:

Write a programme to check a number is prime or not between given range

```
import java.util.*;
class prime {
  public static void main(String[] args) {
     System.out.println("Enter the number : ");
     Scanner sc = new Scanner(System.in);
     int a = sc.nextInt();
     int count = 1;
     for (int i = 2; i < a/2; i++) {
       if (a \% i == 0) {
          count = 0;
          break;
       } else {
          count = 1;
     if (count == 0) {
       System.out.println(a + " is not a prime number");
     } else {
       System.out.println(a + " is a prime number");
```

```
sc.close();
}
```

OUTPUT:

```
Enter the number:
2
2 is a prime number
```

Practical 4:

Write a programme to implement matrix multiplication

```
import java.util.*;
public class MatrixMulti {
  static void multi(int a[][], int b[][], int res[][], int N) {
     for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
          for (int k = 0; k < N; k++) {
             res[i][j] += a[i][k] * b[k][j];
             // System.out.println(a[i][j]+" a ");
     System.out.println("The matrix multiplication is: ");
     for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
          System.out.print(res[i][j]);
          System.out.print(" ");
        System.out.println("");
   }
  public static void main(String args[]) {
     Scanner sc = new Scanner(System.in);
     System.out.print("Enter the size of matrix = ");
     int N = sc.nextInt();
     int a[][] = \text{new int}[N][N];
     int b[][] = new int[N][N];
     int res[][] = new int[N][N];
     System.out.println("Enter the elements for first martix:");
```

OUTPUT:

```
Enter the size of matrix = 3
Enter the elements for first martix:
4
5
6
2
1
4
5
6
7
Enter the elements for Second martix:
3
2
5
6
7
2
1
4
5
The matrix multiplication is:
48 67 60
16 27 32
58 80 72
```

Practical 5:

Write a programme to implement sum of digits of a number

```
import java.util.*;
class SumOfDigits {
  public static void main(String args[]) {
     System.out.print("Enter the number = ");
    Scanner sc = new Scanner(System.in);
     int n = sc.nextInt();
     int temp = n;
    int r, sum = 0;
     while (temp != 0) {
       r = \text{temp } \% 10;
       sum += r;
       temp = temp / 10;
     }
    System.out.println(sum);
     sc.close();
}
```

OUTPUT:

```
Enter the number = 123
```

Practical 6:

Write a programme to implement a number is Armstrong or not

```
import java.util.*;
class ArmStrong {
  public static void main(String args[]){
     Scanner sc = new Scanner(System.in);
     System.out.print("Enter the number = ");
     int n = sc.nextInt();
     int c=n;
     int temp = n;
     double ans = 0;
     int p=0;
     while(c!=0){
       ++p;
       c = c/10;
    // System.out.println(p);
     while(n!=0){
       int r = n\% 10;
       ans = ans + Math.pow(r, p);
       n=n/10;
     if(ans == temp){
       System.out.print("It is a Armstrong number ");
     }
     else{
       System.out.print("Not a Armstrong number ");
     sc.close();
```

```
}
```

OUTPUT:

Enter the number = 153 It is a Armstrong number

Practical 7:

Write a programme to implement dynamic stack

```
import java.util.Scanner;
class DStack{
  int capacity = 2;
  int stack[] = new int[capacity];
  int top = 0;
  void push(int data){
     if(size()==capacity)
       expand();
     stack[top]=data;
     top++;
  void expand(){
     int newStack[] = new int[capacity*2];
    for(int i=0;i<capacity;i++){</pre>
       newStack[i]=stack[i];
     stack = newStack;
     capacity*=2;
  int pop(){
     int value;
     top--;
     value = stack[top];
     stack[top]=0;
     return value;
  int peek(){
     return stack[top-1];
  int size(){
     return top;
  boolean empty(){
     return top<=0;
```

```
void show(){
    for(int n:stack){
       System.out.println(n );
class Stack{
  public static void main (String[] args) {
    DStack s = new DStack();
     s.push(15);
     s.push(20);
     s.push(30);
     s.push(15);
    s.show();
    System.out.println("pop");
    s.pop();
     s.show();
    System.out.println("after pop");
     s.push(24);
    s.show();
}
```

