

Medical Image Processing for Interventional Applications

Feature Matching

Online Course – Unit 13

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Pattern Recognition Lab (CS 5)



Topics

Feature Matching

Correspondence search

Acceleration

Summary

Take Home Messages

Further Readings

Feature Matching

- We know how to detect points.
- We know how to compute feature descriptors.

→ **How to match them?**

Correspondence Search

- Nearest neighbor matching of feature vectors:
→ Distance metrics: L_1 -Norm, Euclidean, KL divergence

Correspondence Search

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→ Distance metrics: L_1 -Norm, Euclidean, KL divergence
- Removal of outliers (erroneous correspondences):
 - filter the set of correct matches from the full set
 - compare distance of nearest neighbor to second nearest neighbor
 - clustering strategies
 - ...

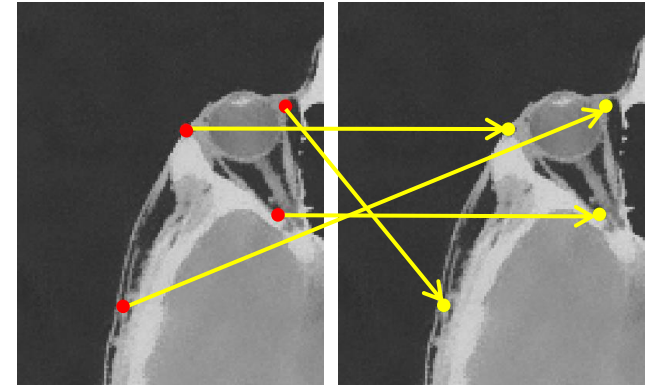


Figure 1: Unfiltered set of correspondences

Correspondence Search

- Nearest neighbor matching of feature vectors:
→ Distance metrics: L_1 -Norm, Euclidean, KL divergence
- Removal of outliers (erroneous correspondences):
 - filter the set of correct matches from the full set
 - compare distance of nearest neighbor to second nearest neighbor
 - clustering strategies
 - ...

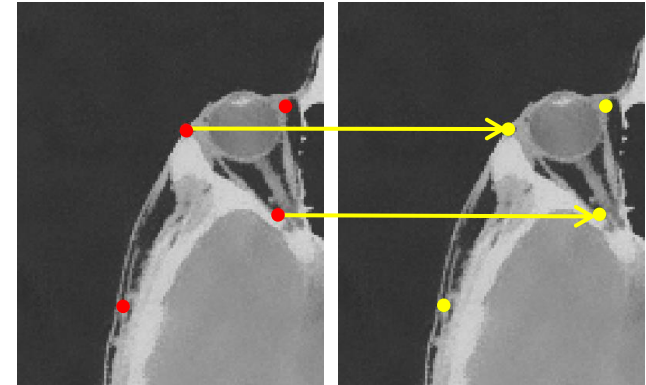


Figure 2: Outliers are removed

Implementation

- Naive approach:
 - Exhaustive brute force search
 - Curse of dimensionality

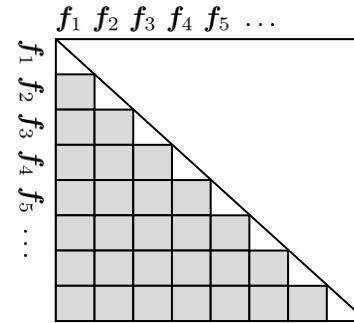


Figure 3: Checking all possible correspondences is usually not reasonable.

Implementation

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 - Exhaustive brute force search
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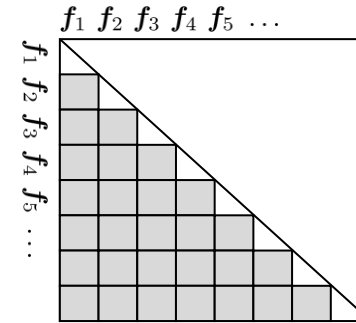


Figure 3: Checking all possible correspondences is usually not reasonable.

- Acceleration structures
 - Nearest neighbor techniques (kd-tree, ...)
 - Hashing
 - ...

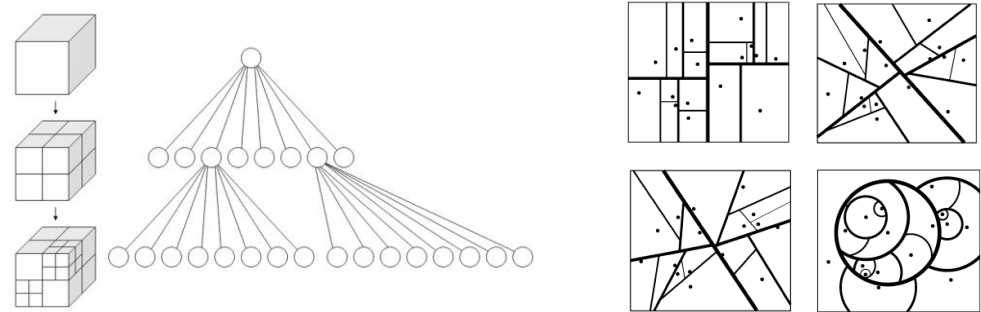


Figure 4: Schemes for faster matching strategies based on tree structures

Hardware Acceleration Techniques

Random ball cover (RBC, [Cayton, 2011](#)):

- Acceleration structure for efficient NN search
- Exploits parallel architecture of modern GPUs
- Both construction of data structure and queries based on brute force primitive

