

# Medical Image Processing for Interventional Applications

## Edge Detection and Structure Tensor

Online Course – Unit 6

Andreas Maier, Joachim Hornegger, Frank Schebesch

Pattern Recognition Lab (CS 5)



# Topics

Edges and Gradients

Structure Tensor

Summary

Take Home Messages

Further Readings

# Edge Detection in Medical Image Processing

- Edge detection and computation of interesting points is a standard problem
  - in medical image processing,
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  - low contrast images, where structures are hard to detect and require a high degree of experience.
- Edges appear where we observe high differences in intensities.
- Differences in intensities can be measured by the **gradient**:

$$\nabla f = \begin{pmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{pmatrix} = \begin{pmatrix} f_x \\ f_y \end{pmatrix}.$$



# CT Slice and Corresponding Gradient Image

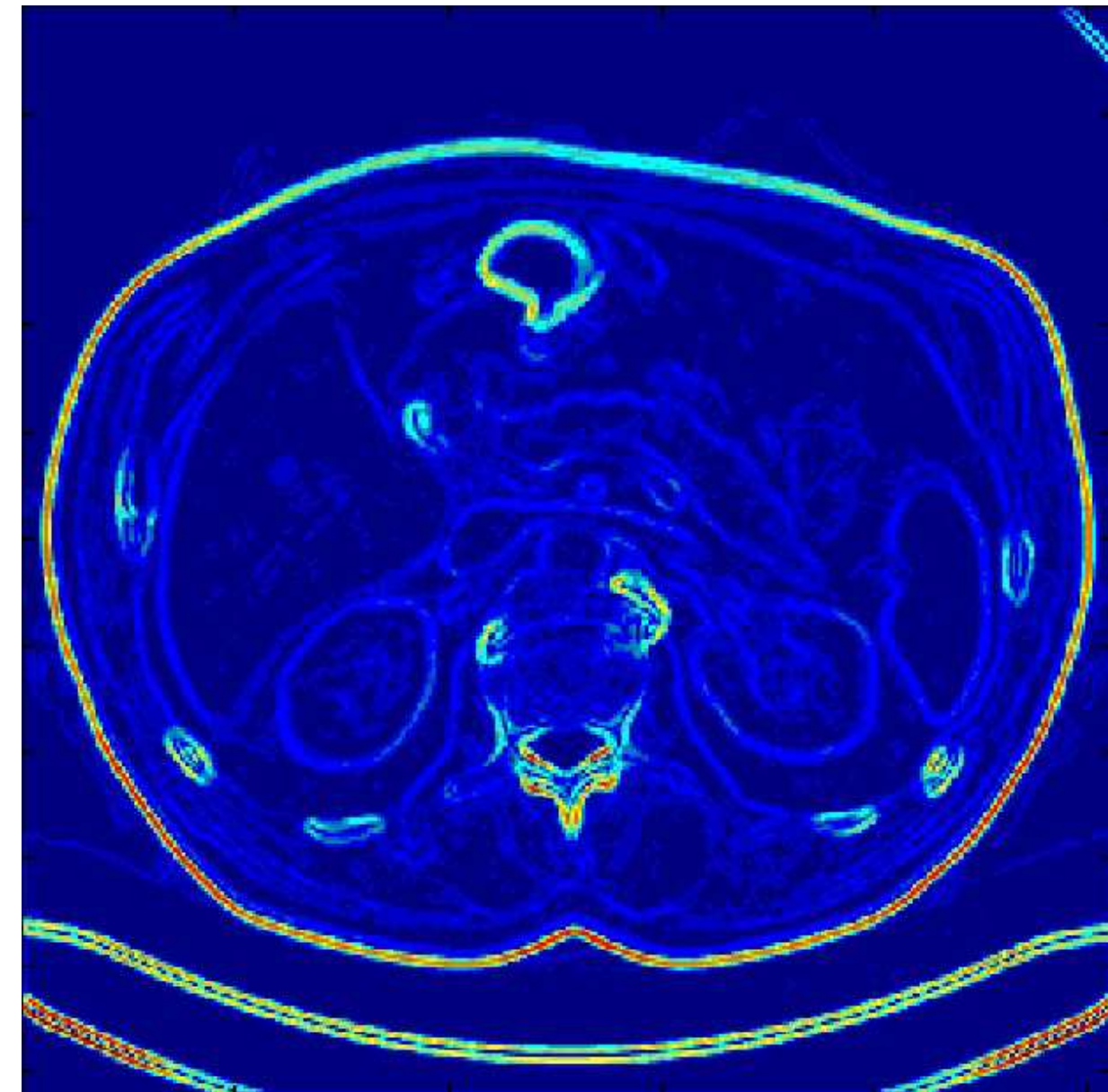
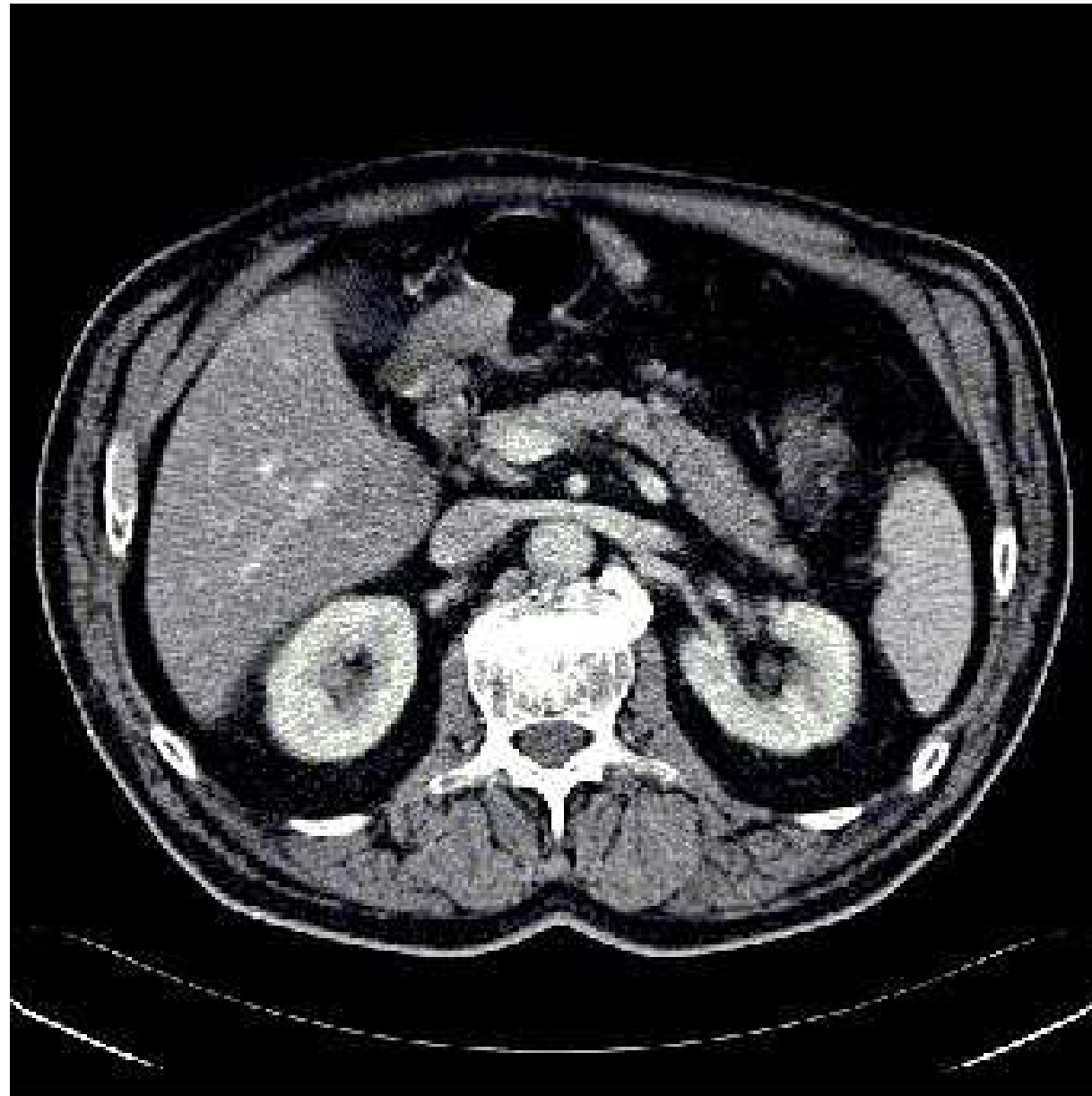


Figure 1: A CT slice (left) and its gradient image (right, gradient norm is color encoded)

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- The gradient points into the direction of highest change in intensities.
- An edge is supposed to be orthogonal to the gradient (which is often not true in practice).
- Derivatives are highly sensitive to noise (they are even ill-conditioned).
- Different discretizations exist, e.g.:
  - central differences,
  - the Sobel operator,
  - Nevatia-Babu,
  - and many more...

