

Assignment : 4

1. What is the role static keyword in the context of memory management?

- - If we want to share value of a field in all the instances of same class then field should be static.
 - This is also called as class level variable.
 - It gets space once per class during class loading or a method area.
 - To access the static variable we should define static method inside class.
 - Static methods are designed to call on class name, it doesn't get "this" reference.
 - Inside non static method, we can access static as well as non static members but inside static method we can access only static members of the class.

Difference b/w static & non static methods

- Static
 - Associated with classes
 - can only directly access static members & methods of class
 - Initialized when the class is loaded into memory
 - Available throughout the program's execution
- Non static
 - Associated with the instance
 - can directly access both static & non static members and methods of the class
 - Initialized when an instance of the class is created
 - Available as long as the instance exists

- Q. Can static methods be overloaded & overridden in java? How static variables shared across multiple instances of a class?
- Static methods can be overloaded in java.
- overloading means having same method name but different parameters. for ex:
- class sample {

```
static void display() {
    System.out.println("Hello");
}

static void display(int a) {
    System.out.println("Hey", + a);
}
```

- Static methods cannot be overridden in Java because static methods are associated

with the class itself, not with instances of the class.

- Static variables are shared across all instances of a class. This means that there is only one copy of a static variable, regardless of how many instances of the class are created. All instances of the class access the same static variable & changes made to it by one instance are visible to all other instances.

3 What is the significance of the final keyword in Java?

→ In Java, the final keyword is used to indicate that a variable, method or class cannot be modified or extended.

- final variables: When a variable is declared as final, its value cannot be changed once it has been initialized.

- final methods: When a method is declared as final, it cannot be overridden by a subclass. This is useful for methods that are part of a class' public API & should not be modified by subclass.

- final classes: When a class is declared as final, it cannot be extended by a subclass.

Final variables must be initialized either at the time of declaration or in the constructor of the class.

4 What are narrowing & widening conversions in java?

→ These type of conversions that occur when data types are converted from one to another.

- Widening : (Automatic type conversion) : This occurs when a smaller data type is converted into a larger data type automatically by the java compiler. No data loss occurs.

for ex : Byte → Short → Int → Long → float → double

- Narrowing : (Explicit type casting) : This occurs when larger data type is converted to a smaller data type. Potential to data loss.

for ex : Double → float → long → int → short → byte

5. Provide examples of narrowing and widening conversions b/w primitive data types.

→ Widening happens when converting a smaller type to a large type. This is done implicitly in java because there's no risk of losing data. Some of the examples are :

1] byte to short:

byte b = 20;

short s = b

2] short to int

short s = 1000;

int i = s;

3] int to long

int i = 1000;

long l = i;

4] float to double

float f = 10.5f

double d = f;

Narrowing conversions: It occurs when converting a larger type to a smaller type. This can potentially lose data, so it must be done explicitly using a cast. Some of the examples are:

1] int to short

$\text{int } i = 1000;$

$\text{short } s = (\text{short}) i;$

2] long to int

$\text{long } l = 100000L;$

$\text{int } i = (\text{int}) l;$

6 How does Java handle potential loss of precision during narrowing conversions?

→ some of the ways are:

- One way to avoid this is to use larger data types that can fully accommodate the values without conversion.

- Another way is to implement validation logic to catch potential overflows before they occur, for ex. by comparing the values against the max & min limits of numbers data types.

- Using methods like `Math.round()` for rounding the floating values before ~~converting~~ ^{converting} to integers.

7 What are the implications of narrowing & widening conversion on type compatibility & data loss?

→ Widening conversion occurs when a value of smaller data type is assigned to a larger data-type. This type of conversion is implicit because smaller type can always fit into larger data type without data loss. There is no risk of data loss.

- Narrowing conversion occurs when a value of a larger data type is assigned to a smaller type. This requires explicit casting because the larger type may not fit within the range of smaller type. There is a significant risk of data loss if value being converted is outside the range.

Key implications:

- Widening is safer: no risk of data loss & automatically done by compiler
- Narrowing needs caution: It leads to unintended results like overflow or truncation. We need to do explicit type casting