

## **DELHI TECHNICAL CAMPUS**

## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

## **Assignment 3**

## **Instructions:**

- All questions are compulsory to attempt.
- Assignment must be submitted in handwritten manner in separate notebook/A4 size sheets with cover page.
- Submit the assignment on or before (Mentioned date).

Subject: COMPILER DESIGN	Subject Code: CIC-303
Class: B.Tech CSE 5 <sup>th</sup>	Faculty Name: Dr. Seema Verma/Ms Sweta
Date of Issue:	Date of Submission: 29 Nov 2023

Sr No	Question	CO	Level
1.	Consider a simplified programming language that supports variable declarations	CO3	L3
	and assignments. Design a syntax-directed translation scheme to generate		
	intermediate code for this language. The translation scheme should include the		
	following:		
	o Attributes to track the type and value of variables.		
	o Semantic actions to handle variable declarations and assignments.		
	o Symbol table operations to store and retrieve variable information.		
	o Provide the translation rules and explain how the translation scheme can		
	be implemented for a sample program that declares and assigns values to		
	two variables.		
2.	Error handling in a compiler involves various stages, including lexical analysis,	CO3	L3
	parsing, semantic analysis, and code generation. Explain how each stage contributes		
	to error handling and describe the challenges associated with error handling at each		
	stage. Provide examples of error scenarios at each stage and discuss possible		
	strategies for error recovery or reporting.		
3.	Design a symbol table data structure for a compiler that supports nested scopes,	CO3	L3
	function declarations, and variable scoping rules. Explain how the symbol table can		
	efficiently handle symbol lookup and scope resolution, including the handling of		
	shadowed variables and nested scopes. Discuss the trade-offs and considerations		
	involved in the design of the symbol table.		