

The effect of a Formula One driver's age on their performance

A Bayesian analysis

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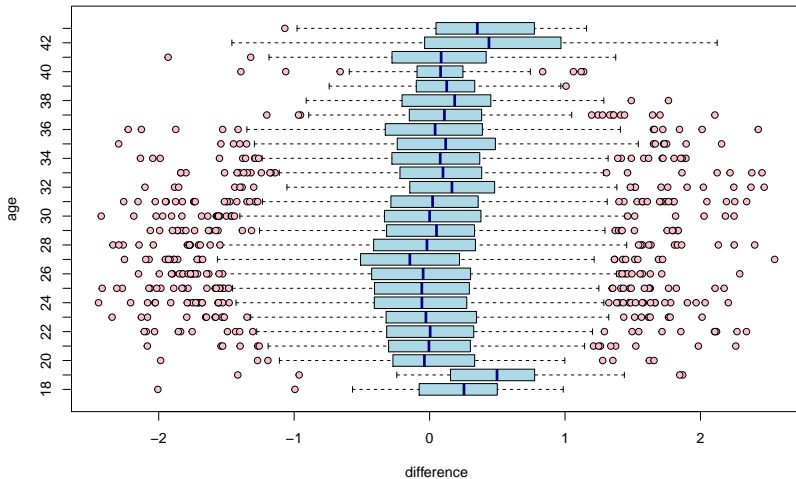
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INTRODUCTION

- Formula One (F1) is the most prestigious and popular auto racing league in the world
- It is a well-known fact that motor skills and reflexes of adults deteriorate with age
- In our analysis we explore the effect of F1 drivers' age on their performance

- We utilize the Ergast F1 dataset [1]
- In F1, there is a qualifying event before every race
 - We consider the time difference between a driver and his teammate on their respective best qualifying rounds as a performance measure
- We further pool the obtained time difference data according to drivers' age

TIME DIFFERENCE TO TEAMMATE IN QUALIFYING



- The distributions for the parameters of the model are different for each age:

$$t_i \sim N(\mu_{\text{age}(i)}, \sigma_{\text{age}(i)}),$$

$$\mu_{\text{age}(i)} \sim N(0, 1),$$

$$\sigma_{\text{age}(i)} \sim N(0, 1).$$

- As with separate, but the parameters of the distributions yielding the model parameters come from hyperpriors:

$$\begin{aligned}t_i &\sim N(\mu_{\text{age}(i)}, \sigma_{\text{age}(i)}), \\ \mu_{\text{age}(i)} &\sim N(\mu_{\text{unknown}_\mu}, \tau_\mu), \\ \mu_{\text{unknown}_\mu} &\sim N(0, 1), \\ \tau_\mu &\sim N(0, 1), \\ \sigma_{\text{age}(i)} &\sim N(\mu_{\text{unknown}_\sigma}, \tau_\sigma), \\ \mu_{\text{unknown}_\sigma} &\sim N(0, 1), \\ \tau_\sigma &\sim N(0, 1).\end{aligned}$$

- Consider a parameter shifting the model mean:

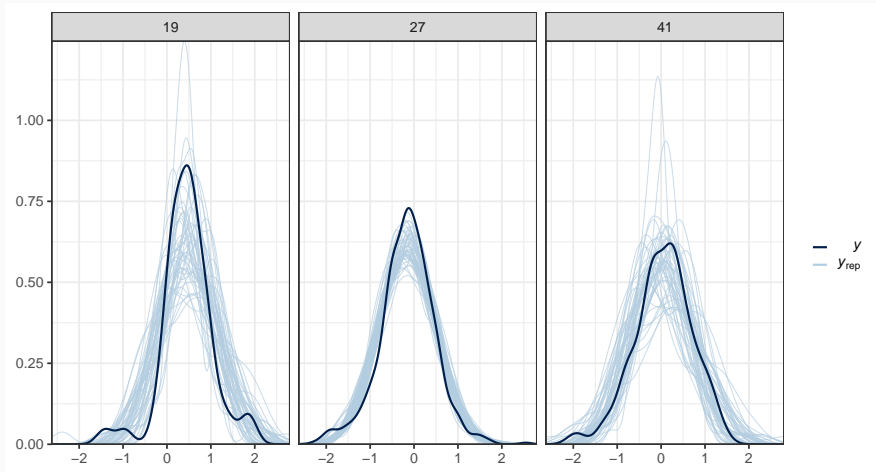
$$t_i \sim N(\mu_{\text{age}(i)} + \alpha_{\text{teammate}(i)}, \sigma_{\text{age}(i)}),$$

