- this group of instructions perform withmedic operations such as addition, subtraction, incument and decrument.
- The arithmetic group of instructions include following instructions:

anit sucono		1 Transcription	1 7 (1.7	TAILMENG HAT LAN
	No of Byte	Machine (yelv(ME)	T-state	Addrewing Hode (Ar)
I) ADD R	1 By te	1 MC (of)	HT	Register Am.
N DOD M -	1 By LT	2 MC (OF +MR)	41+37=77	Indirect AM
3) ADC R	1 By LT	1 mc (0+)	47	Register AM
4) ADC M	1 Ofte	& MC (OF+ MR)	4T+3T= 4T	Indirect ATI
s) ADI data	a Bylt	& MC (OF + MR)	4T+3T=7T	Immediate AM
6) ACI data	a By te	amc (of+MR)	4T+3T=77	Immediate AM
7)-DAD RP	1 Bylti	3 mc (of + BI +BI	4 T + 3T + 3T= 10	t Register Am
8) SUB R	1 Byte	1 mc (of)	4 T	Register AM
9) SUB M	1 Byte	a mc (of+mr)	4T+3T= 7T	Indirect Am
10) SBB R	1 Byte	1 mc (0F)	47	Register Am
11) SBB M	1 Byte	a mc (of +mR)	47+37=77	Indirect Am
12) SUI data	2 Byte	2 MC(0++ mR)		Immeliate Am
13) SBI clata	2 Byte	2 mc (of MR)	4T+3T=7T	Immediate Am.
14) DAA	1 By II	1 mc (0 f)	47	1mplicit Am
IS) INR R	1 Byte	1 mc(0f)	Let	Register Am.
B INR M	of Byte	3 mc (OF+MR+MW)	4 T+ 3T+ 3T= 10T	Les Anny
	न हैर्रा	1 mc(of)	4 T	Register Am
m) DCR R	1 Duli	3 mc (of +mr+me	14 T+31+31=107	Indirect Am
18) DCK M	1 51	3 Inc Cot Miching	V	
19) INX Rp	1 By to	1 mc(0F)	6 T	Register Am
20) DCX Rp			61	Register Am.
SEA MARKETON SI	Principles (4

ADD R

Mnemonic	ADD R
Operation	A = A + R
No. of Bytes	1 byte
Machine Cycles	1 (OF)

Algorithm	$A \leftarrow A + R$
Flags	All the flags are modified.
Addr. Mode	Register addressing mode
T-states	4

Ex:33.2.1

The consents of the accumulator are 93H and the contents of register C are R7H. Add both contents.

Instruction ADD C

Di the contents of accumulator are 934 & the contents of reg c are BTH. Add both contents

ADD C $(A) \rightarrow 93H = 1001 0011$ $(C) \rightarrow 67H = 1011 0111$ $(A) \rightarrow 4AH \boxed{1} 0000, 1010$ 4 A S = AC P CY

Q2 Assume the accumulator holds the data byte FFH Illustrate the differences in the flags set by adding 014 & by incrementing the accumulator contents.

4 ADI OIH

Dy Dx Ds Dy D3 DL D, D.

INK A

(5) INR R → Increment (1-byte)

→ increase the contents of rieg R by 1

(All flags except the CY are affected)

DCR R -> Devument (1 byte) -> decrease the contents of rug R by 1

ex: The constents of accumulator are 93H & ...

The constents of original B7H, Add ADD C

ENZ ADI OIH A - FFH

Problem statement

1. Load the no. 8BH in seeg D

2. Load the no 6FH in steg C

3. Inc. seeg c by one

4. Add the contents of reg c & D and display the sum at OIP port of H

MVI D, 8BH

MVI C, 6FH

INR C Add 6f +01 = 70 H

MOV A, C

ADD D 70 + 8B = FBHOUT OIH S=1, Z=0, CY=0

HLT

flag status S=0, Z=0, CY=0

Note :-

-> Ans is -ve, it will be 2's compt of actual magnitude.