# Computation of Discrete Derivatives

From the Taylor series expansion:

$$f(x+h) = f(x) + hf'(x) + O(h^2)$$

we get:

$$f'(x) = \frac{f(x+h) - f(x)}{h} + O(h).$$

Depending on the choice of  $h$  we get:

- forward differences, e.g.  $h = 1$ :

$$f'(x) \approx f(x+1) - f(x),$$

- backward differences, e.g.  $h = -1$ :

$$f'(x) \approx f(x) - f(x-1).$$

# Differentiation and Smoothing

- Differentiation is mostly combined with low pass filtering, for instance, Gaussian filtering.
- We have two choices:
  - filtering with the Gaussian kernel  $K_\sigma$  followed by discrete differentiation of the filtered signal, where

$$K_\sigma(x, y) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right),$$

- convolution with first derivative of filtering kernel

$$\nabla f_\sigma = \nabla (K_\sigma * f) = (\nabla K_\sigma) * f.$$

## Rule of thumb:

Always prefer the computation of derivatives in continuous space to differentiation in a discrete domain.

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# Structure Tensor

An extension of the gradient information by using the **structure tensor** was introduced by Förstner and Gülch in 1987.

**Applications of the structure tensor in low-level feature analysis are:**

- edge detection,
- corner detection,
- texture analysis,
- optical flow,
- tracking.

## Definition of Structure Tensor

Define the tensor product of gradients (gradient tensor) by:

$$\mathbf{J} = \nabla f \otimes \nabla f = \nabla f (\nabla f)^\top = \begin{pmatrix} f_x \\ f_y \end{pmatrix} (f_x, f_y) = \begin{pmatrix} f_x^2 & f_x f_y \\ f_x f_y & f_y^2 \end{pmatrix}.$$

The **structure tensor** is now defined by applying spatial averaging of the components of the gradient tensor with a Gaussian  $K_\rho$ :

$$\mathbf{J}_{\rho, \sigma} = K_\rho * (\nabla f_\sigma \otimes \nabla f_\sigma) \quad (\text{element-wise convolution}),$$

where

$$\nabla f_\sigma = (\nabla K_\sigma) * f.$$

In this context, the “standard deviations”  $\rho$  and  $\sigma$  act as **regularization parameters**.

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Let  $\lambda_1, \lambda_2$  be the eigenvalues and  $\mathbf{v}_1, \mathbf{v}_2$  be the respective eigenvectors of the structure tensor. The eigenvalues describe the average integrated contrast in the eigendirections:

- **flat area:**  $\lambda_1 = \lambda_2 = 0$ ,
- **straight edge:**  $\lambda_1 \gg \lambda_2 = 0$ ,
- **corner:**  $\lambda_1 \geq \lambda_2 \gg 0$ .