OUTPUT:

```
15
20
30
15
pop
15
20
30
0
after pop
15
20
30
```

Practical 8:

Write a programe to demonstrate constructor overloading and method overloading

```
class ConstOver {
  int a, b, c;
  ConstOver() {
     a = b = c = 1;
  ConstOver(int d_a, int d_b, int d_c) {
     a = d_a;
     b = d_b;
    c = d_c;
  int volume() {
     return a * b * c;
  void printData() {
     System.out.println("The deafult data = 0 ");
  void printData(int a, int b, int c) {
     System.out.println("Int method :");
     System.out.print("A = " + a);
     System.out.print(" B = " + b);
     System.out.println(" C = " + c);
  }
  void printData(double a, double b, double c) {
```

```
System.out.println("Double method :");
    System.out.print("A = " + a);
    System.out.print(" B = " + b);
    System.out.println(" C = " + c);
  public static void main(String args[]) {
    ConstOver obj1 = new ConstOver();
    ConstOver obj2 = \text{new ConstOver}(4, 5, 6);
    ConstOver obj3 = new ConstOver();
      System.out.println("");
    System.out.println("Constructor Overloading : ");
    int vol = obj1.volume();
    System.out.println("the volume is (default constructor) = " + vol);
    vol = obj2.volume();
    System.out.println("the volume is (Parameterised constructor) = " + vol);
    System.out.println("");
    System.out.println("The method Overloading : ");
    obj1.printData();
    obj2.printData(10, 20, 30);
    obj3.printData(1.5, 2.8, 3.9);
  }
OUTPUT:
Constructor Overloading :
the volume is (default constructor) = 1
the volume is (Parameterised constructor) = 120
The method Overloading:
The deafult data = 0
Int method :
A = 10 B = 20 C = 30
Double method:
```

Id.No: 21IT437 Page 14

= 1.5 B = 2.8 C = 3.9

Practical 9:

Write a programme to set up an array of 10 variables each containing an arbitrary string of form month date year for example 30/10/19 and output as 30th October 1999

```
import java.util.*;
public class Main {
  public static void main(String args[]){
     Scanner sc = new Scanner(System.in);
     System.out.print("Enter the data as DD/MM/YYYY:");
   String data = sc.nextLine();
   data = data.replaceAll("\\s", "");
   String date = data.substring(0,1);
   String month = data.substring(2, 3);
    String year = data.substring(3,7);
   String mon;
     switch(month){
       case "1":
       mon = "Jan";
       break;
       case "2":
       mon = "Feb";
       break;
       case "3":
       mon = "March";
       break;
       case "4":
       mon = "April";
       break;
```

```
case "5":
   mon = "May";
   break;
   case "6":
   mon = "June";
   break;
   case "7":
   mon = "July";
   break;
   case "8":
   mon = "Augut";
   break;
   case "9":
   mon = "Spet";
   break;
   case "10":
   mon = "Oct";
   break;
   case "11":
   mon = "Nov";
   break;
   case "12":
   mon = "Dec";
   break;
   default:
   mon = "not found ";
System.out.print(date+"th ");
System.out.print(mon + " ");
System.out.print(year);
```

}

```
sc.close();
}
```

OUTPUT:

Enter the data as DD/MM/YYYY :12 1 2003 12th Jan 2003

Practical 10:

```
import java.util.Scanner;
class Obj{
  int m,cm,mm;
  Obj(int m,int cm, int mm) {
  this.m=m;
  this.cm=cm;
  this.mm=mm;
  void add(Obj o1,Obj o2) {
    int mm2,mm1;
    mm1=1000*o1.m+10*o1.cm+o1.mm;
    mm2=1000*o2.m+10*o2.cm+o2.mm;
    mm1=mm1+mm2;
    int mm3=mm1%10;
    mm1=mm1/10;
    int mm4=mm1%100;
    int mm5=mm1/100;
    System.out.println("Addition is :"+mm5+"m "+mm4+"cm "+mm3+"mm");
  void subtract(Obj o1,Obj o2) {
    int mm2,mm1;
    mm1=1000*o1.m+10*o1.cm+o1.mm;
    mm2=1000*o2.m+10*o2.cm+o2.mm;
    mm1=mm1-mm2;
    int mm3=mm1%10;
    mm1=mm1/10;
    int mm4=mm1%100;
    int mm5=mm1/100;
    System.out.println("Subtraction is :"+mm5+"m "+mm4+"cm "+mm3+"mm");
  void area(Obj o1,Obj o2) {
    int mm2,mm1;
    mm1=1000*o1.m+10*o1.cm+o1.mm;
    mm2=1000*o2.m+10*o2.cm+o2.mm;
    mm1=mm1*mm2;
    int mm3=mm1%100;
    mm1=mm1/100;
    int mm4=mm1% 10000;
    int mm5=mm1/10000;
    System.out.println("Area is :"+mm5+"m^2 "+mm4+"cm^2 "+mm3+"mm^2");
```

```
class prac10{
  public static void main(String args[]) {
     Scanner sc = new Scanner(System.in);
     System.out.println("Enter numbers for second object:");
    int num1 = sc.nextInt();
    int num2 = sc.nextInt();
    int num3 = sc.nextInt();
     System.out.println("Enter numbers for second object:");
    int num4 = sc.nextInt();
    int num5 = sc.nextInt();
    int num6 = sc.nextInt();
     System.out.println("Values are :");
    System.out.println(num1 + " m " + num2 + " cm " + num3 + " mm ");
    System.out.println(num4 + " m " + num5 + " cm " + num6 + " mm ");
     Obj o1=new Obj(num1,num2,num3);
     Obj o2=new Obj(num4,num5,num6);
    o1.add(o1,o2);
    o1.subtract(o2,o1);
    o1.area(o1,o2);
    sc.close();
```

OUTPUT:

```
Enter numbers for second object:
250 10 150
Enter numbers for second object:
32 350 120
Values are :
250 m 10 cm 150 mm
32 m 350 cm 120 mm
Addition is :285m 87cm 0mm
Subtraction is :-214m -63cm 0mm
Area is :323m^2 9704cm^2 8mm^2
```

Practical 11:

Write a programme to implement factorial of a number using recursion

```
import java.util.*;

public class Main {

   public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        int ans = fact(sc.nextInt());
        System.out.println(ans);

   }

   public static int fact(int n) {
        if(n >= 1) {
            return n*fact(n-1);
        } else {
            return 1;
        }
    }
}
```

OUTPUT:

120

Practical 12:

Write a programme to implement GCD of a number using recursion

```
import java.util.*;
public class gcd {

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    int ans = gcd(sc.nextInt(),sc.nextInt());
    System.out.println(ans);

}

public static int gcd(int a, int b) {

if (b == 0)
    return a;
    else {

    return gcd(b, (a % b));
    }
}
```

OUTPUT:

4 6 2

Practical 13:

Write a programme to find out that if given matrix is magic square matrix or not

```
import java.util.*;
public class Main {
  static boolean magic(int a[][], int N) {
     int RowSum = 0;
    int ColSum = 0;
    int DiaSum1 = 0;
    int DiaSum2 = 0;
    for (int i = 0; i < N; i++) {
       RowSum = 0;
       ColSum = 0;
       for (int j = 0; j < N; j++) {
          RowSum += a[i][j];
         ColSum += a[i][i];
    for (int i = 0; i < N; i++) {
       DiaSum1 += a[i][i];
       DiaSum2 += a[i][N - 1 - i];
    if ((RowSum != ColSum) && (DiaSum1 != DiaSum2))
       return false;
     else
       return true;
  }
  public static void main(String args[]) {
     Scanner sc = new Scanner(System.in);
     System.out.print("Enter the size of matrix = ");
     int N = \text{sc.nextInt()};
     int a[][] = new int[N][N];
```

```
System.out.println("Enter the elements for first martix:");
    for (int i = 0; i < N; i++) {
      for (int j = 0; j < N; j++) {
         a[i][j] = sc.nextInt();
     }
    if (magic(a, N))
       System.out.println("It is a Magic Matrix");
    else
       System.out.println("Not a magic Matrix");
    sc.close();
  }
OUTPUT:
Enter the size of matrix = 3
Enter the elements for first martix:
```