ex: 65-974

→ Ans will be 2's rempt of result 324 with the Carry (Borrow) flag set

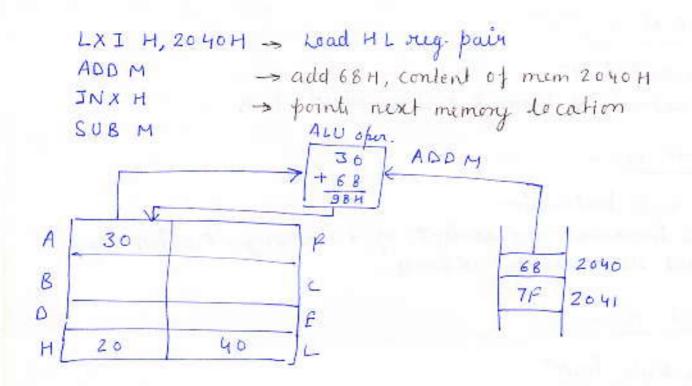
| Result:- [] 1100 1110

- 1.) ADDM: Add Memory
 - → 1-byte instruction
 - → Adds M to A and stores rusult in A → Memory Location HL rug.
- 2.) SUB M:-
 - → 1-byte inst
 - -> Subfracte M from A & stores result in A
- 3) _INR M:-
- → 1-byte instruction

 → It invuments the contents of a memory location by 1.

 not the memory address.
- 4.) DER M:-
 - -> 1 byte iruhit
 - > Devement M by 1

Of Write inst to add the contents of the memory location 2040H to A, & subtract the contents of the memory location 2041H from the 1st sum. Assume A = 30 H & memory location 2040H has 68 H & the location 2041H has 7FH.



De 1) load 594 in memory location 20404 & inc. the sontents of the mimory location

2.) Load 90H in memory Location 2041H A dec. the contents of the memory Location.

LXIH, 2040H MVIH, 59H INRM -> 59H + 1 = 5AH INXH -> 2040H >> 2041 MVIM, 90H DCRM

→ 1-byte instruction
→ It treate the contents of two registers as one
16-bit no. 4 increases the contents by 1.

92 XNI H XNI O XNI B XNI

DCX Rp: - Devument Register Pair

-> 1. byte instruction

→ Devicaus the 16-bit contents of a register pair by 1.

DCXB / DCXD / DCX H / DCX SP

ADC :- Addition with eavy

ADC R (add the contents of operand, carry ACI 8-bit) & accumulator.

5BB: - Subtraction with eavery

SBB R
SBB M
SBI 8-bit } sub the contents of operand 4 borrow sbI 8-bit }

_ DAD: Double oug. add. (1 byte)

-> Adds the condents of operand to the constants of HL veg.

-> result is placed in HL reg.

DAD RP DAD H

Reg. BC Lontain 2733H & reg. DE Lontain 3182H. Write inst to add these two 16-bit no, & place the sum in memory. Location 2050H & 2051H. B 27 93 c

SHLD 2050H

CMC: - Complement the carry flag

If carry flag is 1, it is reset

STC: - Set the carry flag

XITHL: - Exchange top of the stack with HYL.

SPHL: - Copy HL into Stack Pointer Reg.

PCHL: - Copy HL into P.C.

BCD Addition ;-

Add two packed BCD no's: 77 x 48

$$77 = 0111 0111$$
 $+48 = 0100 1000$
 $125 = 1011 1111$
 $+0110$
 $C7 = 1 0101$
 $+0110$
 $C7 = 1 0010 0101$

DAA: - (Decimal Adjust Accommulator)

- -> 1-byte
- -s adjust an 8-bit no. in accumulator to form two BCO nois by
- -> uses AC & CY flags
- All flags are affected

of following instructions are encuted specify the outfut at porto. Initial Conditions of FF MVI A, FZH FZ FF (0 XX / o xx MVI BITAH FZ TA ADDB 6C 7A
BOUTPORTO [6C] 7A 0 1 XX 0 1 60 Ex-3.3.2.11

Exercise consists con be performed using the instruction ADDA? trebrow aft bbo His ADDA will add the context of accumulator to its elf, this is equivalent to multiplying by 2. (AEA+A) The instruction SUBA, specify the status of zand cy the The instruction SUBA will clear the accumulator. The status will be flag status as the following instructions are

MVI AISCH 0 0 0 5CH XX 0 0 0 ADD AZH XX HOO MOV CA OOH OOH HLT Dx 33. B.14 white a program using ADI instruction. to add the two henadecimal numbers 3AH and 48H and to display the answer at an outfut port.

IC:- XX XX A = 0011 1010(31 this MVI AM, 3AH; SAH XX + 01001000(48 1000 0010 ADD 48H XX (824) Output DUT PORTI [82H] [82H] of white instruction to a) to load on H in the accumulator 6) decrement the accumulator display the answer PORTO 1 A = 0000 0000 MNI A,00H JC:- XX Ans 2's comp 0 0 0 0 9 9 9 9 9 1 FFH DURA 07 014 OUT PORTO IFFH I OWPUT (FFH) The instruction DIR class not set CY flag Ans = FFH