$$\mu_{\text{age}(i)} \sim N(0, 1),$$

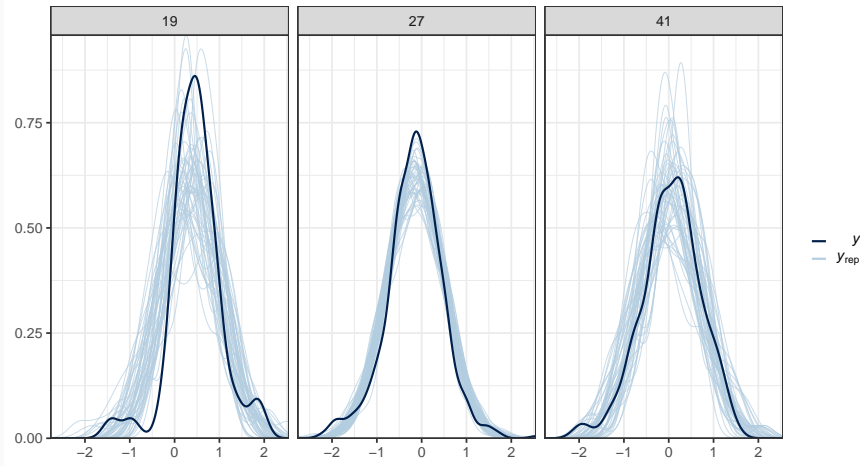
$$\sigma_{\text{age}(i)} \sim N(0, 1),$$