It is a Magic Matrix

Practical 14:

Write a program showing inheritance example

```
class Box {
  double height, width, depth;
  Box() {
    height = width = depth = -1;
  Box(double h, double w, double d) {
     height = h;
     width = w;
    depth = d;
  double volume() {
    return (width * height * depth);
class subBox extends Box {
  double weight;
  subBox() {
     super();
     weight = -1;
  subBox(double w, double h, double d, double m) {
    super(w, h, d); // using super keyword
     weight = m;
  }
}
public class BoxDemo {
```

```
public static void main(String args[]) {
    subBox obj1 = new subBox(1, 2, 3, 4);
    subBox obj2 = new subBox(10, 20, 30, 40);
    subBox obj3 = new subBox();
    System.out.println("The volume is : " + obj1.volume());
    System.out.println("The weight is : " + obj1.weight);
    System.out.println("");
    System.out.println("The volume is: " + obj2.volume());
    System.out.println("The weight is: " + obj2.weight);
    System.out.println("");
    System.out.println("The volume is: " + obj3.volume());
    System.out.println("The weight is: " + obj3.weight);
OUTPUT:
The volume is: 6.0
The weight is: 4.0
The volume is : 6000.0
```

The weight is : 40.0 The volume is : -1.0The weight is: -1.0

Practical 15:

Write a program showing Final and abstract keyword

```
abstract class A {
  abstract void callme();
  A()
     System.out.println("hi i am A");
  void callmetoo() {
     System.out.println("This is a concrete method.");
}
class B extends A {
  final int a=2;
  void callme() {
     System.out.println("B's implementation of callme.");
}
class AbstractDemo {
  public static void main(String args[]) {
     A b = new B();
     b.callme();
     b.callmetoo();
  }
}
```

OUTPUT:

```
hi i am A
B's implementation of callme.
This is a concrete method.
```

Practical 16:

Write a programe showing addition and subtraction of complex number

```
public class ComplexNo {
  int r, i;
  ComplexNo(int r, int i) {
    this.r = r;
    this.i = i;
  public void show() {
    System.out.println("The Complex number is :" + r + " + " + " + " + " i");
  }
  public static ComplexNo add(ComplexNo o1, ComplexNo o2) {
    ComplexNo temp = new ComplexNo(0, 0);
    temp.r = o1.r + o2.r;
    temp.i = o1.i + o2.i;
    return temp;
  public static ComplexNo sub(ComplexNo o1, ComplexNo o2) {
    ComplexNo temp = new ComplexNo(0, 0);
    temp.r = o1.r - o2.r;
    temp.i = o1.i - o2.i;
    return temp;
```

```
public static void main(String[] args) {
    ComplexNo obj1 = new ComplexNo(1, 2);
    ComplexNo obj2 = new ComplexNo(4, 3);

    System.out.print("The first complex no is : ");
    obj1.show();

    System.out.print("The second complex no is : ");
    obj2.show();

    ComplexNo ans1 = add(obj1, obj2);

    System.out.print("The added complex no is : ");
    ans1.show();

    ComplexNo ans2 = sub(obj1, obj2);

    System.out.print("The Subtracted complex no is : ");
    ans2.show();
}
```