Hardware Acceleration Techniques

Random ball cover (RBC, [Cayton, 2011](#)):

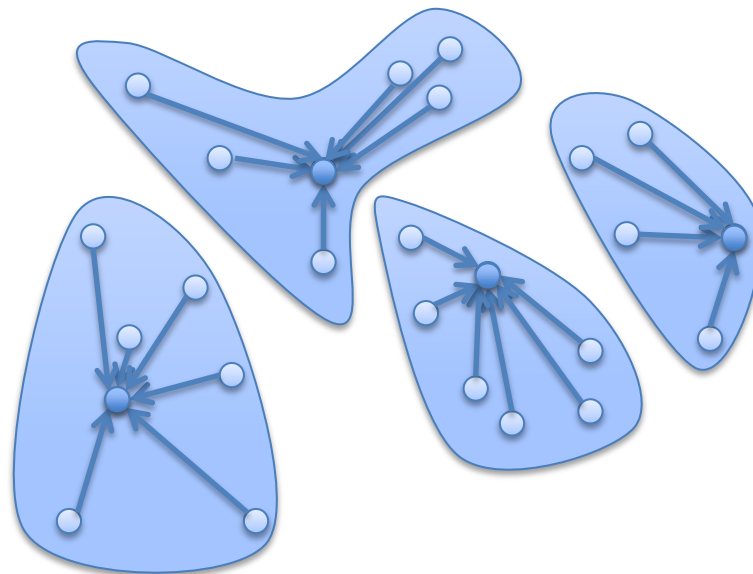
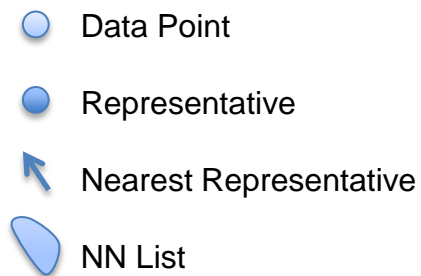


Figure 4: Construction

Hardware Acceleration Techniques

Random ball cover (RBC, [Cayton, 2011](#)):

- Data Point
- Representative
- ↗ Nearest Representative
- ▭ NN List
- Query Point

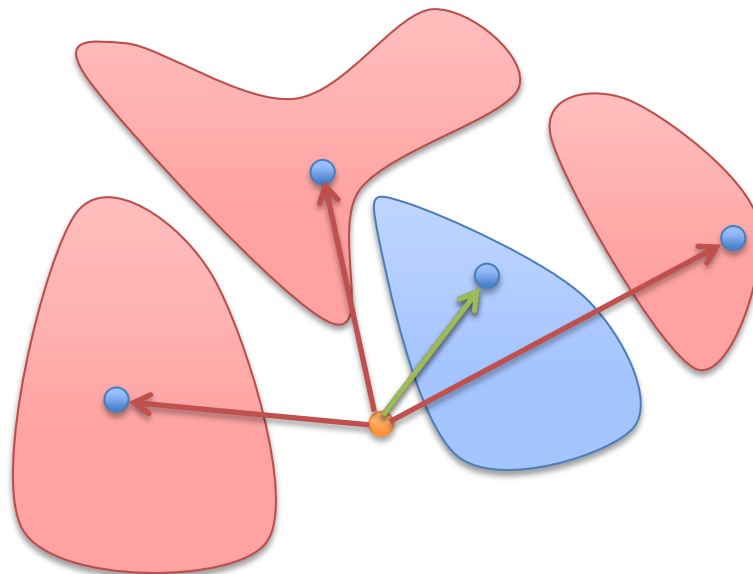


Figure 5: Query

Hardware Acceleration Techniques

Random ball cover (RBC, [Cayton, 2011](#)):

- Data Point
- Representative
- ↗ Nearest Representative
- ▭ NN List
- Query Point
- Nearest Neighbor (approximative)

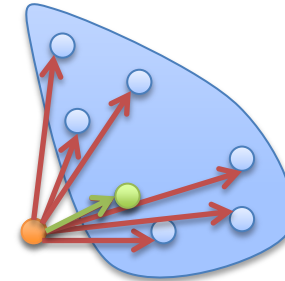


Figure 6: Possible query result

Topics

Feature Matching

Correspondence search

Acceleration

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Further Readings

Take Home Messages

- Feature matching is the process of finding valid correspondences of feature vectors between images.
- Brute force search might work with a small set of key points, but is naturally not recommended.
- Several acceleration techniques exist of which we have introduced Cayton's RBC approach.

Credits:

We acknowledge the contributions of F.F. Li, E. Angelopoulou, D. Lowe, and A. Berg for their material in units 9-14 (on feature detectors/descriptors).

Further Readings

- David G. Lowe. “Distinctive Image Features from Scale-Invariant Keypoints”. In: *International Journal of Computer Vision* 60.2 (Nov. 2004), pp. 91–110. DOI: 10.1023/B:VISI.0000029664.99615.94
- L. Cayton. “Accelerating Nearest Neighbor Search on Manycore Systems”. In: *2012 IEEE 26th International Parallel and Distributed Processing Symposium*. IEEE, May 2012, pp. 402–413. DOI: 10.1109/IPDPS.2012.45
- A. E. Johnson and M. Hebert. “Using Spin Images for Efficient Object Recognition in Cluttered 3D Scenes”. In: *IEEE Transactions on Pattern Analysis and Machine Intelligence* 21.5 (May 1999), pp. 433–449. DOI: 10.1109/34.765655