# Example

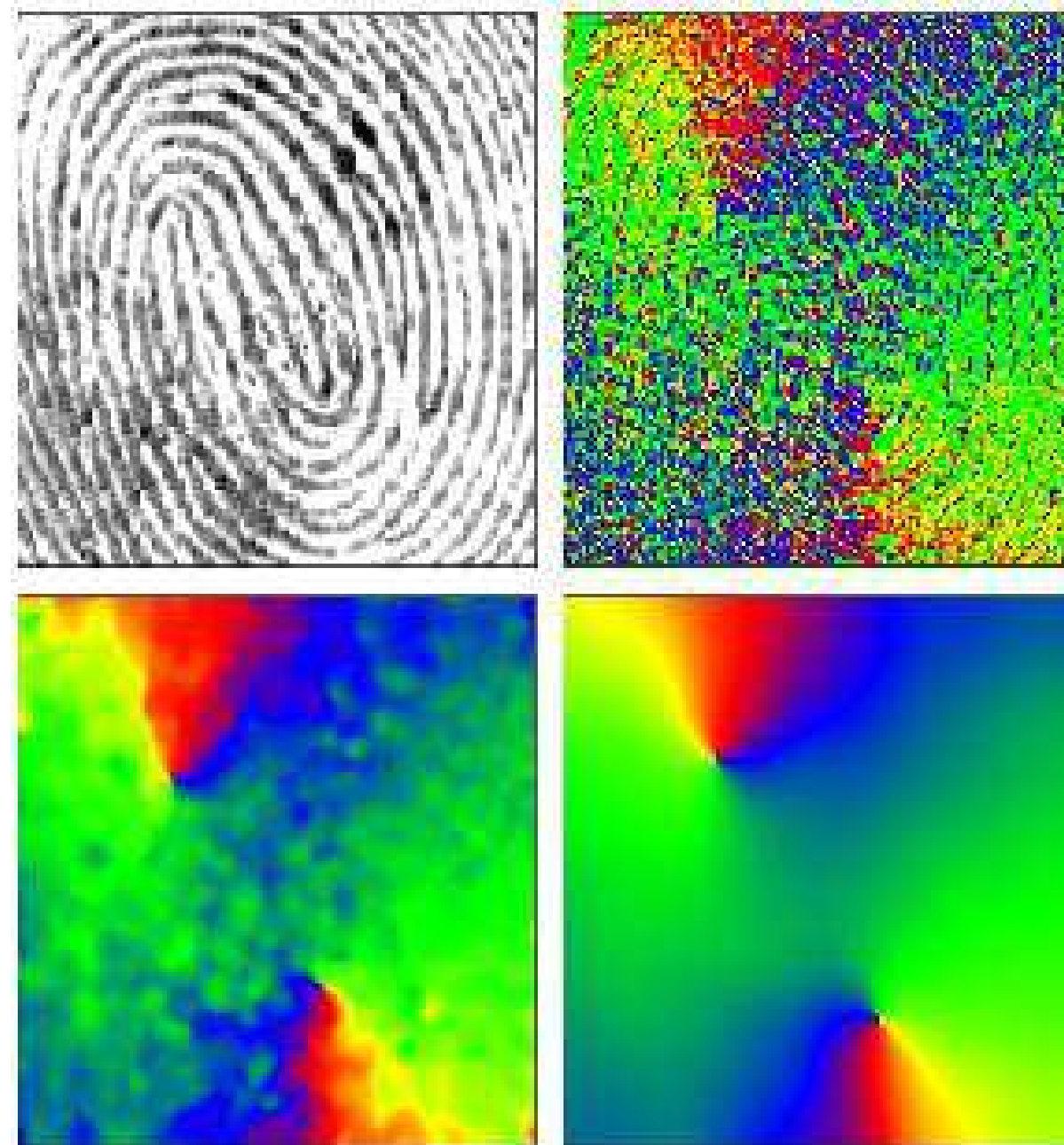


Figure 2: Original image (top left), direction of eigenvector with smaller eigenvalue for  $\rho = 0$  (top right),  $\rho = 4$  (bottom left), and  $\rho = 26$  (bottom right) (image courtesy of Joachim Weickert)



# Drawbacks of Structure Tensor

- Computation of the structure tensor violates the sampling theorem.
- Spatial averaging is done by Gaussian filtering that is not adapted to local structures.
- Corner detection has low accuracy.

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- The detection of structures like edges and corners (of objects) in images is an important task, especially for interventional imaging.
- Local gradients and smoothed versions provide a mathematical basis for edge detection.
- Although it is not perfect, the structure tensor is an important tool to estimate local image structure.

## Further Readings

The fundamentals of image processing including gradient computation, structure tensor, edge and corner detection, can be found in:

**Bernd Jähne.** *Practical Handbook on Image Processing for Scientific and Technical Applications.* 2nd ed. CRC Press, 2004

The idea of the structure tensor was first published by:

**W. Förstner and E. Gülch.** “A Fast Operator for Detection and Precise Location of Distinct Points, Corners and Centres of Circular Features”. In: *Proceedings of the ISPRS Intercommission Workshop on Fast Processing of Photogrammetric Data, Interlaken, Switzerland* (June 1987), pp. 281–305

A nice introduction and improvement of the structure tensor can be found in:

**Ullrich Köthe.** “Edge and Junction Detection with an Improved Structure Tensor”. In: *Pattern Recognition: 25th DAGM Symposium, Magdeburg, Germany, September 10-12, 2003. Proceedings.* Ed. by Bernd Michaelis and Gerald Krell. Vol. 2781. Lecture Notes in Computer Science. Berlin, Heidelberg: Springer, 2003, pp. 25–32. DOI: 10.1007/978-3-540-45243-0\_4