OUTPUT:

```
The first complex no is: The Complex number is:1 + 2i
The second complex no is: The Complex number is:4 + 3i
The added complex no is: The Complex number is:5 + 5i
The Subtracted complex no is: The Complex number is:-3 + -1i
```

Practical 17:

Write a program showing implementation of linked list

```
import java.util.Scanner;
class Node{
  int data;
  Node next;
  Node(int data){
     this.data=data;
     this.next=null;
  void append(Node node){
     Node temp=this;
     while(temp.next!=null){
       temp=temp.next;
    temp.next=node;
  void display(){
     Node temp=this;
     while(temp!=null){
       System.out.println(temp.data);
       temp=temp.next;
  Node delete(int data){
     Node temp = this;
     Node pre=temp;
    if(this.data==data){
       return this.next;
     }
     else{
     while(temp.next.data!=data){
       temp=temp.next;
     temp.next=temp.next.next;
     return this;
```

```
class Main{
  public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    Node node[] = new Node[5];

  for(int i=0;i<5;i++){
    node[i]=new Node(sc.nextInt());
    if(i>=1){
        node[0].append(node[i]);
    }
  }
  System.out.println("display");
    node[0].display();
  int del=sc.nextInt();
  System.out.println("after delete");
    Node n=node[0].delete(del);
    System.out.println("display");
    n.display();
  }
}
```

OUTPUT:

```
3
4
2
6
7
display
3
4
2
6
7
4
after delete
display
3
2
6
7
```

Practical 18:

Write a program showing implementation of Circular linked list

```
import java.util.Scanner;
class Node{
  int data;
  Node next;
  Node(int data){
     this.data=data;
     this.next=null;
  void append(Node node){
    if (this.next == null) {
       this.next = node;
       node.next = this;
     } else {
       Node temp = this;
       while (temp.next != this) {
          temp = temp.next;
       }
       temp.next = node;
       node.next = this;
  }
  void display(){
     Node temp=this;
     System.out.println(temp.data);
     temp=temp.next;
     while(temp!=this){
       System.out.println(temp.data);
       temp=temp.next;
  Node delete(int data){
```

```
Node temp = this;
    if(temp.data==data){
       while(temp.next!=this){
          temp=temp.next;
       temp.next=this.next;
       return this.next;
    else{
    while(temp.next.data!=data && temp.next!=this){
       temp=temp.next;
    if(temp.next.data==data)
    temp.next=temp.next.next;
    return this;
  }
class Circular{
  public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    Node node[] = new Node[5];
    for(int i=0; i<5; i++){
       node[i]=new Node(sc.nextInt());
       if(i>=1)
         node[0].append(node[i]);
    System.out.println("display");
    node[0].display();
    int del=sc.nextInt();
    System.out.println("display after delete");
    Node n=node[0].delete(del);
    n.display();
```

```
}
```

OUTPUT:

```
3
4
5
6
2
display
3
4
5
6
2
3
display after delete
4
5
6
```

Practical 19:

Write a program showing implementation of Doubly linked list

```
import java.util.Scanner;
class Node{
  int data;
  Node next;
  Node prev;
  Node(int data){
     this.data=data;
     this.next=null;
     this.prev=null;
  void append(Node data){
    Node temp=this;
    while(temp.next!=null){
       temp=temp.next;
     temp.next=data;
     data.prev=temp;
  Node delete(int data){
    Node temp = this;
    if(this.data==data){
       this.next.prev=null;
       return this.next;
     else{
```

```
while(temp.next.data!=data){
       temp=temp.next;
     temp.next=temp.next.next;
     temp.next.next.prev=temp;
    return this;
  }
  void display(){
    Node temp=this;
    while(temp!=null){
       System.out.println(temp.data);
       temp=temp.next;
class Doubly{
  public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    Node node[] = new Node[5];
    for(int i=0;i<5;i++){
       node[i]=new Node(sc.nextInt());
       if(i>=1){
         node[0].append(node[i]);
    System.out.println("display Doubly");
    node[0].display();
     int del=sc.nextInt();
```

```
Node n=node[0].delete(del);
System.out.println("display Doubly after deletion");
n.display();
}
```

