

Operating System Fundamentals

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Assignment 07 (Week 7)

Q1. Which of the following is a famous synchronization problem that illustrates the challenge of resource allocation to avoid deadlock?

- (A) The Readers-Writers problem
- (B) The Dining Philosophers problem
- (C) The Bounded-Buffer problem
- (D) The Producer-Consumer problem

Ans: (B) The Dining Philosophers problem

Q2. Which of the following conditions must be met for process P_i , to enter its critical section according to Peterson's algorithm?

- (A) The 'turn' variable is not equal to j OR the 'flag[j]' variable is FALSE
- (B) The 'turn' variable is equal to j OR the 'flag[j]' variable is TRUE
- (C) The 'turn' variable is equal to j AND the 'flag[j]' variable is TRUE
- (D) Both 'flag[i]' AND 'flag[j]' must be TRUE

Ans: (A) The 'turn' variable is not equal to j OR the 'flag[j]' variable is FALSE

Q3. Which of the following is the primary characteristic of the "test_and_set" instruction used for process synchronization?

- (A) It guarantees that a process will not enter a busy-waiting loop
- (B) It reads a value from a memory location and stores a new value, all in a single, uninterruptible step
- (C) It ensures that processes are granted access to a critical section on a first-come, first-served basis
- (D) It can be implemented entirely in software without any special hardware support

Ans: (B) It reads a value from a memory location and stores a new value, all in a single, uninterruptible step

Q4. A counting semaphore is initialized to a value of 10. What is the final value of the semaphore after 12 P operations and 15 V operations have been performed, assuming no processes are ever blocked?

- (A) 11
- (B) 12
- (C) 13
- (D) 14

Ans: (C) 13

Q5. Which of the following is the primary disadvantage of using busy waiting for process synchronization?

- (A) It can lead to a deadlock between processes
- (B) It is difficult to implement in most modern programming languages
- (C) It ensures that the critical section is always available
- (D) It wastes CPU cycles by continuously checking a condition

Ans: (D) It wastes CPU cycles by continuously checking a condition

Q6. In a single-processor system, two processes, P1 and P2 run concurrently. They share a variable X, initialized to 10. Process P1 executes the statement $X=X+5$ and P2 executes the statement $X=X-3$. If the execution is not synchronized, what are the possible final values of X?

- (A) 7 only
- (B) 12 only
- (C) 15 only
- (D) 7 or 12 or 15

Ans: (D) 7 or 12 or 15

Q7. The Producer-Consumer problem can be solved using semaphores. Which of the following semaphore initialization schemes is correct for a bounded buffer of size N?

- (A) mutex = 1, empty = N, full = 0
- (B) mutex = N, empty = 1, full = 0
- (C) mutex = 1, empty = 0, full = N
- (D) mutex = 0, empty = N, full = 1

Ans: (A) mutex = 1, empty = N, full = 0

Q8. A semaphore 'S' is initialized to 1. In a program with multiple threads, the following code is executed. What will be the final value of 'S' after 5 threads successfully execute this code fragment?

```
wait(S);  
// Critical section code  
signal(S);
```

- (A) -1
- (B) 0
- (C) 1
- (D) 2

Ans: (C) 1

Q9. Solution to critical section problem via semaphore generally contains a WAIT(S) at the beginning and SIGNAL(S) at the end of the critical section. If these two are reversed, the property(ies) violated is/are (select the closest answer):

- (A) Mutual exclusion
- (B) Progress

- (C) Bounded wait
- (D) All of the other options

Ans: (A) [Mutual exclusion](#)

Q10. The test_and_set instruction (used for process synchronization) returns

- (A) True
- (B) False
- (C) Equal to parameter passed
- (D) None of the other options

Ans: (D) [None of the other options](#)