

Compiler Design

Question Bank

1. Explain the step by step (showing input and output of each phase) compiler translation of the statement: - $X:=Y*Z+10$. Take another example also if required.
2. Define:
 - a. Cross compiler
 - b. Dirty Compiler
 - c. Lexeme
 - d. Token
 - e. Pattern
3. Discuss the advantages and disadvantages for single and multipass compilers
4. Differentiate between pass and phase in compiler design.
5. What is the need of lookahead pointer in Lexical analyzer.
6. Explain buffer management in lexical analyzer.
7. Write tools for lexical analyzer.
8. Differentiate between Top down and bottom-up parser
9. What is ambiguous CFG? Explain with Example. How it can be removed.
10. Explain Top down parser and the associated problems.
11. What is left recursion? How it can be removed?
12. What is backtracking problem in Top-down parser? How it can be removed?
13. What is recursive descent parser? Give example
14. Write the rules for finding First and Follow in a given grammar.
15. Write the rules to design predictive parsing table.
16. What is LL(1) Parser?
17. What is shift reduce parser? Explain with example.
18. Define handle and handle pruning.
19. What is operator grammar? Give example.
20. Explain Leading and trailing. What is their significance?
21. What is operator precedence parser?
22. Consider the following grammar:

$$S \rightarrow a \mid ^ \mid (T)$$

$$T \rightarrow T,S \mid S.$$

In the above grammar, find leftmost and rightmost derivation for

$$a) \quad (a, (a,a)) \quad b) \quad (((a,a), ^, (a)), a)$$

Design the predictive Parsing Table for the following grammars and check whether the given grammar is LL(1) or not:

$$\begin{aligned} 23. S &\rightarrow ACB \mid CbB \mid \\ A &\rightarrow da \mid BC \\ B &\rightarrow g \mid \epsilon \\ C &\rightarrow h \mid \epsilon \end{aligned}$$

$$\begin{aligned} 24. S &\rightarrow AaAb \mid BbBa \\ A &\rightarrow \epsilon \\ B &\rightarrow \epsilon \end{aligned}$$

$$\begin{aligned} 25. S &\rightarrow 1AB \mid \epsilon \\ A &\rightarrow 1AC \mid 0C \\ B &\rightarrow 0S \\ C &\rightarrow 1 \end{aligned}$$

$$\begin{aligned} 26. \quad \# &= \text{end marker} \\ S &\rightarrow S\# \\ S &\rightarrow qABC \\ A &\rightarrow a \mid bbD \\ B &\rightarrow a \mid \epsilon \\ C &\rightarrow b \mid \epsilon, \quad D \rightarrow c \mid \epsilon \end{aligned}$$

27. $S \rightarrow i C t S E \mid a$

$E \rightarrow e S \mid \epsilon$

$C \rightarrow b$

Design LR(0) and LR(1) parsing table for the following (Q1, Q2, Q3):

28 $S \rightarrow Aa \mid bAc \mid Bc \mid bBa$

$A \rightarrow d$

$B \rightarrow d$

29 $S \rightarrow A$

$A \rightarrow AB \mid \epsilon$

$A \rightarrow aB \mid b$

30 $S \rightarrow xAy \mid xBy \mid xAz$

$A \rightarrow aS \mid q$

$B \rightarrow q$

31 Write short note on Lex and YACC

32 What is the significance of Syntax directed translation schemes in Compiler design.

33 Show the implementation of syntax directed translation scheme of the following input string: $23+5*4$

34 What are the benefits of the three address code generation? Consider the input string:

$X := -a*b + -a*b$ and generate the following:

(a) Syntax tree (b) Postfix (c) Three address code

35 Differentiate between Quadruples, triples and indirect triples

36 Show the syntax directed translation of the following:

- a. Assignment statement
- b. Boolean Expressions
- c. Control statement
- d. Type system
- e. Type expression
- f. Type conversion

UNIT 3 and 4

- 37 What is the significance of symbol table in Compiler design?
- 38 Compare various data structures used for symbol table with their complexities.
- 39 How errors are handled in Compiler Design? Briefly describe.
- 40 Write short note on the following:
 - (a) Lexical phase error
 - (b) Syntactic phase errors
 - (c) Syntactic phase errors
 - (d) Semantic phase errors
- 41 What is the optimization? What are the various ways to optimize a computer problem?
- 42 Describe various loop optimization constructs.
- 43 What is peephole optimization? How is it performed? Give example of peephole optimization.
- 44 How DAG is important in Code generation?
- 45 What is the significance of peephole optimization?
- 46 How register allocation and assignment is handled?