DAA - Practical 1

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1.b

Code of Minmax:

```
#include <stdio.h>
#include <stdlib.h>
struct array {
    int size;
    int *arr;
};
struct array* DAC(struct array *s, int 1, int r) {
    struct array *minmax = (struct array*)malloc(sizeof(struct array));
    minmax -> size = 2;
    minmax->arr = (int*)malloc(minmax->size * sizeof(int));
    int min, max;
    if (1 == r) {
        minmax->arr[0] = s->arr[1];
        minmax->arr[1] = s->arr[r];
    } else if (l == r - 1) {
        if (s->arr[1] > s->arr[r]) {
            minmax->arr[0] = s->arr[r];
            minmax->arr[1] = s->arr[1];
        } else {
            minmax - > arr[0] = s - > arr[1];
            minmax->arr[1] = s->arr[r];
    } else {
        int m = 1 + (r - 1) / 2;
        struct array *minmax1 = DAC(s, 1, m);
        struct array *minmax2 = DAC(s, m + 1, r);
        minmax->arr[0] = (minmax1->arr[0] < minmax2->arr[0]) ? minmax1->arr[0]
: minmax2->arr[0];
        minmax->arr[1] = (minmax1->arr[1] > minmax2->arr[1]) ? minmax1->arr[1]
: minmax2->arr[1];
```

```
return minmax;
int main() {
   int i = 0;
    struct array *s = (struct array*)malloc(sizeof(struct array));
    printf("Enter the size of array:");
    scanf("%d", &(s->size));
    s->arr = (int*)malloc(s->size * sizeof(int));
    printf("Enter the elements of array:\n");
    for (i = 0; i < s -> size; i++) {
        scanf("%d", &(s->arr[i]));
    struct array *minmax = DAC(s, 0, s->size - 1);
    printf("Minimum: %d\n", minmax->arr[0]);
    printf("Maximum: %d\n", minmax->arr[1]);
    free(s->arr);
    free(s);
    free(minmax->arr);
    free(minmax);
    return 0;
```

Output:

```
PS E:\Crypto> cd "e:\Crypto\"; if ($?) { gcc minmax.c -o minmax }; if ($?) { .\minmax }

Enter the size of array:8

Enter the elements of array:
9
16
10
2
6
19
12
1
Minimum: 1
Maximum: 19
PS E:\Crypto>
```

Code of Maximum Subarray:

```
#include <stdio.h>
#include <stdlib.h>
#include <stdarg.h>
struct array {
   int size;
    int *arr;
};
struct ra{
int low;
int high;
int sum;
};
struct ra* MaximumCrossing(struct array *s, int 1, int m, int r);
struct ra* MaxArray(struct array *s, int 1, int r) {
struct ra *rac1=(struct ra*)malloc(sizeof(struct ra));
   int min, max;
    if (1 == r) {
        rac1->low=1;
        rac1->high=r;
        rac1->sum=s->arr[1];
        return rac1;
    else{
        int m = 1 + (r - 1) / 2;
        struct ra *ra1 = MaxArray(s, 1, m);
        struct ra *ra2 = MaxArray(s, m + 1, r);
        struct ra *rac=MaximumCrossing(s,1,m,r);
        if(ra1->sum>=ra2->sum && ra1->sum>=rac->sum){
            return ra1;
        else if(ra2->sum>=ra1->sum && ra2->sum>=rac->sum){
            return ra2;
        else{
            return rac;
```

```
struct ra* MaximumCrossing(struct array *s, int 1, int m, int r) {
    int i, j;
    int leftsum = 0;
    int maxleft = 0;
    int sum = 0;
    for (i = m; i >= 1; i--) {
        sum = sum + s -  arr[i];
        if (sum > leftsum) {
            leftsum = sum;
            maxleft = i;
    int rightsum = 0;
    sum = 0;
    int maxright = 0;
    for (j = m + 1; j <= r; j++) {
        sum = sum + s->arr[j];
        if (sum > rightsum) {
            rightsum = sum;
            maxright = j;
    int maxsum = leftsum + rightsum;
    struct ra *rac2 = (struct ra*)malloc(sizeof(struct ra));
    rac2->low = maxleft;
    rac2->high = maxright;
    rac2->sum = maxsum;
    return rac2;
int main() {
    int i = 0;
    struct array *s = (struct array*)malloc(sizeof(struct array));
    printf("Enter the size of array:");
    scanf("%d", &(s->size));
    s->arr = (int*)malloc(s->size * sizeof(int));
    printf("Enter the elements of array:\n");
```

```
for (i = 0; i < s->size; i++) {
    scanf("%d", &(s->arr[i]));
}

struct ra *max = MaxArray(s, 0, s->size - 1);
printf("The start index is:%d\n",max->low);
printf("The end index is:%d\n",max->high);
printf("The Maximum sum is:%d\n",max->sum);

free(s->arr);
free(s);
free(max);

return 0;
}
```

Output:

```
PS E:\Crypto> cd "e:\Crypto\"; if ($?) { gcc maximumarray.c -o maximumarray }; if ($?) { .\maximumarray }

Enter the size of array:

-2

-3

4

-1

-2

1

5

-3

The start index is:2

The end index is:6

The Maximum sum is:7
```