OUTPUT:

```
1
2
3
4
5
display Doubly
1
2
3
4
5
1
display Doubly after deletion
2
3
4
5
1
```

Practical 20:

Write a program showing implementation of Doubly circular linkedList

```
import java.util.Scanner;
class Node{
       int data;
       Node next;
       Node prev;
       Node(int data){
              this.data=data;
              this.next=null;
              this.prev=null;
       void append(Node node){
              Node temp = this;
              if(this.next==null){
                      this.next=node;
                      node.prev=this;
                      node.next=this;
                     this.prev=node;
              else{
                      while(temp.next!=this){
                             temp=temp.next;
                      temp.next=node;
                      node.prev=temp;
                      node.next=this;
                      this.prev=node;
       void display(){
              Node temp=this;
              System.out.println(temp.data);
              temp=temp.next;
```

```
while(temp.next!=this && temp.next!=null){
              System.out.println(temp.data);
              temp=temp.next;
       if(temp.next!=null){
              System.out.println(temp.data);
void insertAfter(int data,int pData){
      Node temp = this;
       Node node = new Node(data);
       while(temp.data != pData){
              temp=temp.next;
       node.next=temp.next;
       temp.next=node;
       node.prev=temp;
void insertBefore(int data,int aData){
       Node temp = this;
       Node node = new Node(data);
       while(temp.next.data != aData){
              temp=temp.next;
       node.prev=temp;
       node.next=temp.next;
       temp.next=node;
Node delete(int data){
       Node temp = this;
       if(this.data==data){
              while(temp.next != this){
                     temp=temp.next;
```

```
temp.next=this.next;
                      this.next.prev=temp;
                      return this.next;
              else{
                      while(temp.next.data!=data){
                             temp=temp.next;
                      temp.next=temp.next.next;
                      temp.next.next.prev=temp;
                      return this;
       }
class DCircular{
       public static void main(String[] args) {
              Scanner sc = new Scanner(System.in);
              System.out.println("Enter number of nodes u want add ");
              int n=sc.nextInt();
              Node node[] = new Node[n];
              for(int i=0;i< n;i++){
                      node[i]=new Node(sc.nextInt());
                      if(i>=1){
                             node[0].append(node[i]);
              System.out.println("display ");
              node[0].display();
              System.out.println("Enter a node u want to delete");
              node[0] = node[0].delete(sc.nextInt());
              System.out.println("Display after deletion of node");
              node[0].display();
              System.out.println("Enter a node after u want to insert");
              int pData = sc.nextInt();
```

```
node[0].insertAfter(sc.nextInt(),pData);

System.out.println("Display after insertion of node");
node[0].display();

System.out.println("Enter a node before u want to insert");
int aData = sc.nextInt();

node[0].insertBefore(sc.nextInt(),aData);

System.out.println("Display after insertion of node");
node[0].display();
}
```

OUTPUT:

```
Enter number of nodes u want add
display
Enter a node u want to delete
Display after deletion of node
Enter a node after u want to insert
Display after insertion of node
Enter a node before u want to insert
Display after insertion of node
```

Practical 21:

Write a program to implement access specification using package

• P1 Package Protection class

```
package p1;

public class Protection {

   int n = 1;
   private int n_pri = 2;
   protected int n_pro = 3;
   public int n_pub = 4;

   public Protection() {
       System.out.println("Base Constructor (1)");
       System.out.println("n = " + n);
       System.out.println("n_pri = " + n_pri);
       System.out.println("n_pro = " + n_pro);
       System.out.println("n_pub = " + n_pub);
    }
    public static void main(String[] args) {
       Protection p = new Protection();
    }
}
```

