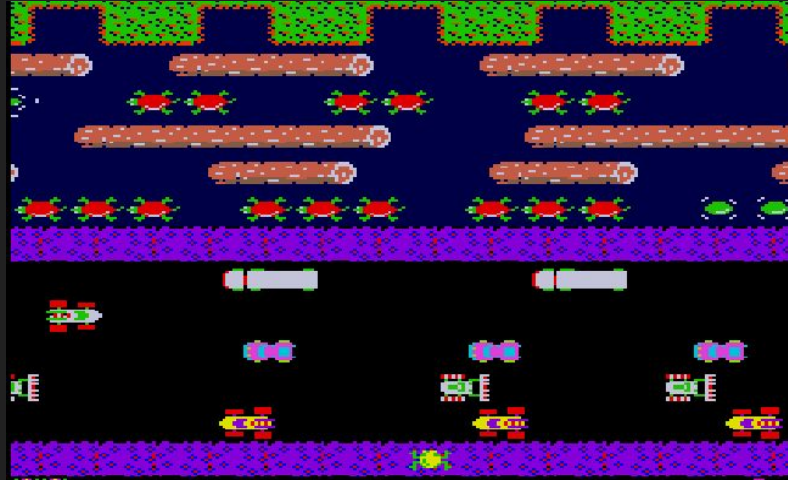


Final Project Proposal

Lizzette Graham and Bryan Suncar

Idea

We want to create an interactive game where the user can use 2 different sensors. We want to recreate *Frogger*, where the user will have to interact with these sensors to get passed the moving objects and cross the stage



Potentiometer & Button

The potentiometer will be used to maneuver the character left and right and the button will be used to make the character go forward.