$$\alpha_{\text{teammate}(i)} \sim N(0, 0.5).$$

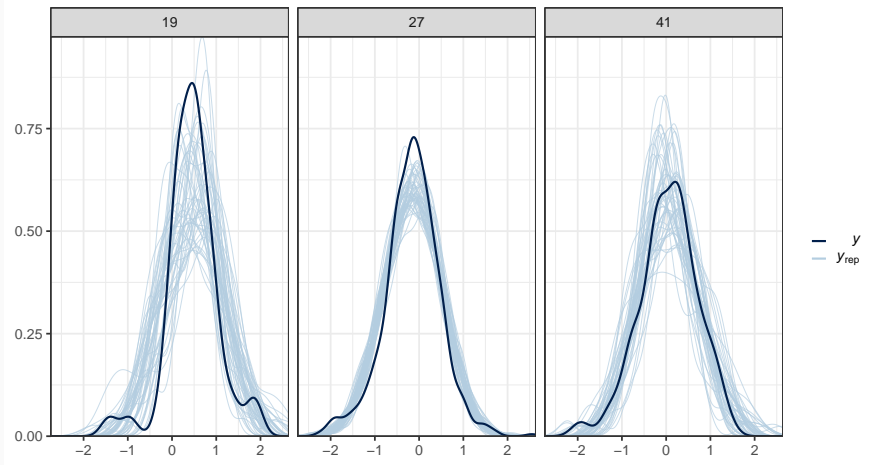
RESULTS WITH THE SEPARATE MODEL



RESULTS WITH THE HIERARCHICAL MODEL



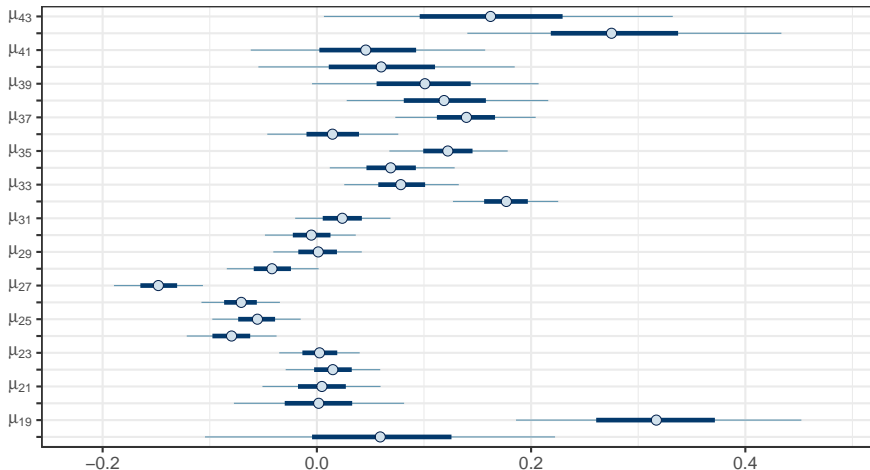
RESULTS WITH THE SEPARATE MODEL WITH α



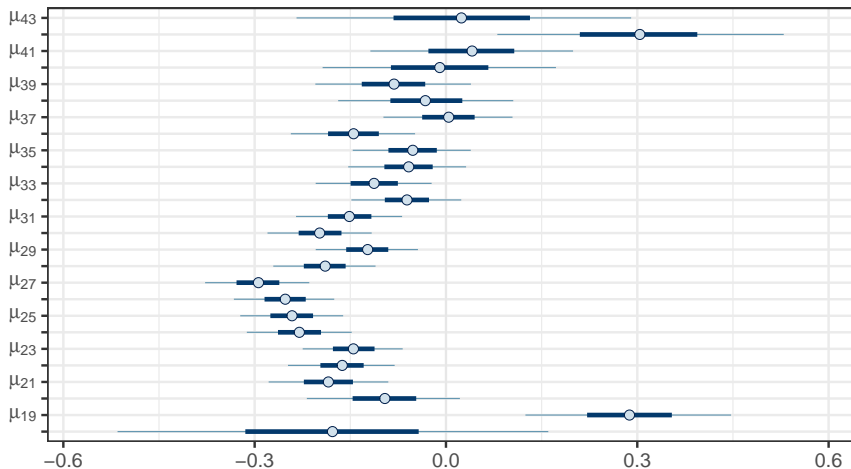
SUMMARY ON THE MODEL DIAGNOSTICS

- The convergence diagnostics were good for all models
- The separate model with α had the best cross-validation score (performed with **loo**)
 - This is expected since it has additional information

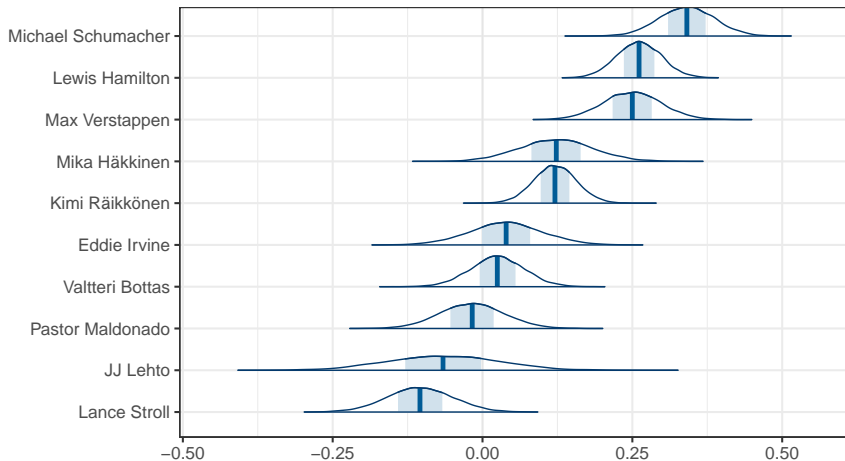
$\mu_{AGE(i)}$ DISTRIBUTIONS FOR THE HIERARCHICAL MODEL



$\mu_{AGE(i)}$ DISTRIBUTIONS FOR THE SEPARATE MODEL WITH α



α PARAMETERS FOR AN ARBITRARY SET OF DRIVERS



CONCLUSION

- It appears there is a degree of dependence between a driver's age and their performance
- The separate model with α , and the hierarchical model provide the best fit
- The models indicate that the age of 27 is where a driver reaches their zenith
 - This agrees to a decent extent with previous studies (e.g., [2]) on the effect of age to performance in other competitive regimes
 - $> 90\%$ probability that μ of age 27 is the smallest (best)



T. Brieuc.

Ergast developer api.

<http://ergast.com/mrd/>.



J. J. Thompson, M. R. Blair, and A. J. Henrey.

Over the hill at 24: persistent age-related cognitive-motor decline in reaction times in an ecologically valid video game task begins in early adulthood.

PloS one, 9(4):e94215, 2014.