• P1 Package Same Class Non Subcass

```
package p1;
public class SamePackage {
    SamePackage(){
        Protection p = new Protection();
        System.out.println("Same Package non subclass(1)");
        System.out.println(" n = " + p.n);

// System.out.println(" n_pri = " + n_pri);
```

```
System.out.println("n_pro = " + p.n_pro);
System.out.println("n_pub = " + p.n_pub);
}

public static void main(String[] args) {
    SamePackage s = new SamePackage();
}
```

• P1 Package Same Class Subcass

```
package p1;
public class Derived extends Protection {
    Derived() {
        System.out.println("Same Package subclass(1)");
        System.out.println("n = " + n);
        // System.out.println("n_pri = " + n_pri);
        System.out.println("n_pro = " + n_pro);
        System.out.println("n_pub = " + n_pub);
    }
    public static void main(String[] args) {
        Derived d = new Derived();
    }
}
```

• P1 Package Demo class

```
package p1;
public class Demo {
   public static void main(String[] args) {
      Protection ob1 = new Protection();
      Derived ob2 = new Derived();
      SamePackage ob3 = new SamePackage();
   }
}
```

• Output

```
E:\package access code>java p1.Demo
Base Constructor (1)
n = 1
n_{pri} = 2
n_{pro} = 3
n_pub = 4
Base Constructor (1)
n = 1
n_{pri} = 2
n_{pro} = 3
n_pub = 4
Same Package subclass(1)
n = 1
n_{pro} = 3
n_pub = 4
Base Constructor (1)
n = 1
n_{pri} = 2
n_{pro} = 3
n_pub = 4
Same Package non subclass(1)
n = 1
n_{pro} = 3
n_pub = 4
```

• P2 Package Protection2 class Different Package Subclass

```
package p2;
class Protection2 extends p1.Protection {
    Protection2() {
        System.out.println("Different package subclass(2)");

        // System.out.println("n = " + n); as other package cannot be access
        // System.out.println("n_pri = " + n_pri); as rivate cannot be access
        System.out.println("n_pro = " + n_pro);
        System.out.println("n_pub = " + n_pub);
    }

    public static void main(String[] args) {
        Protection2 p = new Protection2();
    }
}
```

• P2 Package Different Package non subclass

```
package p2;
public class OtherPackagae {
    OtherPackagae() {
        p1.Protection p = new p1.Protection();
        System.out.println("Different Package non subclass(2)");
        System.out.println("n_pub = " + p.n_pub);
        // pri,pro,default canot be access
    }
    public static void main(String[] args) {
        OtherPackagae o = new OtherPackagae();
    }
}
```

}

• P2 Package Demo class

```
package p2;
public class Demo {
  public static void main(String[] args) {
    Protection2 ob1 = new Protection2();
    OtherPackagae ob2 = new OtherPackagae();
  }
}
```

• Output

```
E:\package access code>java p2.Demo
Base Constructor (1)
n = 1
n_{pri} = 2
n_{pro} = 3
n_pub = 4
Different package subclass(2)
n_{pro} = 3
n_{pub} = 4
Base Constructor (1)
n = 1
n_{pri} = 2
n_{pro} = 3
n_{pub} = 4
Different Package non subclass(2)
n_pub = 4
```

Practical 22:

Write a program to implement user(custom) exception subclass

```
class MyException extends Exception {
  MyException(String msg) {
    super(msg);
  }
}
class Student {
  String Name;
  String Gender;
  String Department;
  int Age;
  double SPI;
  Student(String Name, String Gender, String Department, int Age, double SPI) {
    this.Name = Name;
    this.Gender = Gender;
    this.Department = Department;
    this. Age = Age;
    this.SPI = SPI;
  void checkException() throws MyException {
    if (Department == "IT" && Age == 19) {
       if (SPI > 4.7 \&\& SPI < 5.5) {
         throw new MyException("EXCEPTION CAUGHT");
  public String toString() {
    return "Name = " + Name + "\nGender = " + Gender + "\nDepartment = " + Department +
"\nAge = " + Age
         + "\nSPI = " + SPI;
```

```
public class CustExce {
  public static void main(String[] args) {
     Student s1 = new Student("Maitri", "Female", "IT", 19, 4.8);
     try {
       s1.checkException();
     } catch (MyException e) {
       System.out.println(e);
     System.out.println(s1);
     Student s2 = new Student("Jay", "Male", "IT", 19, 4.6);
     try {
       s2.checkException();
     } catch (MyException e) {
       System.out.println(e);
    System.out.println(s2);
```

OUTPUT:

```
CAUGHT The Message is INVALID PERSON

Name is: ADI & 19

Name is: RAMDEV & 28
```

Practical 23:

Write a program to implement threads by implementing Runnable class and by extending Thread class

Using Thread class

```
class NewThread extends Thread{
       String name;
       NewThread(String s){
              super("child1");
              start();
       public void run(){
              try{
                      for(int i=5; i<10; i++){
                             System.out.println(" child1 "+i);
                             Thread.sleep(500);
               }catch(InterruptedException e){
                      System.out.println("Interrupted child thread");
class Thread3{
       public static void main(String[] args) {
              NewThread obj = new NewThread("child1");
              try{
                      for(int i=0; i<5; i++){
                             System.out.println(i);
                             Thread.sleep(1000);
               }catch(InterruptedException e){
                      System.out.println("Interrupted main thread");
```

OUTPUT:

```
child1 5
child1 6
1
child1 7
child1 8
2
child1 9
3
```

Implement runnable interface

```
class NewThread implements Runnable{
       String name;
       Thread t;
       NewThread(String s){
              name = s;
              t = new Thread(this,"childThread");
              t.start();
       public void run(){
              try{
                      for(int i=5;i<10;i++){}
                             System.out.println(name +" "+i);
                             Thread.sleep(500);
               }catch(InterruptedException e){
                      System.out.println("Interrupted child thread");
       }
class Thread2{
       public static void main(String[] args) {
              NewThread obj = new NewThread("child1");
              try{
                      for(int i=0;i<5;i++){}
```

```
System.out.println(i);
Thread.sleep(1000);
}
}catch(InterruptedException e){
System.out.println("Interrupted main thread");
}
}
```

OUTPUT:

```
0
child1 5
child1 6
1
child1 7
child1 8
2
child1 9
3
```

Practical 24:

Write a program to implement threads by implementing Producer Consumer problem

```
class Q {
  int n = 0;
  boolean setValue = false;
  synchronized int get() {
    if (!setValue) {
       try {
          wait();
       } catch (InterruptedException e) {
          System.out.println("InterruptedException");
       }
     System.out.println("Consumer: " + n);
     setValue = false;
     notify();
     return n;
  }
  synchronized void put(int n) {
     if (setValue) {
       try {
          wait();
       } catch (InterruptedException e) {
          System.out.println("InterruptedException");
       }
     this.n = n;
    System.out.println("Producer: " + n);
     notify();
     setValue = true;
  }
class Producer implements Runnable {
  Qq;
  Thread t;
```

```
// int n = 0;
  Producer(Q q) {
     this.q = q;
    t = new Thread(this);
     t.start();
  }
  public void run() {
     int i = 0;
     while (true) {
       q.put(i++);
}
class Consumer implements Runnable {
  Qq;
  Thread t;
  Consumer(Q q) {
     this.q = q;
     t = new Thread(this);
     t.start();
  public void run() {
     while (true) {
       q.get();
}
class PC {
  public static void main(String args[]) {
     Q q = new Q();
    Producer p = new Producer(q);
     Consumer c = new Consumer(q);
  }
```

OUTPUT:

```
Consumer : 17
Producer: 18
Consumer: 18
Producer: 19
Consumer: 19
Producer: 20
Consumer: 20
Producer: 21
Consumer : 21
Producer: 22
Consumer : 22
Producer: 23
Consumer: 23
Producer: 24
Consumer: 24
Producer: 25
Consumer : 25
Producer: 26
Consumer: 26
```